

# S&NA

## System Administrators

a system admin is a person responsible for the configuration, management and reliable operations of computer system, especially multi users computers such as servers.

System administration refers to the management of one or more hardware and software systems.

## Components of SA

- => Installing and Config servers
- => Maintaining Servers and Servers based activities
- => Troubleshooting Servers related problems
- => Work as a support and
- => solves issues related to user, applications
- => Project management
- => System Monitoring
- => Back up & recovery
- => Manage Access Control

## ALIAS

### Command Line

#### SHELL:

Shell is a UNIX Term. It is a program that allows user to interact and give commands to the OS.

SHELL is a command language interpreter that executes commands.

#### ↳ BASH

stands for Bourne Again SHELL.

BASH is a Unix Shell that runs programs in a command line interpreter.

BASH has many <sup>built-in</sup> commands and consists of combinations of built-in commands

It has ability to launch programs and to control the programs that are launched by it.

#### JOB Control:

When a job is started, it has takes over the terminal.

It can issues control codes.

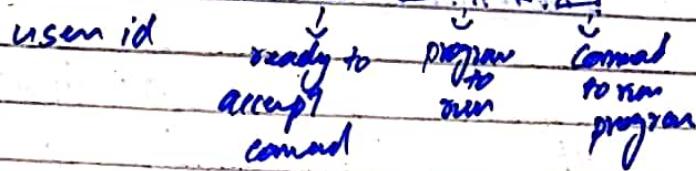
Once the program is done, it gives full control back to BASH.

### Commands:

Consider a user yang logged into the system

=> wants to launch firefox command

[Yang@server: ~]\$ firefox &



=> to stop the running job and so control returned to the Bash

simply press ~~Ctrl + Z~~

=> Ctrl + Z

=> to identify no of jobs running

=> [user id: ~]\$ jobs

Output  
[1] Running firefox

The output shows

job name (firefox)

job number (1)

Job is in 2 states

either running or stopped

=> To bring job to ~~background~~ foreground i.e give it back the control of terminal

=> [user id: ~]\$ fg [number]

To send job background and give control back to the terminal

[userid -7\$ bg [number]]

### Environment Variable:

is a variable that effect the way running process will behave on a computer.

### Printing all variable

[userid -7\$ printenv]

### Setting Environment Variable

[userid -7\$ variable = value]

e.g  
[userid -7\$ FOO = BAR]

=> To export variable for other program

Tuserid-7\$ export FOO  
↓  
E.V

=> we can use combination of commands like

Tuserid-7\$ export FOO="You are Welcome"

=> To print value of E.V

Tuserid-7\$ printenv FOO

=> To unset E.V

Tuserid-7\$ unset (variable name)  
e.g. unset FOO

## Pipes

Pipes are mechanism through which output of one program can be sent as input of other programs.

The vertical bar (|) represents pipes.

In Linux: command in Linux pipes executed concurrently

In Windows: commands runs in order and intermediate result is stored files.

# Redirection

Redirection

Redirection is the mechanism of taking control of a program and have it automatically send to a file.

3 classes

- ↳ Output to a file
  - ↳ append to a file
  - ↳ send to a file as I/O

is to collect output of a program to a file

We use ( $>$ ) greater than symbol to send output to a file

Userid -78 ls > temp/director-listing

output of program      Command symbol      file in which o/p is to be sent

(ii) To append some output or text/ code to the end of a directory

We use (>) sign, double greater than sign

[User id -7\$ echo "Dirce list" >> /tmp/directory-listing

(iii) To use output of a file as input to some program

We use (<) sign that followed by file name

[User id -7\$ grep "root" < /etc/passwd

This command will send output from password directory to grep program

## Command-Line Scripts

### Environmental Variable as a parameter

BASH allows to use E.V as parameter  
we use \$ before E.V while  
passing it as a parameter to  
a program

e.g

passing E.V FOO as a  
parameter

we write

\$FOO

so the value of FOO will be passed

### Multiple Commands

We can write multiple command on  
a same line by separating  
them with a semicolon(;)

e.g

ls -l ; cd /home ; rm -rf ./\*

## Backtick

Backticks are represented by ``

Anything inside the backticks is treated as a command to be executed.

Backtick is not a quotation sign.

It has a very special meaning.

Everything you write in the backticks is executed first before the main command and the result of command inside back ticks is used as parameter of outer main command

e.g

ps aux | grep named | awk '{print \$2}' | kill -9

This returns process #

ps aux | grep named | awk '{print \$2}' | kill -9

## Outline #6 Managing Software

Every program owned by user

Every user has unique ID number (UID)

It belongs to a Group

Group: A collection of users established by SA.

