CHE260: Heat Transfer

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Contents

1	Introduction	2
2	Electronic Cooling	2
3	Radiation	3
4	Heat Conduction	4
5	Thermal Resistance	5
6	Thermal Resistance Networks	6
7	Conduction in cylinders and spheres, Insulation	7
8	Heat Transfer from Finned Surfaces	8
9	Heat transfer from finned surfaces (contd)	9
10	Transient Heat Conduction	10
11	Transient Heat Conduction in 2 and 3 Dimensions	11
12	Transient Heat Conduction in Semi-Infinite Solids	12
13	Forced convection, Velocity and Thermal boundary layers, Reynolds, Prand and Nusselt numbers	ltl 14
14	Forced Convection Currents	16
15	Forced convection correlations	18
16	Thermal Radiation, Black body radiation, Radiative properties	20

1 Introduction

- How is heat transfer different from thermodynamics? In thermodynamics, we assume quasi-equilibrium processes i.e. the time was not an important parameter. In heat transfer, time is an important parameter and we are interested in the rate of heat transfer.
- What is the relationship between \dot{Q} and ΔT ? What are the mechanisms of heat transfer?
- Conduction: Transfer of heat through a medium that is stationary.
- Convection: Transfer of heat from a solid surface and an adjacent fluid that is moving. Example: a fan blowing air over a hot plate. There is heat transfer from the hot plate into the fluid.
- Radiation: Energy emitted by matter in the form of electromagnetic waves.
- Radiation does not need a medium. In a vacuum, we can have radiation but not convection or conduction.
- Different mechanisms of heat transfer can take place simultaneously.
- Applications
 - Power Generation
 - * Power plant: steam generation, condenser
 - * Automobiles: engine cooling, space heating/cooling
 - Buildings
 - * Heating / Cooling
 - * Hot water
 - Refrigeration
 - Manufacturing
 - * Casting / Heat treatment
 - * Injection Moulding

2 Electronic Cooling

- \bullet > 99 % of the electrical energy supplied to a circuit is dissipated as heat
- Heat has to be dissipated to the environment while keeping the temperature of the chip in a certain range
- Heat is lost from the surface of the chip
- Important parameter is heat flux = $\frac{\text{Heat Transfer Rate}}{\text{Unit Area}}$ (in $\frac{W}{\text{cm}^2}$)

- To reduce heat flux, we can reduce heat generation and increase the surface area
- As size increases, it becomes more difficult to lose heat
- Water cooling is more efficient for large systems compared to air cooling

3 Radiation

- Radiation is energy emitted by all matter in the form of e.m. radiation
- Thermal radiation is emitted by all bodies at a finite temperature
- Opaque objects emit only from the surface
- Amount of radiation depends on the surface temperature. Summarized by the Stefan Boltzmann Law: $\dot{Q}_{emit} = \sigma A T_s^4$ where σ is the Boltzmann constant $(5.67 \times 10^{-8} \frac{W}{m^2 k^4})$, T_s is the surface temperature in Kelvin and A is the surface area.
- A surface that emits as much radiation as this is called a "Blackbody". A real surface emits less than this.: $\dot{Q}_{emit} = \epsilon \sigma A T_s^4$ where ϵ is the emissivity and $0 \le \epsilon \le 1$
- Black paint has $\epsilon = 0.99$ which is very close to 1. Aluminum foil has a low emissivity of around 0.07.
- If radiation is incident on a surface some will be absorbed. The fraction absorbed is a surface property known as the absorptivity α such that $\dot{Q}_{absorbed} = \alpha \cdot \dot{Q}_{incident}$ and $\dot{Q}_{reflected} = (1 \alpha) \cdot \dot{Q}_{incident}$
- Kirchoff's law says that $\alpha = \epsilon$
- Note: α and ϵ vary over different wavelengths
- Consider a special case of radiation
 - Small surface which is completely surrounded by a much larger surface
 - $-T_s$, A_s are temperature and area of the small surface (which is also the boundary), T_{surr} is the temperature of the surrounding surface. Both surfaces are emitting and we are interested in the net emission
 - $\dot{Q}_{rad} = \epsilon \sigma A_s (T_s^4 T_{surr}^4)$
- Example
 - Chip with an area of $15 \times 15mm$, $\epsilon = 0.6$, $T_{surr} = 25$.
 - Two methods of heat transfer
 - * Natural convection

$$\cdot h = c(T_s - T_\infty)^{\frac{1}{4}}$$

$$c = 4.2 \frac{W}{m^2 K^{\frac{5}{4}}}$$

$$q_{conv} = hA(T_S - T_{\infty})$$

$$\cdot q_{rad} = \epsilon A (T_s^4 - T_{surr}^4)$$

* Forced convetion: h is constant at 250 $\frac{W}{m^2K}$

$$q_{conv} = hA(T_S - T_{\infty})$$

4 Heat Conduction

- Heat Conduction Equation
 - -x,y,z components of \dot{Q}
 - -T is a function of (x, y, z, t)
 - $\vec{\dot{Q}} = \dot{Q}_x \hat{i} + \dot{Q}_y \hat{j} + \dot{Q}_z \hat{k}$
 - $\dot{Q}_x = -kA_x \frac{dT}{dx}$ (similar expressions for \dot{Q}_y and \dot{Q}_z
- One dimensional heat conductivity can model more complicated situations. For example if $\Delta x << \Delta y, z, \frac{dT}{dx} >> \frac{dT}{dy}, \frac{dT}{dz}$ so that \dot{Q}_y and \dot{Q}_z can be neglected
- One dimensional heat conduction
 - Cross sectional area is A(x) where x is the coordinate along which heat transfer occurs
 - $-\dot{Q}_x$ at the entry and $\dot{Q}_{x+\Delta x}$ at the exit
 - Want to find T(x) inside the object
 - Rate of increase of enthalpy = $mc_p \frac{\partial T}{\partial t} = \rho V c_p \frac{\partial T}{\partial t} = \rho c_p A \Delta x \frac{\partial T}{\partial t}$
 - Energy balance:
 - * $\rho c_p A \Delta x \frac{\partial T}{\partial t} = \dot{Q}_x \dot{Q}_{x+\Delta x}$
 - * After simplifying and taking the limit as Δx approaches 0, we get $\rho c_p \frac{\partial T}{\partial t} = \frac{-1}{A} \frac{\partial (\dot{q}A)}{\partial x}$
 - * A depends on the coordinate system and we use Fourier's law for \dot{q} : $\dot{q} = -k\frac{dT}{dx}$
- Cartesian Coordinates
 - A is a constant
 - $pc_p \frac{\partial T}{\partial t} = \frac{\partial}{\partial x} [k \frac{\partial T}{\partial x}]$
 - Assume k is constant. Then $\frac{\partial T}{\partial t} = \alpha \frac{\partial^2 T}{\partial x^2}$ where $\alpha = \frac{k}{pc_n}$.
 - If steady state i.e. $\frac{\partial T}{\partial t} = 0$ then $\frac{d^2T}{dx^2} = 0$.
 - Units of $\alpha = \frac{k}{pc_p}$, the thermal diffusivity is $\frac{m^2}{s}$.
 - High k means the material conducts well. High pc_p means that the material stores energy
- Cylindrical Coordinates

