

Fundamentals of Robotics HW 1

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Abstract

This report is part of Fundamentals of Robotics course for 3d year students at Innopolis University. In this report I am working on KR 10 R1100-2 manipulator designed by KUKA, where I managed to develop kinematic model of the robot , solve forward kinematics problem and solve inverse kinematics problem using Pieper's Solution. I implemented the proposed solution using Matlab and created a test file to check the validity of my solutions.

1 Kinematic Scheme

The kinematic scheme for KR 10 R1100-2 is described in Figure 1.

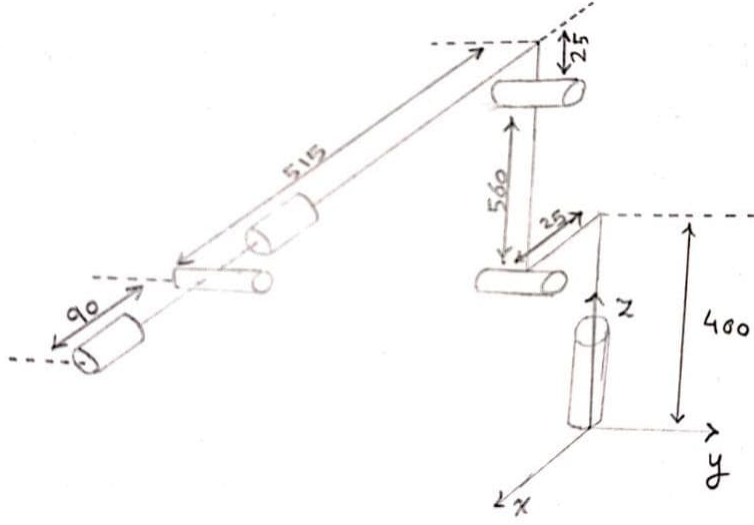


Figure 1: KR 10 R1100-2 Kinematic Scheme

2 Forward Kinematics

Forward kinematics for KR 10 R1100-2 can be described by equation 1

$$T = T_z(0.4)R_z(q_1)T_x(0.025)R_y(q_2)T_z(0.56)R_y(q_3)T_z(0.025)T_x(0.515)R_x(q_4)R_y(q_5)R_x(q_6)T_x(0.09) \quad (1)$$

$$T = \begin{bmatrix} n_x & s_x & a_x & x \\ n_y & s_y & a_y & y \\ n_z & s_z & a_z & z \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad (2)$$

3 Inverse Kinematics

Inverse kinematics problem can be divided into two sub-problems (Position and Orientation)

3.1 Position

In order to solve the position problem we need to find the center of the spherical wrist, that can be found by $T_n = T.T_x(0.09)^{-1}$. We are interested in the first three values of the last column of matrix T_n as they describe the position of the center of the spherical wrist.

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x = cos(q1)/40 + (14*cos(q1)*sin(q2))/25 - (9*sin(q1)*sin(q4)*sin(q5))/100
  + (9*cos(q2 + q3)*cos(q1)*cos(q5))/100 + (103*cos(q1)*cos(q2)*cos(q3))/200
  + (cos(q1)*cos(q2)*sin(q3))/40 + (cos(q1)*cos(q3)*sin(q2))/40
  - (103*cos(q1)*sin(q2)*sin(q3))/200 - (9*cos(q1)*cos(q2)*cos(q4)*sin(q3)*sin(q5))/100
  - (9*cos(q1)*cos(q3)*cos(q4)*sin(q2)*sin(q5))/100

y = sin(q1)/40 + (14*sin(q1)*sin(q2))/25 - (103*sin(q1)*sin(q2)*sin(q3))/200
  + (9*cos(q2 + q3)*cos(q5)*sin(q1))/100 + (103*cos(q2)*cos(q3)*sin(q1))/200
  + (cos(q2)*sin(q1)*sin(q3))/40 + (cos(q3)*sin(q1)*sin(q2))/40 +
  (9*cos(q1)*sin(q4)*sin(q5))/100 - (9*cos(q2)*cos(q4)*sin(q1)*sin(q3)*sin(q5))/100 -
  (9*cos(q3)*cos(q4)*sin(q1)*sin(q2)*sin(q5))/100

