

## Faculty of Computer Systems & Software Engineering

# Formal methods. Introduction to the Temporal Logic of Actions

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#### **History and motivation**

- Why formal methods are needed?
- What is mathematical base of formal methods?
- Specification of modern computer systems needs expression of its temporal properties.
- In 1977, Amir Pnueli introduced the use of temporal logic for describing system behaviors.
- In the late 1980's, Lesly Lamport invented the Temporal Logic of Actions (TLA), a variant of Pnueli's original logic.

#### **History and motivation**

- TLA is applicable for specifying a wide class of software systems from simple programs to large distributed and concurrent systems.
- TLA is good for describing asynchronous systems (systems with components that do not operate in strict lock-step manner).
- TLA allows us to write a precise and formal description of almost any kind of discrete system by a single formula.
- TLA uses first order logic and set theory for expressing ordinary mathematics.
- TLA expands ordinary mathematics by temporal operators (like next, always, eventually, etc.).

#### What we will learn with TLA

- how to specify the safety properties of systems (what the system should not do, practically with no temporal logic).
- how to specify liveness properties of systems (what the system should do - with temporal logic).
- how to specify real-time properties of systems with temporal logic.
- TLA+ tools: mostly, TLA Toolbox and TLC model checker.
- The main book: "Specifying Systems" of Leslie Lamport



#### References to TLA framework

#### The TLA Home Page:

http://research.microsoft.com/enus/um/people/lamport/tla/tla.html

#### **TLA Toolbox+ Tools:**

https://tla.msr-inria.inria.fr/tlatoolbox/products/

Book of Lamport: <a href="http://research.microsoft.com/en-us/um/people/lamport/tla/book.html">http://research.microsoft.com/en-us/um/people/lamport/tla/book.html</a>

#### The Specification in TLA+

Can be written in two formats:

- the ASCII
- the TLATEX (mathematical) notation

TLATEX	ASCII	Name
٨	$\land$	And
V	V	Or
7	~	Not
$\Rightarrow$	=>	Imply
≡	<=>	Equivalence
≜	==	Is defined to equal
	[]	Box
€	\in	In
≠	#	Not equal
<>	<< >>	Tuple



#### Introduction to TLA

- A system specification in TLA consists of ordinary mathematics (sets, FOL) linked together with temporal logic.
- To write a speciation, we need to learn have to express ordinary math with TLA.
- So lets repeat basic statements of elementary algebra, propositional logic and set theory.

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#### **Basic math**

- Elementary algebra is the mathematics of real numbers and the operations + (addition), -(subtraction), \* (multiplication), and / (division).
- Propositional logic is the mathematics of the two Boolean values true and false and the operations whose names are

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    ∧ conjunction (and)
    ⇒ implication (implies)
    ∨ disjunction (or)
    ≡ equivalence (is equivalent to)
    ¬ negation (not)
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#### **Definition of the Boolean operators**

- $\land$   $F \land G$  equals TRUE iff both F and G equal TRUE.
- $\vee$   $F \vee G$  equals TRUE iff F or G equals TRUE (or both do).
- $\neg$   $\neg F$  equals True iff F equals False.
- $\Rightarrow F \Rightarrow G$  equals True iff F equals false or G equals true (or both).
- $\equiv F \equiv G$  equals true iff F and G both equal true or both equal false.

Iff means - if, and only if

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#### **Truth tables**

Definition of the Boolean operators can be done by truth tables. For example, for the implication

F	G	$F \Rightarrow G$
TRUE	TRUE	TRUE
TRUE	FALSE	FALSE
FALSE	TRUE	TRUE
FALSE	FALSE	TRUE

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#### The sense of implication

Implication **F** => **G** means F implies G or, equivalently, if F then G.

#### **Example:**

if n is greater than 3, then it should be greater than 1, so n > 3 should imply n > 1. Therefore, the formula (n > 3) => (n > 1) is true.

For 
$$n = 4$$

$$(4 > 3) => (4 > 1)$$
 is true.

For 
$$n = 2$$

$$(2 > 3) => (2 > 1)$$
 is true.

For 
$$n = 0$$

$$(0 > 3) => (0 > 1)$$
 is true.

