

Z SPECIFICATIONS

Formal Methods

BCS 2213

Semester 1 Session 2014/2015

Schema Calculus

Allow structure specifications by building large schemas from smaller ones:

- ▣ Separating normal operations from error handling
- ▣ Separating access restrictions from functional behaviors
- ▣ Framing operations

Lead to separation of concerns

Schema calculus

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Provide operations for combining schemas,
e.g.,

$$S_1 \wedge S_2$$

where S_1 and S_2 are schemas

Two main operations:

- Λ - logical conjunction of the two predicate parts. Any common variables of the two schemas are merged
- \vee - the result is a schema in which the predicate part is disjunction of the predicate parts of its two arguments.

Schema Calculus

- Merge declarations D and combine predicates P

$$S_1 \triangleq [D_1 \mid P_1]$$

$$S_2 \triangleq [D_2 \mid P_2]$$

$$S_1 \wedge S_2 \equiv [D_1; D_2 \mid P_1 \wedge P_2]$$

Example

Quotient

$n, d, q, r: \mathbb{N}$

$d \neq 0$

$n = q * d + r$

Remainder

$r, d: \mathbb{N}$

$r < d$

Division \triangleq Quotient \wedge Remainder

Division

$n, d, q, r: \mathbb{N}$

$d \neq 0$

$r < d$

$n = q * d + r$

Race condition

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We have not handled the condition when user tries to add a birthday, which is already known to the system, or tries to find the birthday of someone not known.

Handle this by adding an extra result! to each operation.

Result := ok | already_known | not_known

Further development of BirthdayBook

Freetype definition ::=

Result := ok | already_known | not_known

Success

result! : REPORT

result! = ok

AddBirthday

Δ BirthdayBook

name? : NAME

date? : DATE

name? \notin known

birthday' = birthday \cup {name? \mapsto date?}

Example of Logical Conjunction Operator

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Lets combine by conjunction operator \wedge two schemas

AddBirthday \wedge Success

The result is an operation which, for correct *input*, both acts as described by *AddBirthday* and produces the *output* **ok**.

Strengthening *AddBirthday*

AlreadyKnown

\exists *BirthdayBook*

name? : *NAME*

result! : *REPORT*

name? \in *known*

result! = *already_known*

This declaration specifies that if error occurs, the state of the system should not change.

Robust version of *AddBirthday* can be

$RAddBirthday \triangleq$

$(AddBirthday \wedge Success) \vee AlreadyKnown$

Note, in CZT for the definition symbol you can use ==

RAddBirthday

Success

result! : *REPORT*

result! = *ok*

AddBirthday

Δ *BirthdayBook*

name? : *NAME*

date? : *DATE*

name? \notin *known*

birthday' = *birthday* \cup {*name?* \mapsto *date?*}

AlreadyKnown

\exists *BirthdayBook*

name? : *NAME*

result! : *REPORT*

name? \in *known*

result! = *already_known*

RAddBirthday $\hat{=}$

(*AddBirthday* \wedge *Success*) \vee *AlreadyKnown*

RAddBirthday

Δ *BirthdayBook*

name? : *NAME*

date? : *DATE*

result! : *REPORT*

(*name?* \notin *known* \wedge
birthday' = *birthday* \cup {*name?* \mapsto *date?*} \wedge
result! = *ok*) \vee

(*name?* \in *known* \wedge
birthday' = *birthday* \wedge
result! = *already_known*)

Notice the
framing
constraint. Why?

Strengthening *FindBirthday* and *Remind*

FindBirthday

$\exists \text{BirthdayBook}$

$\text{name?} : \text{NAME}$

$\text{date!} : \text{DATE}$

$\text{name?} \in \text{known}$

$\text{date!} = \text{birthday}(\text{name?})$

Remind

$\exists \text{BirthdayBook}$

$\text{today?} : \text{DATE}$

$\text{cards!} : \mathbb{P} \text{ NAME}$

$\text{cards!} = \{ n : \text{known} \mid \text{birthday}(n) = \text{today?} \}$

RFindBirthday and *RRemind*

REPORT ::= *ok* | *already_known* | *not_known*

NotKnown

$\exists \text{BirthdayBook}$

name? : *NAME*

result! : *REPORT*

name? \notin *known*

result! = *not_known*

$RFindBirthday \cong (FindBirthday \wedge Success) \vee NotKnown$

$RRemind \cong Remind \wedge Success$

From Specification to Designs and Implementation

- Previously, we use Z to specify a software module
- Now, lets use Z to design a program
- Key idea: *data refinement*
 - ▣ Describe concrete data structures (vs abstract data in specification)
 - ▣ Derive descriptions of operations in terms of concrete data structures

Data refinement leads to operation refinement or algorithm development

From specification to design

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Data Refinement

“ to describe the concrete data structures which the program will use to represent the abstract data in the specification, and to derive description of the operation in terms of the concrete data structures”

Direct Refinement: method to go directly from abstract specification to program in one step

Implementation of Birthday Book

- Representation in concrete data structure. One possible representation in c

NAME names[10];

DATE dates[10];

BirthdayBook

known : \mathbb{P} *NAME*

birthday : *NAME* \rightarrow *DATE*

known = dom *birthday*

Concrete State Model - *BirthdayBook1*

- Arrays modeled mathematically as functions:

$names : \mathbb{N}_1 \rightarrow NAME$

$dates : \mathbb{N}_1 \rightarrow DATE$

- $names[i]$ as $names(i)$

- $names[i] = v$ as $names' = names \oplus \{i \mapsto v\}$

\oplus overriding operation

BirthdayBook1

$names : \mathbb{N}_1 \rightarrow NAME$

$dates : \mathbb{N}_1 \rightarrow DATE$

$hwm : \mathbb{N}$

$\forall i, j : 1..hwm \bullet$

$i \neq j \Rightarrow names(i) \neq names(j)$

Override operation

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$\text{names}' = \text{names} \oplus \{i \longrightarrow v\};$

$\text{names}[i] := v;$

the right side of this equation is a function which takes the same value as names everywhere except at the argument i , where it takes the value ' v '.

