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# EMBEDDED SYSTEM

## Through Embedded Programming

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G. V. V. Sharma



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# Introduction

This book introduces Embedded Systems through using the Vaman framework.



# Chapter 1

## Vaman-ESP32

### 1.1. Measuring Unknown Resistance Using ESP32

Through this manual, we learn how to measure an unknown resistance through ESP32 and display it on an LCD.

#### 1.1.1. Components

Component	Value	Quantity
Resistor	220 Ohm	1
	1K	1
ESP32	Devkit V1	1
Jumper Wires		20
Bread board		1
LCD	16 X 2	1
Potentiometer	10K	1

Table 1.1.1: Components

#### 1.1.2. Setting up the Display

1.1.1. Plug the LCD in Fig. 1.1.1.1 to the breadboard.

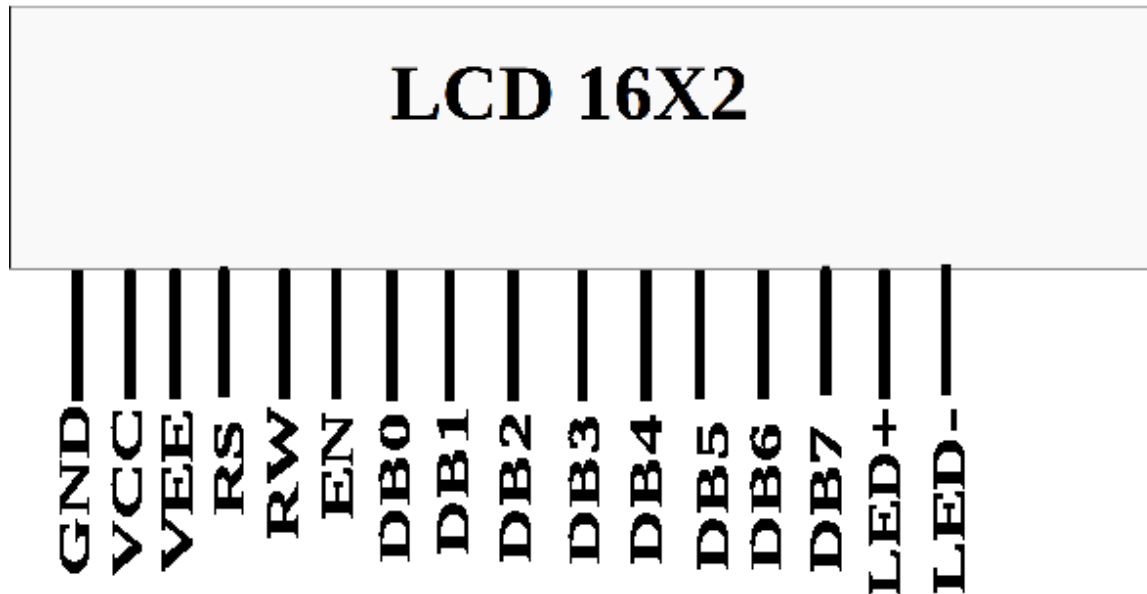


Figure 1.1.1.1: LCD pins

1.1.2. Connect the ESP32 pins to LCD pins as per Table 1.1.2.1. Make sure that all 5V sources are connected to the LCD through a  $220\ \Omega$  resistance.

1.1.3. Execute the following code after editing the wifi credentials

```
https://github.com/gadepall/vaman/tree/master/esp32/codes/ide/lcd/setup
```

You should see the following message

```
Hi  
This is CSP Lab
```

1.1.4. Modify the above code to display your name.



ESP32	LCD Pins	LCD Pin Label	LCD Pin Description
GND	1	GND	
5V	2	V <sub>cc</sub>	
GND	3	V <sub>ee</sub>	Contrast
GPIO 19	4	RS	Register Select
GND	5	R/W	Read/Write
GPIO 23	6	EN	Enable
GPIO 18	11	DB4	Serial Connection
GPIO 17	12	DB5	Serial Connection
GPIO 16	13	DB6	Serial Connection
GPIO 15	14	DB7	Serial Connection
5V	15	LED+	Backlight
GND	16	LED-	Backlight

Table 1.1.2.1: Make sure that all 5V sources are connected to the LCD through a 220  $\Omega$  resistance.

### 1.1.3. Measuring the resistance

1.1.1. Connect the 5V pin of the ESP32 to an extreme pin of the Breadboard shown in Fig.

1.1.1.1. Let this pin be  $V_{cc}$ .

1.1.2. Connect the GND pin of the ESP32 to the opposite extreme pin of the Breadboard.

1.1.3. Let  $R_1$  be the known resistor and  $R_2$  be the unknown resistor. Connect  $R_1$  and  $R_2$  in series such that  $R_1$  is connected to  $V_{cc}$  and  $R_2$  is connected to GND. Refer to Fig.