A user may belong to multiple groups.

Groups have also unique ID Number (GID)

Accessibility of programs based on UID & GID

User can be a normal user or root user

Normal user

↳ can access what they own

↳ or files of which permission is given

because the file's accessing permission

given to user

Root user

↳ access to all files and programs

↳ access whether the permission is given or not.

↳ also called super user

## User info kept

- ↳ in Active Directory, AD
- ↳ contains nitty gritty details of users and groups database.

↳ details includes SIDs for users, groups and other objs.

- ↳ Linux contains all info in /etc/passwd file.

↳ allows to change info without using any kind of special tool just by using text editor

## The /etc/passwd File

Stores user's credentials like

↳ Username → yang

↳ Password → xx:

↳ User ID → 501:

↳ Group ID → 504:

↳ GECOS / Name → Yang Yang

↳ Directory → /home/yang

↳ Shell → /bin/bash

## The /etc/shadow file

- ↳ Stores encrypted password info of user id.
- ↳ /etc/passwd file contains password in encrypted form
- ↳ so /etc/shadow file contains password which is only readable by the root user of system and some privilege programme that has allowed access.
- ↳ introduce b/c password could be cracked easily by growing home PCs technology.

Like /etc/passwd file each line in /etc/shadow file reps some info

Login name

Encrypted Password

Day since Jul 1, 1970, password was last changed

Day before pass may change

Day after pw must exp

Day before pass expire & user is to warn

Day after a g & account is disabled

A reserved file

## The /etc/group file

Following fields of each line in /etc/group

Group name

Group password

Group ID (GID)

Group Members

## Understanding

Set GID Eg Set GID command

'chmod' command

(contd.)

Permission

chmod u+w file  
u+w tool

Owner ->

Group ->

-r read -> ls -

-w write -> reg write on file  
no read & write

-x execute -> run exec file

to see file  
ls -l

## Installing GRUB Legacy

### GRUB SHELL

1 Install Launch GRUB shell using grub command

l user@laptop:~\$ grub

2 Display Grub's Current Device

l user@laptop:~\$ grub> root

3 Set Grub's root device to the partition that contains the boot directory on local hard disk

grub> root (hd0,0)

Make sure that the Stage 1 image can be found on the root device

grub> find /grub/stage1

Finally, (re)install the GRUB boot loader directly on MBR of hard disk

grub> setup (hd0)

4 Quite Grub

grub> quit

## Enabling & Disabling Services

### Enabling a Service

The startup runlevel of services/programs can also be managed using chkconfig utility.

↳ To view all the runlevels in which the carpaldd.sh program is configured to start up, type

=> [userid -]# chkconfig --list carpaldd  
output:

carpaldd 0:off 1:on 2:on ... 6:off

↳ To make carpaldd.sh program start up in runlevel 2, type

[userid -]# -level 2 carpaldd on  
output:

carpaldd 0:off 1:on 2:on ... 6:off

↳ GUI tools can also be used to run programs in runlevels configured in carpaldd.sh.

## Disabling a Service

↳ To disable a service you must know the name of service you want to disable.

↳ Use chkconfig utility to disable / off it permanently.

↳ To disable a service eg "Life Saving" carpal.sh program, type

sudo id -l & chkconfig carpal off

↳ To check list of numbered for program

sudo id -l & list carpal.

↳ To delete a service permanently

sudo id -l & chkconfig - del carpal

# IP Tables & Filtering

## IP Addressing

Internal protocol addressing is a process of assigning numeric label to each device connected in a computer network.

↳ made up of 32 bits

8 bits : 8 bits : 8 bits : 8 bits  
 $2^8 : 2^8 : 2^8 : 2^8$

0 - 255 : 0 - 255 : 0 - 255 : 0 - 255

↳ divided into 2 portions :

(i) Host bit portion

(ii) Network bit portion

↳ Subnet

logical division of a network

↳ Subnetting

process of dividing a network logically

## Firewall:

Software utility that acts as a filter for data entering or leaving a computer network.

↳ works by blocking ports accessing unauthorized or restricted data.

↳ controls network traffic and denies network connections that are not following security policies

## IP Tables :

Before IP table Linux Systems use IP-chains as Firewall

Distro:

run as a separate program not as a part of Kernel

Netfilter.org create a new program IP tables.

