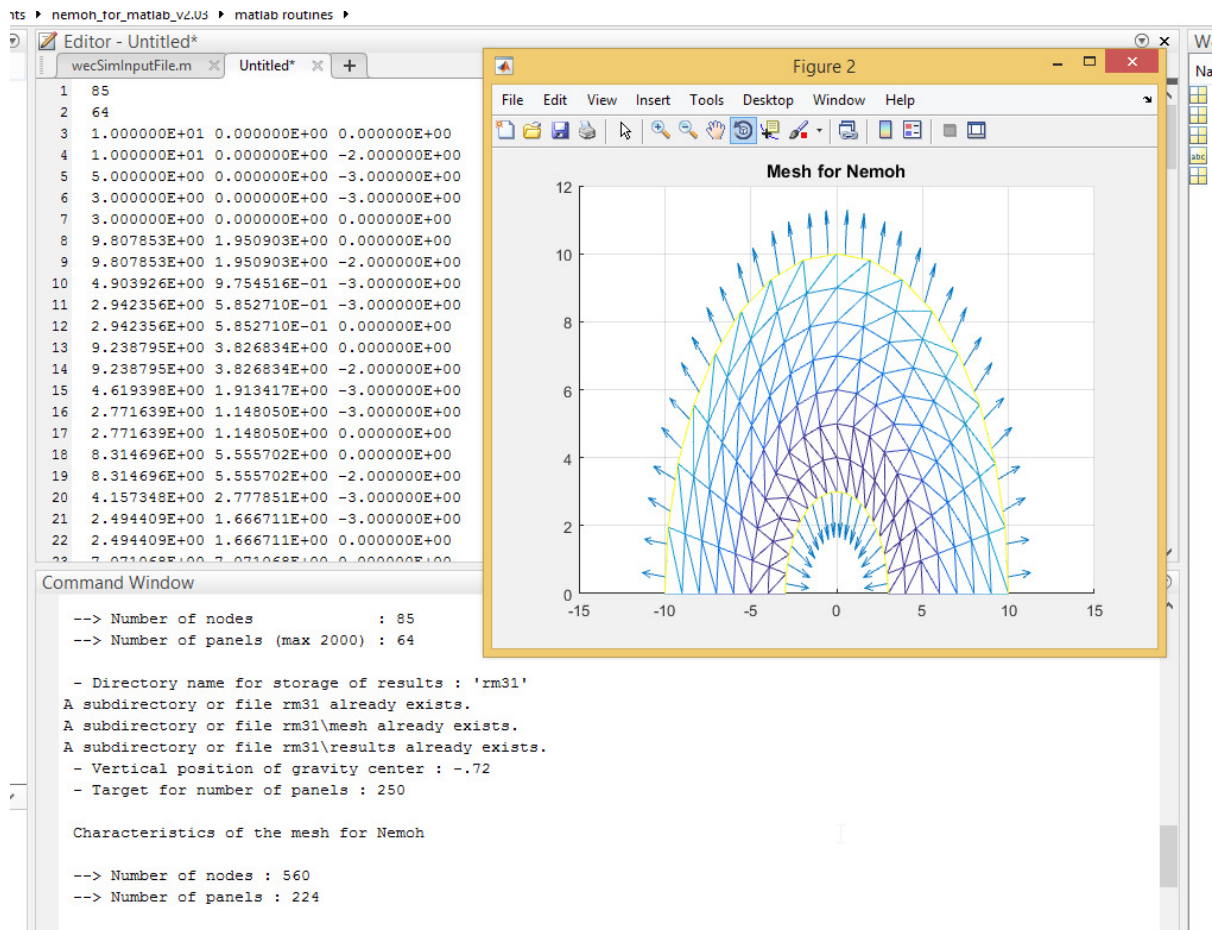
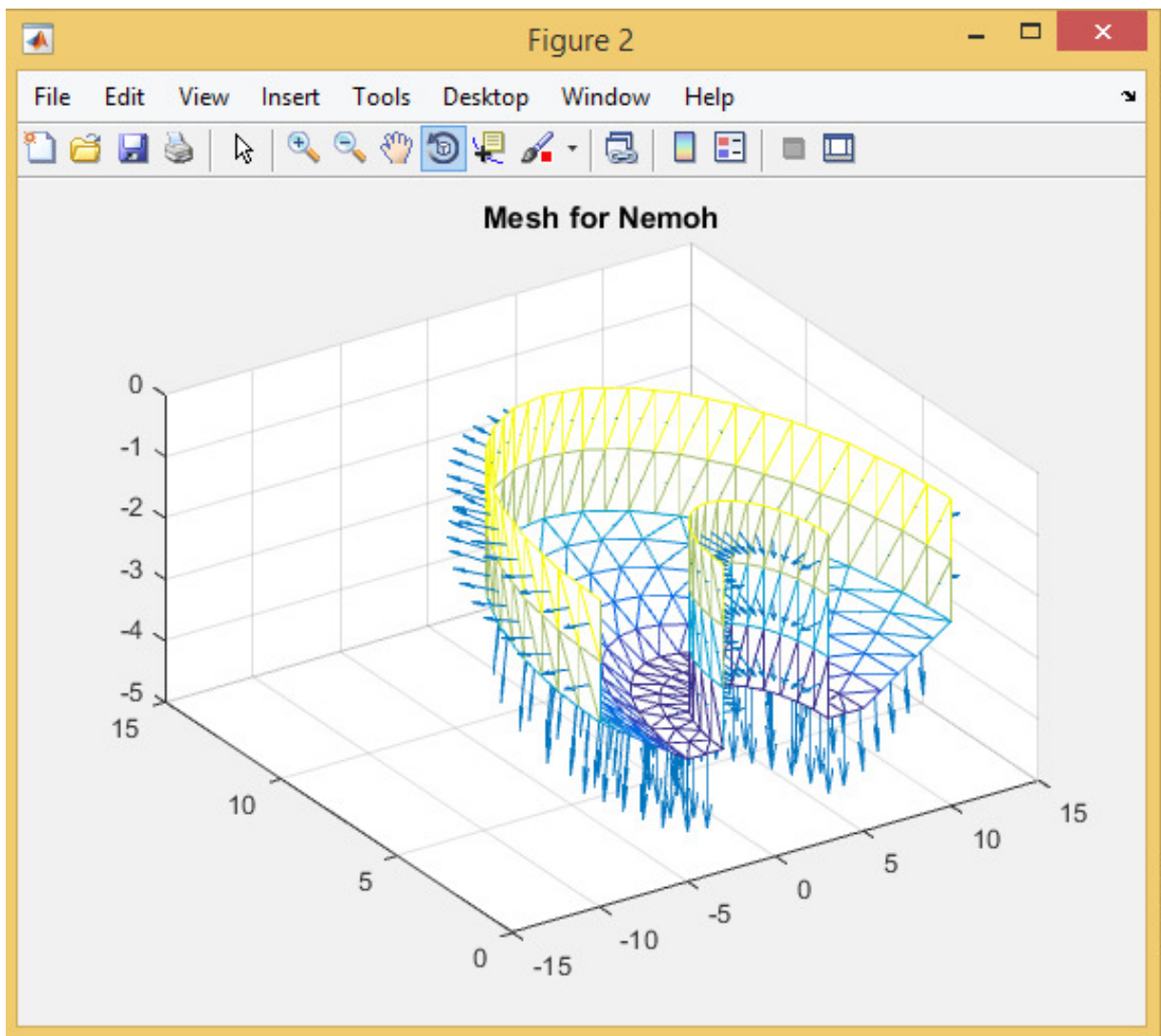


