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BSIT (5th-Sem)

Q: Android SDK:

Android SDK is a packaged zip file. It contains a debugger, libraries, an emulator, documentation, sample code and tutorials.

Q: XML code for button

<Button

 android:layout_width = "fill-parent"

 android:layout_height = "wrap_content"

 android:text = "Hello! Button" />

Q Fragment vs Activity

The main difference between activities and fragments is that when an activity goes into the background, the activity is placed in the back stack. This allows the activity to be resumed when user press the

Back button. Fragments are not automatically placed in the back stack when they do into the background. In order to place a Fragment into the back stack you explicitly need to call `addToBackStack()` method.

Q: Component of Intent Object

Intent Object consists of

- Action
- Type
- Data
- Category

Q: Absolute Layout XML code

< AbsoluteLayout

`android:layout-width="fill-parent"`

`android:layout-height="fill-parent"`

`xmlns: android="http://schemas.android.com/apk/res/android" >`

</ AbsoluteLayout >

Q Java code for obtaining current date and time

```
public void onClick (View view) {  
    Toast.makeText(getApplicationContext(),  
        "Time Selected: " +  
        timePicker.getCurrentHour() + ":" +  
        timePicker.getCurrentMinute(),  
        Toast.LENGTH_SHORT).show();  
}
```

```
import java.time.format.DateTimeFormatter;  
import java.time.LocalDateTime;  
public class CurrentDateTime {  
    public static void main (String[] args)  
    {  
        DateTimeFormatter dtf = DateTimeFormatter.  
            pattern ("yy/MM/DD");  
    }  
}
```

```
LocalDateTime now = LocalDateTime.now();  
System.out.println (dtf.format (now));  
}
```

Q: 2-Methods for option menu

Two methods for option menu

=> onCreateOptionsMenu()

=> onOptionsItemSelected()

Long Questions

Activity Life Cycle

The activity base class defines a series of events that governs the life cycle of an activity.

Following are the events that occurs during the life cycle of an activity

onCreate() - called when activity is first created

onStart() - called when activity becomes visible to user

onResume() - called when activity starts interacting with the user

onPause() - called when current activity is being paused and the previous activity is being resumed

onStop() - called when activity is no longer to the user

onDestroy() - called before the activity is destroyed by the system

onRestart() - called when the activity has been stopped and is restarting again

Q: Android Stack / Architecture

The Android OS is divided into five sections

> Linux Kernel \Rightarrow This is the kernel

on which Android is based.

This layer contains all the low level device drivers for various hardware components of an Android device

> Libraries =>

These contains all the code
that provides the main feature of
an Android OS.

For example:

the SQLite library provides database
support

the webkit library provides support
for web browsing

> Android Runtime =>

At the same layer of
libraries, the Android runtime provides
a set of core libraries that enable
developers to write Android Apps

using Java Programming language.

The Android runtime also includes

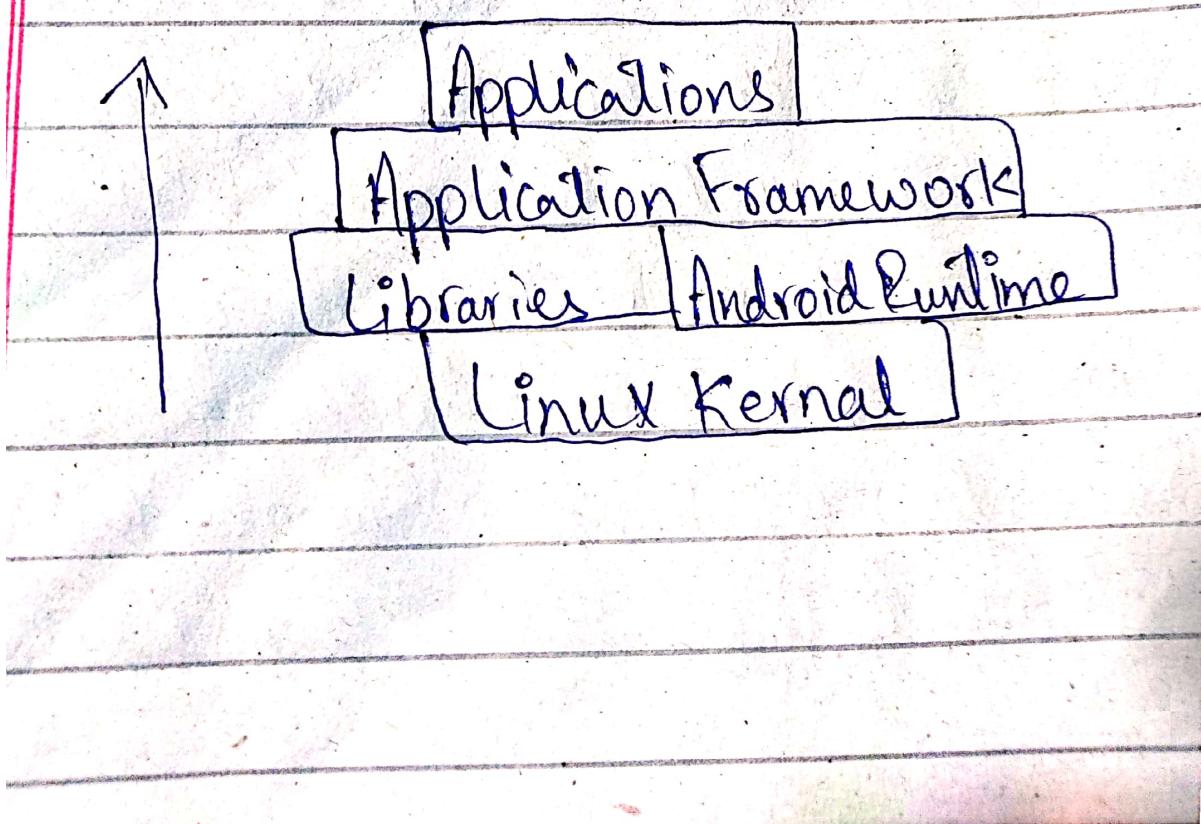
① Dalvik Virtual Machine, which enables
every Android Application to run
in its own process, with its own
instance of the Dalvik Virtual
Machine.

> Application Framework =>

Exposes the various capabilities of the Android OS to application developers so that they can make use of them in their applications

> Applications =>

This is the top layer of Android Architecture, it contains application that ships with the Android device, as well as the applications we download and install from Google Play Store



Q Frame Layout with XML Code

The Frame Layout is a place holder on screen that you can use to display a single view.

Views that you add to a FrameLayout are always anchored to the top left of the layout.

Example XML-Code {Image View inside FrameLayout}

<FrameLayout>

 android:layout_width = "wrap_content"

 android:layout_height = "wrap_content"

 android:layout_alignLeft = "@+id/lblComments"

 android:layout_below = "@+id/lblComments".

 android:layout_centerHorizontal = "true">

<Image View>

 android:src = "@drawable/droid"

 android:layout_width = "wrap_content"

 android:layout_height = "wrap_content"/>

</FrameLayout>