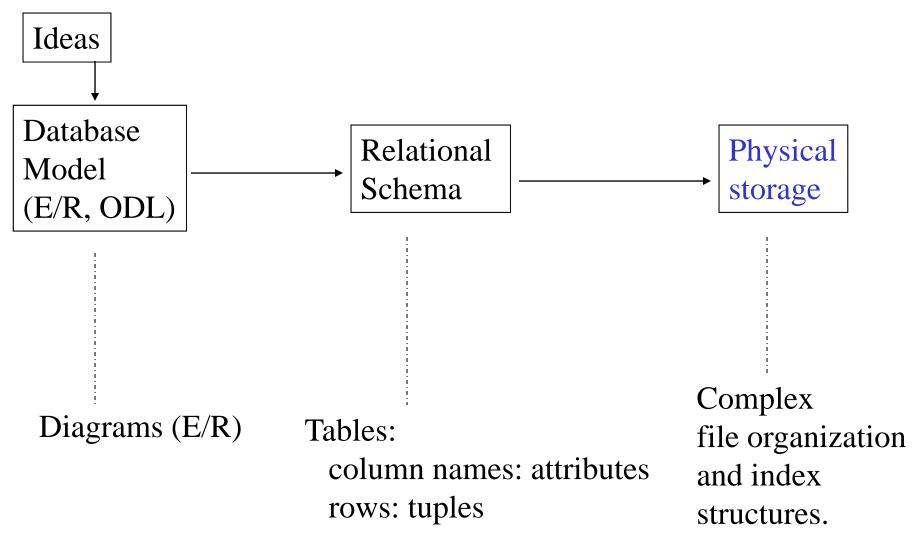
CS411 Database Systems

03: Relational Model

Why Do We Learn This?

Motivations & Comparison

Database Modeling & Implementation



ER Model vs. Relational Model

- Both are used to model data
- ER model has many concepts
 - entities, relations, attributes, etc.
 - well-suited for capturing the app. requirements
 - not well-suited for computer implementation
 - (does not even have operations on its structures)
- Relational model
 - has just a single concept: relation
 - world is represented with a collection of tables
 - well-suited for efficient manipulations on computers

The Basics

An Example of a Relation



Domains

- Each attribute has a type
- Must be atomic type (why? see later)
- Called domain
- Examples:
 - Integer
 - String
 - Real

– ...

Schemas vs. Instances

Schemas

The Schema of a Relation:

- Relation name plus attribute names
- E.g. Product(Name, Price, Category, Manufacturer)
- In practice we add the domain for each attribute

The Schema of a Database

- A set of relation schemas
- E.g. Product(Name, Price, Category, Manufacturer),
 Vendor(Name, Address, Phone),

.

Instances

- Relational schema = R(A1,...,Ak):
 Instance = relation with k attributes (of "type" R)
 - values of corresponding domains
- Database schema = R1(...), R2(...), ..., Rn(...)
 Instance = n relations, of types R1, R2, ..., Rn

Example

Relational schema:Product(Name, Price, Category, Manufacturer) **Instance:**

Name	Price	Category	Manufacturer
gizmo	\$19.99	gadgets	GizmoWorks
Power gizmo	\$29.99	gadgets	GizmoWorks
SingleTouch	\$149.99	photography	Canon
MultiTouch	\$203.99	household	Hitachi

Updates

The database maintains a current database state.

Updates to the data:

- 1) add a tuple
- 2) delete a tuple
- 3) modify an attribute in a tuple

Updates to the data happen very frequently.

Updates to the schema: relatively rare. Rather painful. Why?

Q: Schema vs. Instances

Think of it as columns vs. rows

Think of an example, answer following:

For Schema:

- When do you determine a schema?
- How often do you change your mind?

For Instance:

- When do you determine an instance?
- How often do you change your mind?

Behind the Scene: Database Turing Awards?

