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# Text Clustering

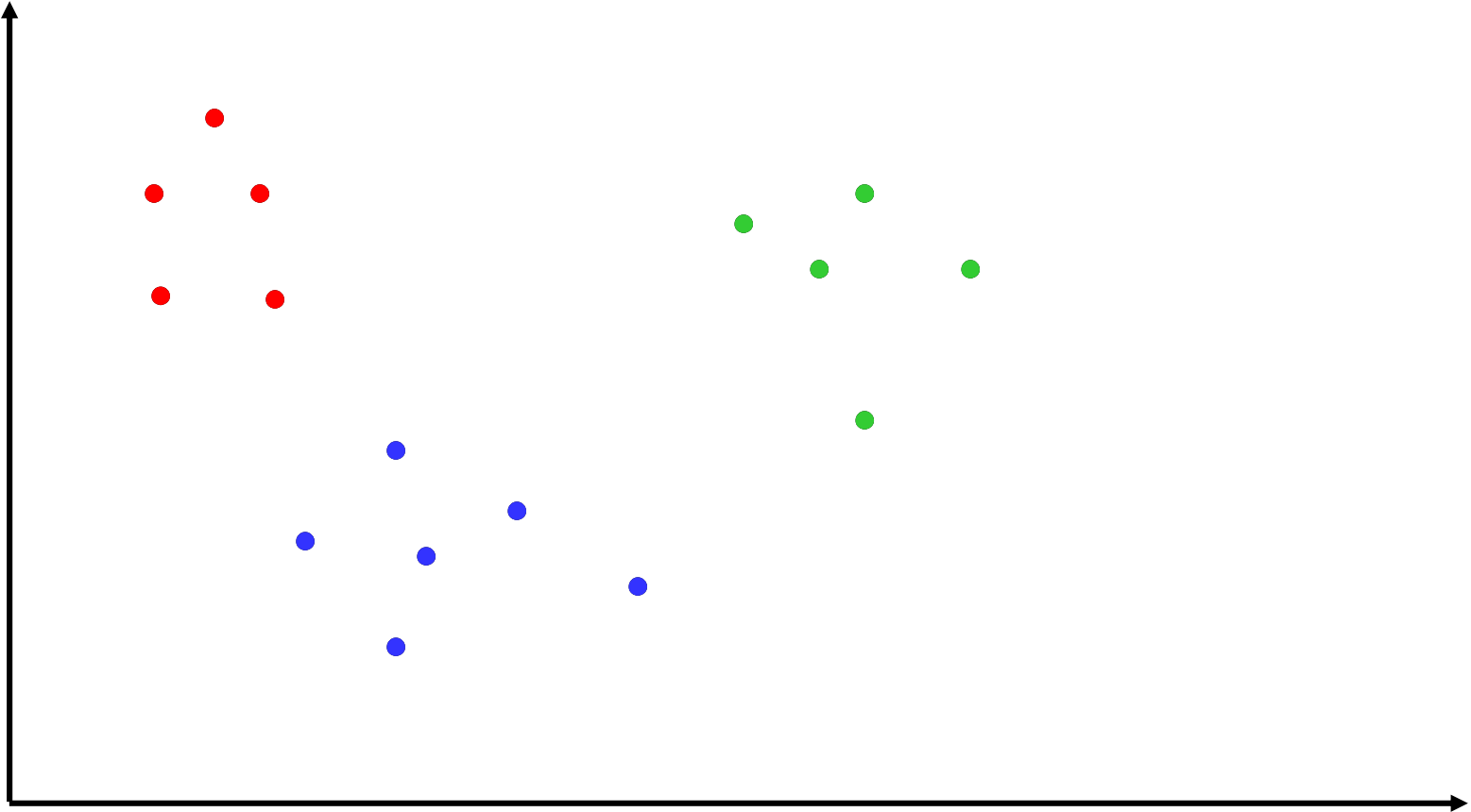
# Clustering

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- Partition unlabeled examples into disjoint subsets of *clusters*, such that:
  - Examples within a cluster are very similar
  - Examples in different clusters are very different
- Discover new categories in an *unsupervised* manner (no sample category labels provided).

