Math 415 - Lecture 16 Linear Transformations

Friday October 2nd 2015

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Suggested practice exercises: Chapter 2.6: 5, 6, 7, 36, 37

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Khan Academy videos: Linear Transformations / Linear

Transformations as Matrix Vector Products / Linear

Transformation Examples: Rotations in \mathbb{R}^2

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Transformation Examples: Rotations in \mathbb{R}^2

Strang lecture: Lecture 30: Linear Transformations

Review

$$\mathbf{w}_{\mathcal{B}} = \begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_p \end{bmatrix}, \quad \text{if } \mathbf{w} = c_1 \mathbf{b_1} + c_2 \mathbf{b_2} + \dots + c_p \mathbf{b_p}$$

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Example

Let
$$V=\mathbb{R}^2$$
, $\mathcal{B}=(\mathbf{b_1}=\begin{bmatrix}1\\1\end{bmatrix},\mathbf{b_2}=\begin{bmatrix}1\\-1\end{bmatrix})$ and $\mathbf{w}=\begin{bmatrix}3\\-1\end{bmatrix}$.

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Solution

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Geometrically: this means that to reach w walk 1 unit along the **b**₁ basis vector and 2 units along the **b**₂ basis vector.

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$$V=\mathbb{R}^2$$
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 $\mathbf{w}_{\mathcal{B}} = \begin{bmatrix} 4 \\ 5 \end{bmatrix}$ is a coordinate vector with respect to the basis \mathcal{B} . What is the vector \mathbf{w} , with respect to the standard basis?

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$$w = 4b_1 + 5b_2 =$$

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$$\mathbf{w} = 4\mathbf{b_1} + 5\mathbf{b_2} = 4\begin{bmatrix}1\\1\end{bmatrix} + 5\begin{bmatrix}1\\-1\end{bmatrix} = \begin{bmatrix}9\\-1\end{bmatrix}$$

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Remark

Translating to the standard basis is always easy. To go from the standard basis to a new basis requires solving a system of equations, so is generally harder.

Linear Transformations

Let V and W be vector spaces.

Definition

A map $T: V \to W$ is a linear transformation if

$$T(c\mathbf{x} + d\mathbf{y}) = cT(\mathbf{x}) + dT(\mathbf{y})$$

for all $\mathbf{x}, \mathbf{y} \in V$ and all $c, d \in \mathbb{R}$.

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$$T(cx) = cT(x)$$

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 (because $T(0) = T(0 \cdot 0) = 0$

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If $x, y \in \mathbb{R}$, then $f(ax + by) = 3(ax + by) = a \cdot 3x + b \cdot 3y = af(x) + bf(y)$. What about the function g(x) = 2x - 2? Is this a linear transformation?

Matrices are linear transformations!

Example

Let A be an $m \times n$ matrix. Then the map $T(\mathbf{x}) = A\mathbf{x}$ is a linear transformation $T : \mathbb{R}^n \to \mathbb{R}^m$. Why?

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The left-hand side is $T(c\mathbf{x} + d\mathbf{y})$ and the right-hand side is $cT(\mathbf{x}) + dT(\mathbf{y})$.

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We will argue that all linear transformations are essentially matrix multiplication!

Some examples

Stranger example

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The left-hand side is T(ap(t) + bq(t)) and the right-hand side is aT(p(t)) + bT(q(t)).

Important Geometric Examples

Let's consider some linear maps $\mathbb{R}^2 \to \mathbb{R}^2$ which are defined by matrix multiplication $(\mathbf{x} \mapsto A\mathbf{x})$.

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In fact, it turns out that all linear maps $\mathbb{R}^n \to \mathbb{R}^m$ are given by $\mathbf{x} \mapsto A\mathbf{x}$ for some $m \times n$ matrix A.

The matrix
$$A = \begin{bmatrix} c & 0 \\ 0 & c \end{bmatrix}$$
 gives the map $x \mapsto c\mathbf{x}$,

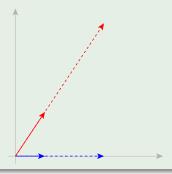
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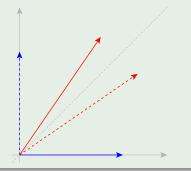


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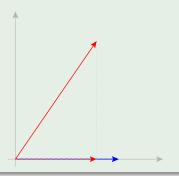


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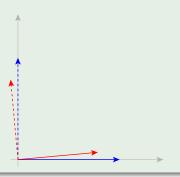


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Representing linear maps by matrices

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- Let $\mathbf{x_1}, \dots, \mathbf{x_n}$ be an input basis, a basis for V. A linear map $T:V \to W$ is determined by the values $T(\mathbf{x_1}), \dots, T(\mathbf{x_n})$.
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It can be written as $\mathbf{v} = c_1 \mathbf{x_1} + \cdots + c_n \mathbf{x_n}$ because

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Take any $\mathbf{v} \in V$.