1966 A.J. Perlis

1967 Maurice V. Wilkes

1968 Richard Hamming

1969 Marvin Minsky

1970 J.H. Wilkinson

1971 John McCarthy

1972 E.W. Dijkstra

1973 Charles W. Bachman

1974 Donald E. Knuth

1975 Allen Newell

1975 Herbert A. Simon

1976 Michael O. Rabin

1977 John Backus

1978 Robert W. Floyd

1979 Kenneth E. Iverson

1980 C. Antony R. Hoare

1981 Edgar F. Codd

1982 Stephen A. Cook

1983 Ken Thompson

1983 Dennis M. Ritchie

1984 Niklaus Wirth

1985 Richard M. Karp

1986 John Hopcroft

1986 Robert Tarjan

1987 John Cocke

1988 Ivan Sutherland

1989 William (Velvel) Kahan

15

1990 Fernando J. Corbato'

1991 Robin Milner

1992 Butler W. Lampson

1993 Juris Hartmanis

1993 Richard E. Stearns

1994 Edward Feigenbaum

1994 Raj Reddy

1995 Manuel Blum

1996 Amir Pnueli

1997 Douglas Engelbart

1998 James Gray

1999 Frederick P. Brooks, Jr.

2000 Andrew Chi-Chih Yao

Behind the Scene: It's all about modeling

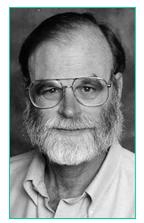
- 1973 Charles W. Bachman
- **1981** Edgar F. Codd
- **1998** James Gray

Who's who?

What have they contributed?

And we certainly need more!







Defining a Database Schema in SQL

Defining a Database Schema

- A database schema comprises declarations for the relations ("tables") of the database.
- Many other kinds of elements may also appear in the database schema, including views, indexes, and triggers, which we'll introduce later.

Declaring a Relation

• Simplest form is:

• And you may remove a relation from the database schema by:

DROP TABLE <name>;

Elements of Table Declarations

- The principal element is a pair consisting of an attribute and a type.
- The most common types are:
 - INT or INTEGER (synonyms).
 - REAL or FLOAT (synonyms).
 - CHAR(n) = fixed-length string of n characters.
 - VARCHAR(n) = variable-length string of up to n characters.

Example: Create Table

```
CREATE TABLE Sells (
bar CHAR(20),
beer VARCHAR(20),
price REAL
);
```

Dates and Times

- DATE and TIME are types in SQL.
- The form of a date value is:

DATE 'yyyy-mm-dd'

Example: DATE '2002-09-30' for Sept. 30, 2002.

Times as Values

• The form of a time value is:

TIME 'hh:mm:ss'

with an optional decimal point and fractions of a second following.

- Example: TIME '15:30:02.5' = two and a half seconds after 3:30PM.

Declaring Keys

- An attribute or list of attributes may be declared PRIMARY KEY or UNIQUE.
- These each say the attribute(s) so declared functionally determine all the attributes of the relation schema.
- There are a few distinctions to be mentioned later.

Declaring Single-Attribute Keys

- Place PRIMARY KEY or UNIQUE after the type in the declaration of the attribute.
- Example:

```
CREATE TABLE Beers (

name CHAR(20) UNIQUE,

manf CHAR(20)

);
```

Declaring Multiattribute Keys

- A key declaration can also be another element in the list of elements of a CREATE TABLE statement.
- This form is essential if the key consists of more than one attribute.
 - May be used even for one-attribute keys.

Example: Multiattribute Key

• The bar and beer together are the key for Sells:

```
CREATE TABLE Sells (
bar CHAR(20),
beer VARCHAR(20),
price REAL,
PRIMARY KEY (bar, beer)
);
```

PRIMARY KEY Versus UNIQUE

- The SQL standard allows DBMS implementers to make their own distinctions between PRIMARY KEY and UNIQUE.
 - Example: some DBMS might automatically create an index (data structure to speed search) in response to PRIMARY KEY, but not UNIQUE.

Required Distinctions

- However, standard SQL requires these distinctions:
 - 1. There can be only one PRIMARY KEY for a relation, but several UNIQUE attributes.
 - 2. No attribute of a PRIMARY KEY can ever be NULL in any tuple. But attributes declared UNIQUE may have NULL's, and there may be several tuples with NULL.