Below are images of the generated mesh using the aximesh MATLAB routine for the RM3 float to be used in NEMOH.





```

Nemoh.cal * SciTE [3 of 3]
File Edit Search View Tools Options Language Buffers Help
1 Nemoh.cal 2 Nemoh.cal 3 Nemoh.cal*
1  --- Environment -----
2  1000.000000          ! RHO          ! KG/M**3      ! Fluid specific volume
3  9.810000            ! G           ! M/S**2      ! Gravity
4  100.                ! DEPTH        ! M           ! Water depth
5  0.      0.          ! XEFF YEFF    ! M           ! Wave measurement point
6  --- Description of floating bodies -----
7  1                    ! Number of bodies
8  --- Body 1 -----
9  rm32\mesh\axisym.dat ! Name of mesh file
10 560 224              ! Number of points and number of panels
11 6                    ! Number of degrees of freedom
12 1 1. 0. 0. 0. 0. 0. ! Surge
13 1 0. 1. 0. 0. 0. 0. ! Sway
14 1 0. 0. 1. 0. 0. 0. ! Heave
15 2 1. 0. 0. 0. 0. -0.720000 ! Roll about a point
16 2 0. 1. 0. 0. 0. -0.720000 ! Pitch about a point
17 2 0. 0. 1. 0. 0. -0.720000 ! Yaw about a point
18 6                    ! Number of resulting generalised forces
19 1 1. 0. 0. 0. 0. 0. ! Force in x direction
20 1 0. 1. 0. 0. 0. 0. ! Force in y direction
21 1 0. 0. 1. 0. 0. 0. ! Force in z direction
22 2 1. 0. 0. 0. 0. -0.720000 ! Moment force in x direction about a point
23 2 0. 1. 0. 0. 0. -0.720000 ! Moment force in y direction about a point
24 2 0. 0. 1. 0. 0. -0.720000 ! Moment force in z direction about a point
25 0                    ! Number of lines of additional information
26 --- Load cases to be solved -----
27 40      0.01      3          ! Number of wave frequencies, Min, and Max (rad/s)
28 1      0.      0.          ! Number of wave directions, Min and Max (degrees)
29 --- Post processing -----
30 1      0.1      200.          ! IRF          ! IRF calculation (0 for no calculation), time step and duration
31 0                    ! Show pressure
32 0      0.      180.          ! Kochin function ! Number of directions of calculation (0 for no calculations), Min and Max
33 0      50      400.      400. ! Free surface elevation ! Number of points in x direction (0 for no calculations) and y direction and
34 ---

