
MODULE *DieHarder*

We now generalize the problem from Die Hard into one with an arbitrary number of jugs, each holding some specified amount of water.

EXTENDS *Naturals*

We now declare two constant parameters.

CONSTANT <i>Jug</i> ,	The set of all jugs.
<i>Capacity</i> ,	A function, where <i>Capacity</i> [<i>j</i>] is the capacity of jug <i>j</i> .
<i>Goal</i>	The quantity of water our heros must measure.

We make an assumption about these constants—namely, that *Capacity* is a function from jugs to positive integers, and *Goal* is a natural number.

ASSUME $\wedge \text{Capacity} \in [\text{Jug} \rightarrow \{n \in \text{Nat} : n > 0\}]$
 $\wedge \text{Goal} \in \text{Nat}$

We are going to need the *Min* operator again, so let's define it here. (I prefer defining constant operators like this in the part of the spec where constants are declared.

$\text{Min}(m, n) \triangleq \text{IF } m < n \text{ THEN } m \text{ ELSE } n$

We declare the specification's single variable and define its type invariant and initial predicate.

VARIABLE *contents* *contents*[*j*] is the amount of water in jug *j*

$\text{TypeOK} \triangleq \text{contents} \in [\text{Jug} \rightarrow \text{Nat}]$

$\text{Init} \triangleq \text{contents} = [j \in \text{Jug} \mapsto 0]$

Now we define the actions that can be performed. They are the obvious generalizations of the ones from the simple *DieHard* spec. First come the actions of filling and emptying jug *j*, then the action of pouring water from jug *j* to jug *k*.

Note: The definitions use the TLA+ notation

$[f \text{ EXCEPT } ![c] = e]$

which is the function *g* that is the same as *f* except *g*[*c*] = *e*. In the expression *e*, the symbol @ stands for *f*[*c*]. This has the more general form

$[f \text{ EXCEPT } ![c1] = e1, \dots, ![ck] = ek]$

that has the expected meaning.

$\text{FillJug}(j) \triangleq \text{contents}' = [\text{contents} \text{ EXCEPT } ![j] = \text{Capacity}[j]]$

$\text{EmptyJug}(j) \triangleq \text{contents}' = [\text{contents} \text{ EXCEPT } ![j] = 0]$

$\text{JugToJug}(j, k) \triangleq$
 LET *amountPoured* $\triangleq \text{Min}(\text{contents}[j], \text{Capacity}[k] - \text{contents}[k])$
 IN $\text{contents}' = [\text{contents} \text{ EXCEPT } ![j] = @ - \text{amountPoured},$
 $![k] = @ + \text{amountPoured}]$

As usual, the next-state relation *Next* is the disjunction of all possible actions, where existential quantification is a general form of disjunction.

$\text{Next} \triangleq \exists j \in \text{Jug} : \vee \text{FillJug}(j)$

$$\begin{aligned} & \vee \textit{EmptyJug}(j) \\ & \vee \exists k \in \textit{Jug} \setminus \{j\} : \textit{JugToJug}(j, k) \end{aligned}$$

We define the formula *Spec* to be the complete specification, asserting of a behavior that it begins in a state satisfying *Init*, and that every step either satisfies *Next* or else leaves contents unchanged.

$$\textit{Spec} \triangleq \textit{Init} \wedge \Box[\textit{Next}]_{\textit{contents}}$$

We define *NotSolved* to be true of a state iff no jug contains *Goal* gallons of water.

$$\textit{NotSolved} \triangleq \forall j \in \textit{Jug} : \textit{contents}[j] \neq \textit{Goal}$$

We find a solution by having *TLC* check if *NotSolved* is an invariant, which will cause it to print out an “error trace” consisting of a behavior ending in a states where *NotSolved* is false. Such a behavior is the desired solution.