

# E-COMMERCE PROJECT

Team 9:  
1. Huynh Thi Minh Anh  
2. Tran Van Thinh





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# INTRODUCTION

## E-COMMERCE

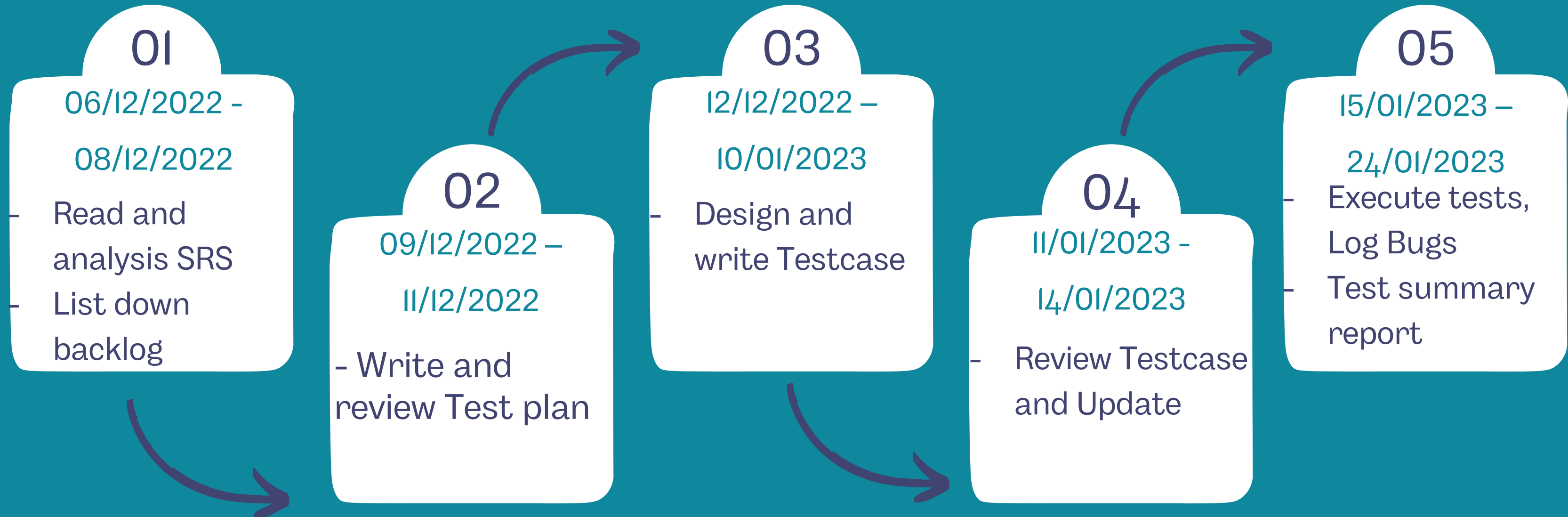
01

- Industry 4.0
- Technology
- Digital
- Internet
- Covid-19



02

# TEST PLAN SPRINT PLANNING

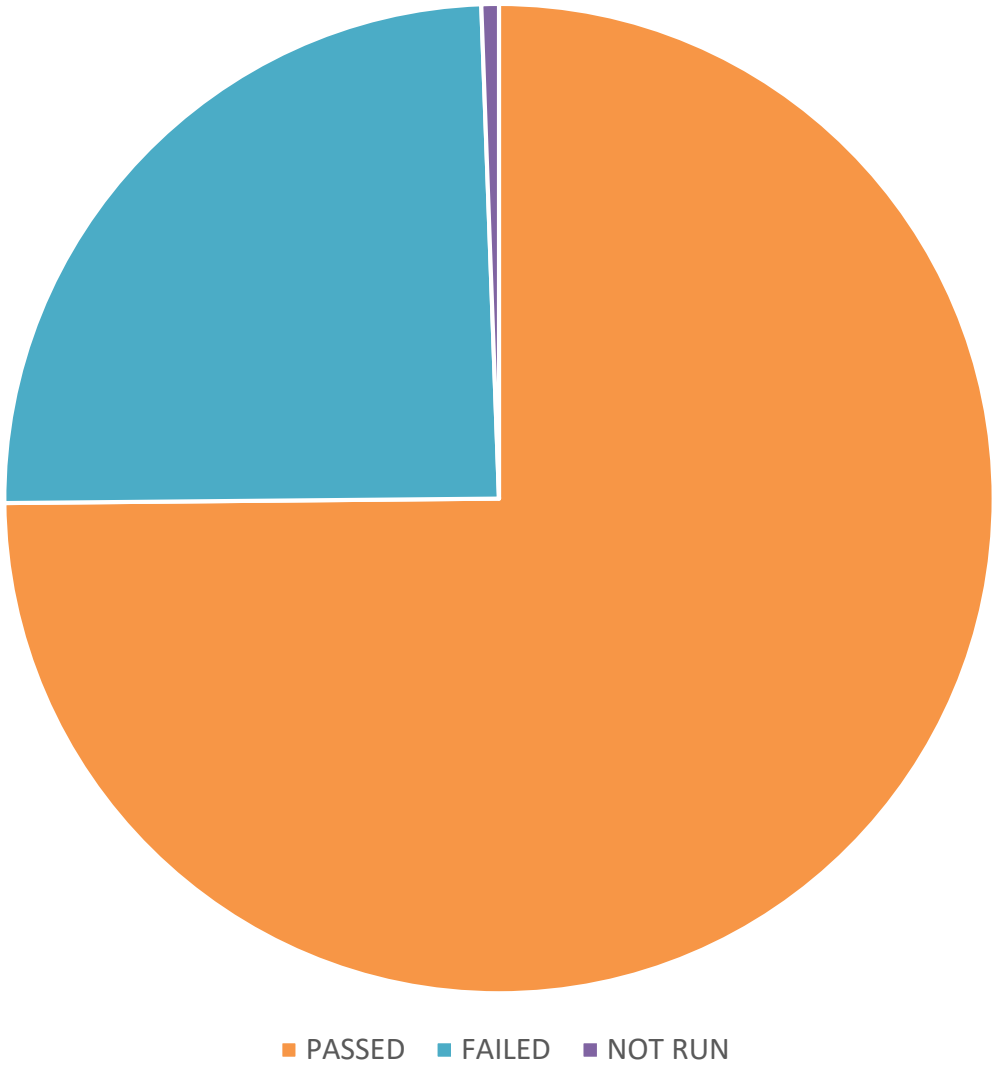


# PERFORMANCE REPORT

03

ACTOR	MAIN FUCTION	OWNER	PASSED	FAILED	NOT RUN	TOTAL
Customer	Search for Product (Tool)	Anh Huynh	14	2		16
	Search for Product (Category)	Anh Huynh	8	19		27
Sale Manager / Administrator	View Product Management	Anh Huynh	41	2	1	44
	Add product	Anh Huynh	70	21		90
TOTAL			123	44	1	

E-COMMERCE TEST CASE GRAPH



04



Incomplete System



Experience



Meager and unclear SRS



## Lesson learn



Real project



Make Q&A



Team work



SRS



Log Bug



Testcase

# CONCLUSIONS AND EXPAND



# REFERENCES

- Hướng dẫn sử dụng hệ thống:

<https://docs.google.com/document/d/I-Lu-P7R4322JfaukS3qfOH3xCJwZPgyg/edit?usp=sharing&oid=112848989212031046239&rtpof=true&sd=true>

- System Design:

<https://docs.google.com/document/d/IwY4YLtswSz69pVU3gUudTirLF5uYoibz/edit?usp=sharing&oid=112848989212031046239&rtpof=true&sd=true>

- SRS:

<https://docs.google.com/document/d/IGTF8uLvozHWaPmtWU6IYncheuURL6YeS/edit?usp=sharing&oid=112848989212031046239&rtpof=true&sd=true>



# THANK YOU