↳ now become default Firewall

of Fedora Linux and Redhat

## IP-Tables

↳ basic firewall

↳ is a command line firewall utility that uses policy chains to allow or block traffic

↳ When connection tries to establish, iptables checks the list of rules in its list to match it.

↳ Connection depends upon the matching of rule in tables

↳ IP tables is rule based Firewall system.

↳ By default installed with OS.

↳ Continuously monitors incoming and outgoing data packets.

↳ By default, running without any rules

↳ We can create, add, edit rules init.

## Basic Str.

"Tables has chains & chains which has rules"

[Tables]  $\Rightarrow$  [chains]  $\Rightarrow$  [Rules.]

Rules control the packets for I/p & O/p

## IP Table Filtering

- ↳ IP tables contains rules
- ↳ Kernel check each data packet according to the defined rules.
- ↳ IP filtering is simple mechanism that decides which type of IP datagrams will be processed and which will be discarded
- ↳ Discarding means ignoring as it was never received.

## Packet Forwarding:

routing datapacket and make decision acc to routing table

## Packet Filtering:

use as of rules of packet filtering.

## Linux Kernel

has built in packet filtering mechanism  
ip-filtering, IP tables

## Rules

There are 5 rules

### (i) Input:

The input chain is used for any packet coming into the system.

It's chain for managing packets input to the system & used by Filter Table.

### (ii) Output:

The output chain is for any packet leaving out the system.

Used by Filter Table.

### (iii) Forward:

The forward chain is for packets that are forwarded through the system.

### (iv) PreRouting:

Prerouting allows altering of packets before they reach the input chain.

### (v) Post Routing:

allows altering packets after they exist the output chain & used by mangle & NAT Table.

## Targets

Every ipTables have some "targets" which are executed whenever a given criteria is matched

Accept: package is accepted & goes to app for processing

Drop: packet is dropped, no info regarding drop is sent to sender

Reject: packet is dropped & info is sent to sender

Log: packd details are sent for logging

DNAT: Rewrites the destination IP of the packet

SNAT: Rewrites the source of IP of packet

## Type of IP Tables used in Filtering

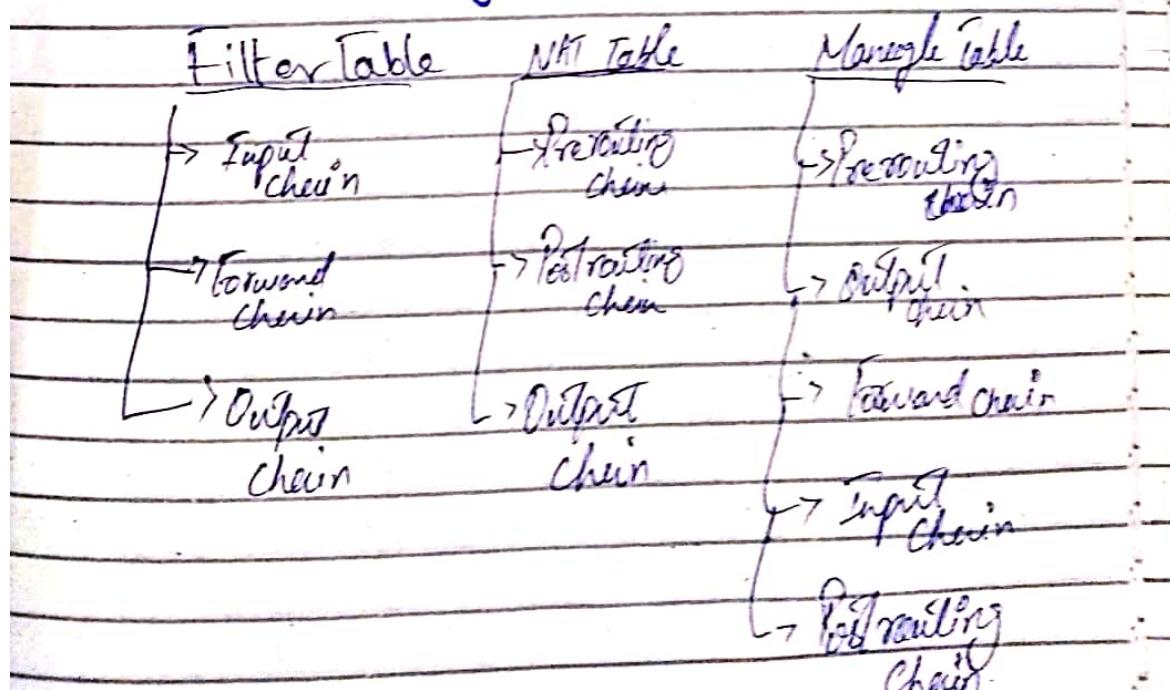
The three built-in tables with chain rules

