

Toys Sales

Group E

Project Description

Toys Co. is a fictitious retail chain company in Mexico that wants to analyze its sales data from January 2022 to September 2023 to identify trends, optimize inventory, and improve decision-making.

The project aims to uncover insights such as top-performing products, seasonal trends, store performance, and forecast sales for the next two months to support strategic planning.

Project Objective

Using SMART criteria (Specific, Measurable, Achievable, Relevant, Time-bound) to refine objectives:

- Analyze sales trends to identify seasonal patterns and optimize promotional strategies.
- Identify the top 10 products by sales revenue and profit to prioritize marketing and inventory efforts.
- Compare location performance by evaluating revenue contributions across regions to improve strategies.
- Examine inventory levels to identify overstocked and high-demand items for better management.
- Review product categories to focus on high-performing segments and improve weaker ones.

What makes this project stands out

Comprehensive Analysis:

The project delivers a comprehensive analysis, encompassing overall sales and profit trends, category-specific insights, and regional performance.

Actionable Recommendations:

Beyond presenting data, it provides specific, prioritized recommendations designed to drive business improvement.

Interactive and Customizable Dashboard:

The dashboard is designed to be highly interactive, allowing users to dynamically analyze the data based on different metrics.

Charts can be easily adjusted to display units, sales, or profit through a user-friendly drop-down menu, providing tailored insights based on specific needs.

