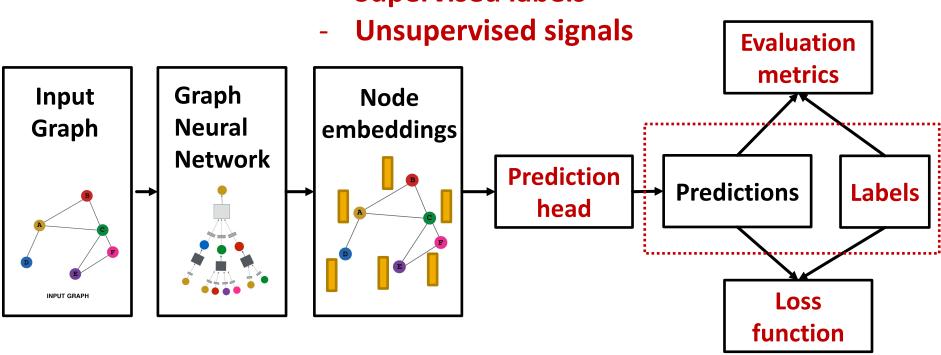
### **Training Graph Neural Networks**

# **GNN Training Pipeline (2)**



#### (2) Where does ground-truth come from?

Supervised labels



## Supervised vs Unsupervised



- Supervised learning on graphs
  - Labels come from external sources
    - E.g., predict drug likeness of a molecular graph
- Unsupervised learning on graphs
  - Signals come from graphs themselves
    - E.g., link prediction: predict if two nodes are connected
- Sometimes the differences are blurry
  - We still have "supervision" in unsupervised learning
    - E.g., train a GNN to predict node clustering coefficient
  - An alternative name for "unsupervised" is "selfsupervised"

## Supervised Labels on Graphs



- Supervised labels come from the specific use cases. For example:
  - Node labels  $y_v$ : in a citation network, which subject area does a node belong to
  - Edge labels  $y_{uv}$ : in a transaction network, whether an edge is fraudulent
  - Graph labels  $y_G$ : among molecular graphs, the drug likeness of graphs
- Advice: Reduce your task to node / edge / graph labels, since they are easy to work with
  - **E.g.,** we knew some nodes form a cluster. We can treat the cluster that a node belongs to as a **node label**

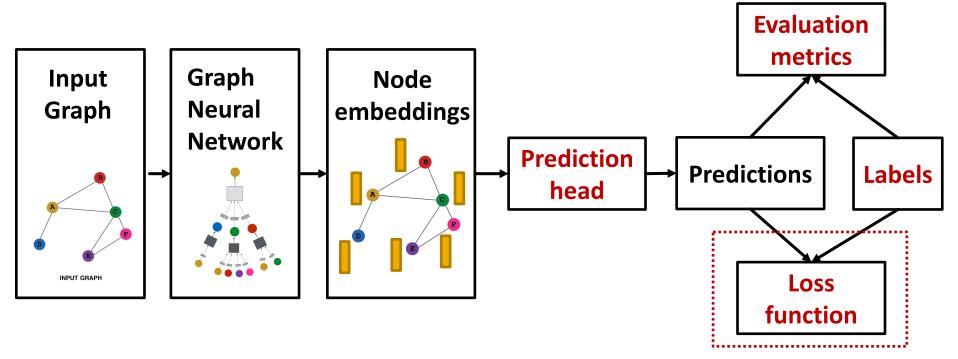
## Unsupervised Signals on Graphs



- The problem: sometimes we only have a graph, without any external labels
- The solution: "self-supervised learning", we can find supervision signals within the graph.
  - For example, we can let GNN predict the following:
  - Node-level  $y_v$ . Node statistics: such as clustering coefficient, PageRank, ...
  - Edge-level  $y_{uv}$ . Link prediction: hide the edge between two nodes, predict if there should be a link
  - Graph-level  $y_G$ . Graph statistics: for example, predict if two graphs are isomorphic
  - These tasks do not require any external labels!