# Clustering Example

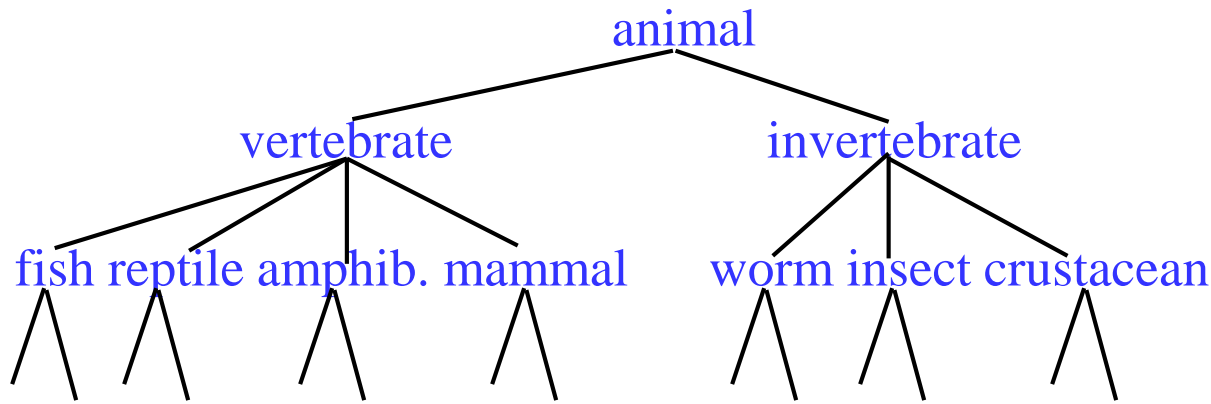
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# Hierarchical Clustering

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- Build a tree-based hierarchical taxonomy (*dendrogram*) from a set of unlabeled examples.



- Recursive application of a standard clustering algorithm can produce a hierarchical clustering.

# Aglomerative vs. Divisive Clustering

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- *Agglomerative* (*bottom-up*) methods start with each example in its own cluster and iteratively combine them to form larger and larger clusters.
- *Divisive* (*partitional, top-down*) separate all examples immediately into clusters.

# Direct Clustering Method

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- *Direct clustering* methods require a specification of the number of clusters,  $k$ , desired.
- A *clustering evaluation function* assigns a real-value quality measure to a clustering.
- The number of clusters can be determined automatically by explicitly generating clusterings for multiple values of  $k$  and choosing the best result according to a clustering evaluation function.

# Hierarchical Agglomerative Clustering (HAC)

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- Assumes a *similarity function* for determining the similarity of two instances.
- Starts with all instances in a separate cluster and then repeatedly joins the two clusters that are most similar until there is only one cluster.
- The history of merging forms a binary tree or hierarchy.

# HAC Algorithm

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Start with all instances in their own cluster.

Until there is only one cluster:

Among the current clusters, determine the two clusters,  $c_i$  and  $c_j$ , that are most similar.

Replace  $c_i$  and  $c_j$  with a single cluster  $c_i \cup c_j$



# Single Link Agglomerative Clustering

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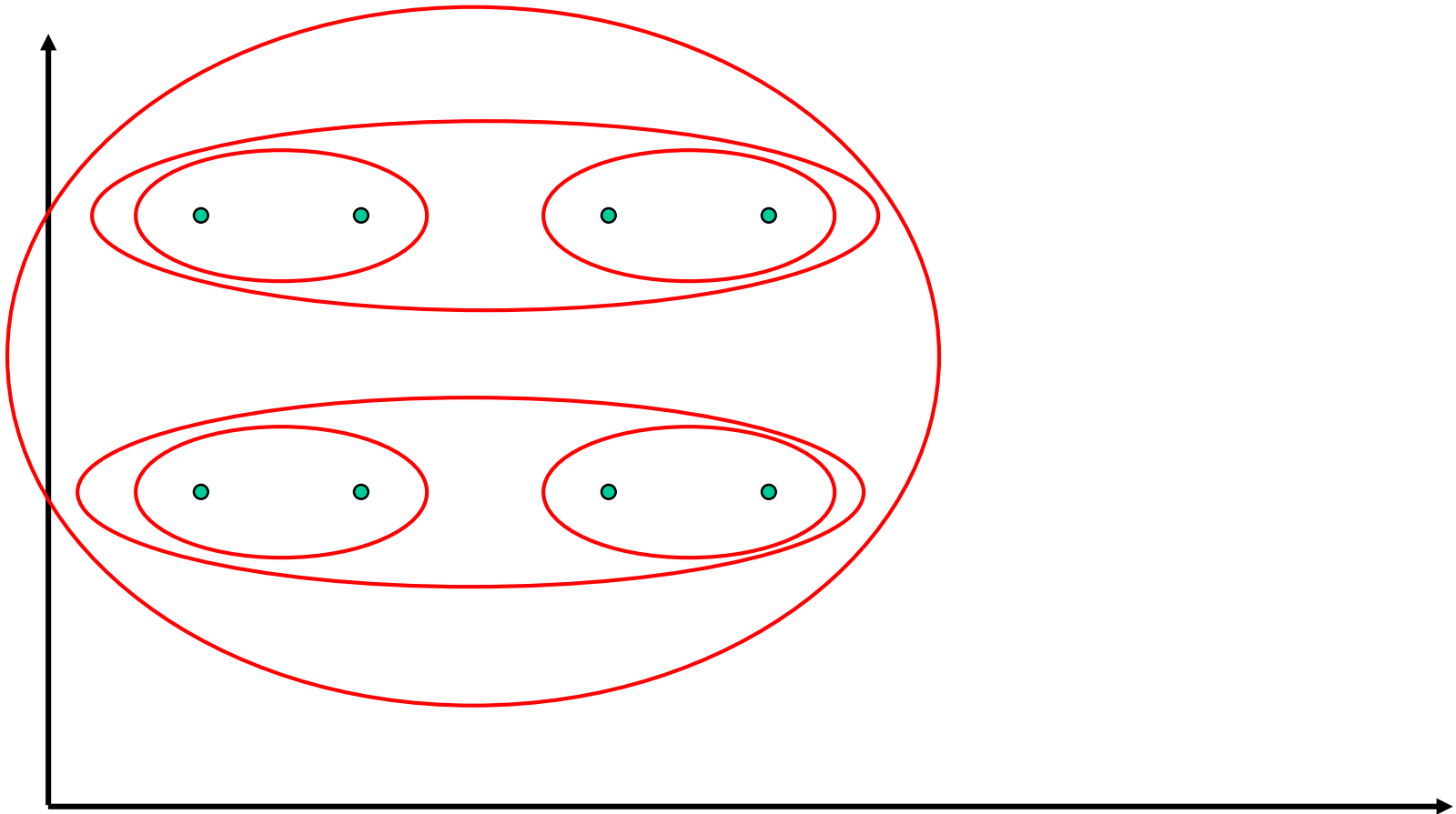
- Use maximum similarity of pairs:

