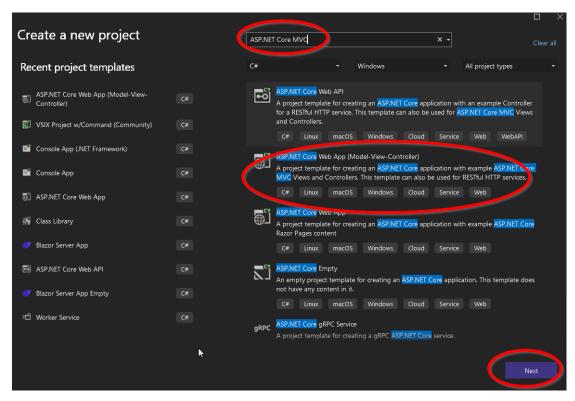
iVideos

In this document, I will be explaining step by step to create ASP.NET Core project with two views: first to upload video and save it in the server-local-disk and the other view is loading the video to the view and playing it.

New Project

Create new ASP.NET Core MVC project in VS 2022



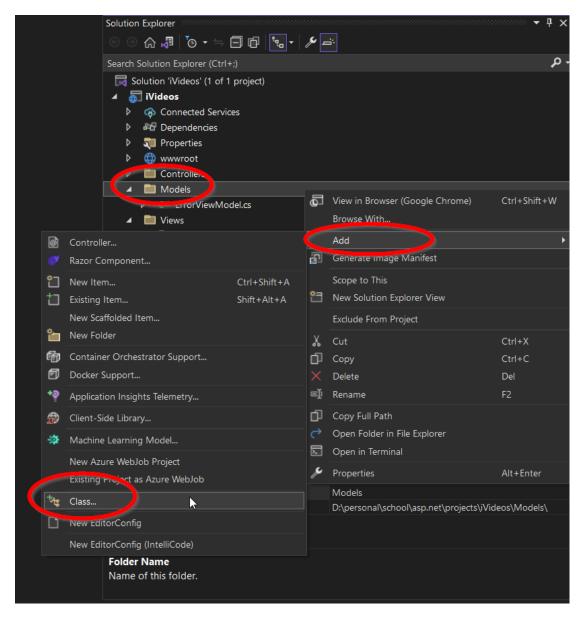
Next & Next

Model Classes Preparation

We are going to mimic DB, but not really (if you want to save the video information in DB then you need to connect the classes using Entity Framework – you can refer to other project I have created in same repo)

Video Models

Right click on Models folder:



name the new class: Video.cs

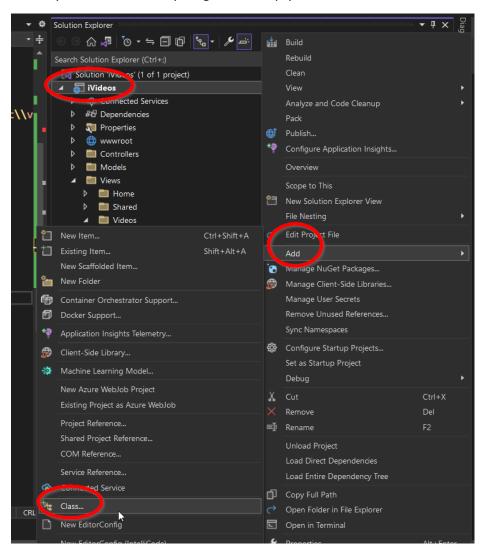
Create another class in same way, call it: VideoViewModel

VideoViewModel is meant to be used for the View (cshtml) so the user will fill the information.

the end user, will not provide the video path but the video file itself. so we need different class

Dummy DB

We wont deal with DB, we will create a singleton class that save/load data from memory...i.e. next run everything will be empty...We will call it: *VideosDB*

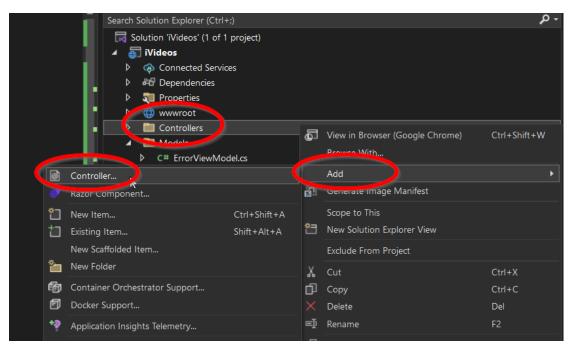


copy the implementation to your project

```
public class VideosDB
        private static VideosDB the_;
        public List<Video> Videos { get; private set; }
        private VideosDB()
            Videos = new List<Video>();
        public static VideosDB Instance
            get
                the_ ??= new VideosDB();
                return the_;
        public void Add(Video v)
            Videos.Add(v);
        public void Remove(Video v)
            Videos.Remove(v);
        }
        public void Clear()
            Videos.Clear();
        }
    }
```

