

# lab\_avl Awful AVL Trees

**Due: Sunday, November 1 at 11:59 PM**

[Doxygen for lab\\_avl](#)

## Assignment Description

In this lab we'll practice AVL tree rotations and insertions, and see some silly test cases.

## Checking Out The Code

As usual, just run

```
svn up
```

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from your `cs225` directory. This will create a new folder in your working directory called `lab_avl`.

As usual, check out the [Doxygen for lab\\_avl](#).

## Implement Rotation Functions

You must implement `rotateLeft()`, `rotateRight()`, and `rotateRightLeft()`. We have implemented `rotateLeftRight()` for you as an example for implementing `rotateRightLeft()`.

## Implement the `insert()` Function

You must implement the `insert()` function. `insert()` should add a node with a key and value at the correct location in the tree, then rotate the tree appropriately (while returning from each recursive function) to fix the tree's balance.

## Testing Your Code

To test your code, compile using `make`:

```
make
```

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Then run it with:

```
./testavl color
```

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You will see that the output is colored — green means correct output, red means incorrect output, and underlined red means expected output that was not present. This mode is a bit experimental, and it might cause problems with your own debugging output (or other problems in general). To turn it off, simply leave off the “color” argument:

```
./testavl
```

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You may also diff your solution with our expected output:

```
./testavl > out  
vimdiff out soln_testavl.out
```

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Type [Escape] [:] [q] [a] [ENTER] to exit vimdiff.

## Committing Your Code

Commit your code the usual way:

```
svn ci -m "lab_avl submission"
```

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## Grading Information:

The following files are used in grading:

- avltree.cpp
- avltree.h

All other files including any testing files you have added will not be used for grading.

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