# AHMED AMINE ES-SELMOUNI

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### **Skills**

- Programming Languages: C#, Python, Java, Kotlin, Dart, JavaScript, TypeScript
- Cloud: AWS, Google Cloud, Firebase
- Other Technologies: React, Flutter, Unity
- Familiar with IT support procedures and troubleshooting
- Soft Skills: Problem-solving, time management, teamwork, leadership, communication, quick learner
- Languages: Fluent in English, French, and Arabic

## Education

#### Bachelor of Science in Computer Science

Graduation in Spring 2026

Memorial University of Newfoundland - St John's, NL • Cumulative Average: 88.5%, GPA: 3.8

Dean's List: 2021-2022, 2022-2023

# Experience

#### Cloud Solutions Intern

Spring 2023

MTDS - Internet & Technology Solutions - Rabat, Morocco

- Specialized in AWS Auto Scaling for cloud solutions, addressing data consistency and application reliability challenges, using Python for scripting and automation tasks
- Designed and implemented a solution:
  - Utilized Amazon Aurora Replicas and Aurora Auto Scaling for database replication
  - Employed Amazon Elastic File System (EFS) for seamless application files replication
- Conducted testing and refining

#### Online Math Help Centre

Fall 2023

Memorial University of Newfoundland - St John's, NL

- Crafting worksheets using LaTeX
- Producing video tutorials to elucidate worksheet math problems and their solutions
- Providing online support for students with math-related queries
- Ensuring tutorial content is aligned with faculty course materials for consistency and relevancy

#### Math/Computer Science Tutor

Fall and Winter Terms, 2022/23

Memorial University of Newfoundland - St John's, NL

- Clearing students' doubts about specific topics
- Providing examples to clarify abstract and difficult concepts
- Guiding students through practice questions to demonstrate problem-solving strategies

# **Projects**

# Portfolio Website [HTML, Sass, JavaScript]

- · A personal portfolio website featuring About, Projects, and Contact pages
- Website hosted on Github Pages
- · Project files on Github

- A game where the player must dodge bouncing balls that split into smaller ones
- Features power-ups to enhance gameplay
- Website hosted on Github Pages
- Project files on Github

# **Chat** [Dart, Flutter]

April 2023

- A mobile chat app for sending and receiving messages with optimized database schema and cloud messaging for notifications
- Preview and project files on Github

## Authentication & Database with Firebase [Dart, Flutter]

January 2023

- A mobile app with Sign-Up/Log-In, Google Sign-In, email confirmation, password reset, and real-time data display
- Preview and project files on Github

# World Times [Dart, Flutter]

August 2021

- A mobile app to retrieve and display time data of regions, using WorldTimeAPI
- Preview and project files on Github

# Game Without Art [C#, Unity]

June 2021

- A game where the player must dodge bouncing balls that split into smaller ones
- Features power-ups to enhance gameplay
- Game published on Itch.io
- Preview and project files on Github