

CS241 Lecture 13 Lawrence Angrave
Working With pthreads. Introducing mutex locks

0. Can you call malloc from two threads?

Yes because it is "_____"

Which one of these is also safe to be used by two threads?

```
char *strerror(int errnum);  
int strerror_r(int errnum, char *strerrbuf, size_t buflen);
```

1. Complete this code to print the thread id and an initial starting value. What does this code actually print? Why?

```
01 void* myfunc(void*ptr) {  
02     printf("My thread id is %ld  
        and I'm starting at %d\n",  
        _____, _____);  
03     return NULL;  
04 }  
05 int main() {  
06     // Each thread gets a different value of i to  
    process  
07     pthread_t tid[10];  
08     for(int i =0; i < 10; i++) {  
09         pthread_create(& tid[i], 0, myfunc, &i);  
10     }  
11     //Two ways to wait for all threads to finish:  
12  
13  
14  
15  
16  
17  
18  
19
```

2 What is a critical section?

3 What is a mutex?

4 What are the two ways to create a mutex?

5 How do you lock and unlock a mutex?

6 When can you destroy a mutex and what is undefined behavior?

7. What does this code print? Will it always print the same output?

```
01 int counter;
02 void*myfunc2(void*param) {
03     int i=0; // stack variable
04     for(; i < 1000000;i++) counter ++;
05     return NULL;
06 }
07 int main() {
08     pthread_create(&tid1, 0, myfunc2, NULL);
09     pthread_create(&tid1, 0, myfunc2, NULL);
10     pthread_join(tid1,NULL);
11     pthread_join(tid2,NULL);
12     printf("%d\n", counter );
13 }
```

8 Use heap memory to pass starting information to each thread. Create two threads. Each thread will do half the work. The first thread will process 0..numitems/2 in the array. The second thread will process the remaining items. Any gotchas?

```
01 typedef struct work_ {
02
03
04 } work_t;

05 void calc (int * data, size_t nitems) {
06     size_t half = numitems/2;
07
08
09
10
11
12
13
14
15
16     pthread_create(&tid1, 0, imagecalc,____);
17 }
18 // Gotcha odd number of numitems. Memory leak?
```

9. Case study: Parallelize *AngraveCoin* miner

```
void search(long start, long end) {
    printf("Searching from 0x%lx to 0x%lx\n", start , end);
    for(long i = start; i <end; i++) {
        char message[100];
        sprintf(message,"AngraveCoin:%lx", i);

        unsigned char *res;

        res = SHA256(message, strlen(message), NULL);
        int iscoin;
        iscoin = (res[0] == 0)&&(res[1] == 0)&&(res[2] == 0);

        if(iscoin)
            printf("%lx %02x %02x %02x '%s'\n", i, res[0],
res[1], res[2] , message);
        }
        printf("Finished %lx to %lx\n", start, end);
    }

long array[] = {0L, 1L <<25, 1L <<27, 1L <<33};
int main() {
    search(array[0], array[1]);
    search(array[1], array[2]);
    search(array[2], array[3]);
    search(array[3], array[4]);
    return 0;
}
```