$$\text{sim}(c_i, c_j) = \max_{x \in c_i, y \in c_j} \text{sim}(x, y)$$

- Can result in “straggly” (long and thin) clusters due to *chaining effect*.
  - Appropriate in some domains, such as clustering islands.

# Single Link Example

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# Complete Link Agglomerative Clustering

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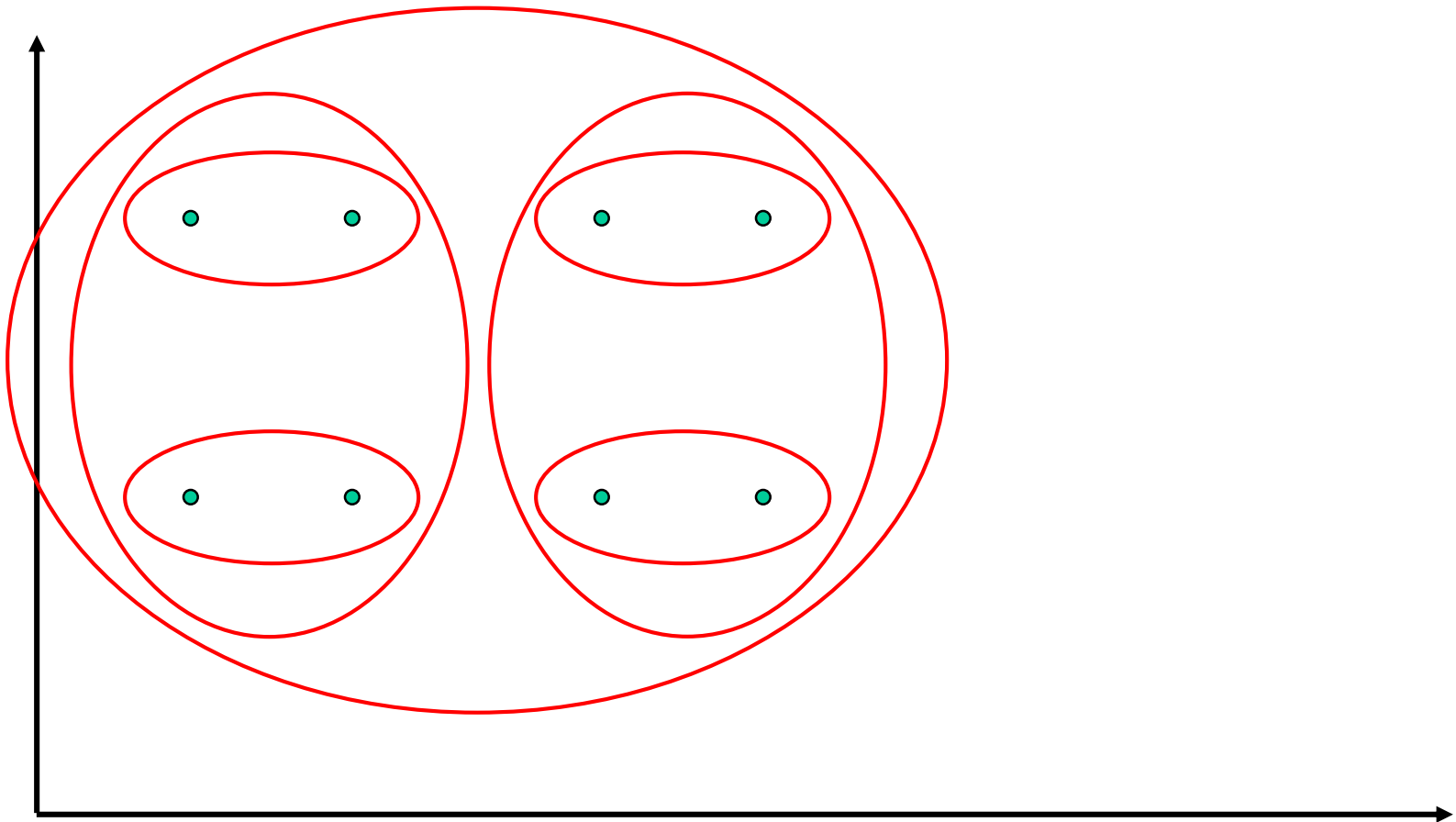
- Use minimum similarity of pairs:

$$\text{sim}(c_i, c_j) = \min_{x \in c_i, y \in c_j} \text{sim}(x, y)$$

- Makes more “tight,” spherical clusters that are typically preferable.

# Complete Link Example

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# Non-Hierarchical Clustering

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- Typically must provide the number of desired clusters,  $k$ .
- Randomly choose  $k$  instances as *seeds*, one per cluster.
- Form initial clusters based on these seeds.
- Iterate, repeatedly reallocating instances to different clusters to improve the overall clustering.
- Stop when clustering converges or after a fixed number of iterations.

# K-Means

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- Assumes instances are real-valued vectors.
- Clusters based on *centroids*, *center of gravity*, or mean of points in a cluster,  $c$ :

$$\vec{\mu}(c) = \frac{1}{|c|} \sum_{\vec{x} \in c} \vec{x}$$

- Reassignment of instances to clusters is based on distance to the current cluster centroids.

# K-Means Algorithm

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Let  $d$  be the distance measure between instances.

Select  $k$  random instances  $\{s_1, s_2, \dots, s_k\}$  as seeds.

Until clustering converges or other stopping criterion:

For each instance  $x_i$ :

Assign  $x_i$  to the cluster  $c_j$  such that  $d(x_i, s_j)$  is minimal.

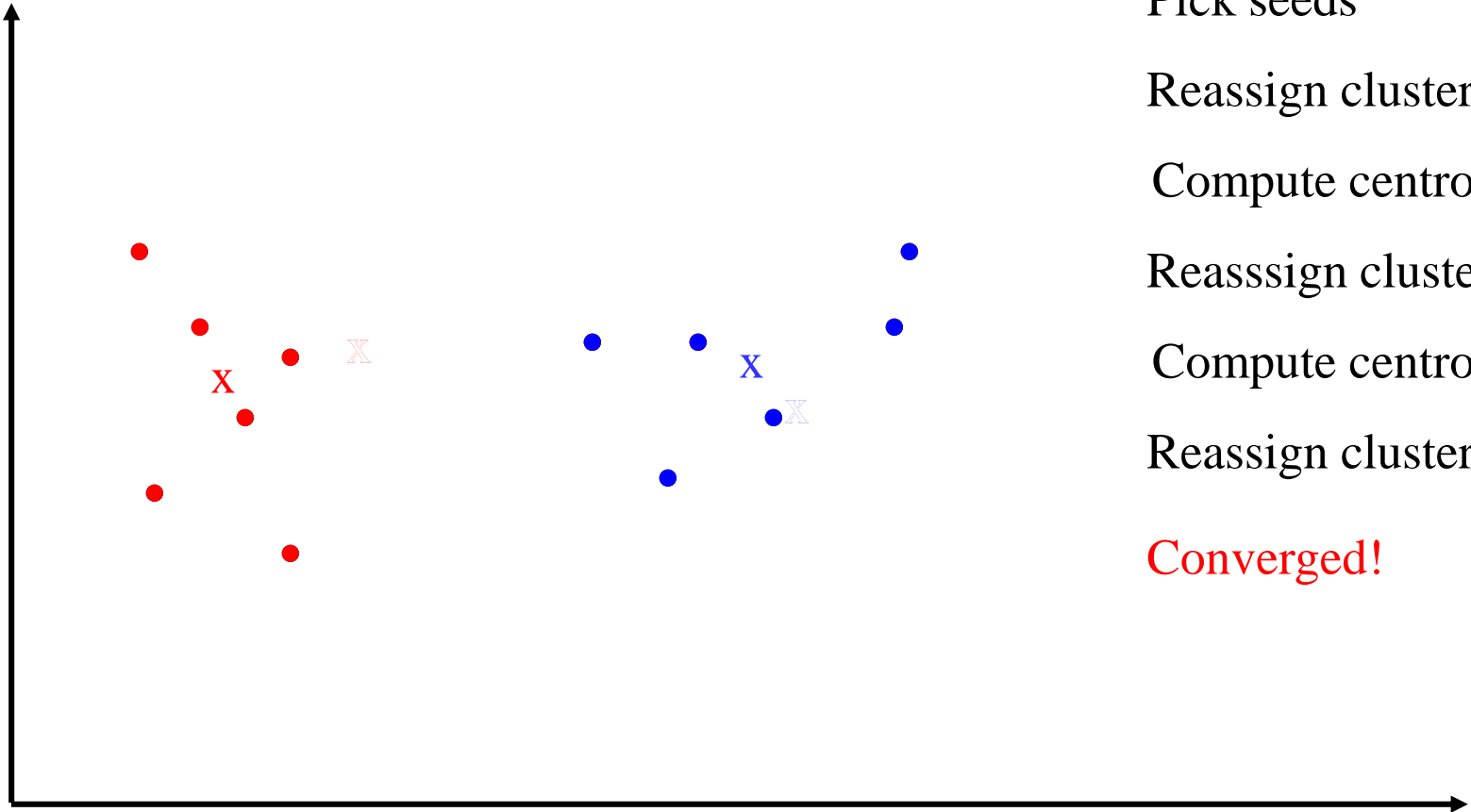
*(Update the seeds to the centroid of each cluster)*

For each cluster  $c_j$

$$s_j = \mu(c_j)$$

# K Means Example (K=2)

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Pick seeds

Reassign clusters

Compute centroids

Reassign clusters

Compute centroids

Reassign clusters

**Converged!**



# Seed Choice

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- Results can vary based on random seed selection.