Other Declarations for Attributes

- Two other declarations we can make for an attribute are:
 - 1. NOT NULL means that the value for this attribute may never be NULL.
 - 2. DEFAULT <value> says that if there is no specific value known for this attribute's component in some tuple, use the stated <value>.

Example: Default Values

```
CREATE TABLE Drinkers (
  name CHAR(30) PRIMARY KEY,
  addr CHAR(50)
        DEFAULT '123 Sesame St.',
  phone CHAR(16)
);
```

Effect of Defaults -- 1

- Suppose we insert the fact that Sally is a drinker, but we know neither her address nor her phone.
- An INSERT with a partial list of attributes makes the insertion possible:

```
INSERT INTO Drinkers(name)
VALUES('Sally');
```

Effect of Defaults -- 2

• But what tuple appears in Drinkers?

name	addr	phone
'Sally'	'123 Sesame St'	NULL

• If we had declared phone NOT NULL, this insertion would have been rejected.

Adding Attributes

• We may change a relation schema by adding a new attribute ("column") by:

ALTER TABLE < name > ADD

<attribute declaration>;

• Example:

ALTER TABLE Bars ADD phone CHAR(16)DEFAULT 'unlisted';

Deleting Attributes

 Remove an attribute from a relation schema by:

ALTER TABLE <name>
DROP <attribute>;

• Example: we don't really need the license attribute for bars:

ALTER TABLE Bars DROP license;

ER Model Relational Model

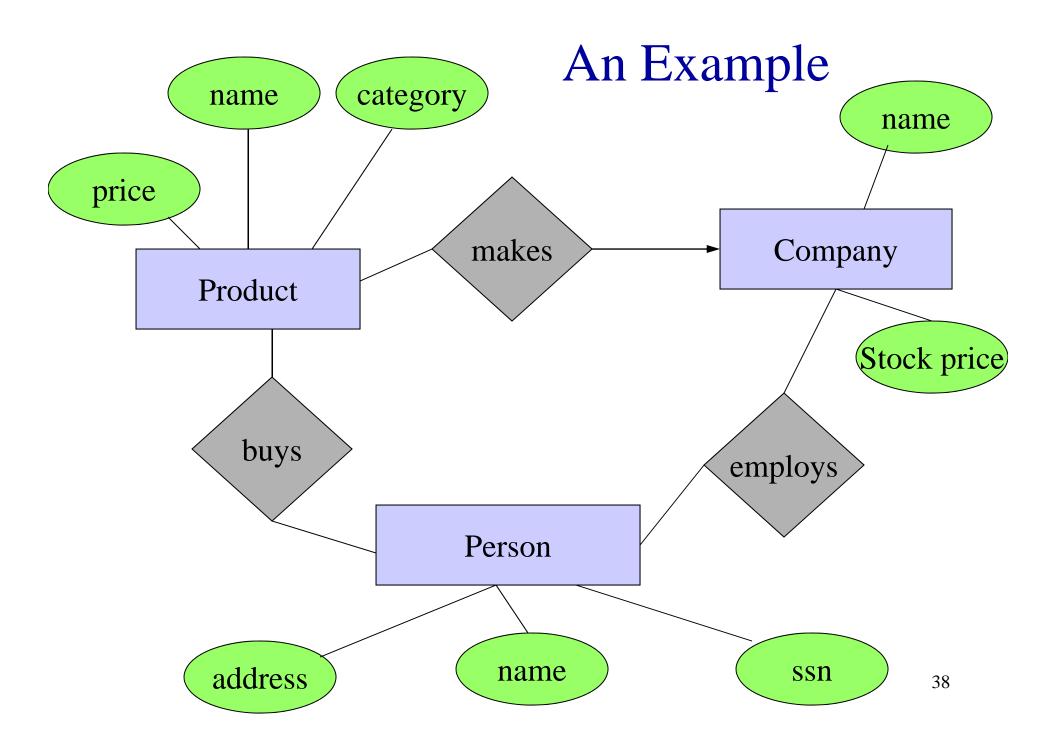
Translating ER Diagram to Rel. Design

Basic cases

- entity set E = relation with attributes of E
- relationship R = relation with attributes being keys of related entity sets + attributes of R

