











Location: Los Angeles, CA

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My Porfolio

 My porfolio: Jsx,Tsx, NextJS, Motion-Framer, Tailwindcss, React Icons, Routing for pages, Hooks for Light-Dark Mode,

https://aharoJ.io

projects - source code - documentation - contributions research - about - blogs - social contacts - aspirations

Education

california state university, dominguez hills expected graduation: december 2023

major: computer science gpa: 3.27 major: 3.691

Relavant Experience

Apple Teacher > date: aug. 2021 to present

- Los Angeles, CA
- → Developed interactive Swift programming presentations with accompanying exercises, activities, projects, and initiatives for students at institutions w/out programming courses.
- → Maintained a trusting environment where students felt encouraged to participate, ask questions and receive individual attention to ellectively learn to program.
- \Rightarrow Engaged in public speaking to educate schools about a diverse range of computer science topics such as, hacking, linux distro's, machine-learning, web dev, and dsa.

Research

Google Research

|→ date: dec. 2022 to may. 2023

advisor: Dr. Tang

- → As a participant in the Google ExploreCSR program, I am gaining expertise in a diverse range of computer science topics.
- → Such as Python, Machine-Learning libraries, data manipulation and visualization. Web development using Javascript, cli, html/css, and React, Nextjs.

LREU && CAHSI

date: jan. 2023 to may 2023

advisor: Dr.Ayid

- \rightarrow Utilized Java benchmark and Maven projects in experiments; Pitest to generate mutations, write Python scripts to find LOC per function of the program and write Junit Test.
- \Rightarrow Conduct research to investigate the correlation between mutant score and the size of functions and mutant operators, and measure the effectiveness of test suites.

Projects | Contributions

opensource

- \Rightarrow A collection of documentation, code, google csr, lreu for new jersey, projects, and resources for Computer Science enthusiasts available on GitHub.
- → active contributions: Starship, Alacritty, Vivaldi, Nvim/vim, Tmux, Obsidian and more.

machine learning

- \Rightarrow Comprehensive set of over 8,000 lines of markdown notes on just machine learning, modules, libraries, techniques along with an enourmouse code repository.
- → real world projects: home value prediction, and a capstone project.

apple - redesign

→ Apple front-end focused full-stack redesign using Typescript, Jsx, Tailwindcss, NextJs, Redux, Sanity, Stripe Studio and more...

twitter-app

→ Full-stack Twitter App using Java and Javascript, Spring-Boot, Spring-Security, PostgreSQL, Authentication, Dbeaver, React, Tailwindcss and more...

Aspiration

I plan to pursue a PhD in computer science and become a professor where I can share my knowledge and passion for technology with future generations. I am committed to life long learning and embody of Albert Einsteins words: Wisdom is not a product of schooling but of the lifelong attempt to acquire it.

Software Developer

Architectural Background

database: mysql, cql (cassandra), mongodb, postgresql cloud: aws, google cloud architectural patterns: mode-view-controllec, microservices design pattern: repostory, singleton, factory

Developer Tools

editor | ide: vscode, vim, sublime, eclipse, jetbrain-toolbox framework/libss: spring-boot, django, flask, tensorflow, maven, oauth, react, nextjs, tailwindcss tools: nvim/vim, starship, git, exa, obsidian, z flameshot, keycastr, rectangle, tmux, spunge, raycast

Infrastructure

standard os: mac, windows linux distro: ubuntu - kali - arch devops tools: tmux, slack, tom, virtualbox, parallels, git-control, bash, zsh, alacritty, npm, npx, pip3, fish-shell, homebrew

Machine Learning

libraries: pandas, seaborn, numpy, matplot techniques: classification, unsupervised learning, hypothesis function, vectorization and regression

Algorithm Awarness

data structures & algorithms: hashmaps, stacks, sorting matrix, binary trees, two pointers, linked list, breadth first search, graphs depth first search, greedy algorithm, dynamic programming, divide and conquer, backtracking, binary search

Languages

shell-scripting	000000000
java	00000000
python	$\bigcirc\bigcirc\bigcirc\bigcirc\bigcirc\bigcirc\bigcirc\bigcirc\bigcirc\bigcirc\bigcirc\bigcirc$
toml	$\bigcirc\bigcirc\bigcirc\bigcirc\bigcirc\bigcirc\bigcirc\bigcirc$
typescript	$\bigcirc\bigcirc\bigcirc\bigcirc\bigcirc$
javascript	$\bigcirc\bigcirc\bigcirc\bigcirc\bigcirc$
yalm	$\bigcirc\bigcirc\bigcirc\bigcirc$
c++ / c	$\bigcirc\bigcirc\bigcirc\bigcirc$

Hobbies

physical activities: gym, soccer, boxing, skateboarding anime enthusiast: vinland, fma, aot, demon slayer, psycho-pass video game enthusiast: regional professional fifa | fps: {2.67 k/d} editor: photoshop, sony vegas pro, elgato, obs, youtube