```
disp("Independent work 08 - interpolation 03.")
Independent work 08 - interpolation 03.
disp("Question 01.")
Ouestion 01.
% Given data points
x = [3, 4, 5, 6]
x = 1 \times 4
              5
    3
                    6
y = [1.8353, 1.9633, 1.9453, 2.2797]
y = 1 \times 4
   1.8353
          1.9633
                  1.9453
                             2.2797
% Number of intervals
n = length(x) - 1;
% Step 1: Compute h (interval lengths)
h = diff(x); % h(i) = x(i+1) - x(i)
% Step 2: Create the matrix A and vector B for the system A * c = B
A = zeros(n+1, n+1);
B = zeros(n+1, 1);
% Step 3: Set up the system of equations
disp('System of equations: A * c = B')
System of equations: A * c = B
% First row (boundary condition: c1 = 0)
A(1, 1) = 1;
% Intermediate rows (for cubic spline conditions)
for i = 2:n
    A(i, i-1) = h(i-1);
    A(i, i) = 2 * (h(i-1) + h(i));
    A(i, i+1) = h(i);
    B(i) = 3 * ((y(i+1) - y(i)) / h(i) - (y(i) - y(i-1)) / h(i-1));
end
% Last row (boundary condition: cn = 0)
A(n+1, n) = h(n);
A(n+1, n+1) = 1;
% Display the system of equations in matrix form
```

```
disp('Matrix A:')
Matrix A:
disp(A)
         0
               0
    1
    1
         4
               1
                    0
    0
         1
               4
                    1
          0
                    1
disp('Vector B:')
Vector B:
disp(B)
        0
  -0.4380
   1.0572
        0
% Display the system of equations in string form
disp('The system of equations for c (second derivatives):')
The system of equations for c (second derivatives):
for i = 2:n
    fprintf('Equation %d: %.4f * c(%d) + %.4f * c(%d) = %.4f \n', ...
             i, A(i,i-1), i-1, A(i,i), i, B(i));
end
Equation 2: 1.0000 * c(1) + 4.0000 * c(2) = -0.4380
Equation 3: 1.0000 * c(2) + 4.0000 * c(3) = 1.0572
% Step 4: Solve the system using matrix inversion (X = A^{-1}) * B
c = inv(A) * B;
% Display the second derivatives (c)
disp('Second derivatives at the interpolation points (c):')
Second derivatives at the interpolation points (c):
disp(c)
        a
  -0.2156
   0.4243
  -0.4243
% Step 5: Compute other coefficients b, d, and a
% Initialize arrays for b, d, and a
```

```
b = zeros(n, 1);
d = zeros(n, 1);
a = y(1:n);
% Compute b and d coefficients
for i = 1:n
    b(i) = (y(i+1) - y(i)) / h(i) - h(i) * (2 * c(i) + c(i+1)) / 3;
    d(i) = (c(i+1) - c(i)) / (3 * h(i));
end
% Display the coefficients a, b, c, and d
disp('Spline coefficients:')
Spline coefficients:
disp('a = ')
a =
disp(a)
   1.8353
           1.9633
                     1.9453
disp('b = ')
b =
disp(b)
   0.1999
  -0.0157
   0.1930
disp('c = ')
c =
disp(c)
  -0.2156
   0.4243
  -0.4243
disp('d = ')
d =
disp(d)
  -0.0719
   0.2133
  -0.2828
% Step 6: Display the spline equations for each interval
disp('Spline equations for each interval:')
```

```
Spline equations for each interval:
for i = 1:n
              fprintf('Interval %d: P%d(x) = %.4f + %.4f*(x - %.4f) + %.4f*(x - %.4f)^2 +
%.4f*(x - %.4f)^3\n', ...
                                         i, i, a(i), b(i), x(i), c(i), x(i), d(i), x(i));
end
Interval 1: P1(x) = 1.8353 + 0.1999*(x - 3.0000) + 0.0000*(x - 3.0000)^2 + -0.0719*(x - 3.0000)^3
Interval 2: P2(x) = 1.9633 + -0.0157*(x - 4.0000) + -0.2156*(x - 4.0000)^2 + 0.2133*(x - 4.0000)^3
Interval 3: P3(x) = 1.9453 + 0.1930*(x - 5.0000) + 0.4243*(x - 5.0000)^2 + -0.2828*(x - 5.0000)^3
% Define the spline polynomial function
P = @(i, xx) a(i) + b(i) * (xx - x(i)) + c(i) * (xx - x(i)).^2 + d(i) * (xx - x(i)) + c(i) * (xx - x(i)).^2 + d(i) * (xx - x(i)) + c(i) * (xx - x(i)) + c(
x(i)).^3;
% Step 7: Plotting the spline interpolation with different colors
plot(x, y, 'r*', 'LineWidth', 2, 'DisplayName', 'Original Points')
hold on
% Plot interpolation polynomial with different colors for each section
colors = ['b', 'g', 'm', 'c'];
for i = 1:n
              xx = linspace(x(i), x(i+1), 100);
             yy = P(i, xx);
```

plot(xx, yy, 'Color', colors(i), 'LineWidth', 1.5)

title('Cubic Spline Interpolation with Multi-Color Sections')

legend('Data Points', 'Spline Segment 1', 'Spline Segment 2', 'Spline Segment 3',

end

% Customize plot

'Location', 'Best');

title('Cubic Spline Interpolation');

xlabel('x')
ylabel('y')

grid on legend show hold off

