# Early Stage Project Success Measurement

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# Note: for more details check my well documented google colab notebook

# 1. Design

#### • Why?

- 1. Rapid changes in technology
- 2. Entrepreneurship is the mainstream

#### Goal:

Determine if an idea/project is worth pursuing or not (success or fail).

#### • Who?

Two main category of beneficiaries would use this project:

- 1. Entrepreneurs: To assess the quality of their idea
- 2. Investors: To determine what startups to invest in

#### • How?

Measure how likely users are the users to pay for it. Success if the project achieve at least the financial goal or failure otherwise

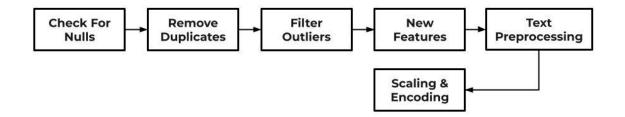
# 2. Data & Algorithms

#### Data

- 1. Kickstarter dataset (Kaggel)
- 2. Contains 13 columns
- **3.** 378,661 projects → After cleaning (124,235)

#### • Preprocessing / Features Engineering:

- The Preprocessing pipeline



Metrics	Logistic Regression	SVM	Random Forest	Gradient Boosting	Bert + Gradient Boosting	Bi- LSTM	Bi- LSTM + NN	Bert
Accuracy	0.7445	0.7442	0.7447	0.7512	0.7505	0.7334	0.2666	0.7304
Precision	0.5664	0.5946	0.5539	0.5939	0.5905	0	0.2666	0.4838
Recall	0.1928	0.1375	0.2348	0.2210	0.2199	0	1	0.1647
F1	0.2877	0.2234	0.3298	0.3221	0.3204	-	-	-
AUC	0.7185	0.7184	0.7190	0.7384	0.7381	0.5	0.5	0.6218

#### 3. Tools

# • Data Processing:

Pandas, and Numpy

# • Modelling:

SciKit-Learn, PyTorch, TensorFlow/Keras, and Pre-trained models (Bert & Glov)

#### • Visualization:

Matplotlib, Seaborn, and Google Colab

# 4. Insights and Conclusion

#### • Insights:

# 1. Model Range of Prediction:

 $(5,000 \le Goal \le 2,000,000)$ 

#### 2. Best Dates:

- (Launch day: Tuesday)
- (Launch month: October)
- (Deadline day: Thursday)

# 3. Best Categories:

- Music
- Theater

#### 4. Worst Categories:

- Technology
- Food
- Film & Video

#### • Prospective:

#### 1. Data is not sufficient:

- Bias models → more complex which needs more features e.g. Project description/Images
- Unifying the currency of goal

#### 2. Web presence:

- Integrated API / Stand alone website

# 3. Utilizing more GPUs & RAMs:

- Investigate more transformers/Pre-trained models