```

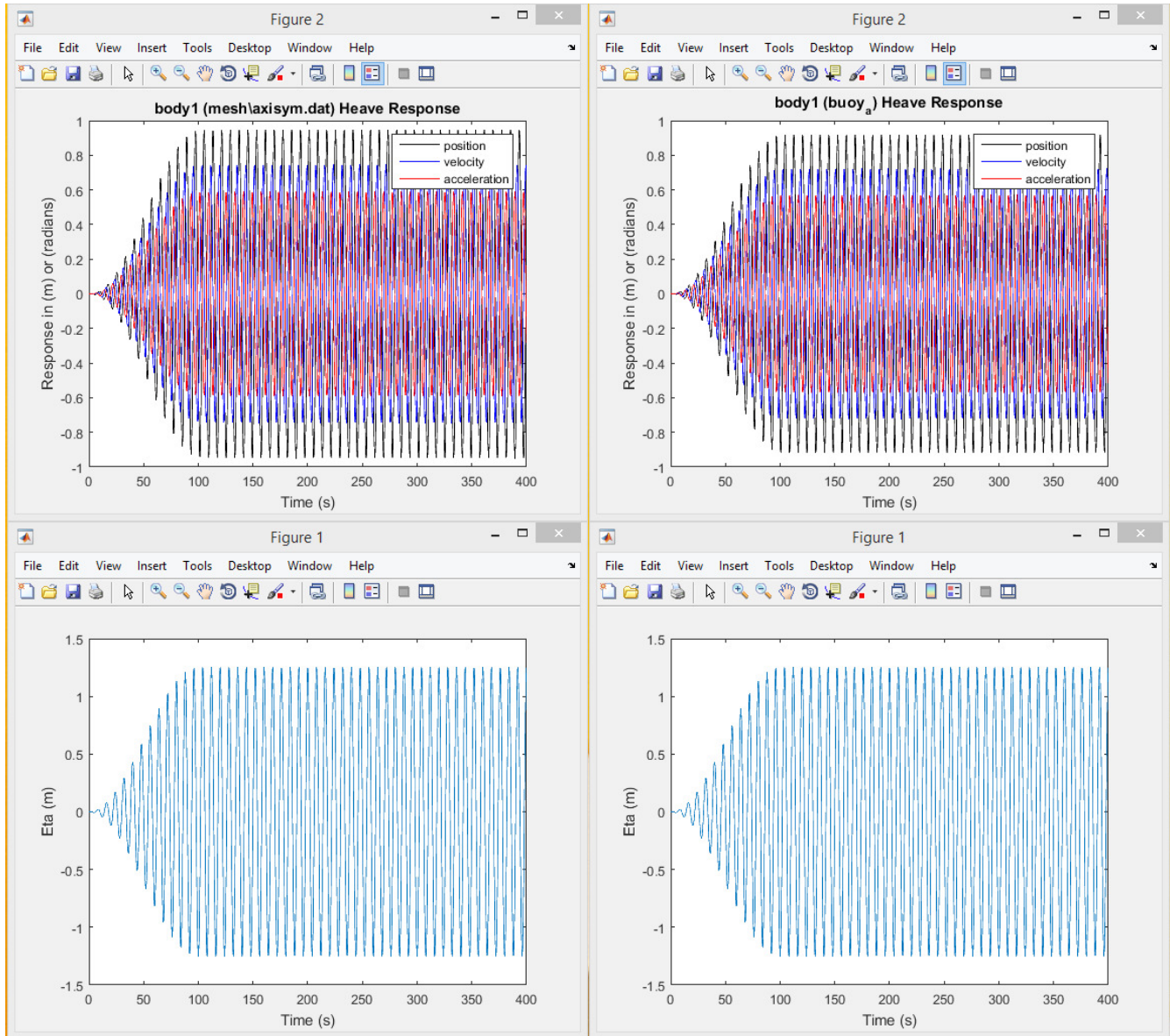
After running NEMOH, the nemoh.cal file has three dashes at the end shown above that need to be removed to run in BEMIO and ensure there are only 34 lines after removing the dashes, modification shown below

```

Nemoh.cal - SciTE [3 of 3]
File Edit Search View Tools Options Language Buffers Help
1 Nemoh.cal 2 Nemoh.cal 3 Nemoh.cal
1  --- Environment -----
2  1000.000000          ! RHO          ! KG/M**3      ! Fluid specific volume
3  9.810000            ! G           ! M/S**2      ! Gravity
4  100.                ! DEPTH        ! M           ! Water depth
5  0.      0.          ! XEFF YEFF    ! M           ! Wave measurement point
6  --- Description of floating bodies -----
7  1                    ! Number of bodies
8  --- Body 1 -----
9  rm32\mesh\axisym.dat ! Name of mesh file
10 560 224              ! Number of points and number of panels
11 6                    ! Number of degrees of freedom
12 1 1. 0. 0. 0. 0. 0. ! Surge
13 1 0. 1. 0. 0. 0. 0. ! Sway
14 1 0. 0. 1. 0. 0. 0. ! Heave
15 2 1. 0. 0. 0. 0. -0.720000 ! Roll about a point
16 2 0. 1. 0. 0. 0. -0.720000 ! Pitch about a point
17 2 0. 0. 1. 0. 0. -0.720000 ! Yaw about a point
18 6                    ! Number of resulting generalised forces
19 1 1. 0. 0. 0. 0. 0. ! Force in x direction
20 1 0. 1. 0. 0. 0. 0. ! Force in y direction
21 1 0. 0. 1. 0. 0. 0. ! Force in z direction
22 2 1. 0. 0. 0. 0. -0.720000 ! Moment force in x direction about a point
23 2 0. 1. 0. 0. 0. -0.720000 ! Moment force in y direction about a point
24 2 0. 0. 1. 0. 0. -0.720000 ! Moment force in z direction about a point
25 0                    ! Number of lines of additional information
26 --- Load cases to be solved -----
27 40      0.01      3          ! Number of wave frequencies, Min, and Max (rad/s)
28 1      0.      0.          ! Number of wave directions, Min and Max (degrees)
29 --- Post processing -----
30 1      0.1      200.          ! IRF          ! IRF calculation (0 for no calculation), time step and duration
31 0                    ! Show pressure
32 0      0.      180.          ! Kochin function ! Number of directions of calculation (0 for no calculations), Min and Max
33 0      50      400.      400. ! Free surface elevation ! Number of points in x direction (0 for no calculations) and y direction and
34 |

