# Floating-point Basics

Please follow the first half of the Floating Point tutorial over at python.org (https://docs.python.org/3/tutorial/floatingpoint.html).

In particular, read through the part that says

```
One illusion may beget another. For example, since 0.1 is not exactly 1/10,
summing three values of 0.1 may not yield exactly 0.3, either
```

You'll ant to continue reading, but make sure to note the finite representation.