Ahmad Pourihosseini

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EDUCATION

MSc in Applied Computing [GPA 4.0]

University of Toronto, Department of Computer Science

BSc in Computer Software Engineering [GPA 3.97]

University of Tehran, Department of Software Engineering

• Ranked 1st among all 110 computer engineering students

Sep. 2021 – Dec. 2022 (expected)

Sep. 2015 - Feb. 2020

EXPERIENCE

Machine Learning Intern

May 2022 - Dec. 2022

Samsung Al Centre - Toronto, ON, Canada

· Working on an NLP project involving dependency parsing, transformers, and abstract meaning representations

Teaching Assistant Sep. 2021 – Apr. 2022

University of Toronto - Toronto, ON, Canada

· Programming on the Web (CSC309) - hands-on lab sessions, grading assignments, meeting with students to discuss projects

Research Assistant Feb. 2019 – Feb. 2020

Machine Learning and Computational Modeling Lab at the University of Tehran - Tehran, Iran

Worked on improving an adversarial perturbation generator to train more robust models through adversarial training

worked on improving an adversarial perturbation generator to train more robust models through deversarial training

Machine Learning Intern

Jun. 2019 - Sep. 2019

Sensifai - Tehran, Iran

Set up an object detection pipeline on a piece of edge computing hardware called the Coral Dev Board using Tensorflow

Backend Development Intern

Jun. 2017 - Sep. 2017

Boghche - Tehran, Iran

• Developed a Telegram bot that received and registered customer orders in the central system using the MERN solution stack, which surpassed the startup's existing smartphone applications in terms of customer usage

COURSE PROJECTS AND EXTRACURRICULAR ACTIVITIES

Automatic Library of Congress Classification - Introduction to Machine Learning

Fall 2021

Applied state-of-the-art machine learning techniques, such as word embeddings and sequential models, to leverage previously unused data in classifying Library of Congress records, improving performance on the small available data (see repository)

SuperMario - Advanced Programming

Winter 2020

A minimal C++ implementation of the famous SuperMario game, using SDL2 (see repository)

Auto-Shakespeare - Neural Networks and Deep Learning

Fall 2019

An RNN with a character-level language model that generates Shakespeare-style writing using PyTorch (see repository)

Real Estate Marketplace Web Application - Internet Engineering

Winter 2018

A full-fledged web application for real estate rental and sale using Java, React, and MySQL

Atalk - Compiler Design and Implementation

Fall 2017

A compiler for an actor-based programming language, with MIPS as its target instruction set, using Antlr4 and Java

Introduction to Git and GitHub - Coursera

Sep. 2022

Covers topics such as branching, merging, pull requests, reverting changes, rebasing, and conflict resolution (see certificate)

Deep Learning Specialization by DeepLearning.Al - Coursera

Dec. 2020

Sequence models, convolutional neural networks, hyperparameter tuning, and structuring machine learning projects (see certificate)

AWARDS AND HONORS

Vector Scholarship in Artificial Intelligence, Vector Institute

May 2021

Honourable Student Award, Supporter Foundation of the University of Tehran

Nov. 2019

Facultly of Engineering Award (FOE), University of Tehran

2016, 2017, 2018

Ranked Top 0.3% in the Nationwide University Entrance Exam among 167,000 participants

Jul. 2015

TECHNICAL SKILLS

- Programming Languages: Python, JavaScript, Java, C/C++
- · Web development technologies: HTML, CSS, Node.js, React, MongoDB, SQL, Git
- Machine Learning Libraries: PyTorch, Scikit-learn, HuggingFace, NumPy, Pandas, Matplotlib, Fast.ai, Tensorflow, NLTK