# **GNN Training Pipeline (3)**





- (3) How do we compute the final loss?
- Classification loss
- Regression loss

# **Settings for GNN Training**



- The setting: We have N data points
  - Each data point can be a node/edge/graph
  - **Node-level**: prediction  $\widehat{m{y}}_v^{(i)}$ , label  $m{y}_v^{(i)}$
  - **Edge-level**: prediction  $\widehat{m{y}}_{uv}^{(i)}$ , label  $m{y}_{uv}^{(i)}$
  - lacktriangle Graph-level: prediction  $\widehat{oldsymbol{y}}_G^{(i)}$ , label  $oldsymbol{y}_G^{(i)}$
  - We will use prediction  $\hat{y}^{(i)}$ , label  $y^{(i)}$  to refer predictions at all levels

## Classification or Regression



- Classification: labels  $y^{(i)}$  with discrete value
  - E.g., Node classification: which category does a node belong to
- **Regression**: labels  $y^{(i)}$  with continuous value
  - E.g., predict the drug likeness of a molecular graph
- GNNs can be applied to both settings
- Differences: loss function & evaluation metrics

### **Classification Loss**



- As discussed in lecture 6, cross entropy (CE) is a very common loss function in classification
- K-way prediction for i-th data point:

$$CE(\mathbf{y}^{(i)}, \widehat{\mathbf{y}}^{(i)}) = -\sum_{j=1}^{K} \mathbf{y}_{j}^{(i)} \log(\widehat{\mathbf{y}}_{j}^{(i)})_{j-\text{th class}}^{i-\text{th data point}}$$

where:

E.g. 0 0 1 0 0 
$$y^{(i)} \in \mathbb{R}^K = \text{one-hot label encoding}$$
  $\widehat{\boldsymbol{y}}^{(i)} \in \mathbb{R}^K = \text{prediction after Softmax}(\cdot)$  E.g. 0.1 0.3 0.4 0.1 0.1

Total loss over all N training examples

$$Loss = \sum_{i=1}^{N} CE(\mathbf{y}^{(i)}, \widehat{\mathbf{y}}^{(i)})$$

## **Regression Loss**



- For regression tasks we often use Mean Squared Error (MSE) a.k.a. L2 loss
- K-way regression for data point (i):

$$MSE(\boldsymbol{y}^{(i)}, \widehat{\boldsymbol{y}}^{(i)}) = \sum\nolimits_{j=1}^{K} (\boldsymbol{y}_{j}^{(i)} - \widehat{\boldsymbol{y}}_{j}^{(i)})^{2} \frac{i\text{-th data point}}{j\text{-th target}}$$

#### where:

E.g. 1.4 2.3 1.0 0.5 0.6 
$$y^{(i)} \in \mathbb{R}^k = \text{Real valued vector of targets}$$
  $\widehat{y}^{(i)} \in \mathbb{R}^k = \text{Real valued vector of predictions}$  E.g. 0.9 2.8 2.0 0.3 0.8

