C# Lab – Day1:

1. Design a 3D **Point** Class

* Implement **void Display()** that displays all point coordinates.
* Implement **int CalculateDistance(Point p1, Point p2)** (e.g. distance based on X coordinate only)

1. Design a **Fraction** Class

* Implement **void Display()**.
* Implement **Fraction Add(Fraction f1, Fraction f2)**