- Heat being conducted radially so $\dot{q}=-k\frac{\partial T}{\partial r}$ and $A=2\pi rL$
- $-pc_p \frac{\partial T}{\partial t} = \frac{-1}{2\pi rL} \left[\frac{\partial}{\partial r} \cdot \frac{\partial T}{\partial r} \right]$
- $-\frac{1}{\alpha}\frac{\partial T}{\partial t} = \frac{1}{r}\frac{\partial}{\partial r}(r\cdot\frac{\partial T}{\partial r})$
- At steady state, $\frac{d}{dr}(r\frac{dT}{dr}) = 0$.
- Spherical Coordinates
 - $A=4\pi r^2$ and $\dot{q}=-k\frac{\partial T}{\partial r}$ where r is the radial spherical coordinate
 - $-\frac{1}{\alpha}\frac{\partial T}{\partial t} = \frac{1}{r^2}\frac{\partial}{\partial r}(r^2\frac{\partial T}{\partial r})$
- In general $\frac{1}{r^n} \frac{\partial}{\partial r} (r^n \frac{\partial T}{\partial r}) = \frac{1}{\alpha} \frac{\partial T}{\partial t}$ where cartesian has n = 0, cylindrical has n = 1 and spherical has n = 2.

5 Thermal Resistance

- At steady state, $\frac{d^2T}{dx^2} = 0$
- Heat flux: $\dot{q} = -k \frac{dT}{dx}$.
- Heat flux is a constant
- Heat transer rate: $\dot{Q} = \dot{q}A = \frac{-kA(T_2 T_1)}{L}$
- $\dot{Q} = \frac{T_1 T_2}{R_{wall}}$ where T_1 and T_2 are the temperatures of the walls
- $R_{cond} = R_{wall} = \frac{L}{kA}$
- $\bullet\,$ Similar to current with voltage and Resistance
- $\dot{Q}_{conv} = hA(T_s T_{\infty})$
- $R_{conv} = \frac{T_s T_{\infty}}{Q_{conv}} = \frac{1}{hA}$
- Radiation is more complicated. $\dot{Q}_{rad} = \epsilon \sigma A (T_s^4 T_{sur}^4)$
- We need to define a heat transfer coefficient for radiation. $h_{rad} = \frac{\epsilon \sigma A(T_s^4 T_{sur}^4)}{A(T_s T_{sur})}$
- $\bullet \ h_{rad} = \epsilon \sigma (T_s^2 + T_{sur}^2) (T_s + T_{sur})$
- Can treat it as a resistance. $R_{rad} = \frac{T_s T_{sur}}{\dot{Q}_{rad}} = \frac{1}{h_{rad}A}$
- Multilayer Plane Wall
 - Each layer has the same surface Area
 - Layers have thicknesses L_i
 - Temperature varies as T_1 on the outside, T_2 , ..., T_{n+1} where n is the number of surfaces

- Treat each layer seperately as resistances in series
- For first wall $\dot{Q} = \frac{T_1 T_2}{R_1}$ so $T_1 T_2 = \dot{Q}R_1$. In general, $T_i T_{i+1} = \dot{Q}R_i$
- Summing all of them gives $T_1 T_{n+1} = \dot{Q}(R_1 + ... + R_n)$ so that $\dot{Q} = \frac{T_1 T_4}{R_{total}}$
- Therefore you can sum up resistances similar to electric circuits
- We can find each R_i as $\frac{L_i}{k_i A}$
- $\dot{Q} = UA(T_{\infty,1} T_{\infty,4})$ where U is the overall heat transfer
- Example: Refrigerator Wall
 - -1 mm thick insulation on the outside and width of refrigerator is L.
 - $-T_{room} = 25C$ and $T_{refrig} = 3C$
 - $-h_0 = 9 \frac{W}{m^2 C}$ and $h_i = 4 \frac{W}{m^2 C}$
 - $-k_{steel} = 15.1 \frac{W}{m^2 C}$ and $k = 0.035 \frac{W}{m^2 C}$ inside the refrigerator
 - Constraint is that $T_{s,out} > 20$. We assume heat transfer from the outside room to the inside of the refrigerator
 - What is L to ensure $T_{s,out} > 20$ to prevent condensation on the outside of the refrigerator
 - Thermal circuit consists of a convective resistance outside the refrigerator followed by 3 conductive resistance on the surfaces and then one convective resistance at the end
 - INSERT PICTURE FROM LEC NOTES

$$-\dot{Q} = \frac{T_{room} - T_{s,out}}{R_{conv,0}} = \frac{T_{room} - T_{s,out}}{\frac{1}{h_0 A}}$$

- Consider unit area. Then $\dot{Q} = h_0(T_{room} T_{s,out}) = 9(25 20) = 45W$
- $-R_{total} = \frac{1}{h} + (\frac{L}{k})_{metal} + (\frac{L}{k})_{insulation} + (\frac{L}{k})_{metal} + \frac{1}{h_i} = \frac{1}{9} + \frac{10^{-3}}{15.1} + \frac{L_2}{0.035} + \frac{10^{-3}}{15.1} + \frac{1}{4} = 0.361 + \frac{L_2}{0.035}$
- $-\dot{Q} = \frac{T_{room} T_{refrig}}{R_{total}} \rightarrow 45(0.361 + \frac{L_2}{0.035}) = 25 3$ so that L = 45mm

6 Thermal Resistance Networks

- Multiple layers e.g. in an electric chip each with different thermal properties
 - We are interested in $\dot{Q} = \dot{Q}_1 + \dot{Q}_2 + \dot{Q}_3 = \frac{T_1 T_2}{R_1} + \frac{T_1 T_2}{R_2} + \frac{T_1 T_2}{R_3}$
 - $= (T_1 T_2)(\frac{1}{R_1} + \frac{1}{R_2} + \frac{1}{R_3}) = \frac{T_1 T_2}{R_{total}}$
 - This is the electrical analog to parallel resistances
- Thermal contact resistance
 - So far we have been assuming perfect contact between different boundaries