Filter: The default table for handling network packets

NAT: Used to alter packets that create a new connection

Mangle: Used for specific type of packet alteration

## Graphically



## Filter Table

- ↳ Filter is default for ipTables
- ↳ always created by default
- ↳ mainly used for filtering packets.
- ↳ this is the place where we actually take action against packets.
- ↳ look what they contain &
- ↳ perform Drop or Accept

## Built-in Chains

- Input : Applied to a network packet that are target for server.
- ↳ packets as input
- ↳ add rules to control conn b/w Sender & Server
- ↳ e.g. Request from http server goes through this chain

- Output : Applied to locally generated packets

↳ response from servers

↳ outgoing from Firewall

Forward

- Forward : Applied to packet routed through host.
- ↳ for packet routed through servers.

## NAT Table

Network address translation table (NAT)

↳ ps methodology of modifying network address info. in IP datagram packet headers.

↳ technique to change the destination/target IP-address

↳ used to connect multiple computers in a private address range using public internet.

↳ It should only be used to translate packet's source field or des field.

## Built-in Chains

PreRouting: It translates packets before routing  
Alters network packets when they arrive

Output: Alters packet before they send out

## Postrouting

Alters packet before they leave.

## Mangle Table

Mangling refers to modifying the ip packet.

↳ any sort of modification in packet  
is called mangling

↳ used for specialized packet alterations.

## Built-in Chains:

Input: Alter new packet target for host

Output: Alter locally generated data packet before they sent out

Forward: Alter network packets routed through host

## Precerting:

After incoming new packets before they are routed

## Post routing:

After new packets before they are sent out.

## Outline # 4

### Installing Linux

#### Fedora Installation

##### Methods of installation:

FTP (file Transfer protocol) : performing n/w installation

HTTP : installation tree served from web server

NFS (Network file System) : the distribution tree is shared on an NFS server

SMB (Server Message Block) : installation tree is ex. shared on Samba Server

##### > Installation

↳ Boot off DVD-ROM

press install or upgrade Fedora

↳ select language

##### ↳ Initialize Disk

↳ select type of storage devices involved  
e.g. hard disk

↳ Data discarding option

##### ↳ Configure Network

↳ write host name

↳ can change after installation

=> Network Configuration

- ↳ choose network connection type:  
↳ wired, wireless, broadband, VPN, DSL
- ↳ automatically configuration through (DHCP)

=> Time Zone Config

- ↳ configure UTC (coordinate universal time)
- ↳ select nearest valid location  
done will set up automatically

=> Set root password

- ↳ root most privileged user
- ↳ equivalent to Admin Account in Windows
- ↳ Enter password
- ↳ Confirm //

=> Storage Config

↳ '/' identifies root partition  
(= to C:)

↳ 'boot' identifies contains files for boot process  
(= to windows)

contains files to be created before kernel begin exec.

↳ 'usr' all programs resides

↳ 'home' contains every user's home directory.

~~Swap~~ contains temporary files

Swap : where virtual memory is stored  
not accessible by user

=> Installation Options

↳ select (create custom layout)

↳ format

↳ select disk setup

↳ create & select disk partition

↳ Complete dialog box with inform.

↳ Repeate

Select

Select disk setup

=> Configure Boot loader

↳ handles procedure of actual startup

↳ GRUB boot loader in Linux

↳ install boot loader often

↳ specifying a storage device

↳ can also installed on (MBR master boot record)

MBR is first thing the system will read

=> Initial System Configuration

↳ after boot process pass through one time config

↳ Read Licence & understand thoroughly.

=> Create user  
↳ allows to create a local user  
non-privileged user  
↳ Select Add To Administrators Group  
complete fields and click  
Full Name → 'master'  
UserName → 'master'  
Password → ..  
Confirm or → ..

=> Login  
↳ After completion  
login to system  
↳ use credentials of user

## Installing Ubuntu Server

=> Installation

- ↳ Insert installation media
- ↳ select boot option accordingly
- ↳ select language
- ↳ select install UBNTU.
- ↳ Select language of os
- ↳ select Country / Region
- ↳ Select Keyboard layout

=> Configure Network

- ↳ Select hostname  
name of server

=> Setup user & Password

↳ Select & confirm

Full Name → Martin admin

Username → martin

Password → \*

Confirm → \*

=> Configure Time Zone

↳ Sets time automatically acc to time zone

if not

↳ select manually

=> Other Tasks

↳ Select automatic update option

ON or OFF

↳ Select & install GRUB boot loader

↳ after installation reboot system  
and login using credentials

## Active Directory

Active directory is a directory service that runs on Microsoft Windows Server.

