PERBANDINGAN ALGORITMA MERGE SORT, QUICK SORT, SELECTION SORT, DAN INSERTION SORT

Laporan Tugas Kecil 2

IF 2211 - Strategi Algoritma



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A. Source Code (C++)

```
Main.cpp
#include "MergeSorter.hpp"
#include "QuickSorter.hpp"
#include "SelectionSorter.hpp"
#include "InsertionSorter.hpp"
#include <stdlib.h>
#include <iostream>
#include <time.h>
#include <stdio.h>
using namespace std;
int main() {
 bool keluar = false;
 int size;
 while(!keluar){
   cout << "ukuran table yang diinginkan: ";</pre>
   cin >> size;
   srand(time(NULL));
   int oldTable[size];
   for (int i = 0; i < size; i++) {
     oldTable[i] = (rand()%(size*10)+1);
   }
   int opt=1;
   while(opt!=5){
     cout<<"Jenis Sort (default : Merge Sort): "<<endl;</pre>
     cout<<"1: Merge Sort"<<endl;</pre>
     cout<<"2: Quick Sort"<<endl;</pre>
     cout<<"3: Selection Sort"<<endl;</pre>
     cout<<"4: Insertion Sort"<<endl;</pre>
     cout<<"5: Pilih ukuran lain"<<endl;</pre>
     cout<<"0: Keluar"<<endl;</pre>
     cout<<"Pilihanmu: ";</pre>
     cin>>opt;
     if(opt==0){
      opt=5;
       keluar = true;
     } else if(opt!=5){
       int table[size];
       for (int i = 0; i < size; i++) {
         table[i]=oldTable[i];
```

```
}
    cout << endl;
    cout<<"Tabel awal: "<<endl;</pre>
    for (int i = 0; i < size; i++) {
       cout<<table[i]<<"|";</pre>
   clock_t start = clock();
   switch (opt) {
     case 1: {
       MergeSorter::sort(table,0,size-1);
     case 2: {
       QuickSorter::sort(table, 0, size-1);
     }
     case 3: {
       SelectionSorter::sort(table, size);
     case 4: {
       InsertionSorter::sort(table, size);
     }
    }
    clock_t end = clock();
    float seconds = (float) (end - start) *1000 / CLOCKS PER SEC;
    cout << endl << endl;
    cout<<"Tabel hasil pengurutan: "<<endl;</pre>
    for (int i = 0; i < size; i++) {
       cout<<table[i]<<"|";</pre>
    }
    cout<<endl<<endl;</pre>
    printf ("Waktu eksekusi: %.31f ms.\n", seconds );
    cout<<endl;
 }
 else {
   keluar = false;
  }
}
return 0;
```

```
MergeSorter.hpp
```

```
#pragma once
class MergeSorter {
   public:
   MergeSorter() {
   MergeSorter (MergeSorter &m) {
   static void sort(int *table, int i, int j) {
       int k;
       if (i<j) {
          k = (i + j) / 2;
          sort(table, i, k);
          sort(table, k + 1, j);
          merge(table,i,k,j);
      }
   static void merge(int* table, int left, int mid, int right) {
       int tempTable[right-left+1];
       int iteratorL, iteratorR;
       iteratorL = left;
       iteratorR = mid + 1;
       int i=0;
       while ((iteratorL <= mid) && (iteratorR <= right)) {</pre>
           if (table[iteratorL] <= table[iteratorR]) {</pre>
              tempTable[i]=table[iteratorL];
              iteratorL++;
           }
           else {
              tempTable[i]=table[iteratorR];
              iteratorR++;
           }
           i++;
       }
       while (iteratorL <= mid) {</pre>
           tempTable[i]=table[iteratorL];
           iteratorL++;
```

```
i++;
}//salin sisa table bagian kiri ke tempTable jika ada

while (iteratorR <= right) {
    tempTable[i]=table[iteratorR];
    iteratorR++;
    i++;
}//salin sisa table bagian kanan ke tempTable jika ada

for (int j = left; j <= right; j++) {
    table[j] = tempTable[j-left];
}//salin elemen tempTable ke table

}
};</pre>
```

QuickSorter.hpp

```
#pragma once
#include <algorithm>
#include <map>
#include <iostream>
using namespace std;
class QuickSorter {
   public:
   QuickSorter() {
   QuickSorter(QuickSorter &m) {
   static void sort(int *table, int left, int right) {
       int i = left;
       int j = right;
       //create partition
       int pivot = table[(left + right) / 2];
       while (i<=j) {
           while(table[i] < pivot)</pre>
              i++;
           while(table[j]>pivot)
```

```
if(i<=j){
        swap(table[i],table[j]);
        i++;
        j--;
    }

//recursive
    if (left<j) {
        sort(table, left, j);
}

if(i<right) {
        sort(table,i,right);
}
};</pre>
```

