

Announcements

- MP1 Due Feb 15 (Friday!)
- Project Stage 1 due Feb 17
- Midterm 1 March 1st



Review

- Why did we learn about functional dependencies?
- What kinds of anomalies do we try to avoid in relational database design?



Review

- What are some examples of normal forms?
- Which normal form did we learn?
- Informally, what does it require?
- How can we recover the original relation?
- What is its disadvantage?



Normal Forms

- First Normal Form (1NF) trivial
- Second Normal Form (2NF) obsolete
- Third Normal Form (3NF)
- Boyce Codd Normal Form (BCNF)
- Fourth Normal Form (4NF)



BCNF (formally)

- A relation R is in BCNF if:
 - For any nontrivial FD $\{A_1, A_2, ..., A_n\} \rightarrow B$, $\{A_1, A_2, ..., A_n\}$ is a superkey

BCNF (informally)

• If a set of attributes determines *some* of the other attributes, then it determines *all* of the attributes



BCNF Decomposition Algorithm

• INPUT:

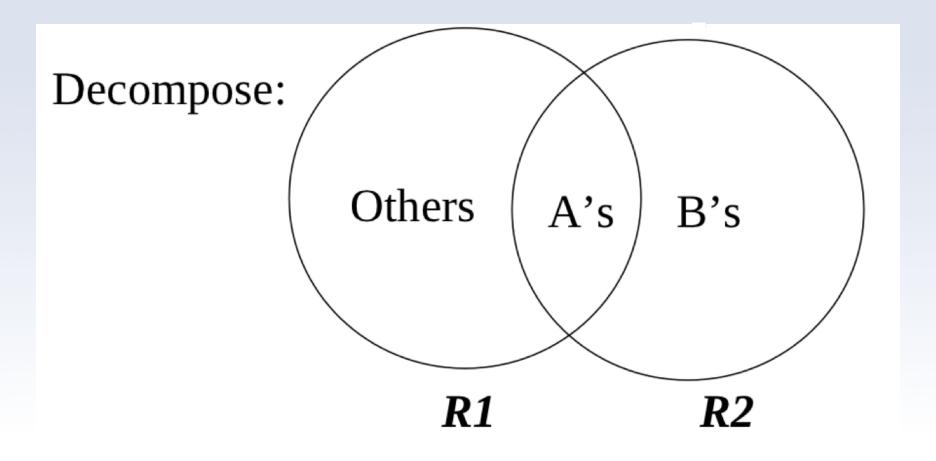
- an input relation R with attributes α
- a set of FDs S

• OUTPUT:

- a set of relations in BCNF



BCNF Decomposition





BCNF Properties

- Eliminates anomalies 🙂
- Not unique 😑
- Always exists ©
- Information is recoverable ©
- Does *not* preserve dependencies 🖰



Dependency Preservation

- Are FDs preserved by decomposition?
 - NOT in BCNF



Concert(band, venue, city)

venue→city band,city→venue



Concert(band, venue, city)

venue→city band,city→venue

Keys: {band,city},{venue,band}



Concert(band, venue, city)

venue→city ← VIOLATION OF BCNF band,city→venue

Keys: {band,city},{venue,band}



Using BCNF Decomposition:

Concert1(venue,city)
Concert2(venue,band)



Using BCNF Decomposition:

Concert1(venue,city)
Concert2(venue,band)

band,city→venue ← Uh oh...



venue	city
Assembly Hall	Champaign
High Dive	Champaign

venue	band
High Dive	Death Cab
Assembly Hall	Death Cab

venue	city	band
Assembly Hall	Champaign	Death Cab
High Dive	Champaign	Death Cab

band,city→venue



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3NF

• Third normal form relaxes BCNF to preserve FDs



3NF (formally)

- A relation R is in BCNF if:
 - For any nontrivial FD $\{A_1, A_2, ..., A_n\}$ →B, $\{A_1, A_2, ..., A_n\}$ is a superkey **or B is part of a key**

3NF (informally)

 Everything must depend on the key or be part of a key



3NF Decomposition Algorithm

• INPUT:

- an input relation R
- a set of FDs S

• OUTPUT:

a set of relations in 3NF



3NF Decomposition Algorithm

- 1. Find a minimal basis T for S
- 2. For each FD X→A in T, create a new relation with all the attributes of X and A
- 3. If none of the relations in the previous step is a superkey for R, add one more relation for a key



$$R(A,B,C,D,E)$$

$$S=\{AB\rightarrow C,C\rightarrow B,A\rightarrow D\}$$



R(A,B,C,D,E) $S=\{AB \rightarrow C,C \rightarrow B, A \rightarrow D\}$

Is S a basis?