- In reality, there is a rough surface at the boundary
- We can always define a thermal contact resistance $R_c = \frac{T_2 T_1}{\dot{a}}$ (units are $\frac{m^2 C}{W}$ (Note: Resistanc per unit area)
- The reciprocal of R_C is known as the thermal contact conductance h_c .
- $-h = \frac{1}{R_c} = \frac{q}{\Delta T}$ so that $\dot{q} = h_c \Delta T$
- $-h_c$ is thus similar to the heat transfer coefficient
- Heat conduction in cylinders & spheres
 - INSERT DRAWING FROM THE SLIDES
 - For a long pipe, the main temperature gradient is in the radial direction i.e. $\frac{dT}{dx} << \frac{dT}{dR}$
 - Therefore we can assume 1-D radial conduction
 - INSERT r_1 , r_2 diagram
 - Solve heat conduction equation in cylindrical coordinates to get T(r)
 - Steady state: $\frac{d}{dr}(r\frac{dT}{dr}) = 0$, at $r = r_1, T = T_1$ and at $r = r_2, T = T_2$
 - Integrate this to get $T(r) = c_1 \ln r + c_2$
 - Using the boundary conditions gives $c_1 = \frac{T_1 T_2}{\ln(\frac{r_1}{r_2})}$ and $c_2 = T_2 \frac{T_1 T_2}{\ln(\frac{r_1}{r_2})} \ln r_2$
- Define thermal resistance of a cylinder

$$-R_{cyl} = \frac{T_1 - T_2}{\dot{Q}_{cond}} = \frac{\ln(\frac{r_2}{r_1})}{2\pi LK}$$

Conduction in cylinders and spheres, Insulation

- Inner temperature and then two surface layers
- $\bullet \ R_C = \frac{1}{hA} = \frac{1}{2\pi r L h}$
- $R_{total} = R_{c,1} + R_{cond} + R_{c,2} = \frac{1}{2\pi r_1 L h_1} + \frac{\ln(\frac{r_2}{r_1})}{2\pi L R} + \frac{1}{2\pi r_2 L h_2}$
- Insulation
 - $-R_{total} = R_{c,1} + R_{cyl,1} + R_{cyl,2} + R_{c,2}$ where $R_{cyl,2}$ is for the insulation
 - For a sphere
 - * Insulation around a spherical metal tank

 - * $R_{total} = R_{c,1} + R_{sph,1} + R_{sph,2} + R_{c,2}$ * $= \frac{1}{4\pi r_1^2 h_1} + \frac{r_2 r_1}{4\pi r_1 r_2 k_1} + \frac{r_3 r_2}{4\pi r_3 r_2 k} + \frac{1}{4\pi r_3^2 h_2}$
- R-value
 - Thermal resistance. Thickness L, Surface area A and thermal conductivity k

- $-R = \frac{L}{k}$ is the R-value
- $-\dot{Q} = \frac{\Delta T}{R} \times A$
- Units here are in imperial units i.e. L is in feet, k is in $\frac{Btu}{hftF}$
- Critical Radius of insulation
 - Consider the area for heat loss
 - Insulation: increase thickness, increasing conduction resistance and decreasing convective resistance
 - Can we increase heat transfer?
 - * Plot \dot{Q} against r_2 to find the critical value of Resistance
 - * Equivalently set $\frac{d\dot{Q}}{dr_2} = 0$ to find the critical radius

8 Heat Transfer from Finned Surfaces

- Read Chapter 17.6
- How to find $R_{heatsink}$ for finned surfaces e.g. heat sinks in computers
- Add diagram from notes: We have a cylinder with cross sectional area $A_c(x)$ and heat transfer coeff h.
 - Consider a thin slice of this with thickness Δx some distance x away from the end
 - Energy balance $\dot{Q}_{cond,x}$ in and $\dot{Q}_{cond,x+\Delta x}$ out
 - Energy in = Energy out: $\dot{Q}_{cond,x} = \dot{Q}_{cond,x+\Delta x} + \dot{Q}_{conv}$
 - Let the perimeter of fin be P. Then surface area of element is $P\Delta x$ so that $\dot{Q}_{conv} = hP\Delta x(T-T_{\infty})$
 - Simplifying the energy balance by taking the limit as $\Delta x \to 0$: $\frac{d\dot{Q}_{cond}}{dx} + hP(T T_{\infty}) = 0$
 - Using Fourier's law $\dot{Q}_{cond}=-kA_C\frac{dT}{dx}$: $\frac{d}{dx}(kA_c\frac{dT}{dx})-hP(T-T_\infty)=0$
 - Assuming A_C, k, P constant: $\frac{d^2T}{dx^2} \frac{hP}{kA_C}(T T_{\infty}) = 0$
 - Define $\Theta=T-T_{\infty}$ and $a^2=\frac{hP}{kA_c}$ (constant) so that $\frac{d^2\Theta}{dx^2}-a^2\Theta=0$ where the solution is $\Theta(x)=c_1e^{ax}+c_2e^{-ax}$
 - Boundary conditions: $T=T_b$ at the left end while on the right end as $L\to\infty$, $T=T_\infty$
 - Therefore we simplify by having $T = T_{\infty}$ at x = L
 - In terms of Θ : At x = 0, $\Theta = T_b T_\infty = \Theta_b$ and $\Theta(\infty) = 0$
 - This gives $c_1 = 0$ and $c_2 = \Theta_b$ so that the solution is $\Theta(x) = \Theta_b e^{-ax}$

- What is the heat loss from the fin? $\dot{Q}_b = -kA_c \frac{dT}{dx}|_{x=0} \dot{Q}_{fin}$
- $\dot{Q}_{fin,long} = \sqrt{hPkA_C}(T_b T_\infty)$
- Finite fin length: What is the boundary condition at the open end
 - We can heat transfer is negligible so that adiabatic and $\frac{dT}{dx} = 0$ at the boundary
 - At x = L, $\frac{dT}{dx} = 0$ so that $\frac{d\Theta}{dx} = 0$: $c_1 e^{aL} c_2 e^{-aL} = 0$
 - At x = 0, $\Theta = \Theta_b$
 - Solve for c_1 & c_2 and the following solution will be obtained: $\frac{T(x)-T_{\infty}}{T_b-T_{\infty}}=\frac{\cosh a(L-x)}{\cosh aL}$
- Can do the same for $\dot{Q}_{fin,insulated} = -kA_C \frac{dT}{dx}|_{x=0}$ which will give $\dot{Q}_{fin,insulated} = \sqrt{hPkA_c}(T_b T_\infty) \tanh(aL)$ where $a = \sqrt{\frac{hP}{kA_c}}$
- To account for heat transfer from the tip, we can add a length ΔL at the end and the area there will be $A_c = \Delta LP$ (P is the perimeter of the fin) so that the corrected length is $L_c = L + \frac{A_c}{P}$

9 Heat transfer from finned surfaces (contd)

- Fin efficiency
 - $-\Delta T$ given by the difference between the fin temperature and the surrounding
 - Most efficient fin would have a uniform temperature T_b everywhere
 - This would imply an infinite thermal conductivity
 - In this case, $\dot{Q} = hA_{fin}(T_b T_{\infty}) = hPL(T_b T_{\infty})$
 - We define $\eta_{fin} = \frac{dotQ_{fin}}{\dot{Q}_{fin,max}}$
 - For an infinitely long fin, $\eta_{fin,long} = \frac{\sqrt{hPkA_c}(T_b T_\infty)}{hPL(T_b T_\infty)} = \frac{1}{L}\sqrt{\frac{kA_c}{hP}} = \frac{1}{aL}$ which is in terms of physical properties
 - $-\dot{Q}_{fin} = \eta_{fin}\dot{Q}_{fin,max} = \eta_{fin}hA_{fin}(T_b T_{\infty}) = h\eta_{fin}A_{fin}(T_b T_{\infty})$
 - $-\eta_{fin}A_{fin}$ can be treated as the corrected area
 - For an insulated tip, perform the same steps with the original definition to get $\eta_{insulated tip} = \frac{\tanh aL}{aL}$
- Fin effectiveness
 - How much has the fin increased heat transfer by?