### Function

- ↳ enable administrator to manage permissions.
- ↳ manage control access to network resources

Data is stored in form of objects, which includes

- ↳ users, groups, application & devices.

## Configuration of Samba Server

### Samba Server

=> Features

- ↳ powerful server
- ↳ allows access to diff files & printings on window based & other OS.
- ↳ uses a protocol CIFS (common internet file system)

=> Protocol

- ↳ Samba is implementation of CIFS
- ↳ CIFS is new file system that allows access to files & printings on diff machines in n/w
- ↳ CIFS client can read, write & remove files on host server

=> Mechanism

- ↳ uses SMB (server message block) to access Shared Resource over n/w
- ↳ Client send SMB request to access a service
- ↳ Host/server responds with an SMB

=> Why Samba

- ↳ Linux doesn't support SMB so
- ↳ Compatible system SAMBA is installed
- ↳ It allows access to shared res using SMB

Now Two systems

- ↳ Window user don't even knows they are accessing from which system.
- ↳ It is so versatile, it can installed on any platform

Port

SMB uses either

# 139 port

# 445 port

or

TCP protocol

=> Configuration Command

i) install Samba Server

```
# yum install samba -y
```

ii) enabling & starting

```
# systemctl enable smb
```

```
# systemctl start smb
```

iii) Allowing Firewall in Samba server sec policies

```
# firewall-cmd --permanent --add-service=samba
```

iv) Reloading Firewall to add rule

```
# firewall-cmd --reload
```

(vii) path for samba file for config.

# cd /etc/samba

(viii) samba configuration file

=> we vim editor for configuration

vim smb.conf:

(ix) configuration in smb.conf file

insert following data for config

[share]

Comment = Sambaserver

Path = /samba-share

browsable = yes

valid users = std1 std2 RISSIT

hosts allow = 10.53.14.0/24

writeable = yes

write list = std1 & RISSIT

guest = ok

readonly = no

(x) validate config file

testparm

(iv) create folder for configuration

# mkdir samba-share

(ix) Delete problems & troubleshoot on Network

Logs

/var/log/messages

(x) Restart

# systemctl restart samba

## Apache Server

- ↳ also called web servers
- ↳ they are configured in such away that they can access publically over the network/intent.
- ↳ so everyone can access them & user services

(i) install

```
# yum install httpd
```

(ii) enable, start & check status

```
# systemctl enable httpd.service
```

```
# /etc/init.d/httpd start
```

```
# /etc/init.d/httpd status
```

(iii) Enable firewall & reload to configure

```
# firewall-cmd --permanent --add-service=http
```

```
# firewall-cmd --reload
```

(iv) path of config file

```
cd /etc/httpd/conf
```

(v) configuration file  
httpd.conf

(vii) open & configure using vim editor  
vim httpd.conf

(viii) add configurations.

<virtualhost 10.53.4.14.807  
ServerAdmin root@studailab  
ServerName www.studailab.com  
DocumentRoot /var/www/html

</virtualhost>

(ix) First website page

index.html

can config using vim editor.