- 1. All the FDs have singleton right sides
- 2. If any FD is removed, it is no longer a basis
- 3. If we remove one or more attributes from the left side of a FD, it is no longer a basis



R(A,B,C,D,E) $S=\{AB\rightarrow C,C\rightarrow B,A\rightarrow D\}$ Create relations for each FD

 $R_1(A,B,C), R_2(C,D), R_3(A,D)$



R(A,B,C,D,E)

 $S = \{AB \rightarrow C, C \rightarrow B, A \rightarrow D\}$

Keys: $\{A,B,E\}$ and $\{A,C,E\}$

 $R_1(A,B,C), R_2(C,D), R_3(A,D)$



R(A,B,C,D,E)

 $S = \{AB \rightarrow C, C \rightarrow B, A \rightarrow D\}$

Keys: $\{A,B,E\}$ and $\{A,C,E\}$

 $R_1(A,B,C), R_2(C,D), R_3(A,D), R_4(A,C,E)$



3NF Properties

- Doesn't eliminate all anomalies 🕾
- Not unique 😑
- Always exists ©
- Information is recoverable ©
- Preserve dependencies ©



Concert(band, venue, city)

venue→city

band,city→venue

keys: {band,city}, {band,venue}

Already in 3NF!



Design principle

• Aim for BCNF, settle for 3NF



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Multivalued Dependencies

 If certain values are fixed, other attributes become independent of the rest

$$A_1, A_2, \dots, A_n \rightarrow B_1, B_2, \dots, B_m$$



album	track	song	band	year
Contra	1	Horchata	Vampire Weekend	2010
Contra	2	White Sky	Vampire Weekend	2010
Contra	3	Holiday	Vampire Weekend	2010
Contra	4	California English	Vampire Weekend	2010
Contra	5	Taxi Cab	Vampire Weekend	2010
Contra	6	Run	Vampire Weekend	2010
Contra	7	Cousins	Vampire Weekend	2010
Contra	8	Giving up the Gun	Vampire Weekend	2010
Contra	9	Diplomat's Son	Vampire Weekend	2010



album	track	song	band	year
Contra	1	Horchata	Vampire Weekend	2010
Contra	2	White Sky	Vampire Weekend	2010
Contra	3	Holiday	Vampire Weekend	2010
Contra	4	California English	Vampire Weekend	2010
Contra	5	Taxi Cab	Vampire Weekend	2010

 $album, band \rightarrow track, song$



4NF (formally)

- A relation R is in 4NF if:
 - For any nontrivial MVD $\{A_1, A_2, ..., A_n\} \gg B$, $\{A_1, A_2, ..., A_n\}$ is a superkey

4NF and MVDs

- MVDs have essentially the same inference rules as FDs
- 4NF is essentially BCNF with MVDs instead of FDs



Normal Forms

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- Third Normal Form (3NF)
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- Fourth Normal Form (4NF)
- Fifth Normal Form (5NF)
- Sixth Normal Form (6NF)



Normal Forms

- First Normal Form (1NF) trivial
- Second Normal Form (2NF) obsolete
- Third Normal Form (3NF)
- Boyce Codd Normal Form (BCNF)
- Fourth Normal Form (4NF)
- Fifth Normal Form (5NF) too esoteric
- Sixth Normal Form (6NF) too esoteric



Why did we learn all this?

- Normal forms allow us to eliminate certain kinds of redundancy
 - Prevent anomalies
- But you know the saying...



In theory, theory and practice are the same.



In practice, they are not.



