

CS125 : Introduction to Computer Science

Lecture Notes #34
Insertion Sort Analysis

©2005, 2004 Jason Zych

Lecture 34 : Insertion Sort Analysis

Analyzing InsertionSort

The worst case here is much like **SelectionSort**. The primary work here is **InsertInOrder** – the rest is just starting and returning from **InsertionSort** recursive calls, and as we saw above for **SelectionSort**, that is constant time per step and thus linear overall. In **InsertInOrder**'s worst case is when $A[hi]$ needs to be shifted all the way to the front of the array – then *every* value needs to be moved to a different cell, i.e. n values need to be moved. But of course, the size of the subarray that **InsertInOrder** works on is different each step, so we have a table much like for **FindMinimum**. Remember that the first call **InsertionSort** has, is the *last* time **InsertInOrder** runs, since we don't run **InsertInOrder** in the first **InsertionSort** call, until we make the second **InsertionSort** call and return from it:

InsertionSort call	# of cells InsertInOrder moves in worst case in this call
-----	-----
1	n
2	$n-1$
3	$n-2$
4	$n-3$
5	$n-4$
6	$n-5$
.	.
.	.
.	.
k	$n-(k-1) == n-k+1$
.	.
.	.
.	.
$n-4$	5
$n-3$	4
$n-2$	3
$n-1$	2
n (i.e. base case)	0

So again, worst case is about $(n^2)/2$. On average, we might expect to have to shift $A[hi]$ down half the array, rather than the entire array, so the average case would involve multiplying each of the second-column values above by one-half. So, the average case would be about $(n^2)/4$.

Note that for **SelectionSort**, the worst and average cases were the same. For **InsertionSort**, though they are both quadratic, if you were to time them, the average case would take only about half as long as the worst case.

This trend continues – if you had an already sorted array, then in **InsertInOrder**, $A[hi]$ would need to be compared to $A[hi-1]$, but no shifting would be needed and the method would end there. That's just constant time...so over the life of the algorithm – n steps – we spend constant time on each step so it's linear total. Or in other words, on an already-sorted array, all **InsertionSort** basically does is to compare $A[2]$ to $A[1]$, then compares $A[3]$ to $A[2]$, then compares $A[4]$ to $A[3]$, and so on, up to comparing $A[hi]$ to $A[hi-1]$. That's $n-1$ comparisons (there's no comparison in the base case) so linear time.