z = cos(q2 + q3)/40 - (103*sin(q2 + q3))/200 + (14*cos(q2))/25
  + (9*sin(q4 - q5)*cos(q2 + q3))/200 - (9*cos(q2 + q3)*sin(q4 + q5))/200
  - (9*sin(q2 + q3)*cos(q5))/100 + 2/5

nx = cos(q5)*(cos(q1)*cos(q2)*cos(q3) - cos(q1)*sin(q2)*sin(q3)) - sin(q5)*(sin(q1)*sin(q4)
  + cos(q4)*(cos(q1)*cos(q2)*sin(q3) + cos(q1)*cos(q3)*sin(q2)))

ny = sin(q5)*(cos(q1)*sin(q4) - cos(q4)*(cos(q2)*sin(q1)*sin(q3) + cos(q3)*sin(q1)*sin(q2)))
  - cos(q5)*(sin(q1)*sin(q2)*sin(q3) - cos(q2)*cos(q3)*sin(q1))

nz = - sin(q2 + q3)*cos(q5) - cos(q2 + q3)*cos(q4)*sin(q5)

sx = sin(q6)*(cos(q5)*(sin(q1)*sin(q4) + cos(q4)*(cos(q1)*cos(q2)*sin(q3) + cos(q1)*cos(q3)*sin(q2)))
  + sin(q5)*(cos(q1)*cos(q2)*cos(q3) - cos(q1)*sin(q2)*sin(q3))) - cos(q6)*(cos(q4)*sin(q1)
  - sin(q4)*(cos(q1)*cos(q2)*sin(q3) + cos(q1)*cos(q3)*sin(q2)))

sy = cos(q6)*(cos(q1)*cos(q4) + sin(q4)*(cos(q2)*sin(q1)*sin(q3) + cos(q3)*sin(q1)*sin(q2)))
  - sin(q6)*(cos(q5)*(cos(q1)*sin(q4) - cos(q4)*(cos(q2)*sin(q1)*sin(q3) + cos(q3)*sin(q1)*sin(q2)))
  + sin(q5)*(sin(q1)*sin(q2)*sin(q3) - cos(q2)*cos(q3)*sin(q1)))

sz = cos(q2 + q3)*cos(q6)*sin(q4) - sin(q6)*(sin(q2 + q3)*sin(q5) - cos(q2 + q3)*cos(q4)*cos(q5))

ax = sin(q6)*(cos(q4)*sin(q1) - sin(q4)*(cos(q1)*cos(q2)*sin(q3) + cos(q1)*cos(q3)*sin(q2)))
  + cos(q6)*(cos(q5)*(sin(q1)*sin(q4) + cos(q4)*(cos(q1)*cos(q2)*sin(q3) + cos(q1)*cos(q3)*sin(q2)))
  + sin(q5)*(cos(q1)*cos(q2)*cos(q3) - cos(q1)*sin(q2)*sin(q3)))

ay = - sin(q6)*(cos(q1)*cos(q4) + sin(q4)*(cos(q2)*sin(q1)*sin(q3) + cos(q3)*sin(q1)*sin(q2)))
  - cos(q6)*(cos(q5)*(cos(q1)*sin(q4) - cos(q4)*(cos(q2)*sin(q1)*sin(q3) + cos(q3)*sin(q1)*sin(q2)))
  + sin(q5)*(sin(q1)*sin(q2)*sin(q3) - cos(q2)*cos(q3)*sin(q1)))

az = - cos(q6)*(sin(q2 + q3)*sin(q5) - cos(q2 + q3)*cos(q4)*cos(q5)) - cos(q2 + q3)*sin(q4)*sin(q6)