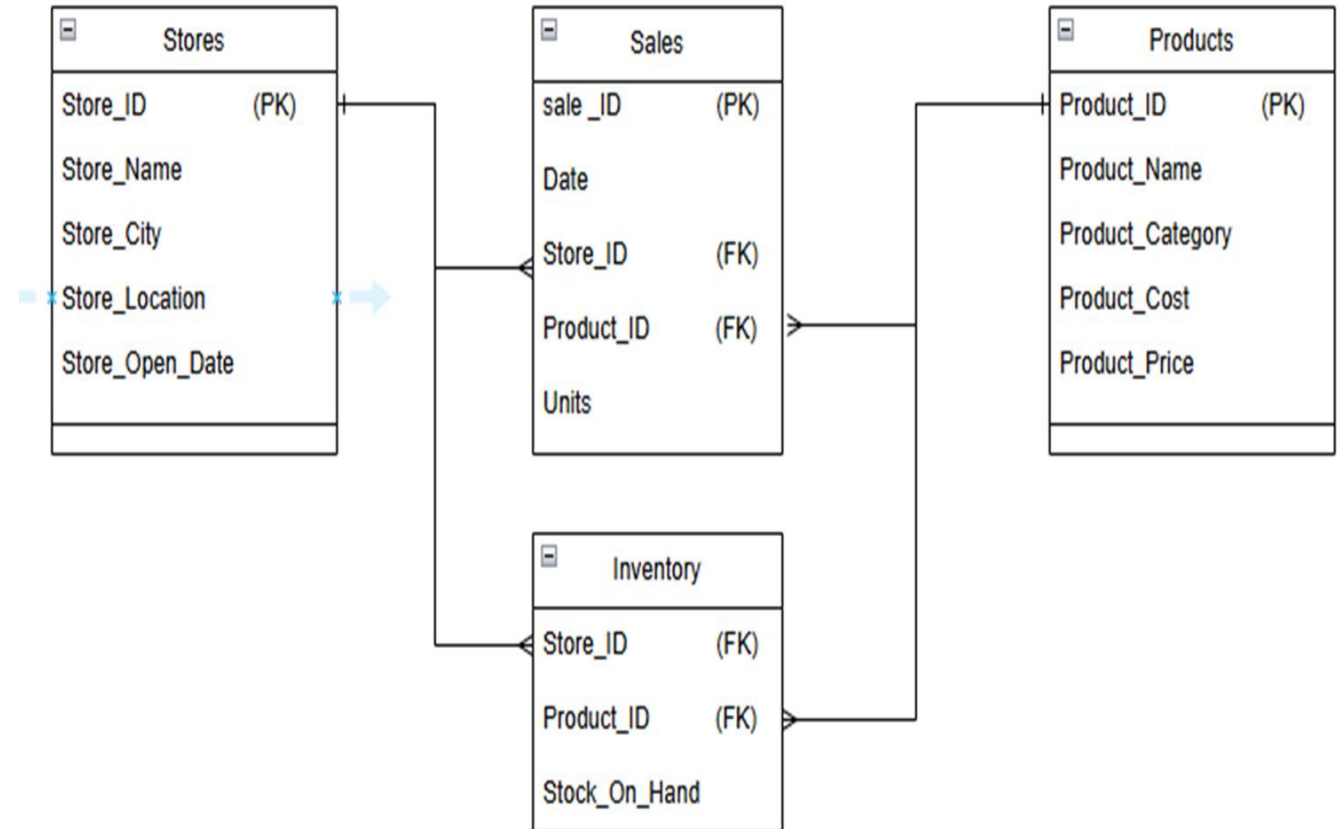
Methodology

- **Data Source:** Maven Analytics Dataset
- **Tools Used:** Python, SQL, and Tableau
- **Data Structure:** Details are provided in the slide
- **Data Analysis Strategy:** Descriptive analysis
 1. Collect Data
 2. Clean and Prepare Data
 3. Exploratory Data Analysis (EDA)
 4. Generate Insights
 5. Report and Visualize

Data Structure

Our dataset consists of four tables, as outlined in the ERD:

1. **Stores Table:** 5 columns, 50 rows
2. **Sales Table:** 5 columns, 829,262 rows
3. **Inventory Table:** 3 columns, 1,593 rows
4. **Products Table:** 5 columns, 35 rows



Key Observations

1. Declining Sales and Profit: Sales decreased by 6.7% (from \$7.5M to \$7.0M) and profit decreased by 18.2% (from \$2.2M to \$1.8M).

2. Category Insights:

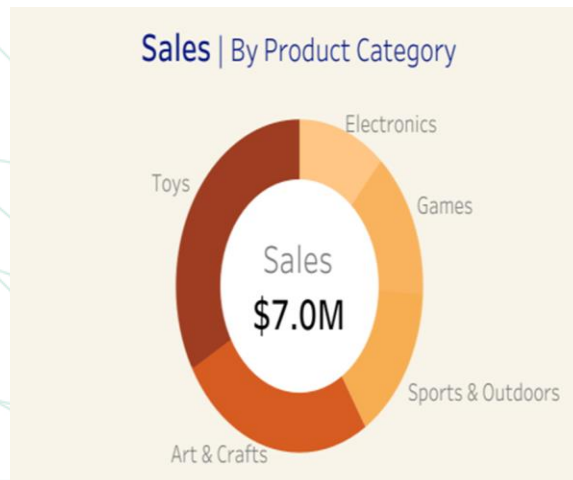
- Toys remained the top sales category, contributing \$2.3M in 2023, despite a \$0.5M decline.
- Art & Crafts doubled its sales to \$1.8M, rising from the smallest to the second-largest category.

3. Regional Dominance: Downtown locations consistently outperformed, contributing 56% of total sales in 2022 and increasing to 57% of total sales in 2023.

Key Findings

Sales by Category

- **Toys:** \$2.8M → \$2.3M
(still on top despite a \$0.5M drop)
- **Art & Crafts:** \$0.9M → \$1.8M
(sales doubled, now second-largest category)



Profit by Category

- **Electronics:** \$674.4K → \$327K
(Significant decline to be third)
- **Art & Crafts:** \$272.9K → \$480.4K
(From second lowest category to the most consumer demand)