```

Below are output comparisons of WECSIM using NEMOH generated files on the left and the RM3 WAMIT based tutorial file for buoy “A” (the float of the RM3 device). As far as I could tell they looked the same for the damping value used. I did not graph the outputs to compare on the same graph at this time.




```

-----
WEC-Sim Pre-processing ...
Warning: Invalid water depth given. waves.waterDepth set to 200m for
vizationalisation.
> In waveClass/setWaveProps (line 196)
  In waveClass/waveSetup (line 77)
  In wecSim (line 78)
Elapsed time is 0.041778 seconds.

WEC-Sim Simulation Settings:
  Time Marching Solver          = Fourth-Order Runge-Kutta Formula
  Start Time                    (sec) = 0
  End Time                      (sec) = 400
  Time Step Size                (sec) = 0.1
  Ramp Function Time            (sec) = 100
  Convolution Integral Interval (sec) = 60
  Total Number of Time Step     = 4000

Wave Environment:
  Wave Type                     = Regular Waves (Convolution Integral Calculation)
  Wave Height H (m)             = 2.5
  Wave Period T (sec)           = 8

List of Body: Number of Bodies = 1

  ***** Body Number 0, Name: buoy_a *****
  Body CG                      (m) = [0,0,-0.72]
  Body Mass                     (kg) = 728897
  Body Diagonal MOI             (kgm2) = [2.09073E+07,2.13061E+07,3.70855E+07]

List of PTO(s): Number of PTOs = 1

  ***** PTO Name: PTO1 *****
  PTO Stiffness                 (N/m;Nm/rad) = 0
  PTO Damping                   (Ns/m;Nsm/rad) = 1.2E+06

List of Constraint(s): Number of Constraints = 1

  ***** Constraint Name: Constraint1 *****

```

Above shows some WECSIM outputs using the WAMIT generated files at the top, showing an equilibrium body mass of 728897 KG. Below shows some WECSIM outputs using the NEMOH generated files, showing an equilibrium body mass of 722094KG. I am thinking the differences here could be in how fine the mesh is in either program.