$$- \epsilon_{fin} = \frac{\dot{Q}_{fin}}{\dot{Q}_{nofin}}$$

$$-\dot{Q}_{nofin} = hA_c(T_b - T_{\infty})$$

$$-\dot{Q}_{longfin} = \sqrt{hPkA_c}(T_b - T_\infty)$$
 so that $\epsilon_{longfin} = \sqrt{\frac{kP}{hA_c}}$

- To increase the effectiveness, make k as large as possible and maximize $\frac{P}{A_c}$
- Fins are most effective with low h so they are used for gases, hot liquids
- Generally we use fins if $\epsilon \geq 2$
- When can we assume fins are infinitely long?
 - $-\frac{\dot{Q}_{fin,insulated}}{\dot{Q}_{fin,long}} = \tanh(aL)$. tanh asymptotically approaches 1 as aL approaches ∞
 - In practice, if $aL \geq 5$ we can assume an infinitely long fin. But even aL = 1 has $\tanh = 0.76$ so it gives 76 % of heat transfer of an infinitely long fin. Therefore $L = \frac{1}{a}$ is a reasonable length for a fin
- Designing a heat sink
 - $-\dot{Q}_{total} = \dot{Q}_{unfinned} + \dot{Q}_{fin}$
 - From the definition of efficience $\dot{Q}_{fin} = \eta_{fin} \cdot hA_{fin}(T_b T_{\infty})$
 - $\Rightarrow \dot{Q}_{total} = hA_{unfinned}(T_b T_{\infty}) + h\eta_{fin}A_{fin}(T_b T_{\infty}) = h\left[A_{unfinned} + \eta_{fin}A_{fin}\right](T_b T_{\infty})$
 - We can define a thermal resistance $R_{fin} = \frac{T_b T_{\infty}}{\dot{Q}_{total}} = \frac{1}{h[A_{unfinned} + \eta_{fin} A_{fin}]}$

10 Transient Heat Conduction

- Consider a solid at temperture T_i and a liquid at $T_{\infty} < T_i$. The solid is dropped into the liquid. How does T vary over time?
 - We would expect the temperature T to asymptotically approach T_{∞}
 - Heat Conduction equation: $\frac{\partial^2 T}{\partial x^2} + \frac{\partial^2 T}{\partial y^2} + \frac{\partial^2 T}{\partial z^2} = \frac{1}{\alpha} \frac{\partial T}{\partial t}$
 - We set the first three terms equal to 0 by using the lumped capacitance approximation i.e. no temperature gradient in the body
 - We would expect this to be valid when the object is small and has a high thermal conductivity
 - Using an energy balance: $\dot{E}_{store} = -\dot{Q}_{conv}$
 - $-\dot{E}_{store} = mc_p \frac{dT}{dt} = \rho V c_p \frac{dT}{dt}$ and $\dot{Q}_{conv} = hA(T T_{\infty})$
 - Equating the two, we get $\frac{d(T-T_{\infty})}{T-T_{\infty}} = -\frac{hA}{\rho V c_p} dt$ so that $\ln(T-T_{\infty}) = \frac{-hA}{\rho V c_p} t + C_1$
 - Using $T = T_i$ at t = 0, we get $\ln \left[\frac{T T_{\infty}}{T_i T_{\infty}} \right] = \frac{-hA}{\rho V c_p} t$
 - We define a "time constant" $\tau = \frac{\rho V c_p}{hA}$ so that $\frac{T T_\infty}{T_i T_\infty} = \exp\left[\frac{-t}{\tau}\right]$
 - The LHS starts at 1 and decays to 0 as $t \to \infty$. Moreoever at $t = \tau$, the value is $\frac{1}{e} \approx 0.368$
- The response time of a thermometer is usually 3τ . However it is important to note that τ is a function of h so it varies in different environments

- Moreover τ depends on $\frac{V}{A} = \frac{r}{3}$ for a sphere so to get a fast response time you would make it very thin
- When is a lumped capacitance valid?
 - At steady state, the conduction in a solid must be equal to the convection in a fluid i.e. $kA\frac{(T_1-T_2)}{L}=hA(T_2-T_\infty)$ i.e. $\frac{T_1-T_2}{T_2-T_\infty}=\frac{hL}{k}$
 - $-\frac{hL}{k}$ is a dimensionless number and is known as a Biot number.
 - Note: k is the thermal conductivity of the solid, L is the length scale in the direction of conduction
 - Suppose the Biot number is large i.e. >> 1 so that $T_1-T_2 >> T_2-T_\infty$
 - If Biot number is very small, then $T_1 T_2 \ll T_2 T_\infty$ so we can neglect T change inside the body (we assume uniform temp in the body) and use the lumped capacitance model
 - By << we typically mean a Biot value <0.1
 - In an irregular body, the length scale used is $L = \frac{V}{A}$

11 Transient Heat Conduction in 2 and 3 Dimensions

- A ball of volume V, mass m and SA A and heat transfer coefficient h is droppped into a fluid
- Assume that the temperature T is uniform in the body
- We had previously assumed that if Bi < 0.1 we have a lumped capacitance
- Example: Steel shaft, $k=51.2, \, \rho=7832, \, c=541$ and $T_i=300$ is placed into a furnace with $T_\infty=1200$.
 - How long before the shaft temperature reaches 800?
 - We first calculate the Biot number as $Bi = \frac{hL}{k}$ where $L = \frac{V}{A} = \frac{\pi r^2 L}{2\pi r L} = \frac{r}{2}$
 - Then $Bi = \frac{h\frac{r}{2}}{k} = \frac{100 \times \frac{0.05}{2}}{51.2} = 0.05$ so we can apply the lumped value
 - $-\frac{T-T_{\infty}}{T_i-T_{\infty}} = \exp\left[-\frac{hA}{\rho Vc}t\right]$ where $\frac{A}{V} = \frac{2}{r}$
 - This gives $\ln \left[\frac{800-1200}{300-1200} \right] = \dots$ and solving gives t = 859s
- Transient heat conduction in 3 dimensions e.g. plane walls, cylinders, spheres
 - What happens if Bi > 0.1?
 - In this case we cannot neglect the temperature gradients inside the body
 - Have to solve the complete heat conduction equation
 - Consider a solid wall with temperature T_i on one side which then instantly becomes lowered to a temperature T_{∞} as it is placed into a fluid.

