



Brian Bagdasarian

Software Architect, Platform & Data Engineer

Los Angeles, CA

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Summary

I'm a systems designer, platform builder, and process improver. I've led transformation and construction of large scale data systems, internal developer platforms, and order-of-magnitude process efficiency increases.

Education

New York University

September 2013 - December 2016

Gallatin School of Individualized Study, BA in Data & Decision Making

Courant Institute of Mathematics, Joint Minor in Computer Science & Mathematics

Experience

Amberdata

July 2024 - Present

Senior Data Platform Engineer

Helping teams migrate dozens of pipelines and petabytes of data to support product improvements in latency, accuracy and cost.

Improving developer platform with the goal of supporting an increase in product deployments from weekly to multiple times per day without violating SLAs.

Cosm

September 2022 - June 2024

Lead Platform Engineer

Built and managed the fully-remote developer platform used by Cosm's global software team and in development of all Cosm products. Responsible for improvements that assisted a 10x increase in users with a modest, sublinear increase in cost.

Designed infrastructure as code framework that scaled to manage multiple orders of magnitude more resources and increased development velocity, allowing the organization to deploy production infrastructure changes multiple times per day.

Led all Data Team activities, including interfacing with 3rd party vendors and integrating critical data sources to create a single source of truth for all departments at Cosm.

Participated in Cosm's internship program as a manager in multiple cohorts, mentoring and training engineers, including converting an intern to a full time engineer at the conclusion of the program.

Cosm

September 2021 - September 2022

Senior Data Engineer

Built data platform for new immersive entertainment venues by gathering requirements and involving stakeholders at every stage of development.

Nativo

January 2020 - September 2021

Big Data Engineer

Engineered next generation streaming data architecture to meet the analytics product SLA by reducing metric arrival latency from hours to minutes, while increasing data volume 100% and reducing pipeline cost 20%.

Optimized data warehousing infrastructure, increasing typical query performance 20% and reducing cost 40%.

Regent

June 2018 - December 2019

Data Engineer

Designed and built a shared services data platform, greatly increasing the speed at which new acquisitions could be onboarded, a critical metric of restoring companies to profitability.

Planned and executed retail software platform migration across 800+ locations, resulting in an 80% decrease in certain day to day management tasks compared to the previous solution.

FIJI Water

April 2017 - May 2018

Data Engineer

Architected and built FIJI Water's first automated data pipeline and business intelligence platform, saving 600+ hours each week on ad hoc depletions reporting and competitive set analysis.

Led trainings for the nationwide sales team, focused on self service business intelligence, allowing representatives on demand access to verified reports and analysis across desktop and mobile environments.