- Some seeds can result in poor convergence rate, or convergence to sub-optimal clusterings.
- Select good seeds using a heuristic or the results of another method.

# Soft Clustering

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- Clustering typically assumes that each instance is given a “hard” assignment to exactly one cluster.
- Does not allow uncertainty in class membership or for an instance to belong to more than one cluster.
- *Soft clustering* gives probabilities that an instance belongs to each of a set of clusters.
- Each instance is assigned a probability distribution across a set of discovered categories (probabilities of all categories must sum to 1).

# Expectation Maximization (EM)

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- Probabilistic method for soft clustering.
- Direct method that assumes  $k$  clusters:  $\{c_1, c_2, \dots, c_k\}$
- Soft version of  $k$ -means.
- Assumes a probabilistic model of categories that allows computing  $P(c_i | E)$  for each category,  $c_i$ , for a given example,  $E$ .
- For text, typically assume a naïve-Bayes category model.
  - Parameters  $\theta = \{P(c_i), P(w_j | c_i): i \in \{1, \dots, k\}, j \in \{1, \dots, |V|\}\}$

# EM Algorithm

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- Iterative method for learning probabilistic categorization model from unsupervised data.
- Initially assume random assignment of examples to categories.
- Learn an initial probabilistic model by estimating model parameters  $\theta$  from this randomly labeled data.
- Iterate following two steps until convergence:
  - **Expectation (E-step):** Compute  $P(c_i | E)$  for each example given the current model, and probabilistically re-label the examples based on these posterior probability estimates.
  - **Maximization (M-step):** Re-estimate the model parameters,  $\theta$ , from the probabilistically re-labeled data.







