

Alex Hamadey

New York City & Kingston, NY | 781.608.2396 | hamadey@gmail.com | [LinkedIn](#) | [GitHub](#) | [Website](#)

SKILLS

- C#, C++, Python, JavaScript/TypeScript, HTML/CSS, Razor Pages, Markdown, SQL, GitHub, Git
- .NET, ASP.NET, React, node.js, Express, Azure, RESTful API, MVC, CRUD, Unit Testing, Firebase

WORK EXPERIENCE

Junior Software Developer With Focus on .NET and C#: 2023 – Present

- Designing and developing subscription-based SaaS web apps using Blazor WebAssembly and .NET, with public-facing functionality and Firebase integration for authentication and data management, including an animal shelter medication tracker that will be coming to market soon
- Deployed nearly a dozen practical [web apps](#) to Azure and Railway to reinforce backend and full-stack fundamentals
- Contributed to open-source GitHub projects to strengthen technical skills and gain real-world development experience

Video Game Developer/Sound Designer: *Freelance, Steam* 2022 – Present

- Used the game engine Unity to create an [indie game](#) released on Steam by leveraging C# scripts to implement core gameplay mechanics and interactive features, plus created and maintained audio pipelines

Sample Pack Content Creator: *Samples from Mars, Epic Stock Media, Splice* 2012 – Present

- Oversaw team of software developers, graphic designers and sound designers to create custom GUI applications which demanded series of tests and quality control to ensure flawless deliverables
- Designed unique audio sample packs for content creators by using using advanced audio tools and reusable scripts

Sound Designer, Mixer and Composer : *Freelance, Hyperballad Music* 2008 – 2024

- Provided 360 audio solutions for international advertising campaigns by organizing teams of creatives while maintaining fluent communication with clients to assure project alignment and timely delivery of assets
- Translated client requirements into actionable project plans, ensuring technical feasibility and successful execution

Head of Content Curation: *Livestream (now Vimeo)* 2009 – 2013

- Led a team of content curators responsible for moderating and approving streaming channels, while coordinating responses to customer support inquiries to ensure compliance, quality control and user satisfaction
- Identified, documented, and communicated platform bugs and user experience issues to the development team, contributing to ongoing improvements in platform stability and performance

EDUCATION

The Tech Academy - Online 2023 - 2024

Certification in Software Development

- Immersive Full Stack Software Developer boot camp with over 600 hours of instruction and hands-on coding. Predominantly the program is based on C# and Python, along with the fundamentals of Computer Science, Django, .NET Framework, T-SQL/SQL, CRUD, MVC, HTML, CSS, JavaScript, Agile / SCRUM and web application development. Completed numerous practical projects available [here](#)

Boston University - Boston, MA 2004 – 2008

B.A. History, Minor in Communications

School of Video Game Audio - Online 2022 – 2023

Certification in Video Game Sound Design using Wwise

CERTIFICATES

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|---|---|
| . Database and Integration Management (Microsoft) | . Introduction to Programming With C# (Microsoft) |
| . Back-End Development with .NET (Microsoft) | . Foundational C# with Microsoft (freeCodeCamp) |
| . Foundations of Coding Back-End (Microsoft) | . Learn C# (Codecademy) |