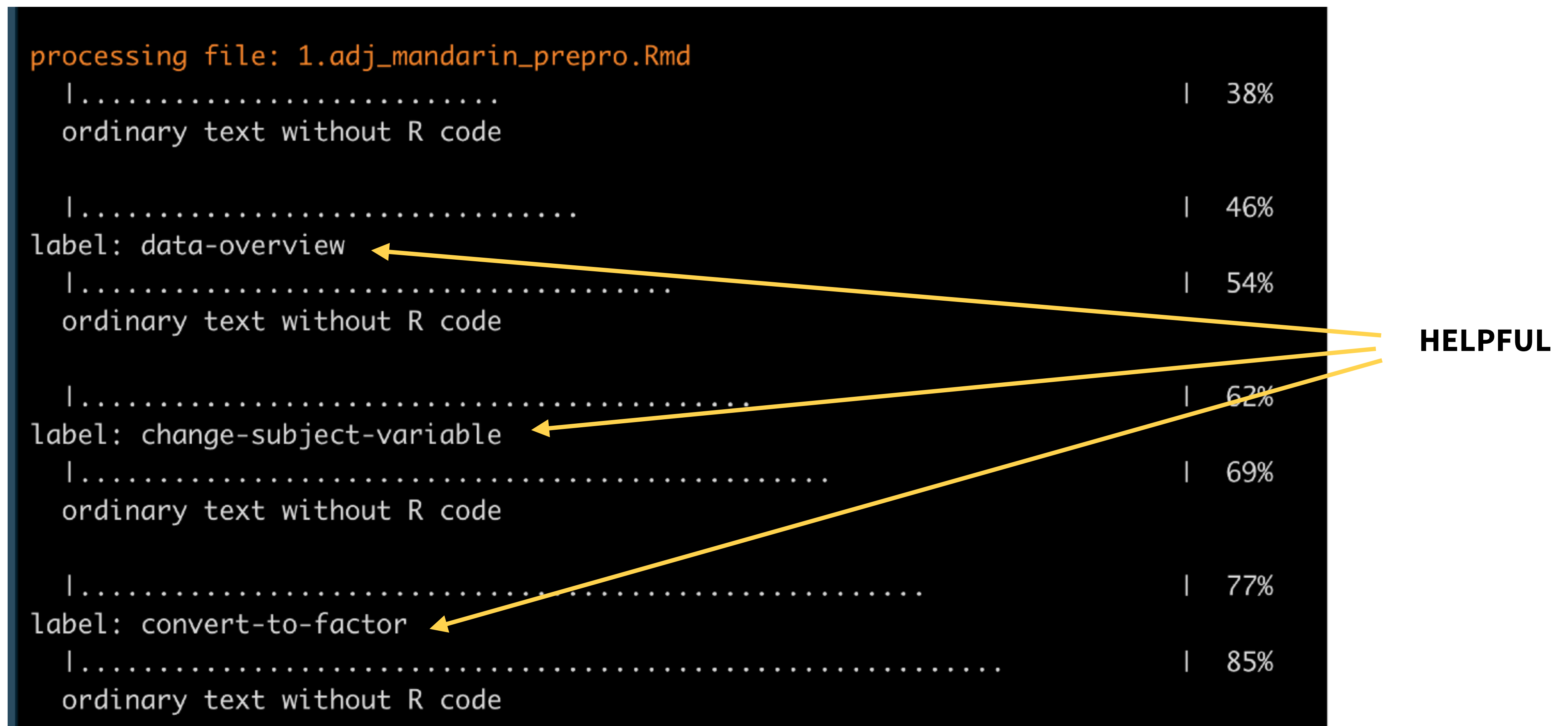


Name your chunks

Naming chunks helps to keep track of the knitting process when knitting long R markdown documents and to find where the error comes from when the knitting is interrupted because of an error.



Code chunk options

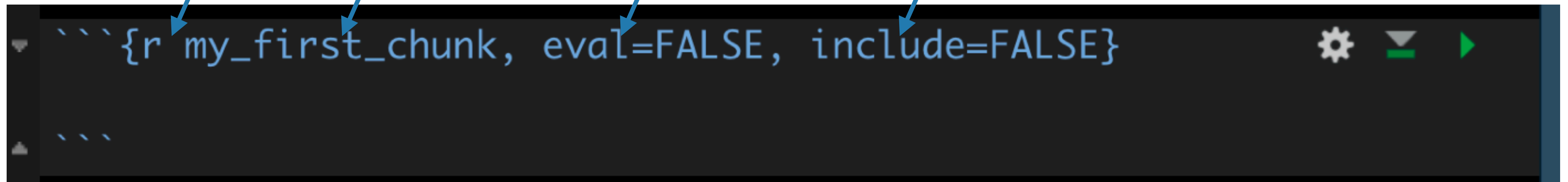
Chunk output can be customized with [knitr options](#), arguments set in the `{ }` of a chunk header.

chunk language

chunk name

chunk option1

chunk option2



```
```${r} my_first_chunk, eval=FALSE, include=FALSE`
```

The diagram illustrates the components of a code chunk header in a dark-themed editor. Four blue arrows point from labels above to the corresponding parts of the header: 'chunk language' points to `{r}`, 'chunk name' points to `my_first_chunk`, 'chunk option1' points to `eval=FALSE`, and 'chunk option2' points to `include=FALSE`. The header is enclosed in triple backticks. To the right of the code, there are icons for settings (gear), a dropdown menu, and a run button (green triangle).