Denormalization

- Joining tables has a cost
- Denormalizing can be more efficient
- Best schema always depends on the application

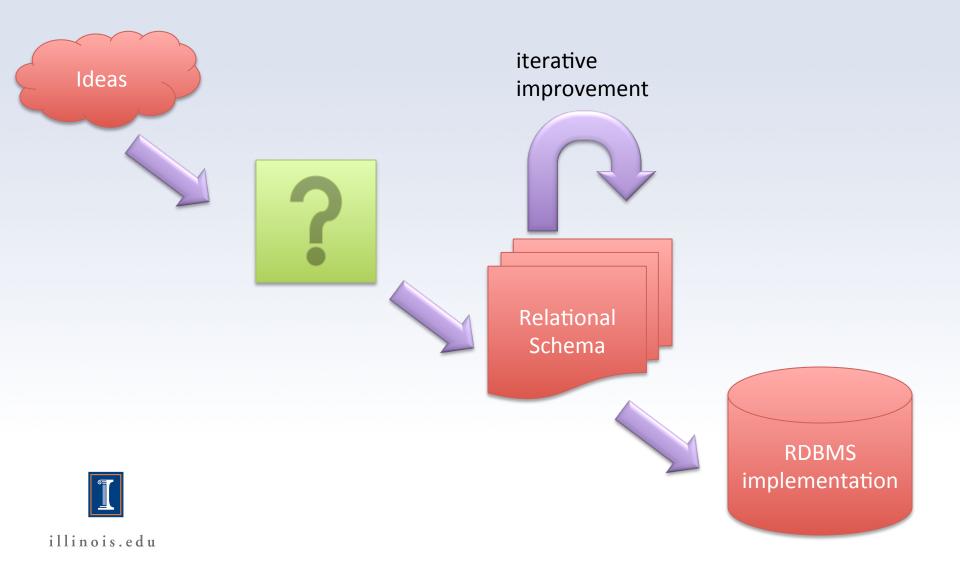


Where are we?

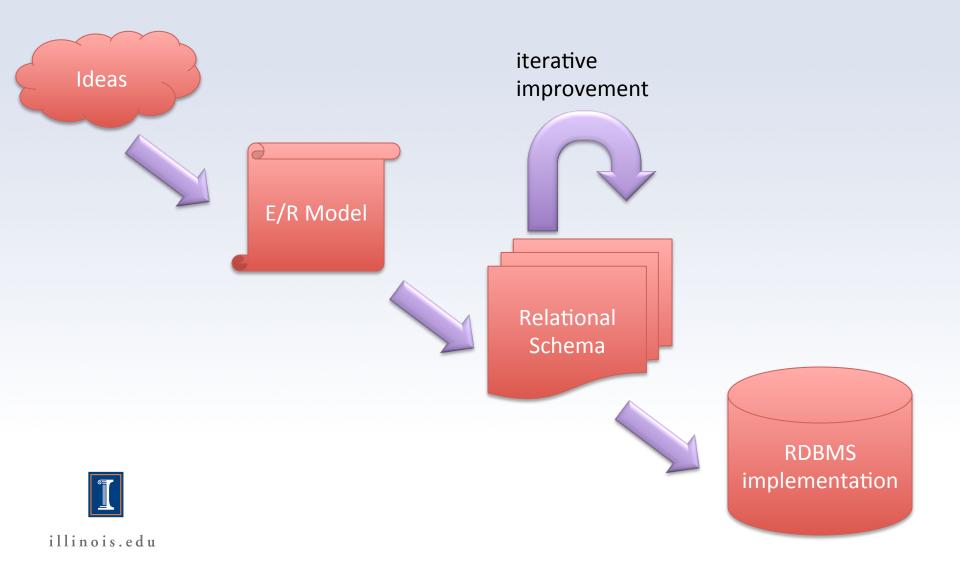
- We can query a good database schema.
- We can iteratively improve existing database schema through normalization.
- How do we go from an idea to a schema?



Design Process



Design Process



Chapter 4.2

- I'm not going to go over this chapter
- Elaborates on this process at a higher level
- No technical content
- Might be very helpful for course project



- ER stands for Entity/Relationship
- Graphical model of data
- Models three element types:
 - 1. Entities
 - 2. Attributes
 - 3. Relationships



- ER stands for Entity/Relationship
- Graphical model of data
- Models three element types:
 - 1. Entities
 - the real-world objects we want to model
 - similar to a "class" in programming languages
 - examples: person, country, movie



