

# Alex Hamadey

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## SKILLS

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- C#, C++, C, Python, JavaScript, HTML/CSS, Razor Pages, Bootstrap, Markdown, SQL, GitHub, Git
- .NET Framework, ASP.NET, Ubuntu, Azure, Agile, RESTful API, MVC, CRUD, CI/CD, xUnit Testing

## WORK EXPERIENCE

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### **Junior Software Developer With Focus on .NET and C#:** *Student, WebApps* 2023 – Present

- Studied core backend and full stack development daily through certifications, coding challenges, books, and algorithm/design pattern practice to strengthen foundational skills
- Built nearly a dozen practical web apps in Azure to apply coding concepts and workflows, including creative personal projects like a [wake alert tool](#) that tracks passing freighters via API for surf timing and a greedy-algorithm-based lumber cutter [app](#) that optimizes board usage

### **Video Game Sound Designer/Developer:** *Freelance, Steam* 2022 – Present

- Used the game engine Unity to create indie video games for [solo](#) and team projects by leveraging C# scripts to implement core gameplay mechanics and interactive features, plus created and maintained audio pipelines

### **Sample Pack Content Creator:** *Samples from Mars, Epic Stock Media, Splice* 2012 – Present

- Oversaw team of software developers, graphic designers and sound designers to create custom GUI applications which demanded series of tests and quality control to ensure flawless deliverables
- Designed unique audio sample packs for content creators by using using advanced audio tools and reusable scripts

### **Sound Designer, Mixer and Composer :** *Freelance, Hyperballad Music* 2008 – 2024

- Provided 360 audio solutions for international advertising campaigns by organizing teams of creatives while maintaining fluent communication with clients to assure project alignment and timely delivery of assets
- Translated client requirements into actionable project plans, ensuring technical feasibility and successful execution

### **Head of Content Curation:** *Livestream (now Vimeo)* 2009 – 2013

- Led a team of content curators responsible for moderating and approving streaming channels, while coordinating responses to customer support inquiries to ensure compliance, quality control and user satisfaction
- Identified, documented, and communicated platform bugs and user experience issues to the development team, contributing to ongoing improvements in platform stability and performance

## EDUCATION

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### **The Tech Academy** - Online 2023 - 2024

#### Certification in Software Development

- Immersive Full Stack Software Developer boot camp with over 600 hours of instruction and hands-on coding. Predominantly the program is based on C# and Python, along with the fundamentals of Computer Science, Django, .NET Framework, T-SQL/SQL, CRUD, MVC, HTML, CSS, JavaScript, Agile / SCRUM and web application development. Completed numerous practical projects available [here](#)

### **Boston University** - Boston, MA 2004 – 2008

#### B.A. History, Minor in Communications

### **School of Video Game Audio** - Online 2022 – 2023

#### Certification in Video Game Sound Design using Wwise

## CERTIFICATES

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|---|---|
| . Database and Integration Management (Microsoft) | . Introduction to Programming With C# (Microsoft) |
| . Back-End Development with .NET (Microsoft)      | . Foundational C# with Microsoft (freeCodeCamp)   |
| . Foundations of Coding Back-End (Microsoft)      | . Learn C# (Codecademy)                           |