Controller

Create new Controller class under <u>Controllers</u> folder, name the class: <u>VideosController.cs</u>



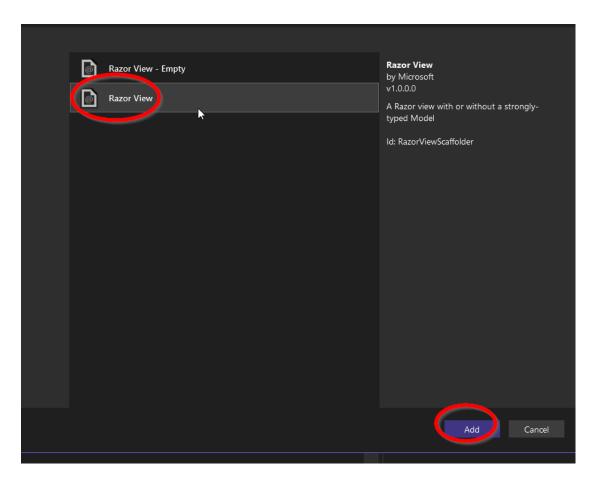
Then select "MVC Controller – Empty" from the list

Create new method in the class:

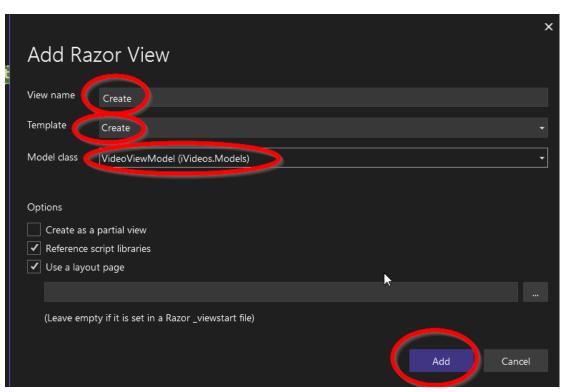
Right click on the method name -> Add View...



Then

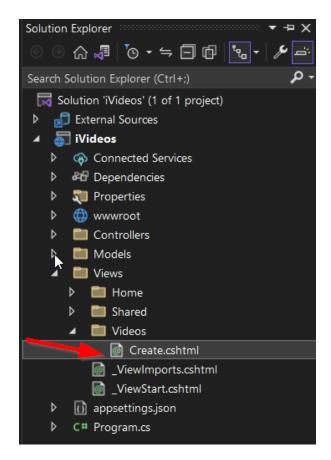


Then



View

review the Create.cshtml



Make sure it has an entry for Video.. The file should looks like:

```
@model iVideos.Models.VideoViewModel
@{
    ViewData["Title"] = "Create";
}
<h1>Create</h1>
<h4>VideoViewModel</h4>
<hr />
<div class="row">
    <div class="col-md-4">
        <form asp-action="Create" enctype="multipart/form-data" >
            <div asp-validation-summary="ModelOnly" class="text-</pre>
danger"></div>
            <div class="form-group">
                 <label asp-for="Title" class="control-label"></label>
                 <input asp-for="Title" class="form-control" />
                 <span asp-validation-for="Title" class="text-</pre>
danger"></span>
            </div>
            <div class="form-group">
                 <label asp-for="Description" class="control-</pre>
label"></label>
                 <textarea asp-for="Description" class="form-</pre>
control"></textarea>
                 <span asp-validation-for="Description" class="text-</pre>
danger"></span>
            </div>
            <div class="form-group">
                 <label asp-for="Subject" class="control-label"></label>
```

```
<input asp-for="Subject" class="form-control" />
                 <span asp-validation-for="Subject" class="text-</pre>
danger"></span>
            </div>
            <div class="form-group">
                 <label asp-for="Video" class="control-label"></label>
                 <input asp-for="Video" class="form-control" />
                 <span asp-validation-for="Video" class="text-</pre>
danger"></span>
            <div class="form-group">
                 <input type="submit" value="Create" class="btn btn-</pre>
primary" />
            </div>
        </form>
    </div>
</div>
<div>
    <a asp-action="Index">Back to List</a>
</div>
@section Scripts {
    @{await Html.RenderPartialAsync("_ValidationScriptsPartial");}
}
Review the app so far
run the app and change the URL to – port, in yellow may change from run to run...
https://localhost:7254/Videos/Create
 ← → C • localhost:7254/Videos/Create
iVideos Home Privacy
    Create
     VideoViewModel
     Title
     Description
     Subject
     Video
      Choose File
                  No file chosen
      Create
```

Back to List

As you may notice, click on Create does nothing, this because we didn't implement a Post method for create in the VideosController. Let's make it