It can be written as $\mathbf{v} = c_1 \mathbf{x_1} + \cdots + c_n \mathbf{x_n}$ because $\{\mathbf{x_1}, \dots, \mathbf{x_n}\}$ is a basis and hence spans V.

Motto

If you know T on a basis, you know T everywhere.

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Hence by the linearity of T:

$$T(\mathbf{v}) = T(c_1\mathbf{x}_1 + \dots + c_n\mathbf{x}_n) = c_1T(\mathbf{x}_1) + \dots + c_nT(\mathbf{x}_n).$$

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So we know how to write $T(\mathbf{v})$ as long as we know

$$T(x_1), \ldots, T(x_n)!$$



Standard Basis Coordinates

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Suppose $T: \mathbb{R}^2 \to \mathbb{R}^3$ is a linear map so that

$$T\begin{bmatrix}1\\0\end{bmatrix} = \begin{bmatrix}1\\2\\3\end{bmatrix} \text{ and } T\begin{bmatrix}0\\1\end{bmatrix} = \begin{bmatrix}0\\0\\-3\end{bmatrix}$$

What is

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What is

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$$T \begin{bmatrix} 1 \\ 2 \end{bmatrix} = T \begin{bmatrix} 1 \\ 0 \end{bmatrix} + 2T \begin{bmatrix} 0 \\ 1 \end{bmatrix} =$$

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Suppose $T: \mathbb{R}^2 \to \mathbb{R}^3$ is a linear map so that

$$T\begin{bmatrix}1\\0\end{bmatrix} = \begin{bmatrix}1\\2\\3\end{bmatrix} \text{ and } T\begin{bmatrix}0\\1\end{bmatrix} = \begin{bmatrix}0\\0\\-3\end{bmatrix}$$

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Let's take a general input vector for T:

$$T\begin{bmatrix}x\\y\end{bmatrix}=xT\begin{bmatrix}1\\0\end{bmatrix}+yT\begin{bmatrix}0\\1\end{bmatrix}=$$

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A linear combination!

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Standard Basis Coordinates

Let us look at the example again. The linear transformation was given on the standard basis by

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A linear combination! Linear combination is matrix multiplication!

$$T\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 2 & 0 \\ 3 & -3 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}.$$

Hence calculating T is multiplying by the matrix $A = \begin{bmatrix} 1 & 0 \\ 2 & 0 \\ 3 & -3 \end{bmatrix}$.

Summary: The linear transformation

$$\mathcal{T}\colon \mathbb{R}^2 o \mathbb{R}^3, \quad \mathcal{T} egin{bmatrix} 1 \ 0 \end{bmatrix} = egin{bmatrix} 1 \ 2 \ 3 \end{bmatrix}, \quad \mathcal{T} egin{bmatrix} 0 \ 1 \end{bmatrix} = egin{bmatrix} 0 \ 0 \ -3 \end{bmatrix}$$

is the same as multiplying by the matrix

$$A = \begin{bmatrix} T \begin{bmatrix} 1 \\ 0 \end{bmatrix} & T \begin{bmatrix} 0 \\ 1 \end{bmatrix} \end{bmatrix} = \begin{bmatrix} \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} & \begin{bmatrix} 0 \\ 0 \\ -3 \end{bmatrix} \end{bmatrix}$$

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We say that the linear transformation T is represented by the matrix A, or that A is the coordinate matrix of the linear transformation T, (with respect to the standard bases).

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We just need to find what happens under rotation to the standard basic vectors.

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Theorem (Linear Transformation is Matrix Multiplication, Standard basis)

Let $T: \mathbb{R}^n \to \mathbb{R}^m$ be a linear transformation. Then there is a matrix A such that

$$T(\mathbf{x}) = A\mathbf{x}$$
, for all $\mathbf{x} \in \mathbb{R}^n$.

Explicitly,

$$A = \begin{bmatrix} T(e_1) & T(e_2) & \dots & T(e_n) \end{bmatrix},$$

where e_1, e_2, \ldots, e_n is the standard basis of \mathbb{R}^n .

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Proof.