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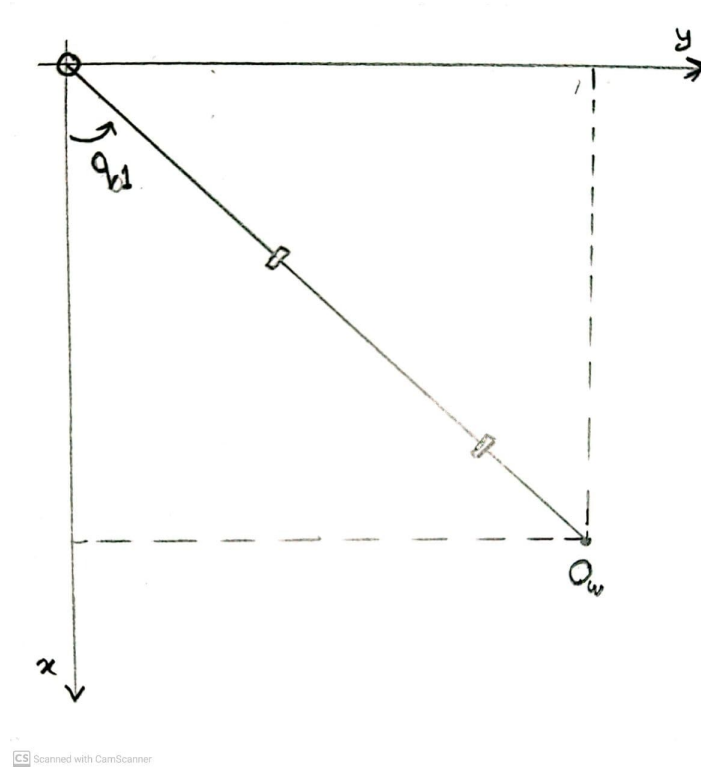


Figure 2: Top View

Noticing the top view of the manipulator in Figure 2, it is possible to describe q_1 by the following equation

$$q_1 = \text{atan2}\left(\frac{y}{x}\right) \quad (3)$$

It is worth noting that when $x = 0$ and $y = 0$ a singularity occurs because the end-effector intersects with the z axis, which means no matter what value is given to q_1 the end-effector will keep its position.

Where we found T_0^3 and T_0^6 is given.

$$T_3^6 = T_0^{3^{-1}} \cdot T_0^6 \quad (9)$$

Next, we solve T_3^6 for q_4, q_5, q_6 and get the following matrix

$$T_{36} = \begin{bmatrix} c(q_5), & s(q_5)*s(q_6), & c(q_6)*s(q_5) \\ s(q_4)*s(q_5), & c(q_4)*c(q_6) - c(q_5)*s(q_4)*s(q_6), & -c(q_4)*s(q_6) - c(q_5)*c(q_6)*s(q_4) \\ -c(q_4)*s(q_5), & c(q_6)*s(q_4) + c(q_4)*c(q_5)*s(q_6), & c(q_4)*c(q_5)*c(q_6) - s(q_4)*s(q_6) \end{bmatrix}$$

for each joint two solutions are possible

$$q_4 = \text{atan2}(T_{36}(2,1), -T_{36}(3,1))$$

$$q_6 = \text{atan2}(T_{36}(1,2), T_{36}(1,3))$$

$$q_5 = \text{atan2}(\sqrt{T_{36}(1,3)^2 + T_{36}(1,2)^2}, T_{36}(1,1))$$

%Second Set of possible solutions

$$q_{41} = \text{atan2}(-T_{36}(2,1), T_{36}(3,1))$$

$$q_{61} = \text{atan2}(-T_{36}(1,2), -T_{36}(1,3))$$

$$q_{51} = \text{atan2}(-\sqrt{T_{36}(1,3)^2 + T_{36}(1,2)^2}, T_{36}(1,1))$$