vim index.html

(X) Restart

# Systemctl restart httpd.services.

## DHCP server

Dynamic host configuration protocol

↳ protocol use TCP/IP network

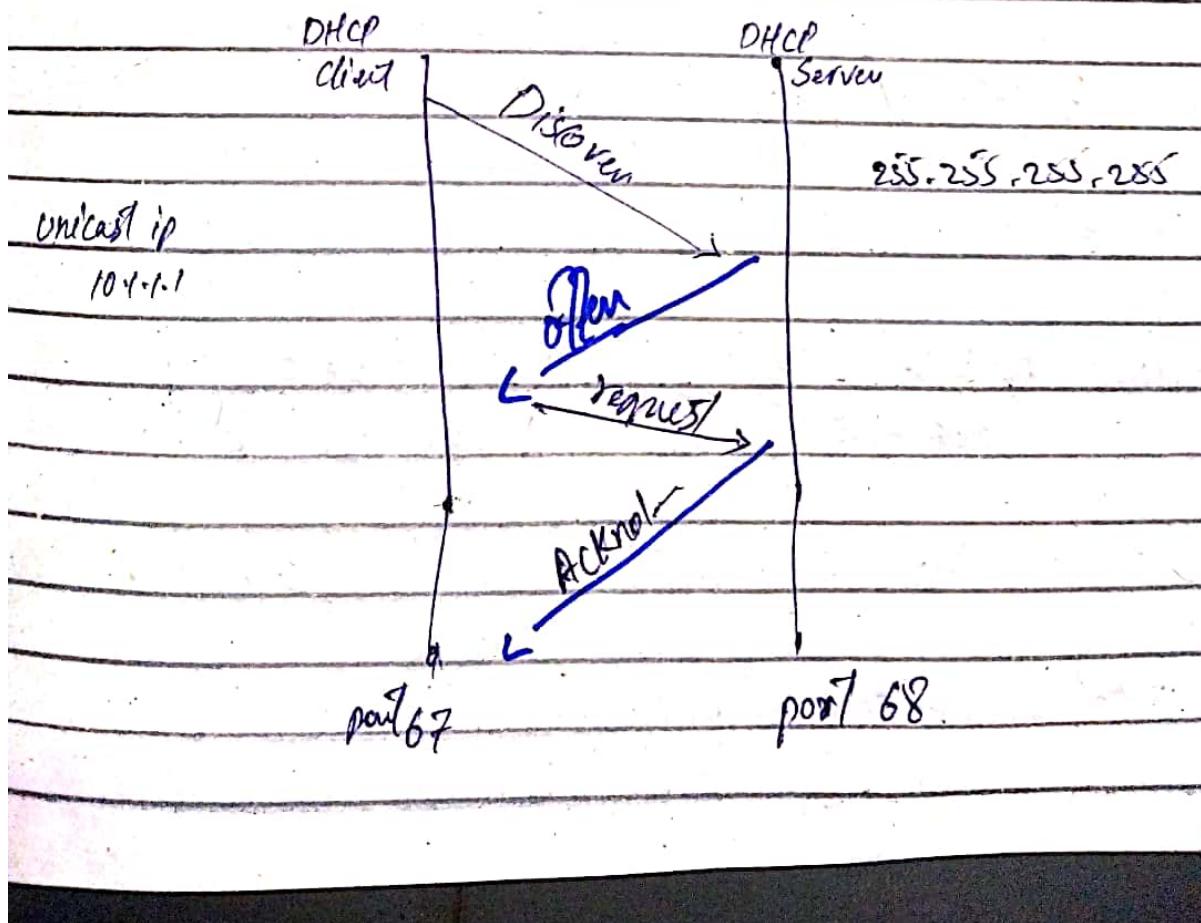
↳ automatically assigns IP, & other configuration like

subnet mask, gateway, DNS server

↳ configurations to connect devices so they can exchange info

↳ communication only possible if sender knows the destination of targeted machine.

↳ creates a pool of ip-address



Mechanism

- ↳ Client checks if DHCP available on network system.

- ↳ DHCP server offers IP to client automatically assigns it

- ↳ Client request a particular address

- ↳ DHCP server assigns the particular requested IP to a client and send acknowledgement

(i) install

```
# yum install dhcpc
```

(ii) Services

```
# systemctl enable dhcpc.services
```

```
# " " start
```

```
# " " status
```

(iii) Adding Firewall config & reloading to add this firewall in further traffic

```
# firewall-cmd --permanent --add-services=dhcpc
```

```
# firewall-cmd --reload
```

(iv) configuration file path

cd /etc/dhcp

(v) configuration file name

dhcp.conf

(vi) use vim editor to add configuration

vim dhcp.conf

(vii) configurations  
example

subnet 192.168.100.0 netmask 255.255.255.0

Range 192.168.100.101 192.168.100.150

(ix) Restart

# systemctl restart dhcp.services

to config & save all

## FTP Server

FTP  
File Transfer protocol

↳ to transfer data files within or  
between machines

(i) installation

# yum install vsftpd

(ii) directory created after installation

/var/ftp/pub

(iii) Services

# systemctl enable vsftpd.service  
# systemctl start vsftpd  
# systemctl status vsftpd

(iv) Add fire wall & reload so data can flow  
through it

# firewall-cmd --permanent --add-service=vsftpd

# firewall-cmd --reload

(v) configuration file path

cd /etc/vsftpd/

(vi) config file name

vsftpd.conf

(vii) configs to add in file  
example

(viii) add configs using vim editor

vim vsftpd.conf

(ix) Restart

after all configuration

# systemctl restart vsftpd.services