- As time increases, the temperature inside the wall e.g. at the center decreases
- So in this case, T is a function of x and t
- For a plane wall $\frac{\partial^2 T}{\partial x^2} = \frac{1}{\alpha} \frac{\partial T}{\partial t}$ where $\alpha = \frac{k}{\rho c_p}$ is the thermal diffusivity
- Second order wrt x so two boundary conditions are needed there. First order wrt t so one initial condition is needed there
- This can be solved analytically but we will not do that
- We instead consider the lumped capacitance solution $\ln\left[\frac{T-T_{\infty}}{T_i-T_{\infty}}\right]=\frac{-hA}{\rho V c_p}t$
- We take the characteristic length $L = \frac{V}{A}$.
- $-\frac{hA}{\rho V c_p} t = \frac{h}{\rho L c_p} t = \left(\frac{h}{\rho L c_p} t\right) \left(\frac{L}{L} \cdot \frac{k}{k}\right) = \left(\frac{hL}{k}\right) \left(\frac{k}{\rho c_p}\right) \left(\frac{t}{L^2}\right) = \left(\frac{hL}{k}\right) \left(\frac{\alpha t}{L^2}\right) \text{ where } Bi = \frac{hL}{k} \text{ which is unitless}$
- We define the Fourier number $Fo = \frac{\alpha t}{L^2}$ which is also dimensionless
- The dimensionless temperature $\Theta = \frac{T T_{\infty}}{T_i T_{\infty}}$ so that the lumped capacitance solution can be written as $\Theta = \exp(-Bi \cdot Fo)$
- A physical interpretation of the Fourier number can be found by considering a cube with side length L. Then $\dot{Q}_{cond} = kA\frac{\partial T}{\partial x} = kL^2\frac{\Delta T}{L} = kL\Delta T$
- $-\dot{Q}_{store} = mc_p \frac{\partial T}{\partial t} = \rho L^3 c_p \frac{\Delta T}{t}$ so that $\frac{\dot{Q}_{cond}}{\dot{Q}_{store}} = \frac{k}{\rho c_p} \cdot \frac{t}{L^2} = \frac{\alpha t}{L^2} = Fo$
- Even when we cannot assume lumped capacitance and get an exact solution of the heat conduction equation, the solution is of the form $\Theta = \Theta(Bi, Fo)$
- We can define $\Theta_0 = \frac{T_0 T_{\infty}}{T_i T_{\infty}}$ so that the solution is of the form $\Theta_0 = A_1 e^{-\lambda_1^2 Fo}$ where A_1, λ_1 are function of Bi
- Example: Carbon steel plate with $T_i = 440$ is placed in a furnace at $T_{\infty} = 600$. We need to heat to a minimum temperature of 520. What is the time t required.
 - $-h = 200, k = 40 \text{ and } \alpha = 8 \times 10^{-6}$
 - $-Bi = \frac{hL}{k} = \frac{200 \times 0.04}{40} = 0.2$
 - Since Bi > 0.1, we cannot use the lumped capacitance and instead use the analytical solution which we obtain from tables
 - From Table 18.2, $Bi = 0.2 \implies \lambda_1 = 0.4328, A_1 = 1.0311$
 - $-\Theta_0 = \frac{T_0 T_\infty}{T_i T_\infty} = A_1 e^{-\lambda_1^2 Fo}$
 - $-\Theta_0 = \frac{520-600}{440-600} = 0.5$ so that $0.5 = 1.0311 \exp(-(0.4328)^2 Fo)$ and so Fo = 3.864
 - $-Fo = \frac{\alpha t}{L^2} \implies t = \frac{FoL^2}{\alpha} = \frac{3.864 \times (0.04)^2}{8 \times 10^{-6}} = 773s$

12 Transient Heat Conduction in Semi-Infinite Solids

• The general problem consists of a body at temperature T_i with the surface temperature suddenly being changed to T_s .

- Temperature variation would go from T_s down to T_i . δ corresponds to a skin depth and after that we are in the core
- How does the skin depth δ vary with time?
- Heat conduction equation with one dimension: $\frac{\partial^2 T}{\partial x^2} = \frac{1}{\alpha} \frac{\partial T}{\partial t}$
- An estimate of $\frac{\partial^2 T}{\partial x^2}$ can be found as $\frac{(\frac{\partial T}{\partial x})_{x\sim\delta}-(\frac{\partial T}{\partial x})_{x\sim0}}{\delta}$
- $-(\frac{\partial T}{\partial x})_{x=0} \sim \frac{T_i T_s}{\delta}$ so that $\frac{\partial^2 T}{\partial x^2} \sim 0 \frac{T_i T_s}{\delta^2}$, $\frac{\partial T}{\partial t} \sim \frac{T_s T_i}{t}$
- From the heat conduction equation $-\frac{T_i-T_s}{\delta^2}\sim \frac{1}{\alpha}\frac{T_s-T_i}{t}$
- Time for effect to be felt throughout the body is $t_c \sim \frac{r_0^2}{\alpha}$
- $-\delta \sim \sqrt{\alpha t}$
- For a short time $t \ll t_c$, we can treat the body as being semi infinite
- The exact solution is given by $\frac{\partial^2 T}{\partial x^2} = \frac{1}{\alpha} \frac{\partial T}{\partial t}$
- δ grows as a function of time
- Boundary conditions: At x = 0, $T(0,t) = T_s$ and as $x \to \infty T(\infty,t) = T_i$
- Initial conditions: $T(x,0) = T_i$
- Define a similarity variable $\eta = \frac{x}{\delta}$ such that $0 < \eta < 1$

$$-\eta = \frac{x}{2\sqrt{\alpha t}}$$
 so that $\frac{\partial T}{\partial t} = \frac{dT}{d\eta} \cdot \frac{\partial \eta}{\partial t} = \frac{d}{dt} \left[\frac{-x}{4t\sqrt{\alpha t}} \right]$

$$- \frac{\partial T}{\partial x} = \frac{dT}{d\eta} \cdot \frac{\partial \eta}{\partial x} = \frac{dT}{d\eta} \left[\frac{1}{2\sqrt{at}} \right]$$

$$- \frac{\partial^2 T}{\partial x^2} = \frac{d}{d\eta} \left(\frac{\partial T}{\partial \eta} \right) \cdot \frac{\partial \eta}{\partial x} = \frac{d^2 T}{d\eta} = \frac{1}{4\alpha t}$$