SelectionSorter.hpp #pragma once

}

}

}

};

InsertionSorter.hpp #pragma once class InsertionSorter { public: InsertionSorter() { InsertionSorter(InsertionSorter &m) { static void sort(int *table, int size) { for(int i = 1; i<size; i++) {</pre> int j=i;while (j>0 && table[j]<table[j-1]) { swap(table[j],table[j-1]); j--; } } } } ;

B. Contoh Input dan Output

Data input dan output yang dipergunakan pada contoh hanya berjumlah 100 agar mudah dibaca

Algoritma: Merge Sort

Tabel awal:

5, 640, 327, 178, 331, 322, 861, 848, 935, 706, 205, 205, 562, 545, 847, 844, 570, 640, 565, 147, 738, 333, 738, 465, 657, 895, 661, 960, 731, 862, 264, 87, 501, 590, 617, 184, 263, 477, 31, 197, 182, 587, 754, 95, 131, 600, 939, 53, 592, 855, 551, 329, 540, 640, 793, 196, 887, 805, 508, 969, 667, 771, 55, 519, 361, 23, 702, 975, 851, 85, 524, 32, 671, 277, 479, 154, 228, 769, 558, 819, 975, 108, 500, 514, 747, 644, 62, 985, 449, 569, 953, 467, 339, 360, 337, 51, 382, 39, 26, 233

Tabel hasil pengurutan:

```
5, 23, 26, 31, 32, 39, 51, 53, 55, 62, 85, 87, 95, 108, 131, 147, 154, 178, 182, 184, 196, 197, 205, 205, 228, 233, 263, 264, 277, 322, 327, 329, 331, 333, 337, 339, 360, 361, 382, 449, 465, 467, 477, 479, 500, 501, 508, 514, 519, 524, 540, 545, 551, 558, 562, 565, 569, 570, 587, 590, 592, 600, 617, 640, 640, 640, 644, 657, 661, 667, 671, 702, 706, 731, 738, 738, 747, 754, 769, 771, 793, 805, 819, 844, 847, 848, 851, 855, 861, 862, 887, 895, 935, 939, 953, 960, 969, 975, 975, 985
```

Waktu eksekusi: 0.115 ms.

Algoritma: Quick Sort

Tabel awal:

423, 684, 133, 16, 125, 593, 814, 538, 628, 370, 222, 424, 272, 636, 563, 695, 883, 118, 183, 409, 511, 544, 524, 767, 631, 624, 580, 183, 954, 478, 507, 376, 513, 639, 744, 637, 583, 557, 527, 562, 278, 748, 986, 549, 735, 900, 244, 618, 369, 426, 378, 879, 970, 253, 997, 952, 876, 929, 134, 182, 758, 993, 909, 271, 631, 4, 259, 566, 912, 137, 127, 189, 885, 464, 738, 971, 363, 333, 588, 83, 110, 317, 961, 431, 569, 310, 382, 797, 238, 868, 330, 347, 860, 238, 617, 842, 242, 228, 407, 153,

Tabel hasil pengurutan:

4, 16, 83, 110, 118, 125, 127, 133, 134, 137, 153, 182, 183, 183, 189, 222, 228, 238, 238, 242, 244, 253, 259, 271, 272, 278, 310, 317, 330, 333, 347, 363, 369, 370, 376, 378, 382, 407, 409, 423, 424, 426, 431, 464, 478, 507, 511, 513, 524, 527, 538, 544, 549, 557, 562, 563, 566, 569, 580, 583, 588, 593, 617, 618, 624, 628, 631, 631, 636, 637, 639, 684, 695, 735, 738, 744, 748, 758, 767, 797, 814, 842, 860, 868, 876, 879, 883, 885, 900, 909, 912, 929, 952, 954, 961, 970, 971, 986, 993, 997,

Waktu eksekusi: 0.086 ms.