In the VideosController, add new method as following:

```
[HttpPost]
        public IActionResult Create(VideoViewModel model)
             return View();
        }
Now we will start fill the implementation
[HttpPost]
[DisableRequestSizeLimit] //Allow large files to be uploaded
        public IActionResult Create(VideoViewModel model)
             //check if model is valid
             if (ModelState.IsValid)
             {
                 //save video under wwwroor/videos
                 string fname =
Path.Combine("videos", model.Video.FileName);
                 string fullname =
Path.Combine(Environment.CurrentDirectory, "wwwroot", fname);

MemoryStream stream = new MemoryStream();
                 model.Video.CopyTo(stream);
                 System.IO.File.WriteAllBytes(fullname, stream.ToArray());
                 //save data into "dummy db"
                 Video v = new Video();
                 v.Subject = model.Subject;
                 v.Title = model.Title;
                 v.Description = model.Description;
                 v.Id = Random.Shared.Next();
                 v.Path = fname;
                 VideosDB.Instance.Add(v);
                 return RedirectToAction("Index");
             }
             else
                 return View();
        }
```

Save and run the app again, click on create and notice that new file was created under the project\www.root\videos

Thumbnail

To save thumbnail as well of the video so you can serve these thumbnails to the client when it asks for list of videos follow the steps below:

1- From Nuget install MetdiaToolkit

```
2-Add new class, name it: VideosUtils
using MediaToolkit.Model;
using MediaToolkit.Options;
using MediaToolkit;
public class VideosUtils
        public static void SaveVideoThumbnail(string fname)
            var video = new MediaFile
                Filename = fname
            var image = new MediaFile { Filename = fname + ".jpg" };
            using (var engine = new Engine())
                engine.GetMetadata(video);
                engine.GetThumbnail(video, image,
                    new ConversionOptions { Seek =
TimeSpan.FromSeconds(video.Metadata.Duration.TotalSeconds / 2) });
            //var thumbnail = File.ReadAllBytes(image.Filename);
            //File.Delete(video.Filename);
            //File.Delete(image.Filename);
            //return thumbnail;
        }
    }
3- Back to the Videoscontroller, update the method:
      public IActionResult Create(VideoViewModel model)
By adding the following line:
      VideosUtils.SaveVideoThumbnail(fullname);
Just right after:
      MemoryStream stream = new MemoryStream();
      model.Video.CopyTo(stream);
      System.IO.File.WriteAllBytes(fullname, stream.ToArray());
```

4- run the app and upload new video file and see that video and image are saved under the wwwroot\videos folder

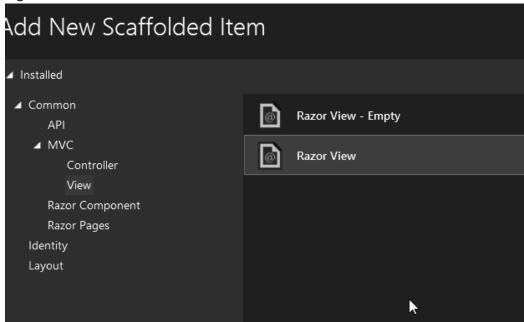
List Videos

1- Add new ViewModel for the Video list (it is also possible to utilize the existing one...) We call it: VideoViewModel2

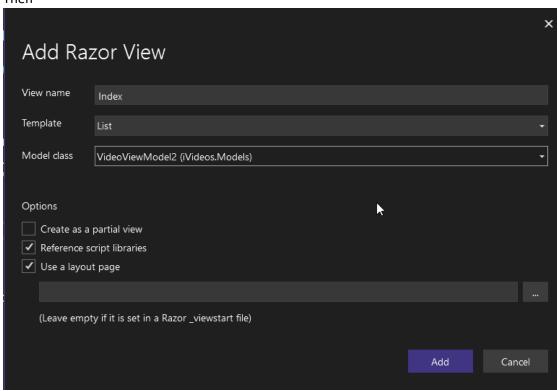
```
public class VideoViewModel2
{
    public int Id { get; set; }
    public string Title { get; set; }
    public string Description { get; set; }
    public string Subject { get; set; }
    [DataType(DataType.ImageUrl)]
    public string ImagePath { get; set; }
}
```

2- In the Video Controller add the following method:

3- Right click on the method name and add view...