- Transforming the heat conduction equation, we get $\frac{d^2T}{d\eta^2} = \frac{1}{\alpha} \frac{dT}{d\eta} (\frac{-x}{4t\sqrt{\alpha t}}) = -2\eta \frac{dT}{d\eta}$
- The PDE is now an ODE
- At x = 0, $\eta = 0$, $T(0) = T_s$ and as $x \to \infty$, $\eta \to \infty$, $T(\infty) = T_i$
- Let $w = \frac{dT}{d\eta}$ so that $\frac{dw}{d\eta} = -2\eta w$ which gives $\ln w = -\eta^2 + c_0$
- $-\frac{dT}{d\eta}=w=c_0e^{-\eta^2}$ and integrating, $T=c_0\int_0^{\eta}e^{-u^2}du+c_1$
- Boundary conditions give $T_i = c_0 \int_0^\infty e^{-u^2} du + T_s$ which gives the solution $\frac{T T_s}{T_i T_s} = \frac{2}{\sqrt{\pi}} \int_0^\eta e^{-u^2} du = erf(\eta)$ where the RHS is the error function
- Can also be written as $1 \frac{T T_s}{T_i T_s} = 1 erf(\eta)$ or $\frac{T T_i}{T_s T_i} = erfc(\eta)$
- Heat Flux at Surface

$$-\dot{q}_s = -k\frac{\partial T}{\partial x}|_{x=0} = 0k\frac{\partial T}{\partial \eta}\frac{\partial \eta}{\partial x}|_{\eta=0}$$

$$- \frac{d\eta}{dx} = \frac{1}{2\sqrt{\alpha t}}$$

$$-\dot{q}=\frac{k(T_s-T_i)}{\sqrt{\pi \alpha t}}$$

• Contact of two semi-infinite bodies

- One body with temperature $T_{A,i}$ and conductivity k_A and the other with $T_{B,i}$ and k_B
- We require that $T_{S,A} = T_{S,B}$
- The heat flux must be the same i.e. $\dot{q}_{S,A} = \dot{q}_{S,B}$

$$- - \frac{k_A(T_s - T_{A,i})}{\sqrt{\pi(\alpha_a t)}} = \frac{k_B(T_s - T_{B,i})}{\sqrt{\pi(\alpha_B t)}}$$

$$- \implies \frac{T_{A,i} - T_s}{T_s - T_{B,i}} = \frac{\sqrt{(k\rho c)_B}}{\sqrt{(k\rho c)_A}}$$

– Define effusivity as $\gamma = \sqrt{k\rho c}$

13 Forced convection, Velocity and Thermal boundary layers, Reynolds, Prandtl and Nusselt numbers

• Forced Convection

- Convection is the heat transfer from a surface to a moving fluid
- Forced part means that motion is imposed by external means
- A surface at a temperature T_s and a fluid with velocity V_{∞} and temperature T_{∞}
- $-\dot{Q}_{conv} = hA(T_s T_{\infty})$
- How do we determine h?
 - * Quite complicated
 - * Depends on physical properties of fluid: viscosity μ , density ρ , thermal conductivity k and specific heat c_p
 - * Depends on the fluid velocity V_{∞}
 - * Depends on the shape and size of body: Characteristic length i.e. for a plate it is the length L whereas for a cylinder of sphere it is the diameter D. Differences for objects of irregular shapes
 - * Type of flow laminar, turbulent

• Velocity Boundary layer

- Incoming flow at velocity V_{∞} and temperature T_{∞} and a solid plate
- There is a no slip condition at the interface between the fluid and the solid. i.e. the velocity at the interface must be 0 but if you move away, it will go back to V_{∞}
- We can define a boundary layer thickness by choosing where the velocity is $0.99V_{\infty}$
- At y = 0 (plate surface), V = 0. The heat transfer there is thus by conduction only so that Fouriers law applies
- Here $\dot{q}_{cond} = -k_{fluid} \frac{\partial T}{\partial y}|_{y=0}$. We have also defined $\dot{q}_{conv} = h(T_s T_{\infty})$

- At y=0, $\dot{q}_{conv}=\dot{q}_{cond}$ so that $h=\frac{-k_{fluid}\frac{\partial T}{\partial y}|_{y=0}}{T_s-T_{\infty}}$
- Therefore h depends on k_{fluid} and the temperature gradient $\frac{\partial T}{\partial y}|_{y=0}$. This leads to thermal boundary layers

• Thermal Boundary layer

- Temperature of the surface is $T_s > T_{\infty}$
- Fluid coming at temperature T_{∞}
- When the fluid comes in contact with the plate, there cannot be a discontinuity so it must be equal to T_s at the contact point
- INSERT PIC FROM NOTES. We define the thermal boundary layer in a similar way to be the point where $T-T_s=0.99(T_\infty-T_s)$
- $-\frac{\partial T}{\partial y}|_{y=0}$ is the temperature gradient.
- h changes with position as the local $\frac{\partial T}{\partial y}|_{y=0}$ changes
- We define a local heat transfer coefficient h(x)
- We can average: $\bar{h} = \frac{1}{L} \int_0^L h(x) dx$
- Instead of worrying about local variations, we use the average value of h

• Velocity Boundary layer flow

- The difference between the boundary and the surfaces increases linearly as a straight path in laminar flow
- There is a transition region then where the path will start becoming unstable which eventually becomes a turbulent region with turbulent flow
- Fluid exerts a drag on the plate. Measured in terms of the shear stress (force per unit area)
- $\tau = \mu \frac{\partial V}{\partial y}|_{y=0}$ where μ is the fluid viscosity $(\frac{kg}{ms})$
- Velocity gradient can be solved but it is very complicated and practically we define a friction coefficient
- We imagine a fluid coming to rest at a stagnation point. Using Bernoulli's equation, $\frac{P}{\rho} = \frac{V_{\infty}^2}{2} + \frac{P_{\infty}}{\rho} \implies P P_{\infty} = \frac{\rho V_{\infty}^2}{2}$. This is the pressure rise and the force felt by plate
- We define the friction coefficient c_f so that $\tau = c_f \frac{\rho v_\infty^2}{2}$
- Generally we expect $c_f \sim 1$ but this depends on the shape

• Laminar & Turbulent Flow

- Heat transfer is greater in turbulent flow i.e. with an increased velocity
- However when the heat transfer goes up, shear goes up and so bigger fans (more energy) are needed

- The transition to turbulence depends on the ratio of fluid inertia to viscosity
- A high inertia drives random motion and therefore turbulence
- A high viscosity damps turbulence
- Consider a mass with diameter D and a fluid coming in around it at velocity V_{∞}
 - * There is an inertial force F_i and a viscous force F_v
 - * Take the characteristic distance to be D
 - * The inertial force $F_i=ma$ where the mass $m=\rho D^3$ and the acceleration $a=\frac{V_\infty^2}{D}$
 - * The viscous force $F_v = \tau A = \mu \frac{\partial V}{\partial v} \cdot A$
 - * $F_v \sim \mu \frac{V_{\infty}}{D} \cdot D^2 \implies \frac{F_i}{F_v} = \frac{\rho V_{\infty} D}{\mu}$
 - * This number is known as the Reynolds number: $Re = \frac{\rho V_{\infty} D}{\mu}$