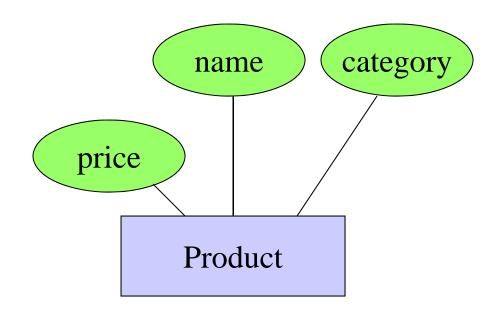
Special cases

- combining two relations
- translating weak entity sets
- translating is-a relationships and subclasses



Basic Cases

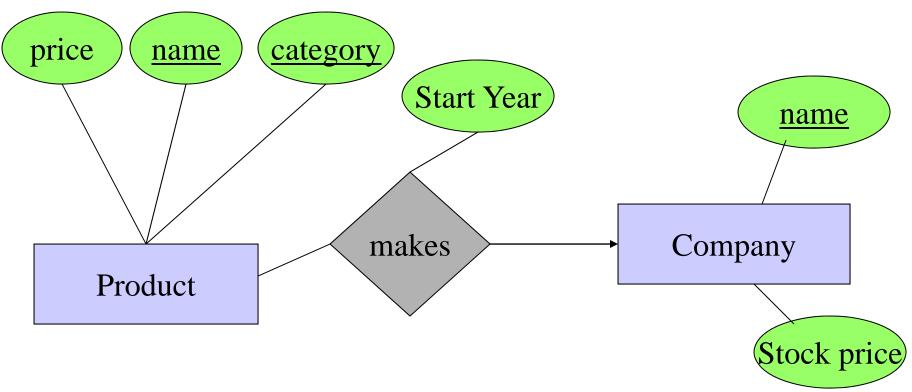
Entity Set to Relation



Product:

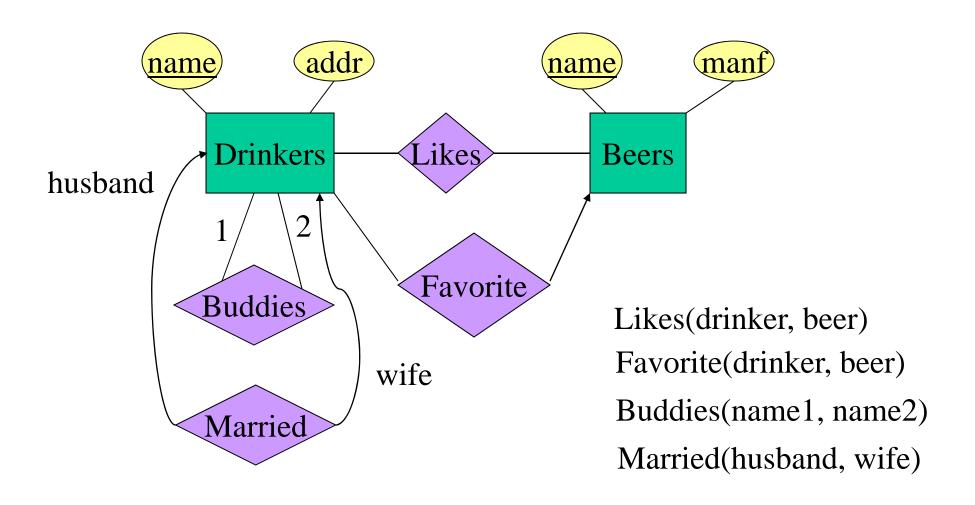
Name	Category	Price	
gizmo	gadgets	\$19.99	

Q: Relationship \rightarrow Relation?



How to capture "Make" in a relation?

Relationship to Relation: Another Example

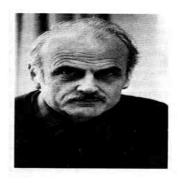


Behind the Scene: This was how relational DBMS started...