Algoritma: Selection Sort

Tabel awal:

688, 12, 249, 140, 499, 718, 543, 293, 60, 944, 397, 378, 353, 191, 963, 168, 255, 929, 954, 399, 157, 246, 962, 502, 416, 299, 248, 870, 72, 732, 202, 112, 743, 802, 251, 593, 519, 145, 885, 930, 441, 282, 308, 145, 824, 622, 664, 430, 902, 618, 828, 58, 863, 141, 559, 630, 440, 159, 851, 863, 242, 52, 974, 336, 205, 577, 928, 723, 73, 813, 653, 865, 446, 312, 9, 621, 933, 673, 50, 835, 642, 229, 244, 504, 369, 155, 133, 160, 313, 335, 23, 906, 386, 348, 241, 942, 276, 168, 16, 701

Tabel hasil pengurutan:

9, 12, 16, 23, 50, 52, 58, 60, 72, 73, 112, 133, 140, 141, 145, 145, 155, 157, 159, 160, 168, 168, 191, 202, 205, 229, 241, 242, 244, 246, 248, 249, 251, 255, 276, 282, 293, 299, 308, 312, 313, 335, 336, 348, 353, 369, 378, 386, 397, 399, 416, 430, 440, 441, 446, 499, 502, 504, 519, 543, 559, 577, 593, 618, 621, 622, 630, 642, 653, 664, 673, 688, 701, 718, 723, 732, 743, 802, 813, 824, 828, 835, 851, 863, 863, 865, 870, 885, 902, 906, 928, 929, 930, 933, 942, 944, 954, 962, 963, 974

Waktu eksekusi: 0.141 ms.

Algoritma: Insertion Sort

Tabel awal:

799, 870, 759, 388, 125, 584, 861, 699, 776, 967, 85, 246, 405, 219, 46, 191, 955, 130, 809, 705, 851, 8, 743, 47, 376, 927, 539, 554, 650, 480, 247, 448, 702, 5, 835, 178, 940, 695, 876, 715, 13, 312, 312, 418, 530, 357, 960, 484, 486, 768, 540, 689, 127, 282, 735, 503, 560, 625, 408, 209, 105, 654, 9, 806, 11, 195, 335, 302, 242, 210, 17, 254, 521, 328, 23, 402, 37, 982, 237, 874, 102, 776, 914, 228, 410, 648, 82, 969, 625, 489, 530, 729, 495, 890, 886, 857, 84, 220, 158, 325,

Tabel hasil pengurutan:

5, 8, 9, 11, 13, 17, 23, 37, 46, 47, 82, 84, 85, 102, 105, 125, 127, 130, 158, 178, 191, 195, 209, 210, 219, 220, 228, 237, 242, 246, 247, 254, 282, 302, 312, 312, 325, 328, 335, 357, 376, 388, 402, 405, 408, 410, 418, 448, 480, 484, 486, 489, 495, 503, 521, 530, 530, 539, 540, 554, 560, 584, 625, 625, 648, 650, 654, 689, 695, 699, 702, 705, 715, 729, 735, 743, 759, 768, 776, 776, 799, 806, 809, 835, 851, 857, 861, 870, 874, 876, 886, 890, 914, 927, 940, 955, 960, 967, 969, 982,

Waktu eksekusi: 0.087 ms.

C. Perbandingan Waktu Eksekusi

No	Banyak data	Merge Sort	Quick Sort	Selection Sort	Insertion Sort
1	1.000	0,505	0,454	12,194	6,470
2	5.000	3,396	2,301	176,223	66,134
3	10.000	6,566	4,689	516,513	263,413
4	50.000	32,801	17,907	12.389,828	6.711,627
5	100.000	60,067	30,834	50.025,859	26.665,461
6	500.000	210,819	158,975	Sangat lama	Sangat lama
7	1.000.000	378,228	266,180	Sangat lama	Sangat lama

Perbedaan yang signifikan adalah pada waktu eksekusi Merge Sort dan Quick Sort dibanding dengan Selection Sort dan Insertion Sort. Merge Sort dan Quick Sort memiliki waktu eksekusi lebih cepat dibanding Selection Sort dan Insertion Sort karena Merge Sort dan Quick Sort memiliki kompleksitas waktu O(n log n) sedangkan Selection Sort dan Insertion Sort memiliki kompleksitas waktu O(n²).

Quick sort memiliki waktu eksekusi bukan lebih cepat dibandingkan Merge Sort karena Merge sort membuat array baru setiap iterasi sehingga memerlukan waktu menulis dan membaca ke RAM lebih banyak dari Quick Sort.

Insertion Sort memiliki waktu eksekusi yang lebih cepat dibanding Selection Sort karena pada Selection Sort iterasi level paling dasarnya mengharuskan hingga ujung array sedangkan Insertion Sort tidak.

Poin		Ya	Tidak
1.	Program berhasil dikompilasi		
2.	Program berhasil running	1	
3.	Program dapat membaca koleksi data random dan menuliskan	1	
	koleksi data terurut.		
4.	Laporan berisi hasil perbandingan kecepatan eksekusi dan	V	
	analisisnya		