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#### **Propositional logic formulas**

Just like formulas of algebra, formulas of propositional logic are made up of values, operators, and variables (like **x**), which containing values.

Propositional-logic formulas use only the two values:

true and false and the five Boolean operators:

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#### **Precedence**

In algebraic formulas, \* has higher precedence (binds more tightly) than +, so x + y\*z means x + (y\*z).

Similarly,  $\neg$  has higher precedence than  $\land$  and  $\lor$ , which have higher precedence than => and  $\equiv$ , so  $\neg F \land G => H$  means  $((\neg F) \land G)) => H$ .

Other mathematical operators like + and > have higher precedence than the operators of propositional logic, so  $n>0 \Rightarrow n-1>=0$  means  $(n>0) \Rightarrow (n-1>=0)$ .

The rule is: always use parenthesis, if you don't remember precedence.



#### Sets.

- Set is a collection of elements. x ∈ S means that x is an element of S
- A set can have a finite or infinite number of elements.
- A set is completely determined by its elements. Two sets are equal if they have the same elements.
- The empty set, which has no elements, we will designate { }.
- The common operations on sets are

```
\cap intersection \cup union \subseteq subset \setminus set difference
```

#### **TLATEX vs ASCII**

TLATEX	ASCII	Name
€	\in	Member of
U	\union	Union
Λ	\intersect	Intersection
⊆	\subseteq	Subset
C	\subset	Proper subset

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#### **Predicate Logic**

Predicate logic extends propositional logic with the two quartiers

- ∀ universal quantification (for all)
- ∃ existential quantification (there exists)

These allow to say that a formula is true for all the elements of a set, or for some of the elements of a set

TLATEX	ASCII	Name
Α	\A	For all
3	\E	There exists

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#### **Formulas of Predicate Logic**

The formula  $\forall x \in S : F$  asserts that formula F is true for every element x in the set S.

The formula  $\exists x \in S : F$  asserts that formula F is true for at least one element x in S.

Formula F is true for some x in S iff F is not false for all x, in S, i.e., if it's not the case that  $\neg$ F is true for all x in S.

$$(\exists x \in S : F) \equiv \neg(\forall x \in S : \neg F)$$

Such the formulas are called *tautologies*, meaning that it is true for all values of the identifiers (sets) S and F



#### Specifying behavior of a system

- To describe behavior of a system we use equations that determine how its state evolves with time, where the state consists of the values of system's variables.
- For example, the behavior of the earth-moon system can be described by a function F from time to states, where F(t) represents the state of the system at time t.
- State of a computer system changes in discrete steps. So, we will represent the behavior of a system as a sequence of states, where a state is defined by assignment of values to variables.

## An Hour Clock System

- Let's specify a simple system a digital clock that displays only the hour.
- The value of the hour changes through the values 1 through 12.
- Let the variable **hr** represent the clock's display. We can present a **behavior** of the clock as the sequence  $[hr = 11] \rightarrow [hr = 12] \rightarrow [hr = 1] \rightarrow [hr = 2] \rightarrow \cdots$
- where e.g. [hr = 11] is a state in which the variable hr has the value 11.
- A pair of successive states, such as [hr = 1] -> [hr = 2], we will call a step.

#### **An Hour Clock – initial predicate**

- To specify the hour clock, we describe all its possible behaviors.
- We write an initial predicate that species the initial values of hr, and a next-state relation that species how the value of hr can change in any step.
- Initially, hr can have any value from 1 to 12. Lets fix it in initial predicate HCini

$$HCini \triangleq hr \in \{1, \dots, 12\}$$

The symbol ≜ means is defined HCini to equal.

**Note**, in ASCII the symbol  $\stackrel{\triangle}{=}$  is represented by ==

#### **An Hour Clock – next state predicate**

- The next-state predicate **HCnxt** is a formula expressing the relation between the values of **hr** in the previous (old) state and the next (new) state of a system.
- Let hr represent the value of hr in the old state and hr' represent its value in the new state.
- The symbol 'in hr' is read prime.
- The next-state relation is that hr 'equals hr+1 except if hr equals 12, in which case hr 'should equal 1.

