## Programming II

# **DBMS**



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### Introduction

A Computer Database is a structured collection of records or data that is stored in a computer system. On the other hand, a Database Management System (DBMS) is a complex set of software programs that controls the organization, storage, management, and retrieval of data in a database. DBMS are categorized according to their data structures or types. The DBMS accepts requests for data from the application program and instructs the operating system to transfer the appropriate data.

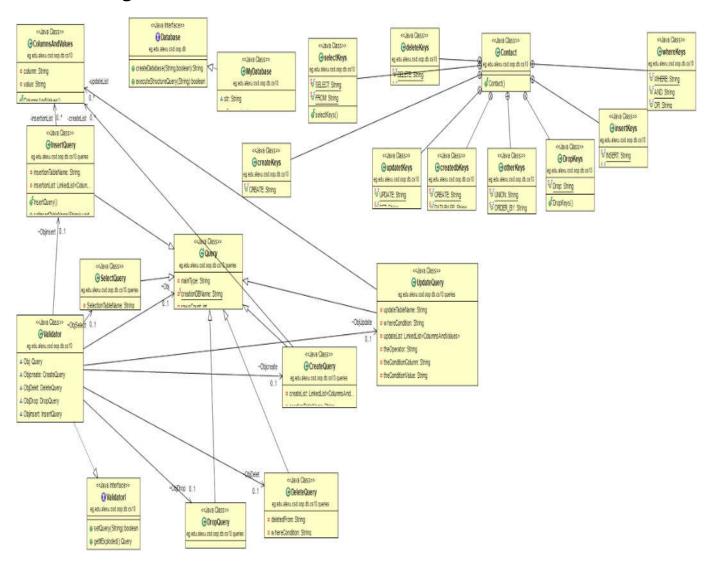
The program has the following features:

- 1. This program Implement a simple DBMS that handles data stored in XML files and supports the following SQL Statements:
  - o Create database
  - o Create table
  - o Insert into table
  - o Delete from table
  - o Drop database
  - o Drop table
  - o Select from table
  - o Update table
- 2. The DBMS controls the management and retrieval of data from data files.

The DBMS accepts requests for data from application programs (in the form of the SQL queries) and retrieves and transfers the appropriate data from files that are stored physically on disk.

- 3. For statements which contain conditions (i.e. the Where clause), it supports only the simple conditions: =, >, and <.
- 4. The table supports only two types: varchar and int. "varchar" used to store string, and "int" to store numeric values.

## **UML** diagram



## **Design description**

#### Validation and parsing

This is the first stage of the program and it is responsible for validating the syntax of the query then it fetches the required query (SELECT,INSERT,...) to call the right command class that execute the query, it also separate the data and store them in a linked list and pass it to the command class that uses this data.

#### **Main Classes**

#### 1. Validator.java

Validate the input query and parse it and send the data to the correct Query class.

#### Executing query

In this stage the query is ready to be executed. The requested command has all the data to start execution and save in a XML file.

#### **Main Classes**

#### 1. Query.java

This is the abstract class for all the queries

#### 2. Create.java

This query creates Database or table

#### 3. Select.java

This query select columns from a table and returns them as an array of objects

#### 4. Insert.java

This query inserts values to specific columns in a table under some condition

#### 5. Update.java

This query updates values in a specific columns in a table under some condition or updates all the values in the columns if there is no condition.

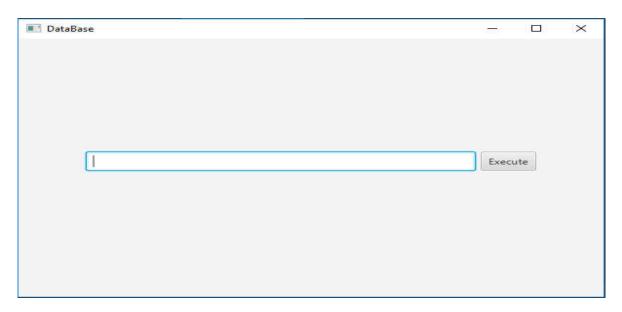
#### 6. Drop.java

This query deletes a database or a table

#### 7. Delete.java

This query deletes a specific columns in a table under some condition.

## Gui and user guide



Type the query and press execute.