4- Then



5- New view is created under: Views → Videos → Index.cshtml here is the content (with modification)

```
@model IEnumerable<iVideos.Models.VideoViewModel2>
@{
   ViewData["Title"] = "Index";
}
<h1>Index</h1>
   <a asp-action="Create">Create New</a>
<thead>
      @Html.DisplayNameFor(model => model.Id)
         @Html.DisplayNameFor(model => model.Title)
         @Html.DisplayNameFor(model => model.Description)
         @Html.DisplayNameFor(model => model.Subject)
         @Html.DisplayNameFor(model => model.ImagePath)
         </thead>
```

```
@foreach (var item in Model)
          @Html.DisplayFor(modelItem => item.Id)
              @Html.DisplayFor(modelItem => item.Title)
              @Html.DisplayFor(modelItem => item.Description)
              @Html.DisplayFor(modelItem => item.Subject)
              <img src="@Url.Content(item.ImagePath)" alt="Image"</pre>
width="100" height="100" />
                 @*@Html.DisplayFor(modelItem => item.ImagePath)*@
              @Html.ActionLink("Go to Video", "GotoVideo", new {
id=item.Id})
                 @*@Html.ActionLink("Details", "Details", new { /*
id=item.PrimaryKey */ }) |
                 @Html.ActionLink("Delete", "Delete", new { /*
id=item.PrimaryKey */ })*@
              }
   iVideos Home Privacy
       Index
```

Create New

Id	Title	Description	Subject	ImagePath	
861315758	asdasd	asdasf sdf sdf	sdf		<u>Go to Video</u>

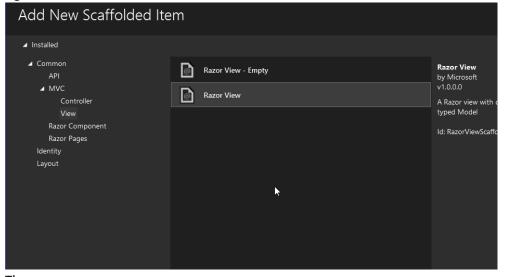
Visit Video Page

We are not going to focus on the style, only the functionality

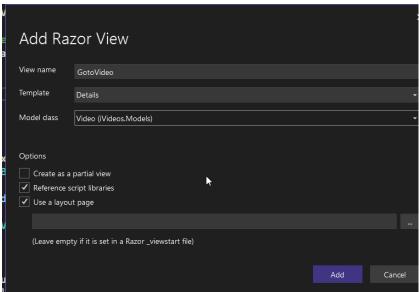
in this page, we are going to display the video details and a video player to start/stop/pause

1- in the VideosController add new function as following:

2- Add View to the action right click → Add View...



Then



a new cshtml is created – again, you may rewrite it as you wish to be more nice... anyway, I am not going to use the default view, but this one:

```
@model iVideos.Models.Video
@{
    ViewData["Title"] = "GotoVideo";
}
<h1>@Model.Title</h1>
<div>
    <h4>Video - @Html.DisplayFor(model => model.Description)</h4>
    <hr />
    <dl class="row">
        <dt class="col-sm-2">
            @Html.DisplayNameFor(model => model.Title)
        </dt>
        <dd class="col-sm-10">
            @Html.DisplayFor(model => model.Title)
        <dt class="col-sm-2">
            @Html.DisplayNameFor(model => model.Description)
        </dt>
        <dd class="col-sm-10">
            @Html.DisplayFor(model => model.Description)
        </dd>
        <dt class="col-sm-2">
            @Html.DisplayNameFor(model => model.Subject)
        </dt>
        <dd class="col-sm-10">
            @Html.DisplayFor(model => model.Subject)
    </dl>
    <video id="vid" vid="@Model.Id" controls="controls" width="500"</pre>
height="400">
        <source src="~/@Model.Path" />
    </video>
</div>
```

Let JS video update C# back

In this section, we are going to let the JS to update the C# with the video current time to save the progress of the video

1- add @section scripts in the GotoVideo.cshtml at the end as following:

```
@section scripts
    <script>
        let v = document.getElementById('vid')
        let currentTime = v.currentTime; //at this stage this is 0
        let duration = v.duration; //at this stage, this is undefined
        //update local variables
        v.ontimeupdate = (e) => {
            currentTime = Math.max(v.currentTime, currentTime);
            duration = v.duration;
        };
        //register for each 5 seconds to update server
        const updateInterval = setInterval(updateServer, 5000);
//update each 5 sec
        function updateServer() {
            //send data to the server! every 5 secs
            $.ajax({
                method: 'post',
                dataType: 'json',
                contentType: 'application/x-www-form-urlencoded',
                data: { vid: v.vid, duration: v.duration, currentTime:
currentTime },
                success: (d) \Longrightarrow {
                    console.log(d);
                }
            });
        }
    </script>
}
2- Now add new method in the VideosController, name it: UpdateVidoeInfo
[HttpPost]
        public void UpdateVidoeInfo(int vid, double duration, double
currentTime)
        {
            //save stuff to DB
            Console.WriteLine(vid);
        }
```

Final Code

You may find it under:

https://github.com/ahmad081177/asp.net.core/tree/main/iVideos