1.1.3.1

1.1.4. Connect the junction between the two resistors to the GPIO34 pin on the ESP32.

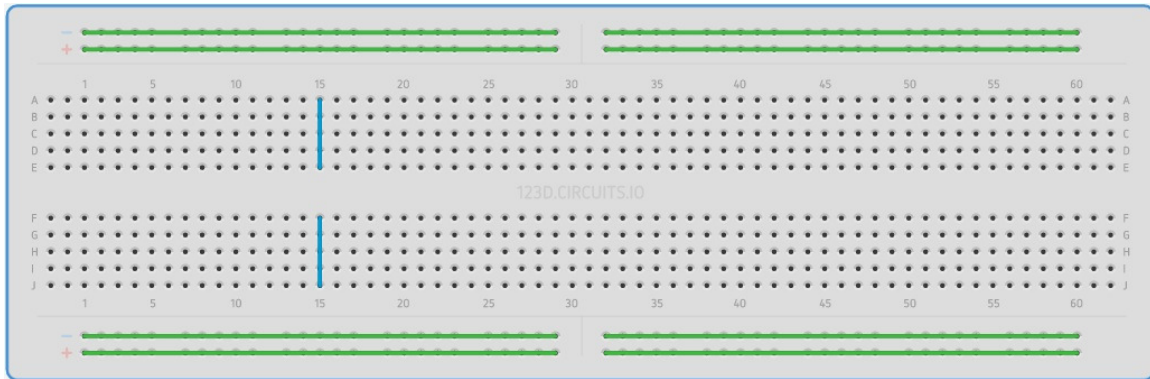


Figure 1.1.1.1: Breadboard

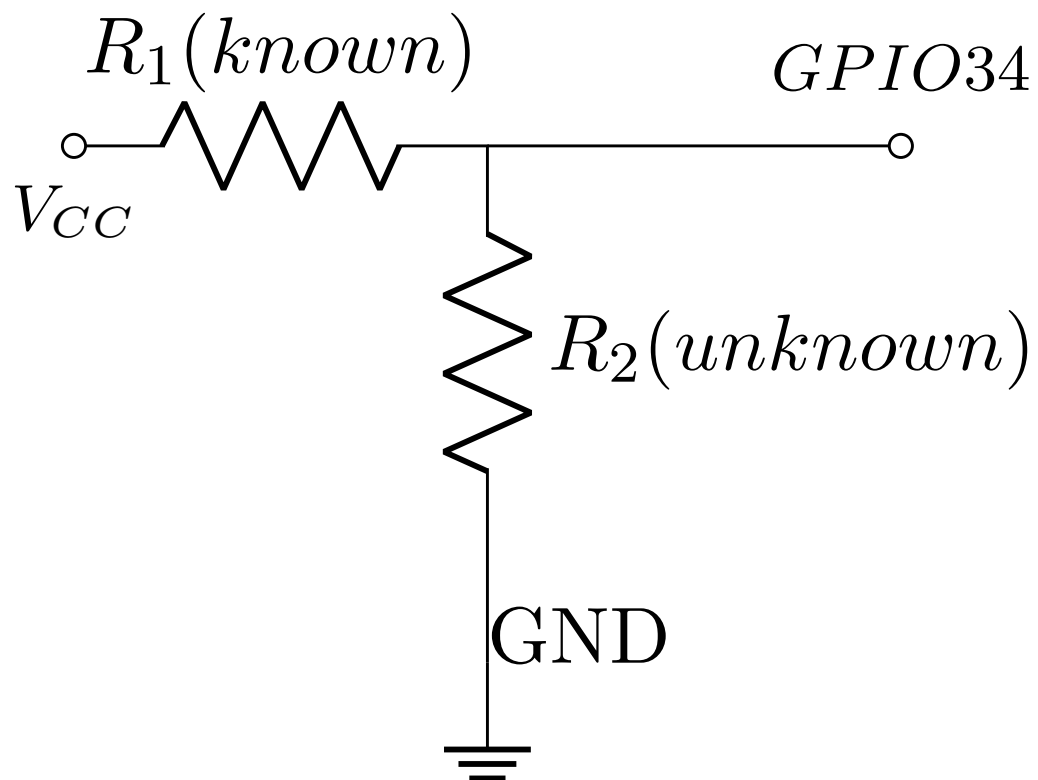


Figure 1.1.3.1: Voltage Divider

1.1.5. Connect the ESP32 to the computer so that it is powered.

1.1.6. Execute the following code after editing the wifi credentials

<https://github.com/gadepall/vaman/tree/master/esp32/codes/ide/lcd/resistance>

## 1.1.4. Explanation

1.1.1. We create a variable called analogPin and assign it to 0. This is because the voltage value we are going to read is connected to analogPin GPIO34.

1.1.2. The 12-bit ADC can differentiate 4096 discrete voltage levels, 5 volt is applied to 2 resistors and the voltage sample is taken in between the resistors. The value which we get from analogPin can be between 0 and 4095. 0 would represent 0 volts falls across the unknown resistor. A value of 4095 would mean that practically all 5 volts falls across the unknown resistor.

1.1.3.  $V_{out}$  represents the divided voltage that falls across the unknown resistor.

1.1.4. The Ohm meter in this manual works on the principle of the voltage divider shown in Fig. 1.1.3.1.

$$V_{out} = \frac{R_1}{R_1 + R_2} V_{in} \quad (1.1.4.1)$$

$$\Rightarrow R_2 = R_1 \left( \frac{V_{in}}{V_{out}} - 1 \right) \quad (1.1.4.2)$$

In the above,  $V_{in} = 5V$ ,  $R_1 = 220\Omega$ .

1.1.5. Repeat the exercise with another unknown resistance.

