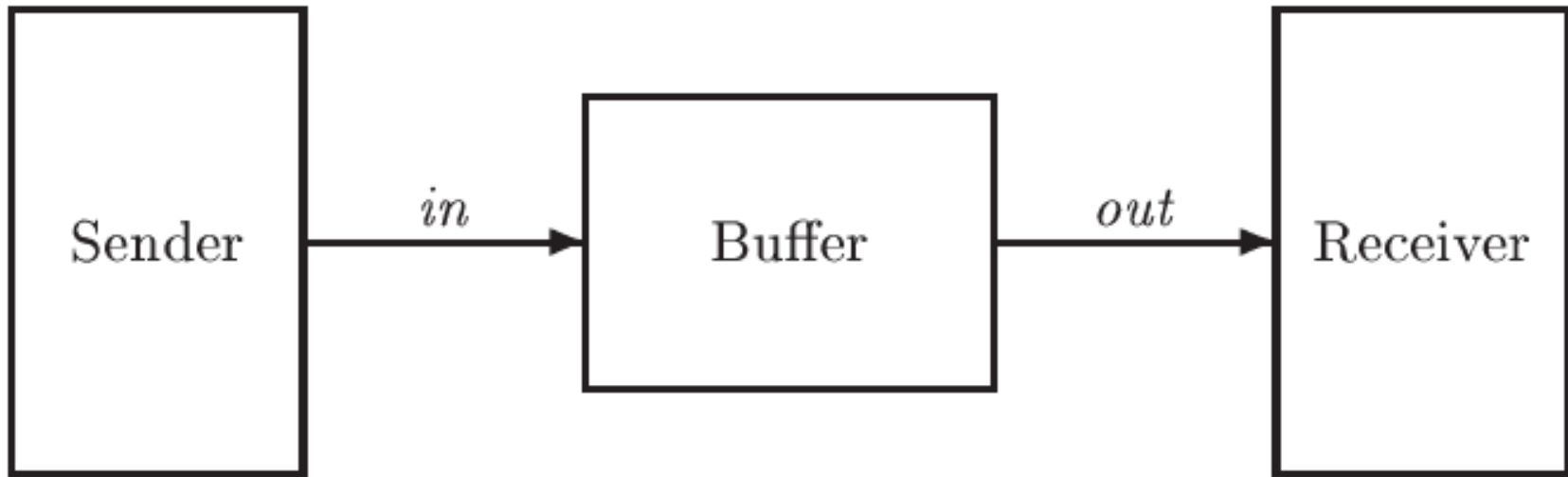


## **Faculty of Computer Systems & Software Engineering**

# **Formal methods. Specification of FIFO**

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# FIFO



1. We have Sender and Receiver, like in Async Interface
2. They communicate via Buffer by ***in*** and ***out*** lines.
3. Communication is asynchronous, because Buffer can store data in FIFO.



# Modeling FIFO buffer

1. We will model FIFO buffer as a sequence of messages.
2. For it we need use (keyword **EXTENDS**) module **Sequences** (together with module Naturals).
3. The Sequences module defines operations on finite sequences of ordered elements (tuples).
4. Tuple is represented with << >>

# The basic operations of Sequences module

*Head(s)* The first element of sequence  $s$ .

For example,  $Head(\langle 3, 7 \rangle)$  equals 3.

*Tail(s)* The tail of sequence  $s$ .

For example,  $Tail(\langle 3, 7 \rangle)$  equals  $\langle 7 \rangle$ .

*Append(s, e)* The sequence obtained by appending element  $e$  to the tail of sequence  $s$ .

For example,  $Append(\langle 3, 7 \rangle, 3)$  equals  $\langle 3, 7, 3 \rangle$ .

# Work with Sequences

$s \circ t$       The sequence obtained by concatenating the sequences  $s$  and  $t$ .

example,  $\langle 3, 7 \rangle \circ \langle 3 \rangle$  equals  $\langle 3, 7, 3 \rangle$ .

We type  $\circ$  in ASCII as `\o`

$Len(s)$       The length of sequence  $s$ .

For example,  $Len(\langle 3, 7 \rangle)$  equals 2.



# Specification of constants and variables

- Constant **Data** represents the set of all messages that can be sent
- Variable Buf represents the queue (FIFO buffer) of messages.
- The value of Buf is the sequence of messages that have been sent by the **Sender** but not yet received by the **Receiver**.

# Send and Receive actions

Send – there is exists an element in Data set, such that we will *append* to the Buf

**$\forall d \in \text{Data} : \text{Buf}' = \text{Append}(\text{Buf}, d)$**

Receive - the next state of the Buf will be the *tail* of Buf in old state

**$\text{Buf}' = \text{Tail}(\text{Buf})$**

# Definition of Bounded FIFO

- We have specified an unbounded FIFO, that can hold an any number of messages.
- Any real system has a finite amount of resources, so FIFO can contain only a limited number of messages.
- So, action Send is enabled if there are fewer than  $N$  messages in the buffer, i.e.  $\text{Len}(\text{Buf})$  is less than  $N$ .
- $N$  is a const – a positive natural number.
- Q: when action Receive is enabled?



# Liveness properties

- Specification of a bounded FIFO was its safety property

A possible liveness property


- Buffer is eventually often full or eventually often empty

$$[]\langle \rangle ( \text{Len} (\text{Buf}) = 0 \vee \text{Len} (\text{Buf}) = N)$$



# Questions

1. What is FIFO?
2. How to specify sequences in TLA?
3. How to add element to the end of a sequence?
4. How to get head and tail of a sequence?
5. How to concatenate two sequences?
6. How to find a length of a sequence?
7. Describe the possible actions of FIFO
8. How to specify a bounded FIFO?
9. What are the possible liveness properties for a FIFO protocol?



**Thank you for your attention!**  
**Please ask questions**