

1. Basics of deep learning



2. Deep learning for graphs

3. Graph Convolutional Networks

4. GNNs subsume CNNs and Transformers

Machine Learning as Optimization



- Supervised learning: we are given input x, and the goal is to predict label y.
- Input x can be:
 - Vectors of real numbers
 - Sequences (natural language)
 - Matrices (images)
 - Graphs (potentially with node and edge features)
- We formulate the task as an optimization problem.

Machine Learning as Optimization



Formulate the task as an optimization problem:

$$\min_{\Theta} \mathcal{L}(\boldsymbol{y}, f(\boldsymbol{x}))$$

Objective function

- ②: a set of parameters we optimize
 - Could contain one or more scalars, vectors, matrices ...
 - E.g. $\Theta = \{Z\}$ in the shallow encoder (the embedding lookup)
- \mathcal{L} : loss function. Example: L2 loss $\mathcal{L}(\mathbf{y}, f(\mathbf{x})) = \|\mathbf{y} f(\mathbf{x})\|_2$
 - Other common loss functions:
 - L1 loss, huber loss, max margin (hinge loss), cross entropy ...
 - See https://pytorch.org/docs/stable/nn.html#loss-functions

Loss Function Example



- One common loss for classification: cross entropy (CE)
- Label y is a categorical vector (one-hot encoding)

y is of class "3"

- $f(x) = \operatorname{Softmax}(g(x))$
 - Recall from lecture 3: $f(\mathbf{x})_i = \frac{e^{g(x)}i}{\sum_{j=1}^C e^{g(x)}j}$

 $g(x)_i$ denotes *i*-th coordinate of the vector output of func. g(x)

where C is the number of classes.

- e.g. $f(x) = 0.1 \quad 0.3 \quad 0.4 \quad 0.1 \quad 0.1$
- $CE(y, f(x)) = -\sum_{i=1}^{C} (y_i \log f(x)_i)$
 - y_i and $f(x)_i$ are the **actual** and **predicted** values of the *i*-th class.
 - Intuition: the lower the loss, the closer the prediction is to one-hot
- Total loss over all training examples:
 - $\mathcal{L} = \sum_{(x,y)\in\mathcal{T}} CE(y, f(x))$
 - \mathcal{T} : training set containing all pairs of data and labels (x, y)

Machine Learning as Optimization



https://en.wikipedia.org/wiki/Gradient

- How to optimize the objective function?
- Gradient vector: Direction and rate of fastest Partial derivative

$$\nabla_{\mathbf{\Theta}} \mathcal{L} = (\frac{\partial \mathcal{L}}{\partial \Theta_1}, \frac{\partial \mathcal{L}}{\partial \Theta_2}, \dots)$$

- \bullet Θ_1 , Θ_2 ... : components of Θ
- Recall directional derivative
 of a multi-variable function (e.g. ∠) along a given
 vector represents the instantaneous rate of
 change of the function along the vector.
- Gradient is the directional derivative in the direction of largest increase.

Gradient Descent



- Iterative algorithm: repeatedly update weights in the (opposite) direction of gradients until convergence $\Theta \leftarrow \Theta \eta \nabla_{\Theta} \mathcal{L}$
- Training: Optimize iteratively
 - Iteration: 1 step of gradient descent
- Learning rate (LR) η :
 - Hyperparameter that controls the size of gradient step
 - Can vary over the course of training (LR scheduling)
- Ideal termination condition: gradient = 0
 - In practice, we stop training if it no longer improves performance on validation set (part of dataset we hold out from training).

Stochastic Gradient Descent (SGD)

Problem with gradient descent:

- Exact gradient requires computing $\nabla_{\Theta} \mathcal{L}(y, f(x))$, where x is the **entire** dataset!
 - This means summing gradient contributions over all the points in the dataset
 - Modern datasets often contain billions of data points
 - Extremely expensive for every gradient descent step
- Solution: Stochastic gradient descent (SGD)
 - At every step, pick a different minibatch ${\cal B}$ containing a subset of the dataset, use it as input ${\it x}$

Minibatch SGD



Concepts:

- Batch size: the number of data points in a minibatch
 - E.g. number of nodes for node classification task
- Iteration: 1 step of SGD on a minibatch
- Epoch: one full pass over the dataset (# iterations is equal to ratio of dataset size and batch size)

SGD is unbiased estimator of full gradient:

- But there is no guarantee on the rate of convergence
- In practice often requires tuning of learning rate
- Common optimizer that improves over SGD:
 - Adam, Adagrad, Adadelta, RMSprop ...

Neural Network Function



- Objective: min £(y, f(x))
 In deep learning, function f can be very complex
- Example:
 - To start simple, consider linear function $f(\mathbf{x}) = W \cdot \mathbf{x}, \qquad \Theta = \{W\}$
 - Then, if f returns a scalar, then W is a learnable **vector** $\nabla_W f = (\frac{\partial f}{\partial w_1}, \frac{\partial f}{\partial w_2}, \frac{\partial f}{\partial w_3}...)$
 - But, if f returns a vector, then W is the weight matrix

$$\nabla_{W} f = \begin{bmatrix} \frac{\partial f_1}{\partial w_{11}} & \frac{\partial f_2}{\partial w_{12}} \\ \frac{\partial f_1}{\partial w_{21}} & \frac{\partial f_2}{\partial w_{22}} \end{bmatrix}$$

Jacobian matrix of f

Intuition: Back Propagation



- Goal: $\min_{\Theta} \mathcal{L}(y, f(x))$
 - \blacksquare To minimize \mathcal{L} , we need to evaluate the gradient:

$$\nabla_W \mathcal{L} = \left(\frac{\partial f}{\partial w_1}, \frac{\partial f}{\partial w_2}, \frac{\partial f}{\partial w_3} \dots\right)$$

which means we need to derive derivative of \mathcal{L} .

