Newton's method in n dimensions

```
In [1]:
```

```
#keep
import numpy as np
import numpy.linalg as la

import scipy.optimize as sopt

import matplotlib.pyplot as pt
from mpl_toolkits.mplot3d import axes3d
%matplotlib inline
```

Here are two functions. The first one is an oblong "bowl-shaped" one made of quadratic functions.

```
In [2]:
```

The second one is a challenge problem for optimization algorithms known as Rosenbrock's banana function (https://en.wikipedia.org/wiki/Rosenbrock_function).

In [124]:

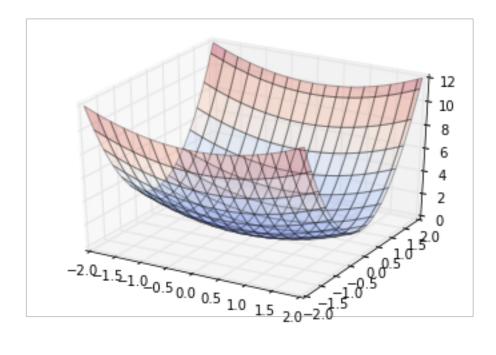
```
#keep
def f(X):
    x = X[0]
    y = X[1]
    val = 100.0 * (y - x**2)**2 + (1.0 - x)**2
    return val
def df(X):
    x = X[0]
    y = X[1]
    val1 = 400.0 * (y - x**2) * x - 2 * x
    val2 = 200.0 * (y - x**2)
    return np.array([val1, val2])
def ddf(X):
    x = X[0]
    y = X[1]
    val11 = 400.0 * (y - x**2) - 800.0 * x**2 - 2
    val12 = 400.0
    val21 = -400.0 * x
    val22 = 200.0
    return np.array([[val11, val12], [val21, val22]])
```

Let's take a look at these functions. First in 3D:

In [3]:

Out[3]:

<mpl_toolkits.mplot3d.art3d.Poly3DCollection at 0x10473b080>



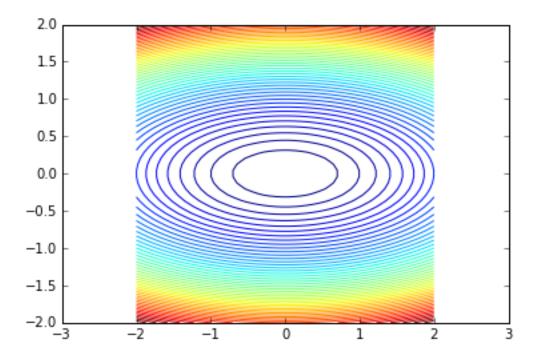
Then as a "contour plot":

```
In [4]:
```

```
#keep
pt.axis("equal")
pt.contour(xmesh, ymesh, fmesh, 50)
```

Out[4]:

<matplotlib.contour.QuadContourSet at 0x10473ae48>



- You may need to add contours to seee more detail.
- The function is *not* symmetric about the y axis!

Newton

First, initialize:

```
In [5]:
```

```
#keep
# Initialize the method
guesses = [np.array([2, 2./5])]
```

Then evaluate this cell lots of times:

```
In [15]:
```

```
x = guesses[-1]
s = la.solve(ddf(x), df(x))
next_guess = x - s
print(f(next_guess), next_guess)
guesses.append(next_guess)
```

0.0 [0. 0.]

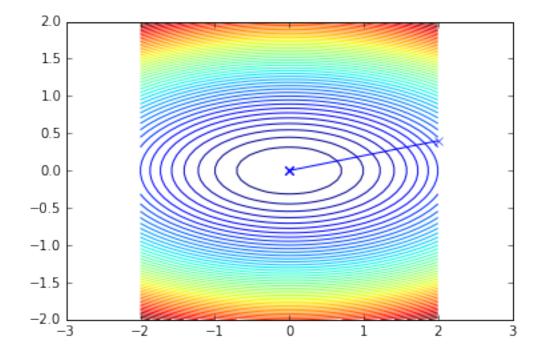
Here's some plotting code to see what's going on:

In [17]:

```
#keep
pt.axis("equal")
pt.contour(xmesh, ymesh, fmesh, 50)
it_array = np.array(guesses)
pt.plot(it_array.T[0], it_array.T[1], "x-")
```

Out[17]:

[<matplotlib.lines.Line2D at 0x105423358>]



In []: