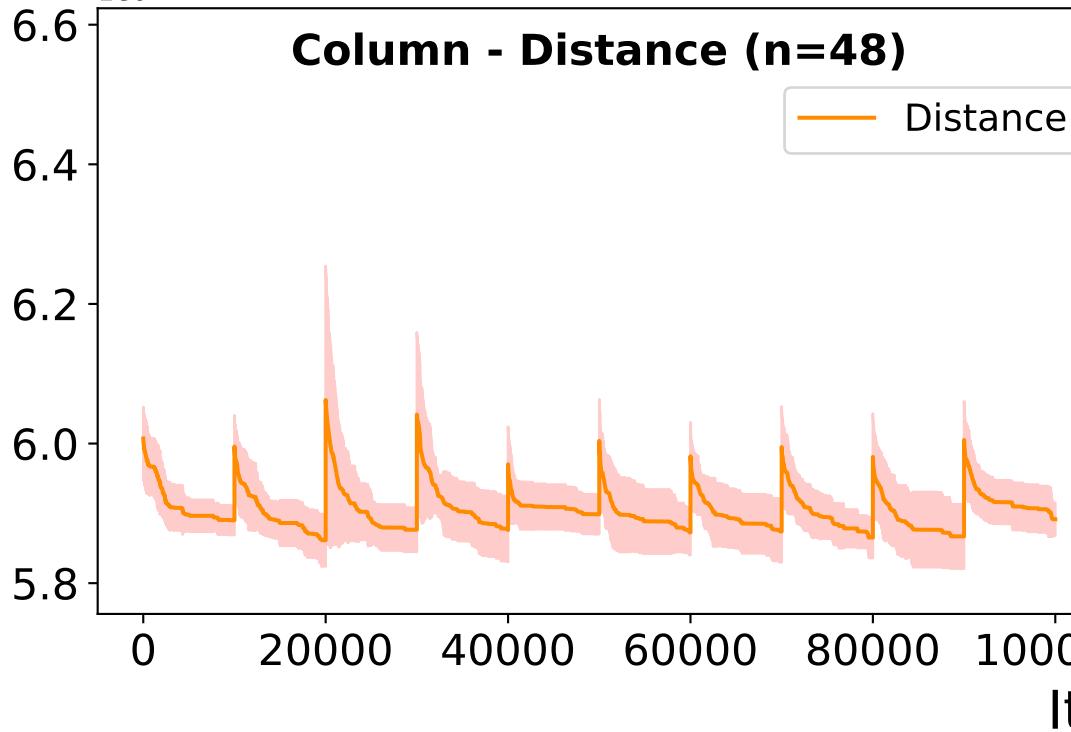
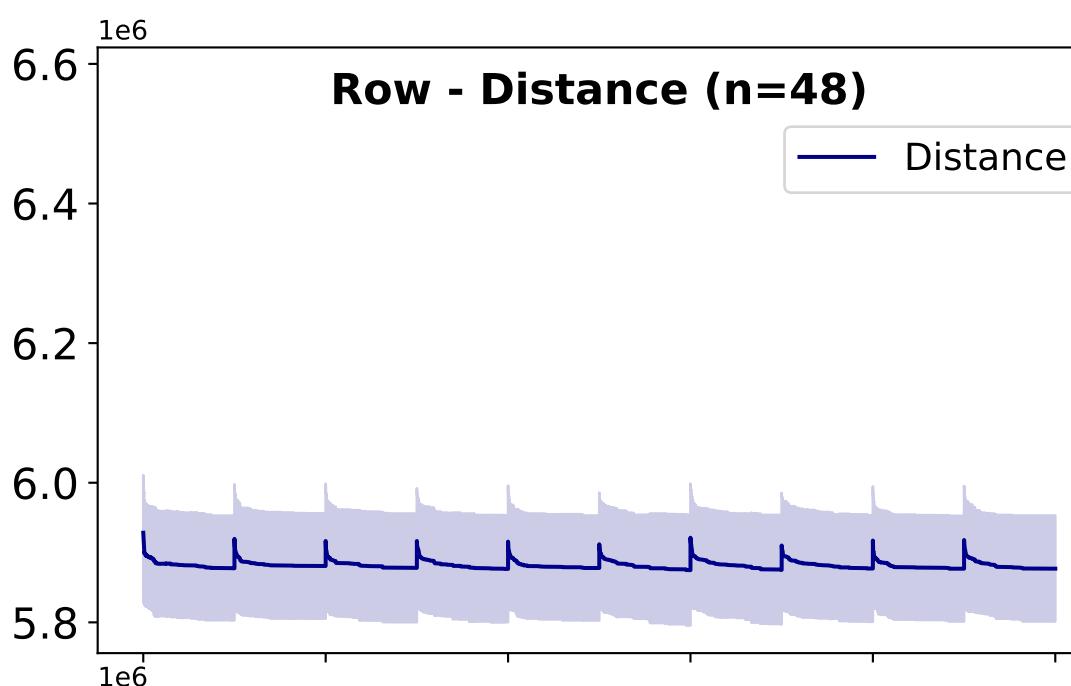
