

### ABOUT ME

Passionate software engineering graduate from the University of St. Thomas with 2 years experience in software and front-end development. Have developed 4 websites, 5 webapps and a mobile app. Seeking to use proven skills in software engineering and design to meet business needs.

### CONTACT

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### EDUCATION

#### University of St. Thomas

MS in Software Engineering  
2019 – Dec 2021  
GPA: 3.72

#### Bemidji State University

BS in Design  
Graphics, Exhibit, and Studio Arts  
2013 – 2018  
GPA: 3.58

### SKILLS

#### Languages

HTML, CSS, JavaScript, Java,  
Python, SQL

#### Frameworks/Tools

React, Gatsby, Node, Express, Git,  
MongoDB, React Native

#### Design

Illustrator, InDesign, Photoshop

### PROJECT

#### anhnguyen.page

##### Personal Portfolio Website

- This is v2 of my portfolio design.
- Developed website using Ruby, Gulp, Jekyll, and host with gh-Pages.

#### Loan Calculator

##### Web Application

- Loan calculator is a web app used to calculate interest allows different user input.
- Developed app using React.

#### Poncho.club

##### Social Website

- Poncho is a social website for virtual gatherings in Final Fantasy 14.
- Developed app using Gatsby and hosted by Netlify.

#### Financial Calculator

##### Desktop Application

- Financial calculator is a desktop app used to calculate interest allows different user input.
- Developed app using Java and SceneBuilder.

### EXPERIENCE

#### WORKSHOP & Chicago Exhibit Production, Inc.

##### 3D Rendering | Exhibit Designer

Aug 2018 – Oct 2018

- Modeled and edited exterior and interior of a store space from a sketch for Google Pixel that might display at Rakuten.
- Designed and presented 3D model and graphics concept of exhibit space for Varsity inc as a new client potential attending the Health Trade Show.

#### Exhibit Partners, LLC.

##### Exhibit Design Intern

May 2017 – July 2017

- Modeled and presented a new concept of Tabasco's booth for future exhibit shows by using the beMatrix frame system.
- Created a future welcoming interior company spaces, as well as improve and expand upon existing design areas.

#### Technology, Art & Design Department

##### Large Format Designer

Aug 2016 – May 2018

- Led a team of 3 designers from the department to create designs and models that effectively capture the identity of TAD Talks, BSU department's TED Talks.
- Art directed and designed merch, wayfinding, and stage decoration for 200+ guests and students at the annual event.
- Hosted workshops to operate machinery and design methods throughout the academic year.