Future users of large data banks must be protected from having to know how the data is organized in the machine (the internal representation).

The 1981 ACM Turing Award Lecture

Delivered at ACM '81, Los Angeles, California, November 9, 1981



The 1981 ACM Turing Award was presented to Edgar F. Codd, an IBM Fellow of the San Jose Research Laboratory, by President Peter Denning on November 9, 1981 at the ACM Annual Conference in Los Angeles, California. It is the Association's foremost award for technical contributions to the computing community.

Codd was selected by the ACM General Technical Achievement Award Committee for his "fundamental and continuing contributions to the theory and practice of database management systems." The originator of the relational model for databases, Codd has made further important contributions in the development of relational algebra, relational calculus, and normalization of relations.

Edgar F. Codd joined IBM in 1949 to prepare programs for the Selective Sequence Electronic Calculator. Since then, his work in computing has encompassed logical design of computers (IBM 701 and Stretch), managing a computer center in Canada, heading the development of one of the first operating systems with a general multiprogramming capability, contributing to the logic of self-reproducing automata, developing high level techniques for software specifica-

tion, creating and extending the relational approach to database management, and developing an English analyzing and synthesizing subsystem for casual users of relational databases. He is also the author of *Cellular Automata*, an early volume in the ACM Monograph Series.

Codd received his B.A. and M.A. in Mathematics from Oxford University in England, and his M.Sc. and Ph.D. in Computer and Communication Sciences from the University of Michigan. He is a Member of the National Academy of Engineering (USA) and a Fellow of the British Computer Society.

The ACM Turing Award is presented each year in commemoration of A. M. Turing, the English mathematician who made major contributions to the computing sciences.

Relational Database: A Practical Foundation for Productivity

E. F. Codd IBM San Jose Research Laboratory

It is well known that the growth in demands from end users for new applications is outstripping the capability of data processing departments to implement the corresponding application programs. There are two complementary approaches to attacking this problem (and both approaches are needed): one is to put end users into direct touch with the information stored in computers; the other is to increase the productivity of data processing professionals in the development of application programs. It is less well known that a single technology,

relational database management, provides a practical foundation for both approaches. It is explained why this is so.

While developing this productivity theme, it is noted that the time has come to draw a very sharp line between relational and non-relational database systems, so that the label "relational" will not be used in misleading ways. The key to drawing this line is something called a "relational processing capability."

CR Categories and Subject Descriptors: H.2.0 [Database Management]: General; H.2.1 [Database Management]: Logical Design—data models; H.2.4 [Database Management]: Systems

General Terms: Human Factors, Languages

Additional Key Words and Phrases: database, relational database, relational model, data structure, data manipulation, data integrity, productivity

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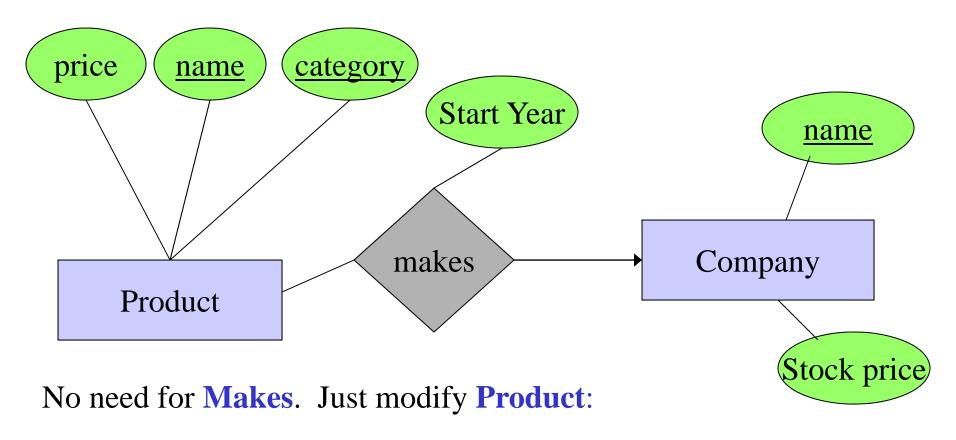
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Communications of the ACM February 1982 Volume 25 Number 2