#### An Hour Clock - next state predicate

 Using typical If/Then/Else constructs, we can define HCnxt to be the next-state relation

$$HCnxt \triangleq hr' = \text{if } hr \neq 12 \text{ Then } hr + 1 \text{ else } 1$$

- HCnxt is an ordinary mathematical formula, except that it contains primed and unprimed variables. Such a formula is called an action.
- An action formula (HCnxt) can be true or false of a step.
- When an HCnxt step occurs, we can say that action HCnxt is executed.

#### An Hour Clock - full specification

- The idea is to specify a system by a single formula, combining asserts that (1) its initial state satisfies
   HCini, and that (2) each of its steps satisfies HCnxt.
- To express (2) we will use the temporal-logic operator
   pronounced box).
- HCini ∧ □ HCnxt is true of a behavior, if the initial state satisfies HCini and every step satisfies HCnxt.

#### **An Hour Clock – stuttering steps**

- Lets the display shows not only the current hour but also temperature. The state of the clock is described by two variables: hr, representing the hour, and tmp, representing the temperature.
- The example of behavior of the system is

$$\begin{bmatrix} hr & = 11 \\ tmp & = 23.5 \end{bmatrix} \rightarrow \begin{bmatrix} hr & = 12 \\ tmp & = 23.5 \end{bmatrix} \rightarrow \begin{bmatrix} hr & = 12 \\ tmp & = 23.4 \end{bmatrix} \rightarrow \begin{bmatrix} hr & = 12 \\ tmp & = 23.3 \end{bmatrix} \rightarrow \begin{bmatrix} hr & = 1 \\ tmp & = 23.3 \end{bmatrix} \rightarrow \cdots$$

 In the second and third steps, tmp changes but hr remains the same.

#### **An Hour Clock – stuttering steps**

- Thus, the formula HCini ∧ □ HCnxt does not describe the measuring temperature clock behavior.
- A formula that describes it must allow steps that leave hr unchanged, i.e. hr` = hr steps. These are called stuttering steps.
- A specification of the measuring temperature hour clock should allow both **HCnxt** steps and stuttering steps, i.e.

**HCnxt V (hr' = hr)** 

#### **An Hour Clock – stuttering steps**

- Lets adopt HCini Λ □ HCnxt, we will have HCini Λ (□ HCnxt V (hr` = hr))
- Or, in TLA syntax we need write
   HCini ∧ □[HCnxt]<sub>hr</sub>

This formula allows stuttering steps

$$[hr=10] \rightarrow [hr=11] \rightarrow [hr=11] \rightarrow [hr=11] \rightarrow \cdots$$

 For example, it will allow us to add the min variable into specification of the Hour Clock system. It will change from 0..59, while hr remains unchanged.

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#### A Closer Look at the Specification

- A state is defined by assignment of values to variables, as e.g. [hr = 11]
- A behavior is a (infinite or finite) sequence of states, e.g.:

$$[hr=11] \rightarrow [hr=12] \rightarrow [hr=1] \rightarrow [hr=2] \rightarrow \cdots$$

Specification of the Hour clock is a temporal formula HC.

$$HC \triangleq HCini \wedge \Box [HCnxt]_{hr}$$

 A temporal formula is an assertion about behavior. Behavior satisfies HC iff this formula is true in all states of Hour Clock.

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#### A Closer Look at the Speciation

- Thus hr has a value from 1 through 12 in every state of any behavior satisfying the specification HC.
- Formula HCini asserts that hr has value from 1 through 12, and 

  HCini asserts that HCini is always true. In other words HC implies 

  HCini for any behavior.
- A temporal formula satisfied by every behavior is called a theorem, so HC => □ HCini is a theorem.

