

Magnet Lake

Silver

W  
A

com  
hole

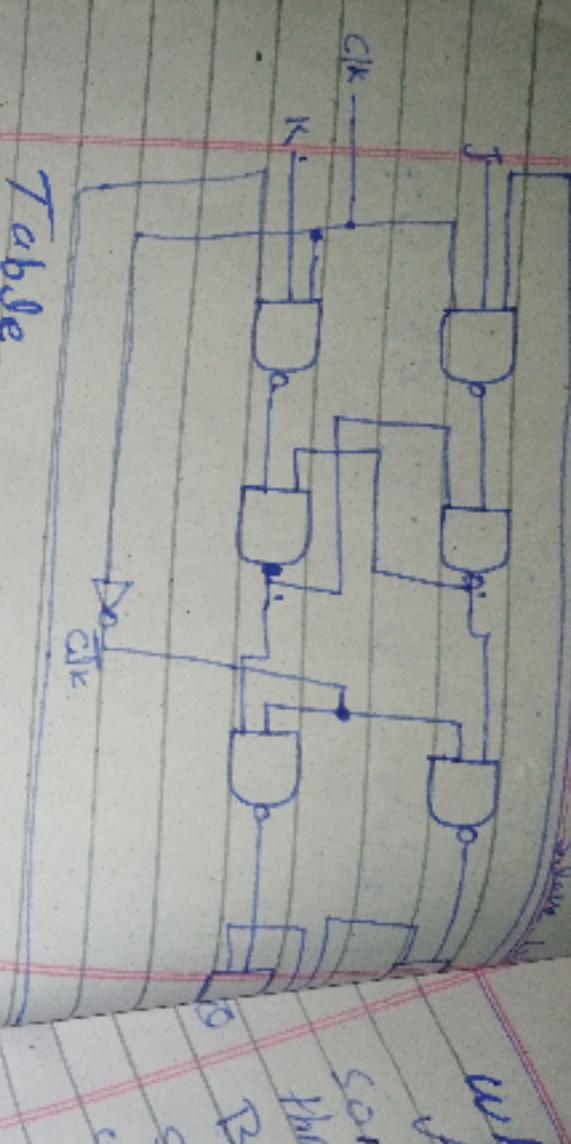
B

C

D

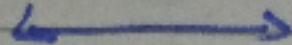
Do  
clk

Table



Trigger	Inputs		present state		next state	
	J	K	Q <sub>0</sub>	Q <sub>1</sub>	Q <sub>2</sub>	Q <sub>3</sub>
	0	0	0	0	0	0
J1	0	0	0	0	1	0
J2	0	0	0	1	0	1
J3	0	1	0	1	0	0
J4	1	0	0	1	0	0
J5	1	1	0	1	1	1
J6	1	0	1	1	0	1
J7	1	1	1	1	1	0
J8	1	0	0	0	1	0
J9	1	1	1	0	0	1
J10	1	0	0	0	0	0

Two JK flip flop.



Master-Slave JK Flip-flop

The master-slave flip-flop eliminates all the timing problems by using two SR flip-flops connected together in a series configuration. One flip-flop acts as the "Master" circuit, which triggers on the leading edge of the clock pulse while

The other acts as the "Slave" circuit, which triggers on the falling edge of the clock

! This results in the two sections, the master section and the slave section being enabled during opposite half-cycles of the clock signal.

Example:-

TTL 74LS73 is a dual JK flip-flop IC.

Glitch in digital logic  
Gleaches are unwanted signals that occur in the circuit.

The gleaches can be observed in flipflops.

Gleach will damage the circuit at times.

## What is the Identity Law

The term of the OR gate is end with a "0" or AND gate end with a "1" will always equal that the variable is called the Identity Law.

## Proof:

A variable or gate end with 0 is always equal to the variable.

$$A + 0 = A \quad \text{In which OR}$$

$$A + A + 0 = A \quad \text{gate contain 0 and}$$

$$A + 0 + A = A \quad \text{variable its identity}$$

$$A + b + A + 0 = A \quad \text{Law otherwise}$$

$$A + 0 + 0 + 0 = A \quad \text{if 2 law invalid.}$$

is always equal to the variable because it end on the "0".