14 Forced Convection Currents

- Fluid with velocity V_{∞} and density ρ_{mu} . What forces are exerted onto the body (with characteristic length being the diameter D)
 - Inertial force $F_i = ma$
 - * $m \sim \rho D^3$
 - * The fluid starts with velocity V_{∞} and is brought to rest over a distance D
 - * $t = \frac{D}{V_{\infty}}$
 - * $\Delta V = V_{\infty}$ so $a \sim \frac{\Delta v}{t} = \frac{V_{\infty}}{\frac{D}{V_{\infty}}} = \frac{V_{\infty}^2}{D}$
 - * Thus $F_i \sim \rho D^3(\frac{V_\infty^2}{D}) = \rho D^2 V_\infty^2$
 - Viscous Force
 - * $F_v = \tau A = \mu \frac{dV}{dy} \cdot A$
 - * $F_v \sim \mu \frac{V_{\infty}}{D} \cdot D^2$
 - We are interested in the ratio
 - * $\frac{F_i}{F_v} \sim \frac{\rho V_{\infty} D}{\mu}$
 - * This is a very important number called the Reynolds Number $Re = \frac{\rho V_{\infty} D}{\mu}$
 - * The kinematic viscosity is defined as $\nu=\frac{\mu}{\rho}$ so that he Reynolds number can also be written as $Re=\frac{V_{\infty}D}{\nu}$
 - * For small Re, viscous forces are dominant. Fluctuations in the flow are damped. This leads to laminar flow.
 - * For large Re, inertial forces are dominant. Fluctuations in the flow become amplified and this leads to turbulent flow
 - * For every geometry, there is a critical value of Re at which a transition to turbulence occurs e.g. $Re_{critical,flatplate} = 5 \times 10^5$

- Two boundary layers are developing velocity, thermal
 - The velocity goes from V_{∞} down to 0 and the temperature goes down from T_{∞} to T_s
 - Let δ_v be the velocity boundary layer and δ_t be the thermal boundary layer
 - $-\delta_t$ may be smaller or larger than δ_v . How do we tell?
 - * This depends on the physical properties of the fluid
 - Fluids with high viscosity ν (oils) have thick velocity BL i.e. δ_v is a large fraction of V_{∞}
 - Fluids with high thermal diffusivity () $\alpha = \frac{k}{\rho c_p}$) have thick thermal BL
 - The ratio $\frac{\delta_v}{\delta_t}$ is given by the ratio $\frac{\nu}{\alpha}$
 - The Prandtl Number is defined to be this ratio: $Pr = \frac{\nu}{\alpha} = \frac{\mu c_p}{k}$
 - -Pr is a fluid property
 - For $Pr \ll 1$ (e.g. a liquid metal) $\delta_v \ll \delta_t$
 - For $Pr \gg 1$ (e.g. oils) $\delta_v \gg \delta_t$
 - For $Pr \sim 1$ (e.g. gases) $\delta_t \sim \delta_v$
- We have two dimensionless parameters $Re = \frac{\rho V_{\infty} D}{\mu}$ and $Pr = \frac{\nu}{\alpha}$
- \bullet Need to non dimensionalize h
 - $-\dot{Q}_{conv} = hA(T_s T_{\infty}) \sim hD^2(T_s T_{\infty})$
 - Suppose the fluid was not moving
 - Then heat transfer is by conduction only
 - $\dot{Q}_{cond} = k_{fluid} A \frac{dT}{dr} \sim k_{fluid} D^2 \frac{T_s T_{\infty}}{D}$
 - How much is heat transfer enhanced due to convection
 - This is given by the ratio $\frac{\dot{Q}_{conv}}{\dot{Q}_{cond}} = \frac{hD}{k_{fluid}}$ which is a dimensionless number
 - This ratio is known as the Nusselt number $Nu = \frac{hD}{k_{fluid}}$
 - Do not confuse with $Bi = \frac{hD}{k_{solid}}$
- We started with $h = f(D, V_{\infty}, \rho, \mu, c_p, k)$ and dependent on the geometry
- This can now be written as $\frac{hD}{k} = f\left(\frac{\rho DV_{\infty}}{\mu}, \frac{\mu c_p}{k}\right)$ and dependent on the geometry
- $\implies Nu = f(Re, Pr)$ and geometry
- Can do experiments
 - Consider a plate with a uniform heat flux due to an electrical current through it
 - Can put it into a wind tunnel with V_{∞} and T_{∞}

- We know that $\dot{Q} = hA(T_s T_{\infty}) = P = EI$ (electrical power)
- We know the other variables and can thus solve for h and plot it as a function of V_{∞}
- Repeat for different plate sizes, different T_s and different T_{∞}
- Can plot Nu vs Re and all the data should fall on the same curve
- Repeat for different fluids to get different curves for different fluids
- Can then plot $\ln(\frac{Nu}{Pr^n})$ against $\ln Re$ and the data for different fluids will all lie on the same line
- $-\ln(\frac{Nu}{Pr^n}) = m \ln Re + C$ or equivalently $Nu = cRe^m Pr^n$ where n, m, C are determined experimentally for each geometry

Forced convection correlations **15**

- Read Ch 19.3, 19.4. 19.5 19.8 will not be covered
- Dimensionless Analysis
 - Consider a tube with velocity from the bottom
 - * Z (height) is in terms of P, V
 - * What are relevant parameters?
 - $\cdot P, V, z$
 - · Fluid properties: ρ
 - \cdot Gravity q
 - * Develop an equation relating P, V, z, ρ, q
 - * If we develop an equation, the dimension of both sides must be equal
 - * $P[\frac{N}{m^2}] = \frac{kg\frac{m}{s^2}}{m^2} = [\frac{kg}{ms^2}]$
 - * $\frac{P}{\rho}$ is in $\left[\frac{m^2}{s^2}\right] \Longrightarrow \frac{P}{\rho V^2} \left[\frac{m^2}{s^2} \times \frac{s^2}{m^2}\right]$ * $\frac{g}{V^2}$ is also dimensionless

 - * Therefore $\frac{P}{\rho V^2} = f\left(\frac{gz}{v}\right)$
 - * We plot $\frac{\dot{P}}{\rho V^2}$ against $\frac{gz}{V^2}$ and we discover that all data falls on one line. If it doesnt fall on one line, the analysis was done incorrectly
 - * Thus $\frac{P}{\rho V^2} = -\frac{gz}{v^2} + C_1$ which when simplified gives $\frac{P}{\rho} + gz + \frac{V^2}{2}$ which is a constant. We can derive Bernoulli's equation experimentally in this way
- Forced Convection Correlation
 - Flow over a flate plate
 - $-V_{\infty}$ flowing from the left, laminar region, then transition and then turbulence
 - $-\tau = \mu \frac{\partial V}{\partial y} \sim \mu \frac{V_{\infty}}{\delta_V}$
 - As δ_v goes up, τ goes down