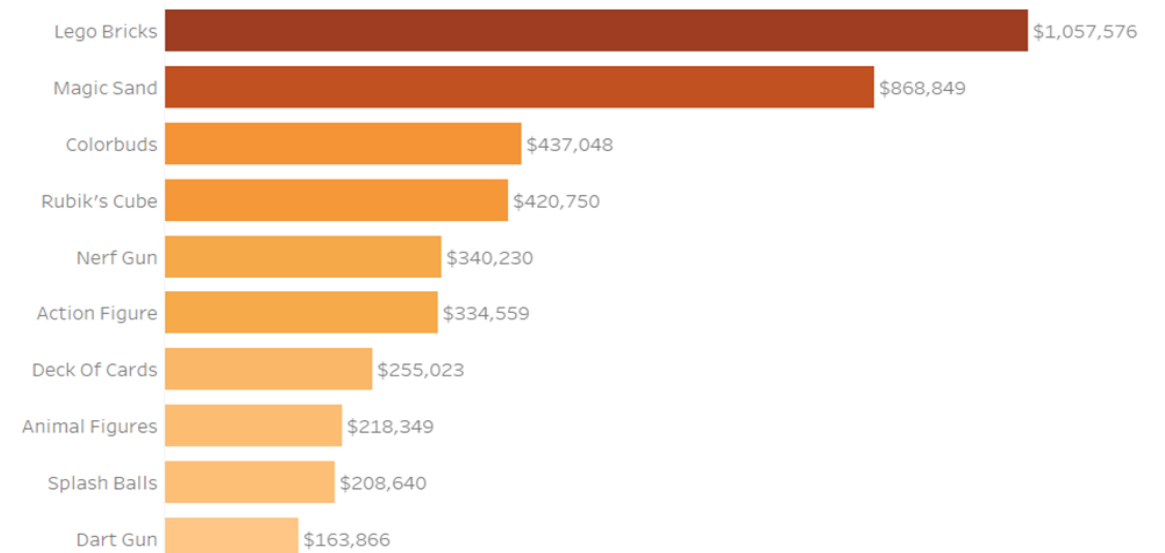
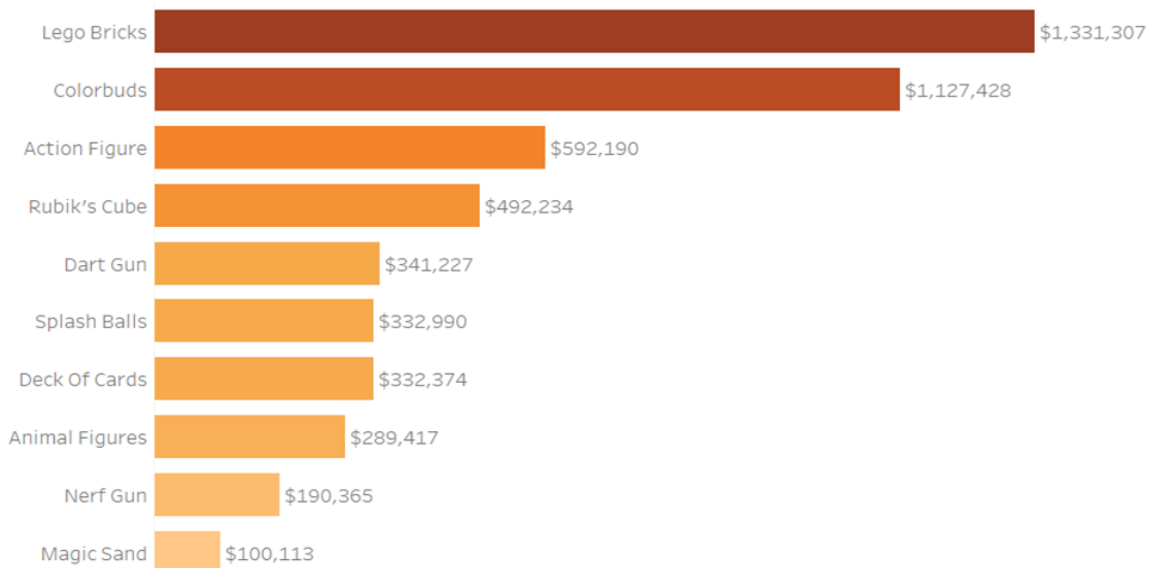


Key Findings

Top Products

By Sales:

- 2022: Lego Bricks (\$1.33M) → Colorbuds (\$1.12M) → Action Figures (\$592.2K)
- 2023: Lego Bricks (\$1.05M) → Magic Sand (\$868.8K) → Colorbuds (\$437.0K)