WEC-Sim Read Input File ...
Elapsed time is 3.829178 seconds.

WEC-Sim Pre-processing ...
Elapsed time is 0.025312 seconds.

WEC-Sim Simulation Settings:

Time Marching Solver	= Fourth-Order Runge-Kutta Formula
Start Time	(sec) = 0
End Time	(sec) = 400
Time Step Size	(sec) = 0.1
Ramp Function Time	(sec) = 100
Convolution Integral Interval	(sec) = 60
Total Number of Time Step	= 4000

Wave Environment:

Wave Type	= Regular Waves (Convolution Integral Calculation)
Wave Height H (m)	= 2.5
Wave Period T (sec)	= 8

List of Body: Number of Bodies = 1

***** Body Number 0, Name: mesh\axisym.dat *****

Body CG	(m) = [0,0,-0.72]
Body Mass	(kg) = 722094
Body Diagonal MOI	(kgm2) = [2.09073E+07,2.13061E+07,3.70855E+07]

List of PTO(s): Number of PTOs = 1

***** PTO Name: PTO1 *****

PTO Stiffness	(N/m;Nm/rad) = 0
PTO Damping	(Ns/m;Nsm/rad) = 1.2E+06

List of Constraint(s): Number of Constraints = 1

***** Constraint Name: Constraint1 *****

```

1  --- Environment ---
2  1000.000000      ! RHO      ! KG/M**3      ! Fluid specific volume
3  9.810000      ! G      ! M/S**2      ! Gravity
4  100.      ! DEPTH      ! M      ! Water depth
5  0.      ! XEFF YEFF      ! M      ! Wave measurement point
6  --- Description of floating bodies ---
7  1      ! Number of bodies
8  --- Body 1 ---
9  mesh\axisym.dat      ! Name of mesh file
10  560 224      ! Number of points and number of panels
11  6      ! Number of degrees of freedom
12  1 1. 0. 0. 0. 0. 0.      ! Surge
13  1 0. 1. 0. 0. 0. 0.      ! Sway
14  1 0. 0. 1. 0. 0. 0.      ! Heave
15  2 1. 0. 0. 0. 0. -0.720000      ! Roll about a point
16  2 0. 1. 0. 0. 0. -0.720000      ! Pitch about a point
17  2 0. 0. 1. 0. 0. -0.720000      ! Yaw about a point
18  6      ! Number of resulting generalised forces
19  1 1. 0. 0. 0. 0. 0.      ! Force in x direction
20  1 0. 1. 0. 0. 0. 0.      ! Force in y direction
21  1 0. 0. 1. 0. 0. 0.      ! Force in z direction
22  2 1. 0. 0. 0. 0. -0.720000      ! Moment force in x direction about a point
23  2 0. 1. 0. 0. 0. -0.720000      ! Moment force in y direction about a point
24  2 0. 0. 1. 0. 0. -0.720000      ! Moment force in z direction about a point
25  0      ! Number of lines of additional information
26  --- Load cases to be solved ---
27  40      0.01      3      ! Number of wave frequencies, Min, and Max (rad/s)
28  1      0.      0.      ! Number of wave directions, Min and Max (degrees)
29  --- Post processing ---
30  1      0.1      10.      ! IRF      ! IRF calculation (0 for no calculation), time step and duration
31  0      ! Show pressure
32  0      0.      180.      ! Kochin function      ! Number of directions of calculation (0 for no calculations), Min and Max
33  0      50      400.      400.      ! Free surface elevation      ! Number of points in x direction (0 for no calculations) and y direction and
34

```

Above is an example NEMOH file I ran of one of our device's files when I was trying to generate issues in WEC-SIM. The resulting error in WECSIM is below, with the IRF time being too short. Default CIC time is 60 seconds, and the above nemoh.cal file only has a duration of 10 seconds with a 0.1 second time step.

```

Command Window

WEC-Sim Read Input File ...
Elapsed time is 3.676121 seconds.

WEC-Sim Pre-processing ...
Error using wecSim (line 109)
simu.CITime is larger than the length of the IRF

```