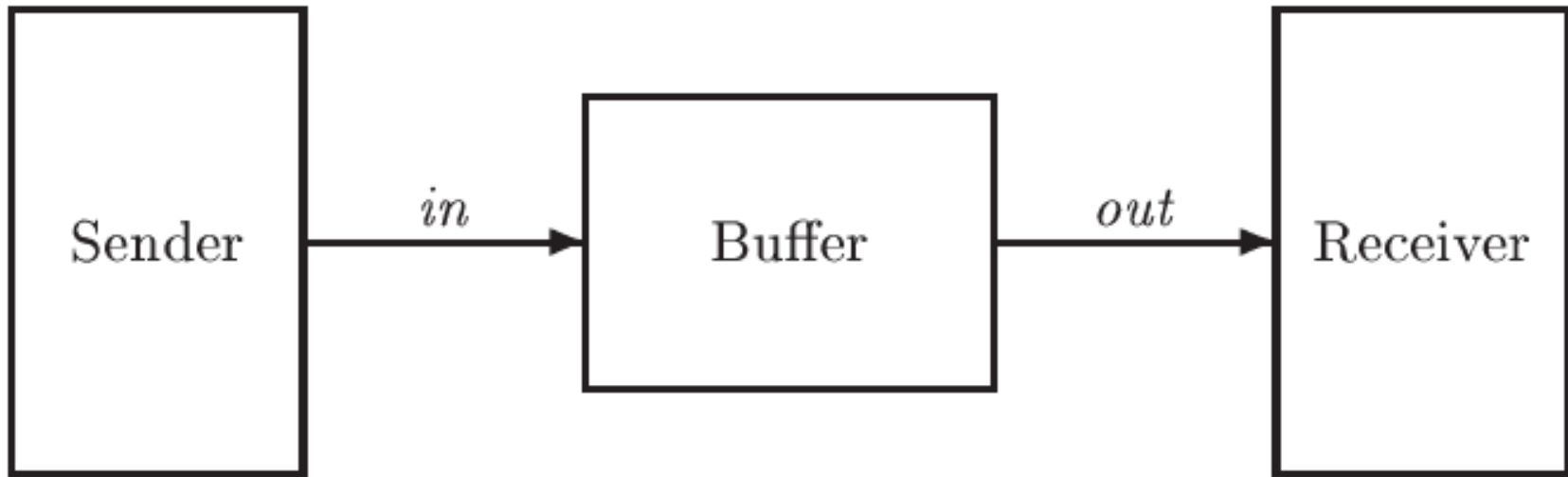


Faculty of Computer Systems & Software Engineering

Formal methods. Specification of FIFO

Vitaliy Mezhuyev

FIFO



1. We have Sender and Receiver, like in Async Interface
2. They communicate via Buffer by ***in*** and ***out*** lines.
3. Communication is asynchronous, because Buffer can store data in FIFO.



Modeling FIFO buffer

1. We will model FIFO buffer as a sequence of messages.
2. For it we need use (keyword **EXTENDS**) module **Sequences** (together with module Naturals).
3. The Sequences module defines operations on finite sequences of ordered elements (tuples).
4. Tuple is represented with << >>

The basic operations of Sequences module

Head(s) The first element of sequence s .

For example, *Head*($\langle 3, 7 \rangle$) equals 3.

Tail(s) The tail of sequence s .

For example, *Tail*($\langle 3, 7 \rangle$) equals $\langle 7 \rangle$.

Append(s, e) The sequence obtained by appending element e to the tail of sequence s .

For example, *Append*($\langle 3, 7 \rangle, 3$) equals $\langle 3, 7, 3 \rangle$.

Work with Sequences

$s \circ t$ The sequence obtained by concatenating the sequences s and t .

example, $\langle 3, 7 \rangle \circ \langle 3 \rangle$ equals $\langle 3, 7, 3 \rangle$.

We type \circ in ASCII as `\o`

$Len(s)$ The length of sequence s .

For example, $Len(\langle 3, 7 \rangle)$ equals 2.



Specification of constants and variables

- Constant **Data** represents the set of all messages that can be sent
- Variable Buf represents the queue (FIFO buffer) of messages.
- The value of Buf is the sequence of messages that have been sent by the **Sender** but not yet received by the **Receiver**.

Send and Receive actions

Send – there is exists an element in Data set, such that we will *append* to the Buf

$\forall d \in \text{Data} : \text{Buf}' = \text{Append}(\text{Buf}, d)$

Receive - the next state of the Buf will be the *tail* of Buf in old state

$\text{Buf}' = \text{Tail}(\text{Buf})$

Definition of Bounded FIFO

- We have specified an unbounded FIFO, that can hold an any number of messages.
- Any real system has a finite amount of resources, so FIFO can contain only a limited number of messages.
- So, action Send is enabled if there are fewer than N messages in the buffer, i.e. $\text{Len}(\text{Buf})$ is less than N .
- N is a const – a positive natural number.

Liveness properties

- Specification of a bounded FIFO was its safety property


A possible liveness property

- Buffer is eventually often full or eventually often empty
 $\square \langle \rangle (\text{Len}(\text{Buf}) = 0 \vee \text{Len}(\text{Buf}) = N)$



Questions

1. What is FIFO?
2. How to specify sequences in TLA?
3. How to add element to the end of a sequence?
4. How to get head and tail of a sequence?
5. How to concatenate two sequences?
6. How to find a length of a sequence?
7. Describe the possible actions of FIFO
8. How to specify a bounded FIFO?
9. What are the possible liveness properties for a FIFO protocol?



Thank you for your attention!
Please ask questions