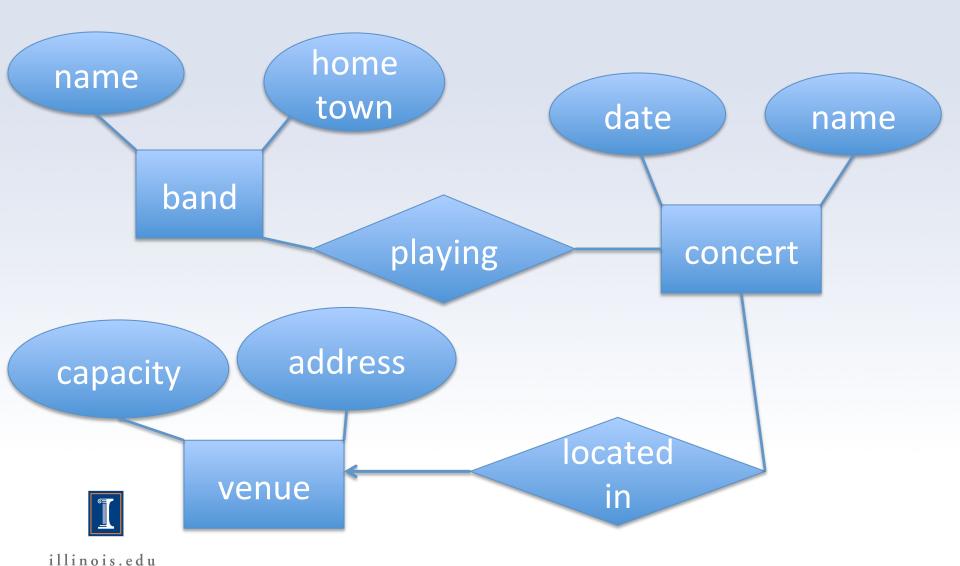
- ER stands for Entity/Relationship
- Graphical model of data
- Models three element types:
 - 1. Entities
 - 2. Attributes
 - describe the entity
 - atomic types: string, int, real, boolean, etc.



- ER stands for Entity/Relationship
- Graphical model of data
- Models three element types:
 - 1. Entities
 - 2. Attributes
 - 3. Relationships
 - describe the relationships among entities

