

Title	Abstract	Executive Summary	Published	Remarks
<u>Meeting the new reality: immersive learning</u>	Immersive learning creates fully simulated environments where learners interact with the experience—as close to the “real world” as you can get.		Sep 21	Extended Reality (XR) in workforce training
<u>Connecting without being close</u>	Immersive technologies: From novelty to utility.		Sep 20	VR help in showcasing product
<u>The Future of Software Will Be Hyperplexed</u>	Hyperplexed architectures will simplify software development and shorten the time to market by providing native platform and run-time support for multicloud, edge, IoT, and application-specific hardware devices.		Feb 21	AR and VR support the new generation of software architectures
<u>A new approach to soft skill development</u>	With AR/VR and artificial intelligence, companies can offer immersive learning experiences to help employees develop their human capabilities.		May 20	AR/VR helps in soft skill training