## PERFORMANCES AT SIMULATING SOME EFFECTS

## Simulating effects observed in human reading

## New List of Benchmark Effects

| Name of effect             | Benchmark data set                                     | Description   | Triangle       | DRC | CDP+ |
|----------------------------|--|---|----------------|-----|------|
| Frequency                  | Jared (2002, Experiment 2)<br>Weekes (1997)            | High-frequency words are faster/more accurate than low-frequency words.   | +              | +   | +    |
| Lexicality                 | McCann and Besner (1987)<br>Weekes (1997)              | Words are faster/more accurate than pseudowords.  | +              | +   | +    |
| Frequency × Regularity     | Paap and Noel (1991)<br>Jared (2002, Experiment 2)     | Irregular words are slower/less accurate than regular words. Jared (2002) reported no interaction with frequency.   | _              | +   | +    |
| Word consistency           | Jared (2002, Experiment 1)                             | Inconsistent words are slower/less accurate than consistent words. The size of the effect depends on the friend–enemy ratio.  | +              | _   | +    |
| Nonword consistency        | Andrews and Scarratt (1998)                            | Nonword pronunciations show graded consistency effects; that is, people do not always use the most common grapheme—phoneme correspondences.                                 | _              | _   | +    |
| Length $\times$ Lexicality | Weekes (1997)<br>Ziegler et al. (2001)                 | Nonword naming latencies increase linearly with each additional letter.   | _              | +   | +    |
| Position of irregularity   | Rastle and Coltheart (1999)                            | The size of the regularity effect is bigger for words with first position irregularities (e.g., <i>chef</i> ) than for words with second- or third-position irregularities. | _              | +   | +    |
| Body neighborhood          | Ziegler et al. (2001)                                  | Words with many body neighbors are faster/<br>more accurate than words with few body<br>neighbors.  | _              | _   | +    |
| Masked priming             | Forster and Davis (1991)                               | Words preceded by an onset prime are faster/<br>more accurate than words preceded by<br>unrelated primes.   | ?              | +   | +    |
| Pseudohomophone advantage  | McCann and Besner (1987)<br>Reynolds and Besner (2005) | Nonwords that sound like real words (e.g., <i>bloo</i> ) are faster/more accurate than orthographic controls.   | +              | +   | +    |
| Surface dyslexia           | Patterson and Behrmann (1997)                          | Patient MP showed specific impairment of irregular word reading, which was modulated by the consistency ratio of the words.   | +              | _   | +    |
| Phonological dyslexia      | Derouesné and Beauvois (1985) <sup>a</sup>             | Patient LB showed specific impairment of nonword reading, which was reduced when nonwords were orthographically similar pseudohomophones.                                   | + <sup>b</sup> | +   | +    |
| Large-scale databases      | Spieler and Balota (1997) Balota and Spieler (1998)    | Naming latencies of the model were regressed onto the average naming latency of each item in large-scale databases containing thousands of items.                           | _              | _   | +    |