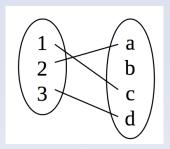


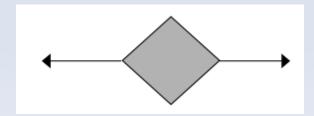
E/R Diagram



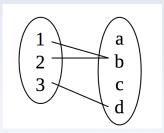
Multiplicity of Relationships

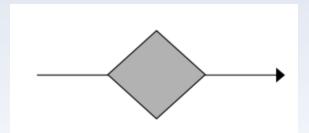
one-one



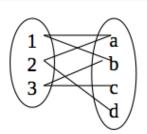


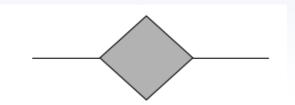
many-one



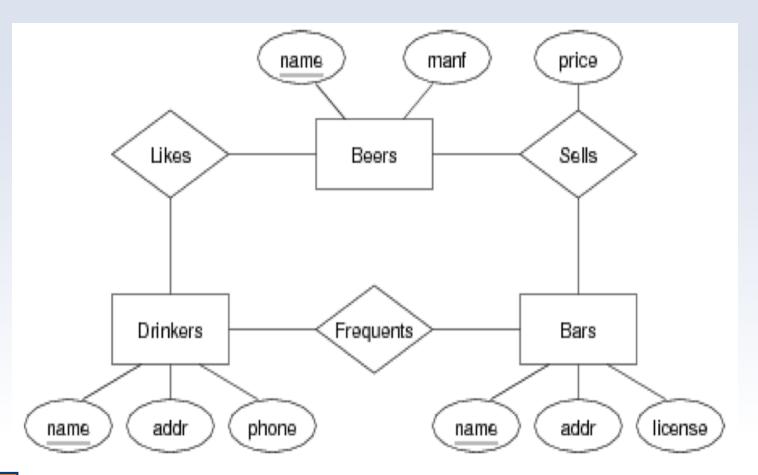


many-many







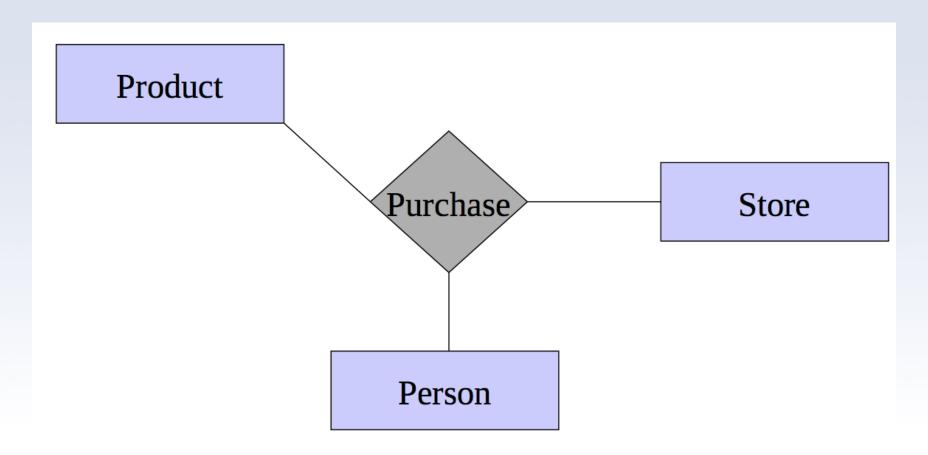




Multiway relationships

- Sometimes a relation involves 3 or more entities
 - Musician plays instrument in band
 - Person buys product from store
- Simply add more entities to the relationship