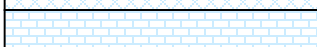








# EM

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Initialize:

Assign random probabilistic labels to unlabeled data

*Unlabeled Examples*

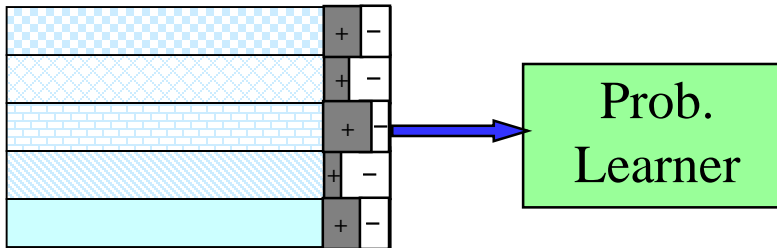
		
		
		
		
		

# EM

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Initialize:

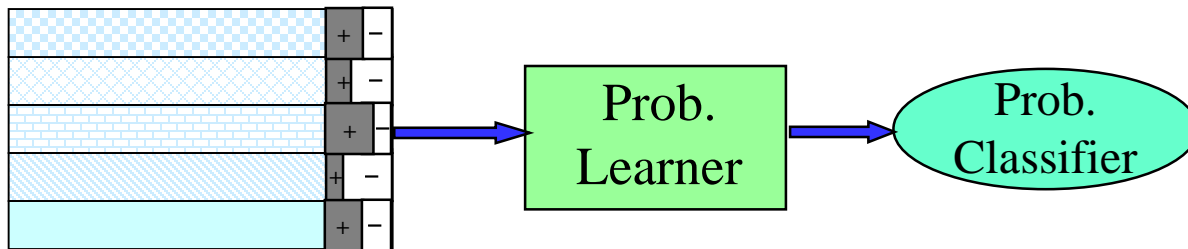
Give soft-labeled training data to a probabilistic learner



# EM

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Initialize:  
Produce a probabilistic classifier

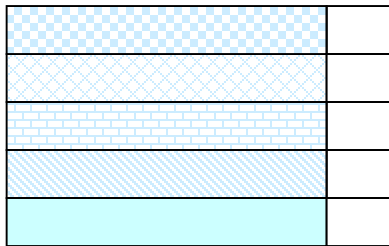


# EM

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E Step:

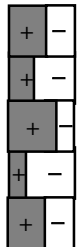
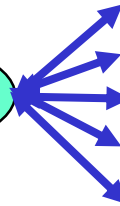
Relabel unlabeled data using the trained classifier



Prob.  
Learner



Prob.  
Classifier

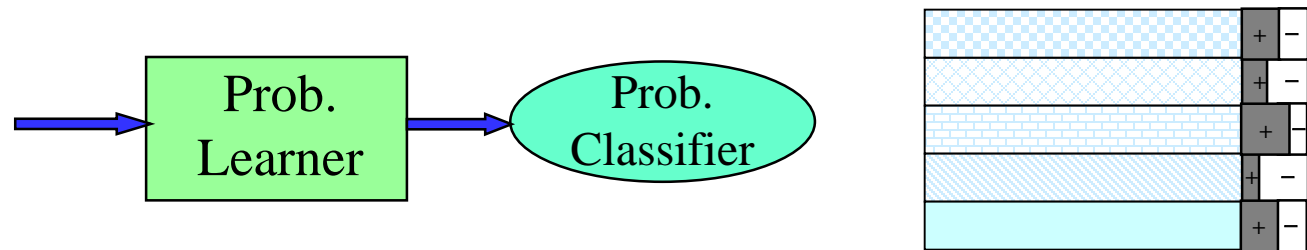




# EM

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M step:  
Retrain classifier on relabeled data



**Continue EM iterations until probabilistic labels  
on unlabeled data converge.**

# Learning from Probabilistically Labeled Data

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- Instead of training data labeled with “hard” category labels, training data is labeled with “soft” probabilistic category labels.
- When estimating model parameters  $\theta$  from training data, weight counts by the corresponding probability of the given category label.
- For example, if  $P(c_1 | E) = 0.8$  and  $P(c_2 | E) = 0.2$ , each word  $w_j$  in  $E$  contributes only 0.8 towards the counts  $n_1$  and  $n_{1j}$ , and 0.2 towards the counts  $n_2$  and  $n_{2j}$ .