- Local frictional coefficient $c_{f,x}$ goes down initially while in laminar, then goes up while in transition and finally goes down again in turbulence region
- For laminar flow $c_{f,x} = \frac{0.664}{Re_x^{\frac{1}{2}}}$
- Local Reynolds number = $Re_x = \frac{V_{\infty}x}{\nu}$
- Average friction coefficient over length L of plate: $c_f = \frac{1}{L} \int_0^L c_{f,x} dx = \frac{1}{L} \int_0^L \frac{0.664}{Re_x^{\frac{1}{2}}} dx = \frac{1}{L} 0.664 (\frac{\nu}{V_{\infty}})^{\frac{1}{2}} \int_0^L \frac{dx}{x^{\frac{1}{2}}} = \frac{2}{L} \times 0.664 (\frac{\nu}{V_{\infty}})^{\frac{1}{2}} \cdot L^{\frac{1}{2}}$
- This gives $c_f = \frac{1.328}{Re_L^{\frac{1}{2}}}$
- The heat transfer coefficient $h = -\frac{k}{T_s T_\infty} \frac{\partial T}{\partial y}|_{y=0}$ so that $\frac{\partial T}{\partial y} \sim \frac{T_s T_\infty}{\delta_t}$
- As δ_t increases, $\frac{\partial T}{\partial y}$ goes down implying that h decreases
- So h decreases while in laminar flow, increases in the transition and then decreases again in turbulent region
- We define a Local Nusselt Number: $Nu_x = \frac{h_x x}{k}$
- For laminar flow, $Nu_x = 0.332 Re_x^{\frac{1}{2}} Pr^{\frac{1}{3}}$ where $Pr \geq 0.6$
- The average Nusselt number is $Nu = \frac{hL}{k} = \frac{1}{L} \int_0^L Nu_x \, dx$
- This gives $Nu=0.664Re_L^{\frac{1}{2}}Pr^{\frac{1}{3}}$
- For turbulent flow, $Re_x > 5 \times 10^5$ and $c_{f,x} = \frac{0.0592}{Re_x^{\frac{1}{2}}}$

• Example

- Air with $T_{\infty} = 300C$, $V_{\infty} = 10$ on a tube with $T_s = 50$ and L = 0.5. Find $\dot{Q}_{cooling}$
- The film temperature is used where $T_f = \frac{T_{\infty} + T_s}{2}$
- In this case, $T_f=175$ and using $\nu=3.18\times 10^{-5},\, Pr=0.7$ and k=0.0363 (using tables)
- Therefore $Re_L = \frac{V_{\infty}L}{\nu} = 1.57 \times 10^5$
- Flow is laminar since $Re_L < 5 \times 10^5$
- $-Nu = 0.664Re_L^{\frac{1}{2}}Pr^{\frac{1}{3}} = 233.6$
- $-Nu = \frac{hL}{k} \implies h = \frac{Nuk}{L} = 16.9 \frac{W}{m^2C}$
- Cooling per unit width of the plate $\dot{Q}=hA(T_{\infty}-T_s)=16.9\times(0.5\times1)(300-50)=2112.5\frac{W}{m}$

• Flows over cylinders and spheres

- Flow seperation causes wake
- Not to be confused with turbulence
- Turbulence occurs when $Re = \frac{V_{\infty}D}{\nu} > 2 \times 10^5$

- For flow accross cylinders, $Nu = cRe^m Pr^n$
- The values of c, m, n depend on the range of the Reynolds number given in Table 19.2
- Churchill & Bernstein correlation is valid for RePr > 0.2
- Fluid properties evaluated at $T_f = \frac{T_s + T_{\infty}}{2}$
- Flow over a sphere has $Nu = 2 + \left[0.4Re^{\frac{1}{2}} + 0.06Re^{\frac{2}{3}}\right] \cdot Pr^{0.4} \left(\frac{\mu_{\infty}}{\mu_s}\right)^{0.25}$
- All properties evaluated at T_{∞} and mu_s is evaluated at T_s
- Valid for $3.5 \le Re \le 80000$ and $0.7 \le Pr \le 380$

16 Thermal Radiation, Black body radiation, Radiative properties

- Read Ch 21.1 21.4
- Radiation
 - Consider a solid at temperature T_s with an enclosure outside at T_{surr} and a vacuum in between
 - Initially $T_s > T_{surr}$
 - No conduction, convection since vacuum so heat transfer is by radiation
 - Solid will lose heat to surrounding surface and cool until $T_s = T_{surr}$
 - Thermal radiation: Energy is emitted by matter as a result of its finite temperature
 - Energy is in the form of electromagnetic waves
 - Radiation has wave properties: frequency ν and wavelength λ related by $\lambda = \frac{c}{\nu}$
 - Thermal radiation has a wavelength from 0.1 to 100 μm . This includes ultraviolet $(0.1 0.4 \mu m)$, visible light $(0.4 0.7 \mu m)$ and infrared $(0.7 100 \mu m)$
 - For opaque objects, radiation occurs from the surface

• Black body radiation

- A block body is a perfect emitter of radiation
- At a given temperature, no surface can emit more energy than a Blackbody
- A blackbody absorbs all radiation incident on
- It emits equally in all directions. It is a "diffuse" service
- The Stefan-Boltzmann law: The radiation energy emitted by a blackbody per unit time and per unit surface area is: $E_b = \sigma T^4$ (in $\frac{W}{m^2}$) where $\sigma = 5.67 \times 10^{-8}$, E_b is the blackbody emissive power and T is the temperature in K

- A surface painted black is close to a blackbody for visible radiation
- A white surface absorbs infrared light can be considered a blackbody in IR
- Depending on the wavelength, different objects can be considered blackbodies
- To get a perfect blackbody, you take a box with a small opening and the opening is the blackbody
- This is because the aperture absorbs all light (anything that goes inside the opening reflects inside there and is thus absorbed)
- Radiation from a real surface encompasses a range of wavelengths. This is described by a "spectral distribution"
- Can plot Emission energy $E_{b,\lambda}$ against λ to obtain a curve described by Planck's Law: $E_{b,\lambda} = \frac{c_1}{\lambda^5 \left[\exp\left(\frac{c_2}{\lambda T}\right) 1\right]}$
- There may also be a directional distribution
- Surface emits more in a given direction

Radiation properties

- For a real surface, the emissive power is less than that of a blackbody
- We define a surface property emissivity
- $-\varepsilon(T) = \frac{E(t)}{E_b(t)}$ where E(t) is integrated over all λ and θ and $E_b(t)$ is integrated over all λ
- We will assume that ε is independent of λ . This is known as a gray surface
- $-\epsilon$ is independent of θ : A diffuse surface
- The emissive power of a real surface is $E(t) = \varepsilon \sigma T^4$

• Surface Absorption, Reflection and Transmission

- G is the incident radiation in $\frac{W}{m^2}$
- Part of it will be reflected (G_{ref}) , part will be absorbed G_{abs} and the rest will be transmitted $(G_{transmitted})$
- G-radiation is the radiant energy incident on a surface per unit surface area per unit time
- Define 3 properties: Absorptivity $\alpha = \frac{G_{abs}}{G}$, the reflectivity $\rho = \frac{G_{ref}}{G}$ and the transmittivity $\tau = \frac{G_{tr}}{G}$
- In general $\alpha + \rho + \tau = 1$
- For opaque objects, $\tau = 0$, for a blackbody $\alpha = 1$
- The "Gray Body assumption" is that α, ρ, τ are independent of λ
- The "Diffuse surface assumption" is that α, ρ, τ do not depend on direction