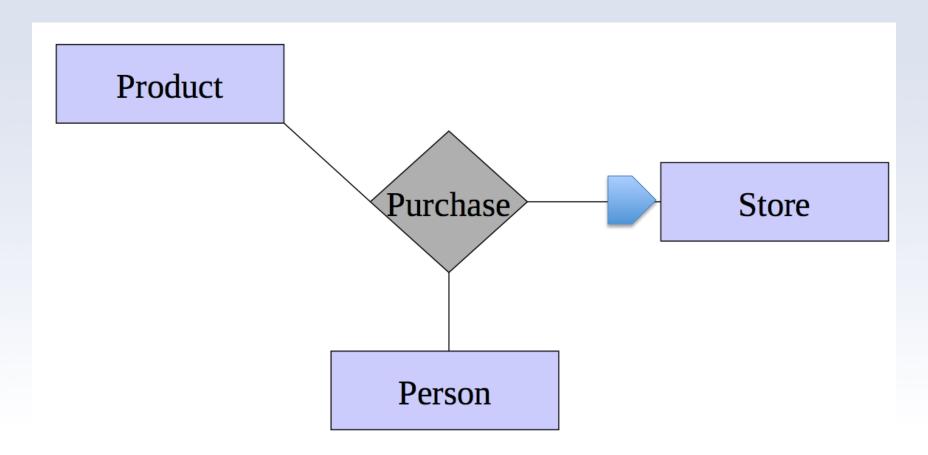




Multiplicity of Multiway

- We can add arrows to multiway relationships
 - Fundamentally limited, though



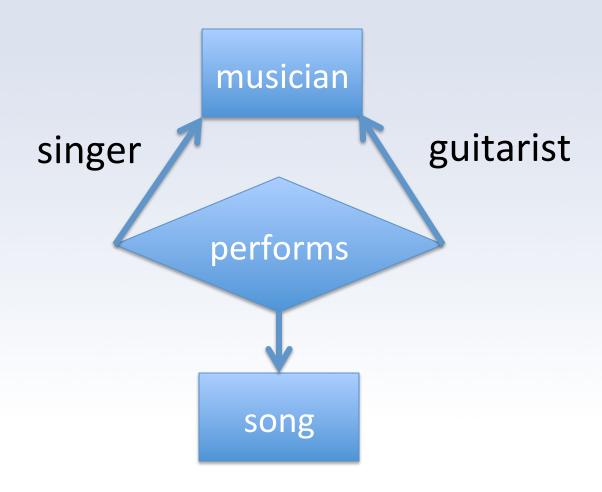




Roles

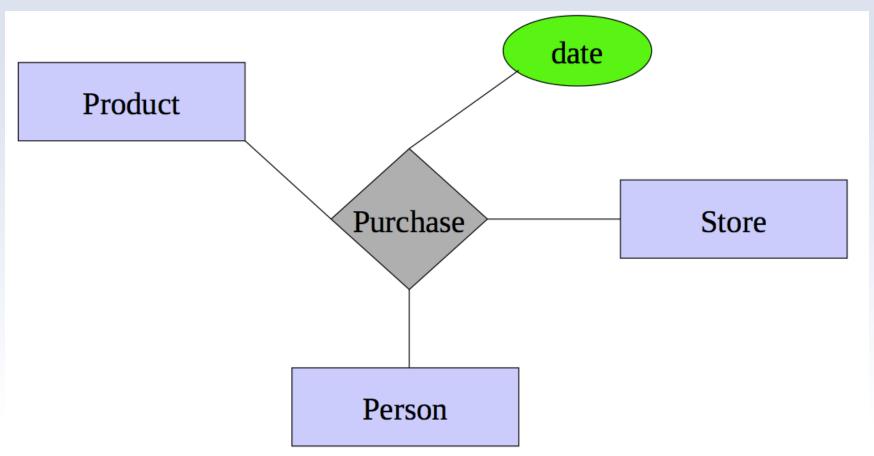
- Sometimes one entity set can be involved in more than one kind of relationship with another
- We establish "roles" by labeling the arrows of a relationship







Relationship Attributes

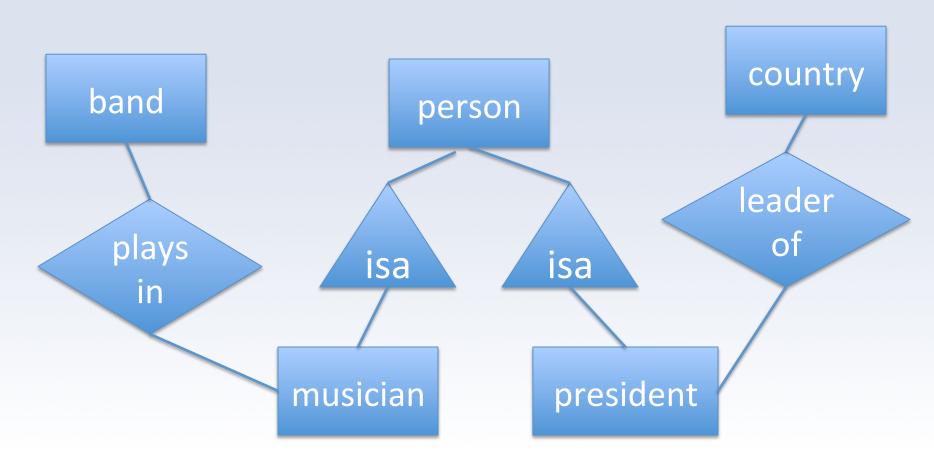




Subclasses

- Sometimes, one entity set is a "kind" of a broader entity set
- Examples: a musician is a person, a customer is a person, a president is a person
- Use special "isa" (is a) relationship







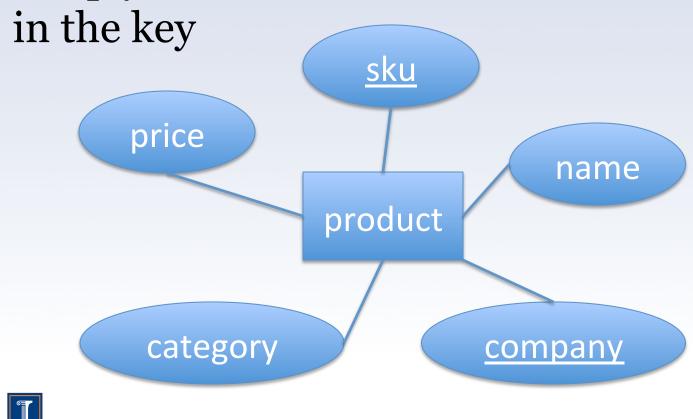
Constraints in E/R Model

- We can represent 3 kinds of constraints
 - 1. Keys
 - 2. Referential integrity
 - 3. Degree