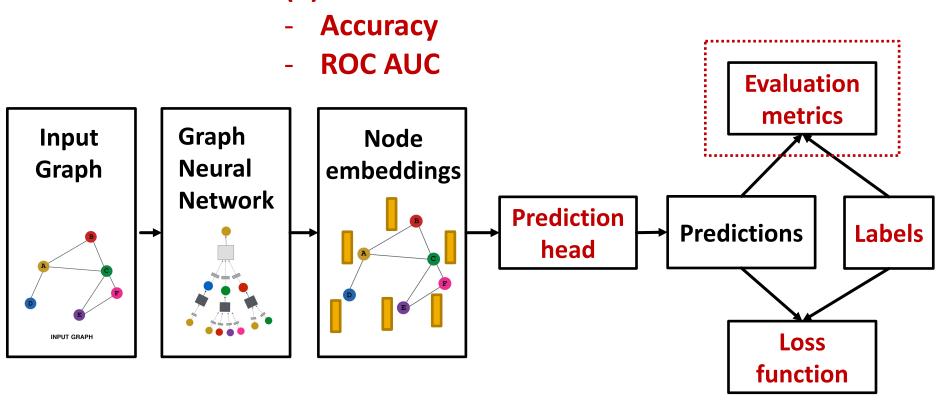
Total loss over all N training examples

Loss = 
$$\sum_{i=1}^{N} MSE(\mathbf{y}^{(i)}, \widehat{\mathbf{y}}^{(i)})$$

# **GNN Training Pipeline (4)**



#### (4) How do we measure the success of a GNN?



## **Evaluation Metrics: Regression**



#### We use standard evaluation metrics for GNN

- (Content below can be found in any ML course)
- In practice we will use <u>sklearn</u> for implementation
- Suppose we make predictions for N data points
- Evaluate regression tasks on graphs:
  - Root mean square error (RMSE)

$$\sqrt{\sum_{i=1}^{N} \frac{(\mathbf{y}^{(i)} - \widehat{\mathbf{y}}^{(i)})^2}{N}}$$

Mean absolute error (MAE)

$$\frac{\sum_{i=1}^{N} \left| \boldsymbol{y}^{(i)} - \widehat{\boldsymbol{y}}^{(i)} \right|}{N}$$

### **Evaluation Metrics: Classification**



- Evaluate classification tasks on graphs:
- (1) Multi-class classification
  - We simply report the accuracy

$$1\left[\operatorname{argmax}(\widehat{\boldsymbol{y}}^{(i)}) = \boldsymbol{y}^{(i)}\right]$$

V

- (2) Binary classification
  - Metrics sensitive to classification threshold
    - Accuracy
    - Precision / Recall
    - If the range of prediction is [0,1], we will use 0.5 as threshold
  - Metric Agnostic to classification threshold
    - ROC AUC

# **Metrics for Binary Classification**



Accuracy:

$$\frac{TP + TN}{TP + TN + FP + FN} = \frac{TP + TN}{|Dataset|}$$

Precision (P):

$$\frac{TP}{TP + FP}$$

Recall (R):

$$\frac{TP}{TP + FN}$$

F1-Score:

$$\frac{2P * R}{P + R}$$

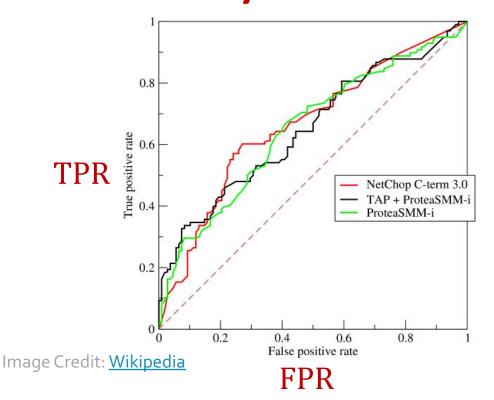
#### **Confusion matrix**

	Actually Positive (1)	Actually Negative (0)
Predicted Positive (1)	True Positives (TPs)	False Positives (FPs)
Predicted Negative (0)	False Negatives (FNs)	True Negatives (TNs)

### (4) Evaluation Metrics



 ROC Curve: Captures the tradeoff in TPR and FPR as the classification threshold is varied for a binary classifier.



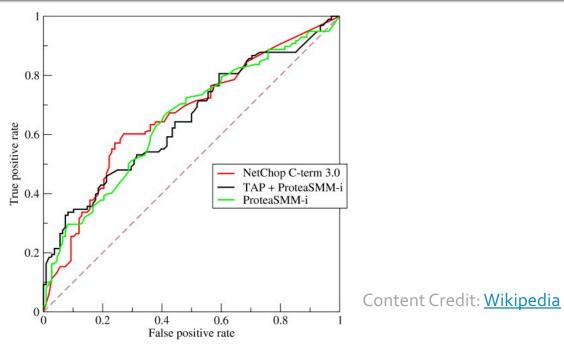
$$TPR = Recall = \frac{TP}{TP + FN}$$

$$FPR = \frac{FP}{TP + FN}$$

Note: the dashed line represents performance of a random classifier

### (4) Evaluation Metrics





- ROC AUC: Area under the ROC Curve.
- Intuition: The probability that a classifier will rank a randomly chosen positive instance higher than a randomly chosen negative one