Special Cases:

- 1) many one relations
- 2) weak entity sets
- 3) isa cases

Combining Two Relations



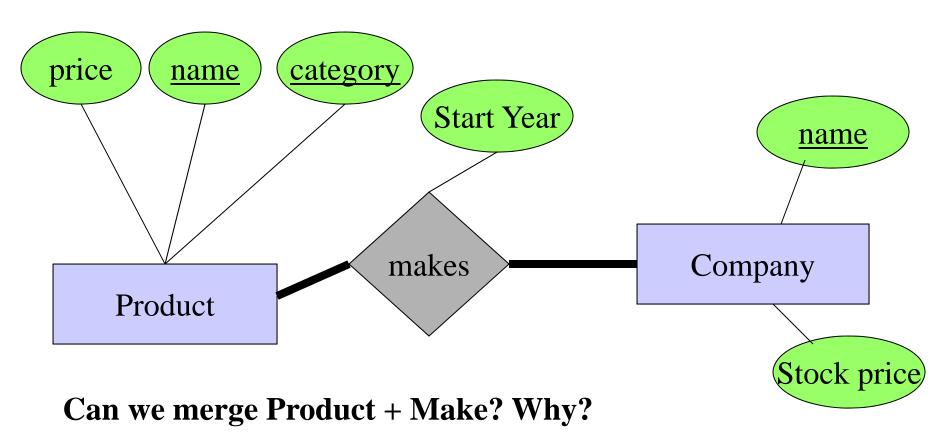
name	category	price	StartYear	companyName
gizmo	gadgets	19.99	1963	gizmoWorks

Combining Relations

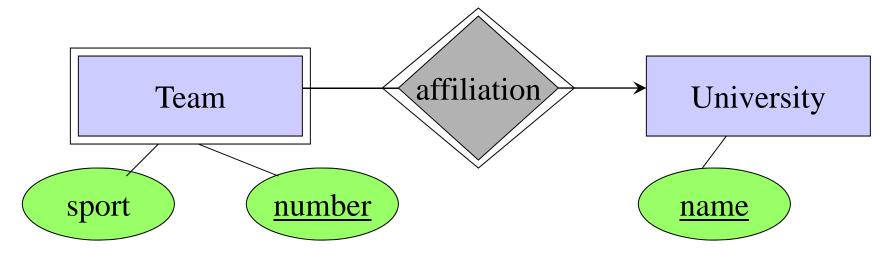
• It is OK to combine the relation for an entity-set *E* with the relation *R* for a many-one relationship from *E* to another entity set.

• Example: Drinkers(name, addr) and Favorite(drinker, beer) combine to make Drinker1(name, addr, favoriteBeer).

Q: What happen if Many-to-Many?



Handling Weak Entity Sets



Relation Team:

Sport	Number	Affiliated University
mud wrestling	15	Montezuma State U.

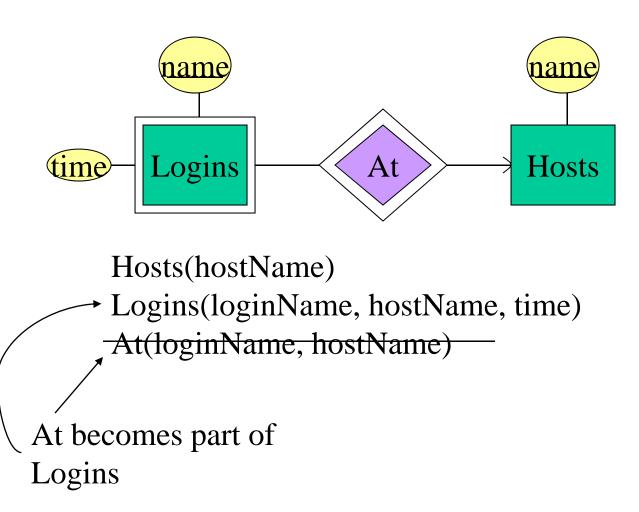
- need all the attributes that contribute to the key of Team
- don't need a separate relation for Affiliation. (why?)