Key Constraints in E/R

• Simply underline the attributes which are





Referential integrity

Represent with a curved arrow



Each product MUST be made by one company



Degree constraint

Represented a condition on the edge



A product must be made by less than 10 companies



Degree constraint

Represented a condition on the edge



A product must be made by exactly one company



Weak Entity Sets

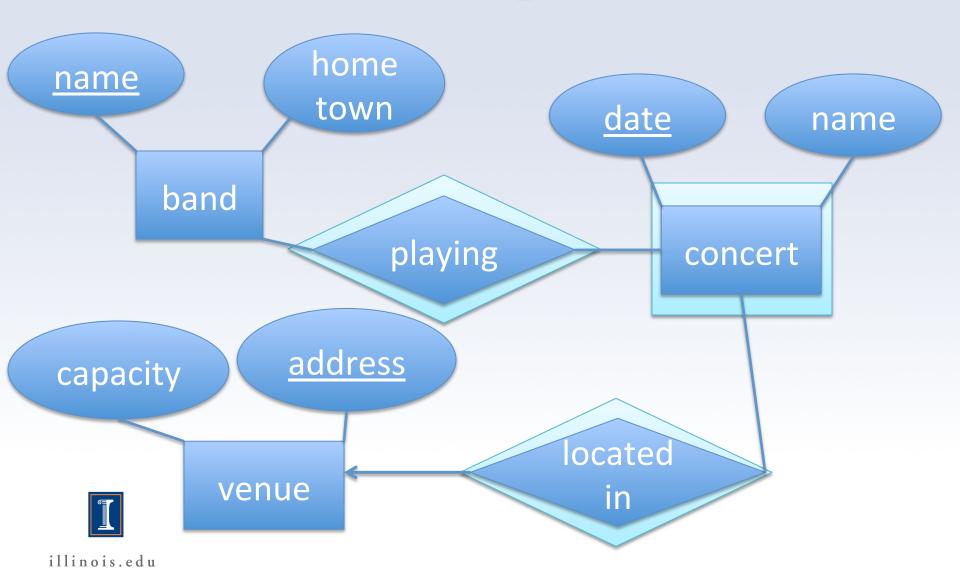
- Some entities can only be identified in terms of others
 - A student is identified by their school
 - A product is identified by its manufacturer
 - A street is associated with a city
- Need "help" getting its key from some other relation



Weak Entity Sets

- Indicate "weakness" of entity with double borders around it
- Indicate relationships that define weak entity with double borders around them

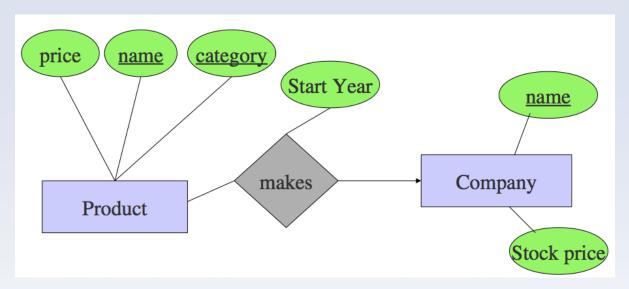




E/R → Relational Schema

- Turn each entity set into a relation
 - use attributes of entity as attributes of relation
- Turn each relationship into a relation whose attributes are the keys of connected entity sets





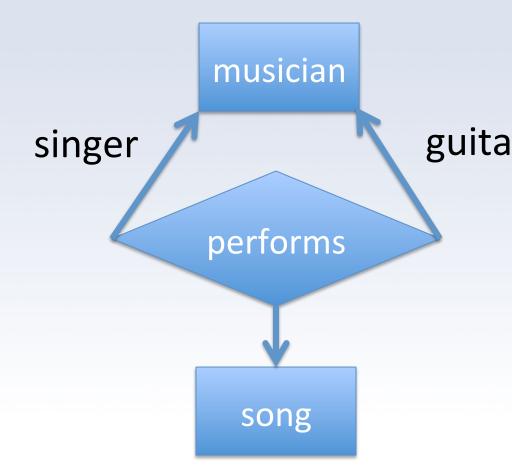
Product(<u>productName,category</u>,price)

Company(companyName,stock)

Makes(<u>companyName,productName,startYear</u>)



```
Musician(name,...)
Song(name,...)
Performs(singerName,
guitaristName,
songName)
```





Some complications

- Weak entity sets
- "isa" relationships
- Combining relations