- Overview of Back-propagation:
 - \mathcal{L} is composed from some set of predefined building block functions $g(\cdot)$
 - For each such g we also have its derivative g'
 - Then we can automatically compute $\nabla_{\Theta} \mathcal{L}$ by evaluating appropriate funcs. g' on the minibatch \mathcal{B} .

Back-propagation



How about a more complex function:

$$f(x) = W_2(W_1x), \Theta = \{W_1, W_2\}$$

Recall chain rule:

$$\frac{\mathrm{d}f}{\mathrm{d}x} = \frac{\mathrm{d}g}{\mathrm{d}h} \cdot \frac{\mathrm{d}h}{\mathrm{d}x} \text{ or } f'(x) = g'(h(x))h'(x)$$

In other words:

$$f(x) = W_2(W_1x)$$

$$h(x) = W_1x$$

$$g(z) = W_2z$$

• Example:
$$\nabla_{x} f = \frac{\partial f}{\partial (W_1 x)} \cdot \frac{\partial (W_1 x)}{\partial x}$$

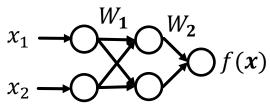
■ Back-propagation: Use of chain rule to propagate gradients of intermediate steps, and finally obtain gradient of \mathcal{L} w.r.t. Θ .

Back-propagation Example (1)



Example: Simple 2-layer linear network

$$f(x) = g(h(x)) = W_2(W_1x)$$



- The loss \mathcal{L} sums the L2 loss in a minibatch \mathcal{B} .
- Hidden layer:
 - Intermediate representation of input x
 - Here we use $h(x) = W_1 x$ to denote the hidden layer

Back-propagation Example (2)



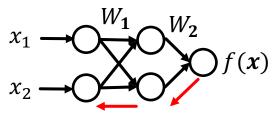
Forward propagation:

Compute loss starting from input

Remember: $f(x) = W_2(W_1x)$

$$h(x) = W_1 x$$

$$g(z) = W_2 z$$



Back-propagation to compute gradient of

$$\Theta = \{W_1, W_2\}$$

Start from loss, compute the gradient

$$\frac{\partial \mathcal{L}}{\partial W_2} = \frac{\partial \mathcal{L}}{\partial f} \cdot \frac{\partial f}{\partial W_2} ,$$

$$\frac{\partial \mathcal{L}}{\partial W_1} = \frac{\partial \mathcal{L}}{\partial f} \cdot \frac{\partial f}{\partial W_2} \cdot \frac{\partial W_2}{\partial W_1}$$

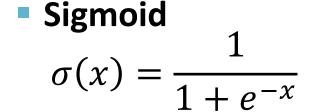
Compute backwards

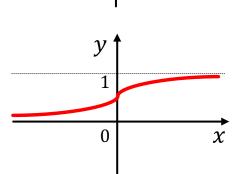
Compute backwards

Non-linearity



- Note that in $f(x) = W_2(W_1x)$, W_2W_1 is another matrix (vector, if we do binary classification)
 - Hence f(x) is still linear w.r.t. x no matter how many weight matrices we compose
- We introduce non-linearity:
 - Rectified linear unit (ReLU) $ReLU(x) = \max(x, 0)$





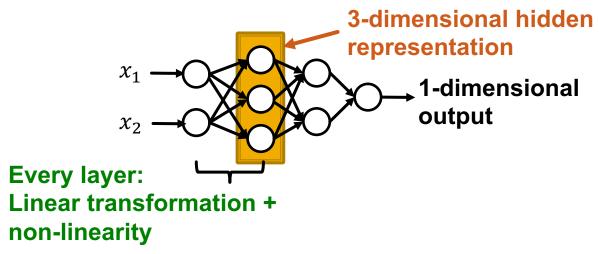
Multi-layer Perceptron (MLP)



Each layer of MLP combines linear transformation and non-linearity:

$$\mathbf{x}^{(l+1)} = \sigma(W_l \mathbf{x}^{(l)} + b^l)$$

- where W_l is weight matrix that transforms hidden representation at layer l to layer l+1
- b^l is bias at layer l, and is added to the linear transformation of x
- σ is non-linearity function (e.g., sigmod)
- Suppose x is 2-dimensional, with entries x_1 and x_2



Summary



Objective function:

$$\min_{\mathbf{Q}} \mathcal{L}(\mathbf{y}, f(\mathbf{x}))$$

- f can be a simple linear layer, an MLP, or other neural networks (e.g., a GNN later)
- Sample a minibatch of input x
- **Forward propagation:** Compute \mathcal{L} given \boldsymbol{x}
- **Back-propagation:** Obtain gradient $\nabla_{\mathbf{w}} \mathcal{L}$ using a chain rule.
- Use stochastic gradient descent (SGD) to optimize for ⊕ over many iterations.