Handling Weak Entity Sets

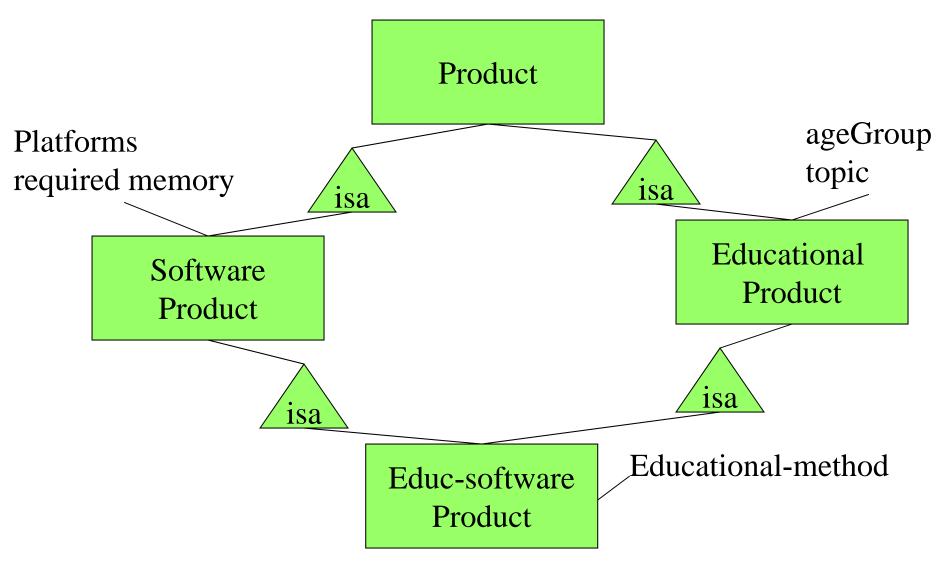
• Relation for a weak entity set must include attributes for its complete key (including those belonging to other entity sets), as well as its own, nonkey attributes.

• A supporting (double-diamond) relationship is redundant and yields no relation.

Another Example



Translating Subclass Entities



Option #1: the OO Approach

4 tables: each object can only belong to a single table Product(name, price, category, manufacturer)

EducationalProduct(<u>name</u>, price, category, manufacturer, ageGroup, topic)

SoftwareProduct(<u>name</u>, price, category, manufacturer, platforms, requiredMemory)

EducationalSoftwareProduct(<u>name</u>, price, category, manufacturer, ageGroup, topic, platforms, requiredMemory)

All <u>names</u> are distinct

Option #2: the E/R Approach

Product(<u>name</u>, price, category, manufacturer)

EducationalProduct(<u>name</u>, <u>ageGroup</u>, topic)

SoftwareProduct(<u>name</u>, platforms, requiredMemory)

EducationalSoftwareProduct(name, educational-method)

Same <u>name</u> may appear in several relations. **Q: Why necessary?**

How to find price of ("iWork", "Mac OSX", 1.5GB)?

Option #3: The Null Value Approach

Have one table:

Product (name, price, manufacturer, age-group, topic, platforms, required-memory, educational-method)

Some values in the table will be NULL, meaning that the attribute not make sense for the specific product.