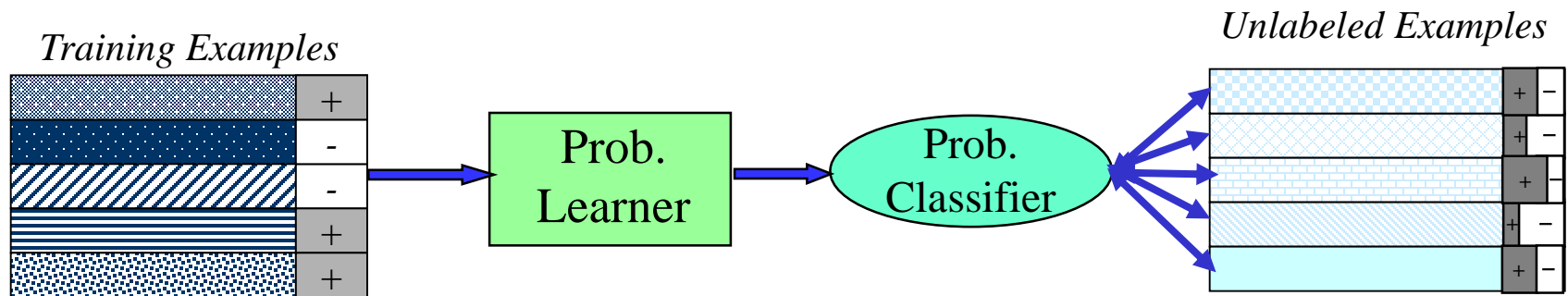
# Semi-Supervised Learning

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- For supervised categorization, generating labeled training data is expensive.
- **Idea:** Use unlabeled data to aid supervised categorization.
- Use EM in a *semi-supervised* mode by training EM on both labeled and unlabeled data.
  - Train initial probabilistic model on user-labeled subset of data instead of randomly labeled unsupervised data.
  - Labels of user-labeled examples are “frozen” and never relabeled during EM iterations.
  - Labels of unsupervised data are constantly probabilistically relabeled by EM.

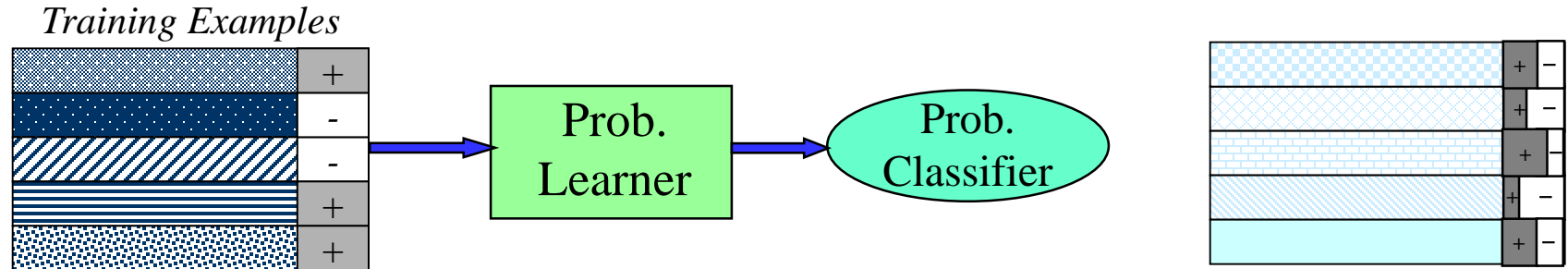
# Semi-Supervised EM

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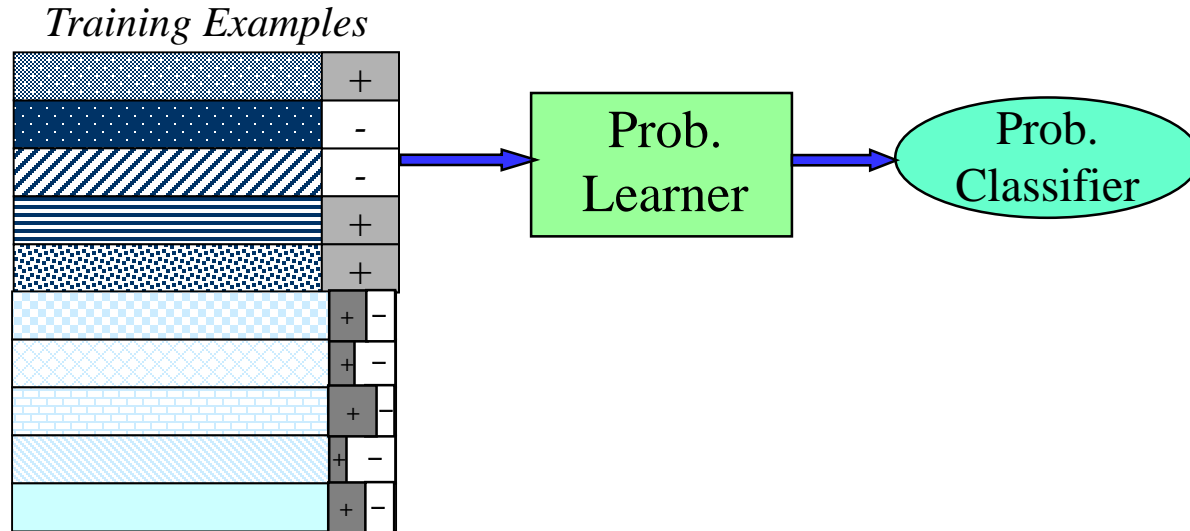
# Semi-Supervised EM