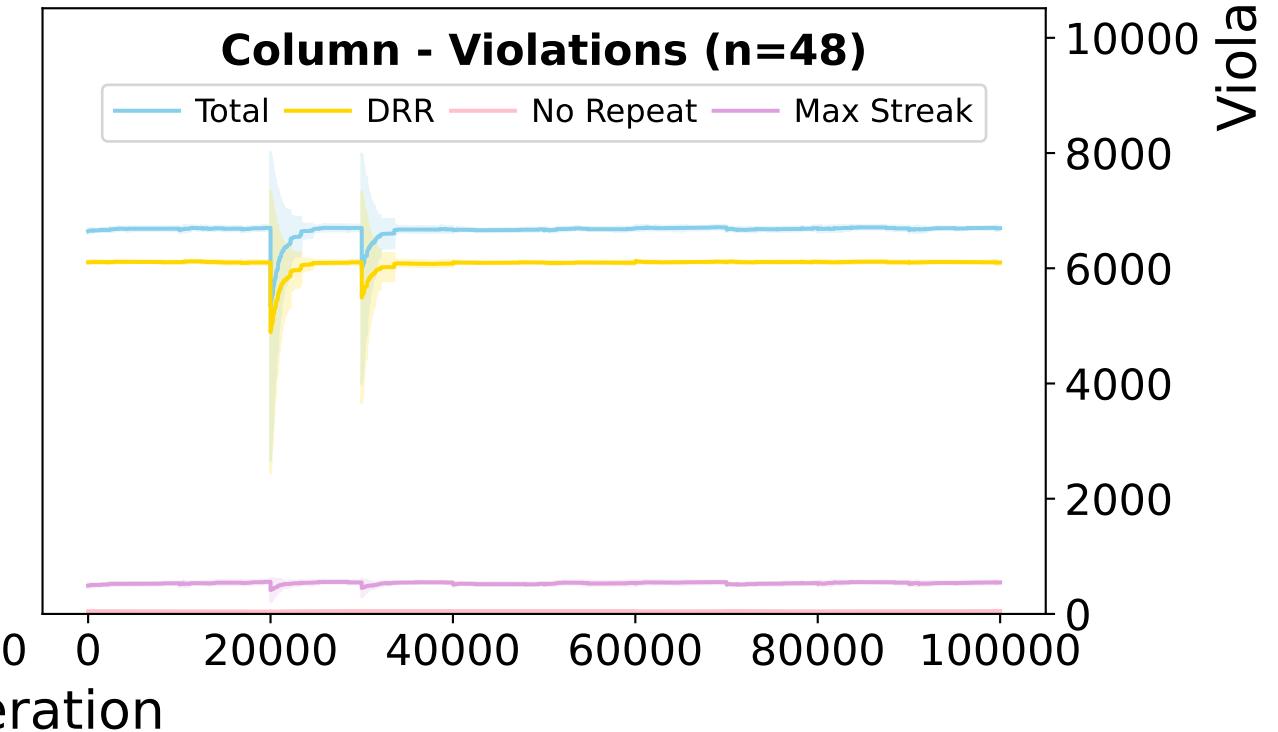
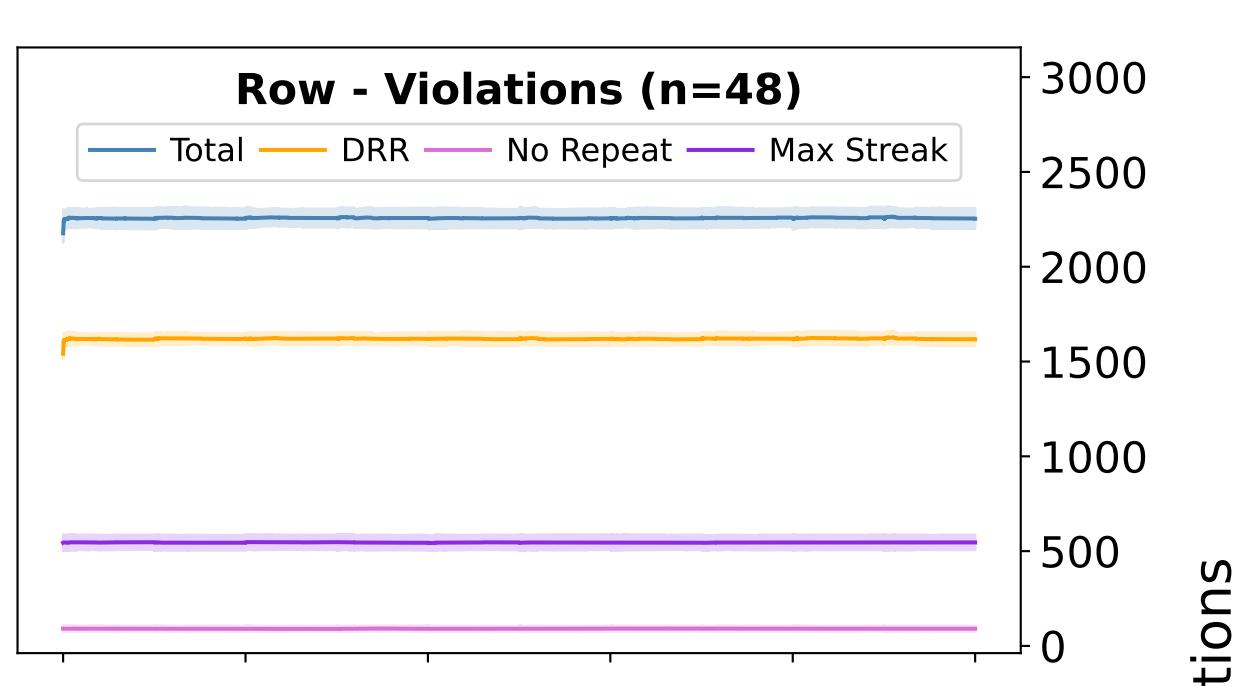


Distance



Iteration



Violations