Unit 1-2 Exercises

Solutions to Exercises

- 1. Submitting a Program and Using the Help Facility
 - **a.** Include a SAS program.

```
options linesize=95 pagesize=52;

data work.country;
  length Country_Code $ 2 Country_Name $ 48;
  infile 'country.dat' dlm='!';
  input Country_Code $ Country_Name $;
  run;

proc print data=work.country;
  run;
```

b. Submit the program.

```
rows: <u>238</u> columns: <u>3</u>
```

c. Examine the Log window.

```
observations: 238 variables: 2
```

- d. Clear the Log and Output windows.
- **e.** Use the Help facility.

What is an alias for the LINESIZE= system option? **LS**=

2. Identifying SAS Components

a. Type the following SAS program:

```
proc setinit;
run;
```

b. Submit the program.

Partial SAS Log

c. Include a SAS program.

```
data work.SalesEmps;
   length Job Title $ 25;
   infile 'sales.csv' dlm=',';
   input Employee_ID First_Name $ Last_Name $
         Gender $ Salary Job_Title $ Country $;
run;
goptions reset=all;
proc gchart data=work.SalesEmps;
   vbar3d Job_Title / sumvar=Salary type=mean;
   hbar Job_Title / group=Gender sumvar=Salary
                    patternid=midpoint;
   pie3d Job_Title / noheading;
   where Job_Title contains 'Sales Rep';
   label Job_Title='Job Title';
   format Salary dollar12.;
   title 'Orion Star Sales Employees';
run;
quit;
```

- **d.** Submit the program.
- e. Close the GRAPH window.

3. Setting Up Function Keys

- a. Issue the KEYS command.
- **b.** Add a command to the F12 key.

Keys Window (Windows):

```
KEYS < DMKEYS>
                                          Key
         Definition
F1.
         help
F2
         reshow
F3
         end; /*gsubmit buffer=default*/
F4
         recall
F5
         wpgm
F6
         log
F7
         output
F8
         zoom off;submit
F9
         keys
F11
         command focus
F12
         clear log; clear out
SHF F1
         subtop
SHF F2
```

- c. Close the KEYS window.
- **d.** Press the F12 key.

4. Exploring Your SAS Environment – Windows

- **a.** Customize the appearance and functionality of the Enhanced Editor.
- **b.** Use the Help facility.