We can write $\mathbf{x} = x_1 e_1 + x_2 e_2 + \cdots + x_n e_n$. Then

$$T(\mathbf{x}) = T(x_1e_1 + x_2e_2 + \dots + x_ne_n) =$$

= $x_1T(e_1) + x_2T(e_2) + \dots + x_nT(e_n) =$
= $A\mathbf{x}$

Let
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 be given by $T \begin{bmatrix} a \\ b \\ c \end{bmatrix} = \begin{bmatrix} 2a+3b-c \\ -a+b+2c \end{bmatrix}$. What is the matrix representing T (with respect to the standard bases)?

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First think about the size of A.

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First think about the size of A. It must be 2×3 .

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Nonstandard Bases

Untill now we have used the standard bases to describe $T: \mathbb{R}^n \to \mathbb{R}^m$. Often it is useful to use other bases.

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Example

Let $T \begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} 3a+1b \\ 1a+3b \end{bmatrix}$. Then the matrix of T is $A = \begin{bmatrix} 3 & 1 \\ 1 & 3 \end{bmatrix}$. But let us use, instead of the standard basis, another basis adapted to T. Put

$$\mathbf{b_1} = \begin{bmatrix} 1 \\ -1 \end{bmatrix}, \quad \mathbf{b_2} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}.$$

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$$\mathbf{b_1} = \begin{vmatrix} 1 \\ -1 \end{vmatrix}, \quad \mathbf{b_2} = \begin{vmatrix} 1 \\ 1 \end{vmatrix}.$$

What is the coordinate matrix for T with respect to $\mathcal{B} = (\mathbf{b_1}, \mathbf{b_2})$?

What do we want?

What do we want? We want to find a matrix B that relates the coordinate vectors (w.r.t. basis B) of input vector \mathbf{x} and and output vector T(x):

$$T(x)_{\mathcal{B}} = Bx_{\mathcal{B}}.$$

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What do we want? We want to find a matrix B that relates the coordinate vectors (w.r.t. basis \mathcal{B}) of input vector \mathbf{x} and and output vector T(x):

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$$T(\mathbf{b_1}) = T \begin{bmatrix} 1 \\ -1 \end{bmatrix} = \begin{bmatrix} 3 & 1 \\ 1 & 3 \end{bmatrix} \begin{bmatrix} 1 \\ -1 \end{bmatrix} = 2 \begin{bmatrix} 1 \\ -1 \end{bmatrix} = 2\mathbf{b_1},$$

$$T(\mathbf{b_2}) = T \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 3 & 1 \\ 1 & 3 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} = 4 \begin{bmatrix} 1 \\ 1 \end{bmatrix} = 4\mathbf{b_2}$$

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$$B = \begin{bmatrix} 2 & 0 \\ 0 & 4 \end{bmatrix}$$

Summary: The linear transformation $T\begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} 3a+1b \\ 1a+3b \end{bmatrix}$ has with respect to the standard basis the coordinate matrix A, but with respect to the other basis $\mathcal B$ the coordinate B:

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The linear transformation T is geometrically clear in the \mathcal{B} basis: T is just stretching vectors by a factor 2 along $\mathbf{b_1}$ and by a factor 4 along $\mathbf{b_2}$.

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The linear transformation T is geometrically clear in the $\mathcal B$ basis: T is just stretching vectors by a factor 2 along $\mathbf{b_1}$ and by a factor 4 along b_2 . So using the standard basis T is an obscure operation on vectors, but using the basis \mathcal{B} it becomes clear. You can say that \mathcal{B} is a basis adapted to \mathcal{T} .

Additional Problems

- Suppose $A = \begin{bmatrix} 1 & 2 & 3 & 4 & 1 \\ 2 & 4 & 7 & 8 & 1 \end{bmatrix}$. Find the dimensions and a basis for all four fundamental subspaces of A.
- Suppose A is 5×5 and v is a vector in \mathbb{R}^5 which is not a linear combination of the columns of A. What can you say about the number of solutions to $A\mathbf{x} = \mathbf{0}$?

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- Let T be the linear map such that

$$T\left(\begin{bmatrix}1\\1\end{bmatrix}\right) = \begin{bmatrix}1\\0\\4\end{bmatrix}, \quad T\left(\begin{bmatrix}-1\\1\end{bmatrix}\right) = \begin{bmatrix}1\\-2\\0\end{bmatrix}.$$

What is
$$T\left(\begin{bmatrix}0\\4\end{bmatrix}\right)$$
?