THEOREM  $HC \Rightarrow \Box HCini$ 

#### Comparison of ASCII and TLATEX (HourClock.tla)

----- MODULE HourClock ------EXTENDS Naturals
VARIABLE hr

 $HCini == hr \setminus in (1 .. 12)$ 

HCnxt == hr' = IF hr # 12 THEN hr + 1 ELSE 1

HC == HCini /\ [][HCnxt]\_hr

THEOREM HC => [] HCini

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———— MODULE HourClock ———

EXTENDS Naturals

VARIABLE hr

 $HCini \stackrel{\triangle}{=} hr \in (1 \dots 12)$ 

 $HCnxt \triangleq hr' = \text{if } hr \neq 12 \text{ Then } hr + 1 \text{ else } 1$ 

 $HC \triangleq HCini \wedge \Box [HCnxt]_{hr}$ 

THEOREM  $HC \Rightarrow \Box HCini$ 

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#### File of configuration - HourClock.cfg

#### SPECIFICATION HC

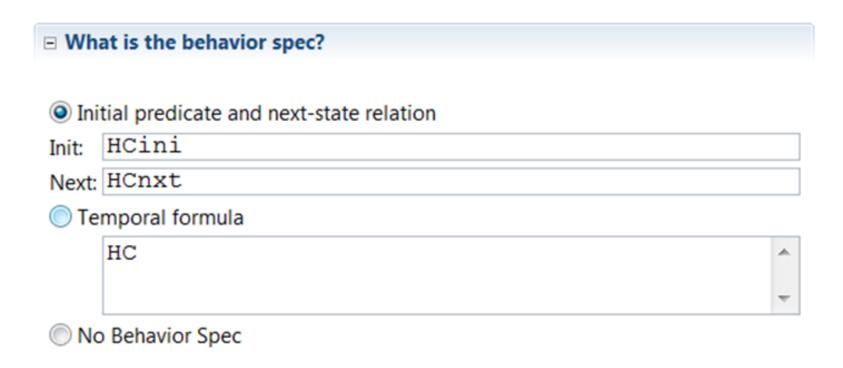
\\* This statement tells TLC that HC is the specification that it \\* should check.

#### **INVARIANT HCini**

- \\* This statement tells TLC to check that formula HCini is an
- \\* invariant of the specification--in other words, that the
- \\* specification implies []HCini.

#### **Using TLA ToolBox**

**TLA ToolBox** allows to specify behaviour by initial predicate (HCini) and next state relation (HCnxt).



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#### **Using EXTENDS**

The specification of Hour Clock is the definition of the formula **HC**, which using the operators .. and +.

To use .. and + we need include the module **Naturals** by the special keyword **EXTENDS** 

TLC asserts that the formula HC follows logically from the definitions in this module, the definitions in the Naturals module, and also the general rules of TLA.

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#### **An Alternative Specification**

The Naturals module also defines the modulus operator %. The formula i % n, is the remainder when i is divided by n.

$$HCnxt2 \triangleq hr' = (hr \% 12) + 1$$
  
 $HC2 \triangleq HCini \land \Box [HCnxt2]_{hr}$ 

Formulas HC and HC2 are equivalent. In other words, HC <=> HC2 is a theorem.



#### An Alternative Specification - HourClock2.tla

------ MODULE HourClock2 ------EXTENDS HourClock

HCnxt2 == hr' = (hr % 12) + 1 HC2 == HCini ∧ [][HCnxt2]\_hr

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THEOREM HC <=> HC2

**Note**. Using Extends allows us to make composition of specifications

#### An Alternative Speciation - HourClock2.cfg

#### SPECIFICATION HC

\\* This statement tells TLC that it is to take formula HC as \\* the specification it is checking.

#### **PROPERTY HC2**

\\* This statement tells TLC to check that the specification \\* implies the property HC2.

\\* (In TLA, a specification is also a property.)

## Thank you for your attention! Please ask questions

#### **Questions for control**

- 1. What is TLA and why TLA is needed?
- 2. For what kind of systems TLA is good?
- 3. What is the basic math inside TLA?
- 4. Explain the implication operation.
- 5. What is tautology?
- 6. How we can specify behavior of a system?
- 7. What is a state of a system?
- 8. What is a step?
- 9. What is initial predicate in specification?
- 10. What is next-state predicate?
- 11. How to link the previous and the next state of a system?
- 12. What is an action?
- 13. What is the meaning of the operator □ (box)?
- 14. Explain the formula HCini ∧ □ HCnxt
- 15. What is stuttering steps? Why do we need specify it?
- 16.Explain formula HCini ∧ □[HCnxt]<sub>hr.</sub>