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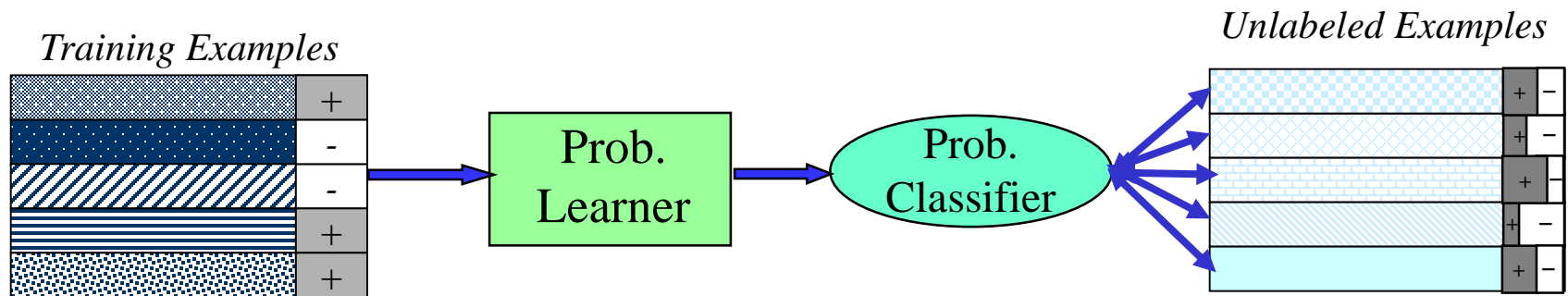
# Semi-Supervised EM

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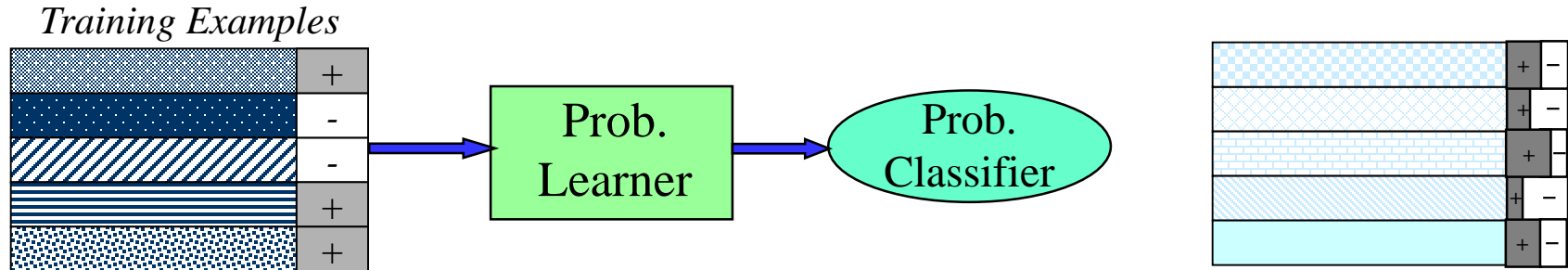
# Semi-Supervised EM

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# Semi-Supervised EM

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**Continue retraining iterations until probabilistic labels on unlabeled data converge.**



# Semi-Supervised EM Results

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- Experiments on assigning messages from 20 Usenet newsgroups their proper newsgroup label.
- With very few labeled examples (2 examples per class), semi-supervised EM significantly improved predictive accuracy:
  - 27% with 40 labeled messages only.
  - 43% with 40 labeled + 10,000 unlabeled messages.
- With more labeled examples, semi-supervision can actually decrease accuracy, but refinements to standard EM can help prevent this.
  - Must weight labeled data appropriately more than unlabeled data.
- For semi-supervised EM to work, the “natural clustering of data” must be consistent with the desired categories
  - Failed when applied to English POS tagging (Merialdo, 1994)

# Issues in Clustering

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- How to evaluate clustering?
  - Internal:
    - Tightness and separation of clusters (e.g. k-means objective)
    - Fit of probabilistic model to data
  - External
    - Compare to known class labels on benchmark data
- Improving search to converge faster and avoid local minima.
- Overlapping clustering.

# Conclusions

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- Unsupervised learning induces categories from unlabeled data.
- There are a variety of approaches, including:
  - HAC
  - k-means
  - EM
- Semi-supervised learning uses both labeled and unlabeled data to improve results.