Abstraction Relation

- Relation between abstract state space and concrete state space, BirthdayBook and BirthdayBook1

Abs

BirthdayBook

BirthdayBook1

$known = \{ i : 1..hwm \bullet names(i) \}$

$\forall i : 1..hwm \bullet$

$birthday(names(i)) = dates(i)$

BirthdayBook

$known : \mathbb{P} NAME$

$birthday : NAME \rightarrow DATE$

$known = \text{dom } birthday$

BirthdayBook1

$names : \mathbb{N}_1 \rightarrow NAME$

$dates : \mathbb{N}_1 \rightarrow DATE$

$hwm : \mathbb{N}$

$\forall i, j : 1..hwm \bullet$

$i \neq j \Rightarrow names(i) \neq names(j)$

Operation Refinement, *AddBirthday1*

- Manipulate *names* and *dates* arrays

AddBirthday1

$\Delta \text{BirthdayBook1}$

$\text{name?} : \text{NAME}$

$\text{date?} : \text{DATE}$

$\forall i : 1..hwm \bullet \text{name?} \neq \text{names}(i)$

$hwm' = hwm + 1$

$\text{names}' = \text{names} \oplus \{hwm' \mapsto \text{name?}\}$

$\text{dates}' = \text{dates} \oplus \{hwm' \mapsto \text{date?}\}$

BirthdayBook1

$\text{names} : \mathbb{N}_1 \rightarrow \text{NAME}$

$\text{dates} : \mathbb{N}_1 \rightarrow \text{DATE}$

$hwm : \mathbb{N}$

$\forall i, j : 1..hwm \bullet$

$i \neq j \Rightarrow \text{names}(i) \neq \text{names}(j)$

Implementation of *AddBirthday1*

```
void addBirthday(NAME name, DATE date) {  
    hwm++;  
    names[hwm] = name;  
    dates[hwm] = date;  
}
```

AddBirthday1

$\Delta BirthdayBook1$

$name? : NAME$

$date? : DATE$

$\forall i : 1..hwm \bullet name? \neq names(i)$

$hwm' = hwm + 1$

$names' = names \oplus \{hwm' \mapsto name?\}$

$dates' = dates \oplus \{hwm' \mapsto date?\}$

Refinement of *FindBirthday*

FindBirthday1

$\exists \text{BirthdayBook1}$

$\text{name?} : \text{NAME}$

$\text{date!} : \text{DATE}$

$\exists i : 1 \dots \text{hwm} \bullet$

$\text{name?} = \text{names}(i) \wedge \text{date!} = \text{dates}(i)$

BirthdayBook1

$\text{names} : \mathbb{N}_1 \rightarrow \text{NAME}$

$\text{dates} : \mathbb{N}_1 \rightarrow \text{DATE}$

$\text{hwm} : \mathbb{N}$

$\forall i, j : 1 \dots \text{hwm} \bullet$

$i \neq j \Rightarrow \text{names}(i) \neq \text{names}(j)$

Refinement of *Remind*

Remind1

$\exists \text{BirthdayBook1}$

$\text{today?} : \text{DATE}$

$\text{cardlist!} : \mathbb{N}_1 \rightarrow \text{NAME}$

$\text{ncards!} : \mathbb{N}$

$\{ i : 1..ncards! \bullet \text{cardlist!}(i) \}$
 $= \{ j : 1..hwm \mid \text{dates}(j) = \text{today?} \bullet \text{names}(j) \}$

AbsCards

$\text{cards} : \mathbb{P} \text{NAME}$

$\text{cardlist} : \mathbb{N}_1 \rightarrow \text{NAME}$

$\text{ncards} : \mathbb{N}$

$\text{cards} = \{ i : 1..ncards \bullet \text{cardlist}(i) \}$

Refinement of *InitBirthdayBook*

<i>InitBirthdayBook1</i>	_____
<i>BirthdayBook1</i>	
<i>hwm</i> = 0	

Example(Data and Direct Refinement)

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FindBirthday1

\equiv BirthdayBook1

name?:NAME

date?:DATE

$\exists i : 1.. hwm$
 $name? = names(i) \wedge date! = dates(i)$

Procedure FindBirthday(name: NAME; var date : DATE);

var i: INTEGER;

begin

i:=1;

while names[i] \neq name do i := i+1;

dates := dates[i]

end;

Features Notation

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- Is used to verify the specification
- Independent of program code
- Use mathematical model of data
- Allow to model a specification which can directly lead to the code.
- Represent both static and dynamic aspects of a system

Features Notation

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- ❑ Decompose specification into small pieces (Schemas)
- ❑ Schemas are used to describe both static and dynamic aspects of a system
- ❑ Data Refinement
- ❑ Direct Refinement
- ❑ You can ignore details in order to focus on the aspects of the problem you are interested in
- ❑ ISO standard, ISO/IEC 13568:2002