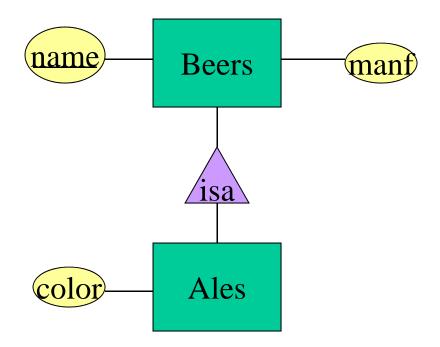
Too many meanings for NULL

Translating Subclass Entities: The Rules

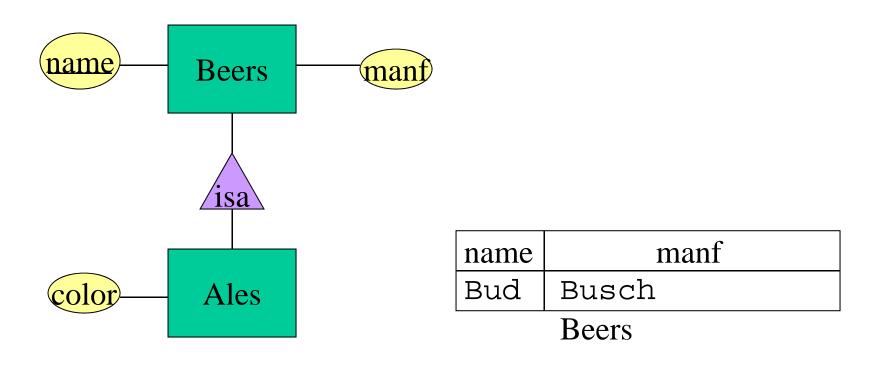
Three approaches:

- 1. Object-oriented: each entity belongs to exactly one class; create a relation for each class, with all its attributes.
- 2. *E/R style*: create one relation for each subclass, with only the key attribute(s) and attributes attached to that E.S.; entity represented in all relations to whose subclass/E.S. it belongs.
- 3. Use nulls: create one relation; entities have null in attributes that don't belong to them.

Example



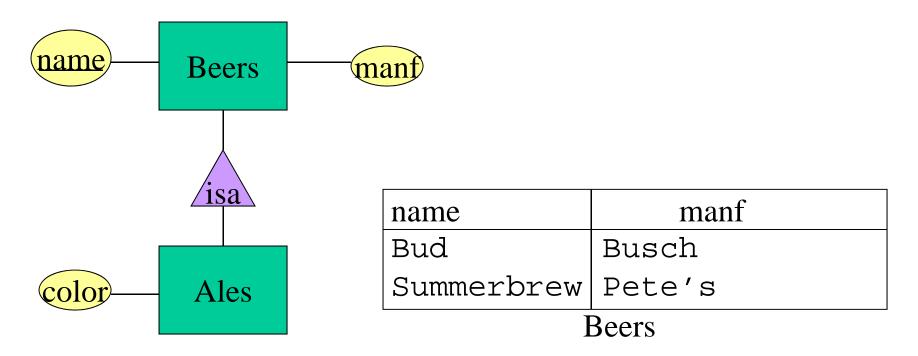
Object Oriented



name	manf	color
Summerbrew	Pete's	dark

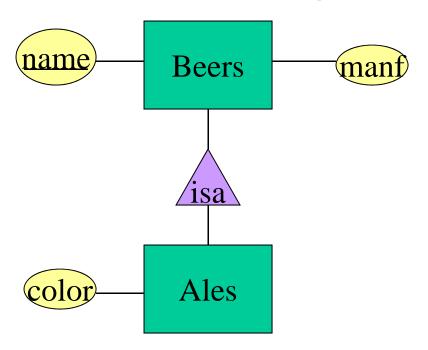
Ales

E/R Style



name	color
Summerbrew	dark
Ales	

Using Nulls



name	manf	color
Bud	Busch	NULL
Summerbrew	Pete's	dark

Beers

Q: What would work faster?

• Query 1: Find the colors of ales made by some company, say, Pete's.

• Query 2: Find all beers made by Pete's.

Comparisons

- O-O approach good for queries like "find the color of ales made by Pete's."
 - Just look in Ales relation.
- E/R approach good for queries like "find all beers (including ales) made by Pete's."
 - Just look in Beers relation.
- Using nulls saves space unless there are *lots* of attributes that are usually null.

Translation Review

- Basic cases
 - entity to table, relation to table
 - selecting attributes based on keys
- Special cases
 - many-one relation can be merged
 - merging many-many is dangerous
 - translating weak entity sets
 - translating is a hierarchy
 - 3 choices, with trade-offs