If it end on the "1" it is not equal to variable

$$A + 1 = 1 \Rightarrow \neq A$$

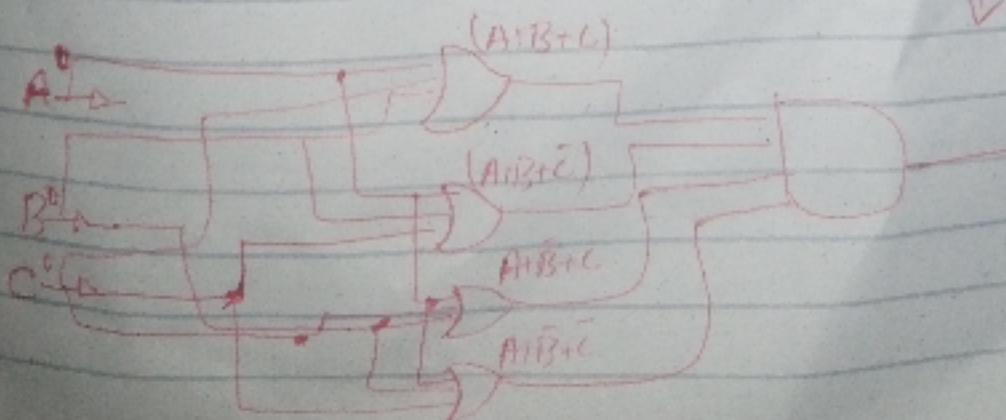
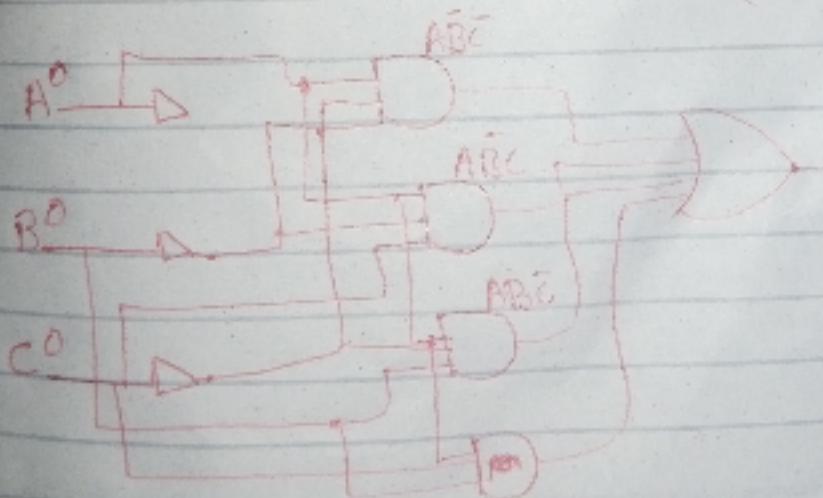
$$A + A + A + A + 1 = 1 \Rightarrow \neq A$$

$$\text{Ex: } (A+AB)(A+C) =$$

A	B	C	AB	$(A+AB)$	$A+C$	$(A+AB)(A+C)$	
0	0	0	0	0	0	0	
0	0	1	0	0	1	0	Max term
0	1	0	0	0	0	0	
0	1	1	0	0	1	0	
1	0	0	0	1	1	1	
1	0	1	0	1	1	1	Minterm
1	1	0	1	1	1	1	
1	1	1	1	1	1	1	

$$\text{product} = A\bar{B}\bar{C} + \bar{A}\bar{B}\bar{C} + A\bar{B}C + ABC$$

$$\text{product} = (A+B+C)(A+B+\bar{C})(A+\bar{B}+C)(A+\bar{B}+\bar{C})$$



Same output  
Max term = minterm

What is the Identity Law

Identity Law is in which  
The term of the OR gate  
is end with a "0" or  
AND gate end with a "1"  
will always equal that  
the variable is called  
the Identity Law.

### Proof:

A variable OR gate  
end with 0 is always  
equal to the variable.

$$\begin{array}{l} A + 0 = A \quad | \text{In which OR} \\ A + A + 0 = A \quad | \text{gate contain 0 and} \\ A + 0 + 0 = A \quad | \text{variable its identity} \\ A + A + B + C = A \quad | \text{law otherwise} \\ A + 0 + 0 + 0 = A \quad | \text{it's law invalid.} \end{array}$$

is always equal to the  
variable because it end  
on the "0".

If we it end on the "1"  
it is not equal to variable

$$A + 1 = 1 \Rightarrow \neq A$$

$$A + A + A + 1 = 1 \Rightarrow \neq A$$

## what is glitch?

A glitch happens sometimes as signals propagate through combinational logic.

Before reaching the final steady state value, sometimes a wrong intermediate value shows up at the output during the settling phase. This is called a glitch.

## Reason

The reason why it happens is because of the different signal paths have different reset delays. So when one input reaches the input of a gate set while the other input is delayed the wrong output may occur. The output signal will be valid once all of the valid input has propagated though.

$$\overbrace{ABC + A\bar{B}C + \bar{A}BC + A\bar{B}\bar{C}}$$

$$(A+B+C)(A+\bar{B}+C)(\bar{A}+B+C)(\bar{A}+\bar{B}+C)$$

Minterm

Maxterm

A	B	C	$\bar{A}$	$\bar{B}$	$\bar{C}$	$ABC$	$A\bar{B}C$	$\bar{A}BC$	$\bar{A}\bar{B}C$	f	$(A+B+C)$	$A+B\bar{C}$	$A+\bar{B}+C$	$\bar{A}+\bar{B}+C$	f
0	0	0	1	1	1	0	0	0	0	0	0	1	1	1	0
0	0	1	1	1	0	0	0	0	0	0	1	0	1	0	0
0	1	0	1	0	1	0	0	0	0	0	1	1	1	0	0
0	1	1	1	0	0	0	0	0	0	0	1	1	1	1	1
1	0	0	0	1	1	1	0	0	0	1	1	1	1	1	1
1	0	1	0	1	0	0	1	0	0	1	1	1	1	1	1
1	1	0	0	0	1	0	0	1	0	1	1	1	1	1	1
1	1	1	0	0	0	0	0	1	1	1	1	1	1	1	1

some function

so we convert

correctly to

maxterm to minterm

and minterm to

maxterm.

$$f = ABC + A\bar{B}C + \bar{A}BC + \bar{A}\bar{B}C$$

$$(A+B+C)(A+\bar{B}+C)(\bar{A}+B+C)(\bar{A}+\bar{B}+C)$$

Minterm			Maxterm			
A	B	C	$\bar{A}$	$\bar{B}$	$\bar{C}$	f
0	0	0	1	1	1	0
0	0	1	1	0	0	0
0	1	0	1	0	0	0
0	1	1	1	0	0	1
1	0	0	1	1	1	1
1	0	1	1	0	1	1
1	1	0	0	1	0	1
1	1	1	0	0	0	1

same function

so we convert

coinedly to

maxterm to minterm

and minterm to  
maxterm.