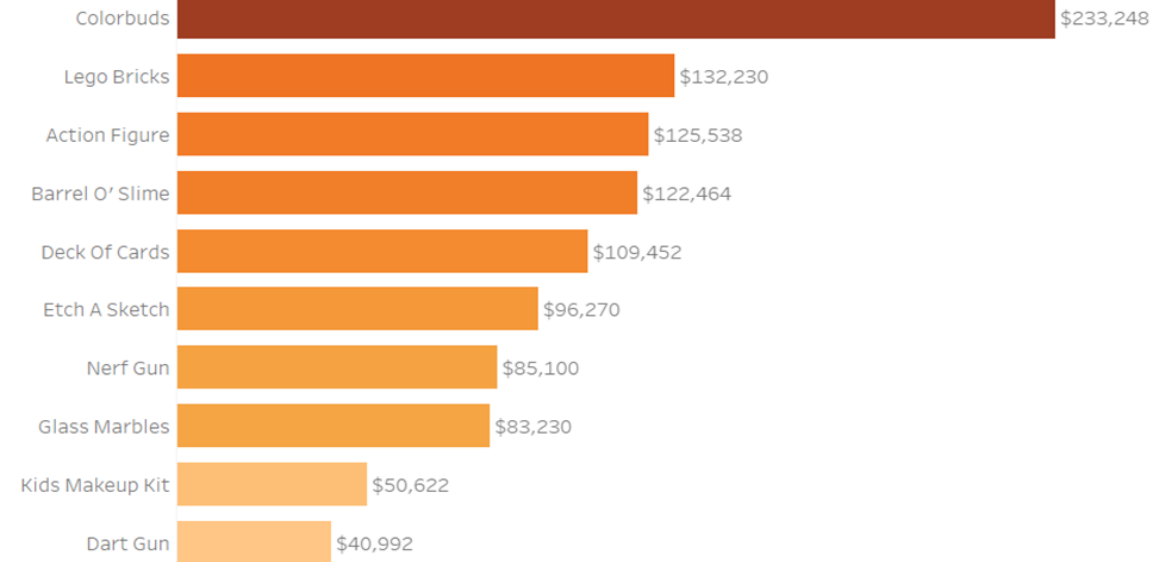
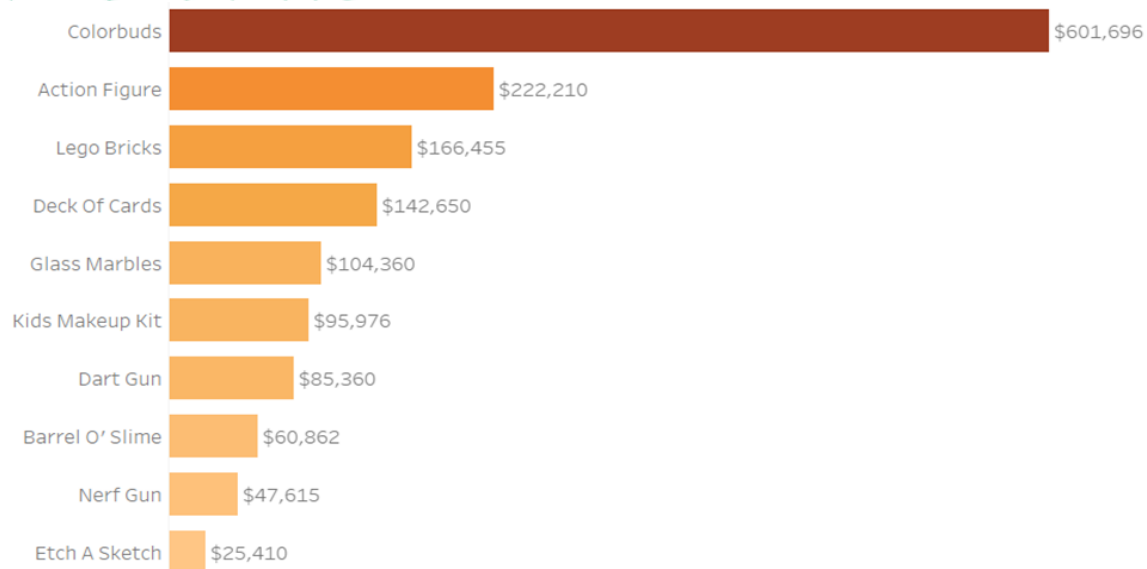


Key Findings

Top Products

By Profit:

- 2022: Colorbuds (\$601.7K) → Action Figures (\$222.2K) → Lego Bricks (\$166.5K)
- 2023: Colorbuds (\$233.2K) → Lego Bricks (\$132.2K) → Action Figures (\$125.5K)



Key Findings

Store Location Performance

2022

- Downtown: \$4.2M sales (56%) | \$1.2M profit (55%)
- Airport: \$0.7M sales (9%) | \$205.0K profit (9%)

2023

- Downtown: \$4.0M sales (57%) | \$1.03M profit (57%)
- Airport: \$0.6M sales (9%) | \$173.0K profit (10%)

Sales | By Store Location



Profit | By Store Location



Recommendations

High Priority

1. Focus on Growing Categories:

To sustain strong growth, increasing inventory and marketing efforts for Art & Crafts products could add an estimated \$0.5M in annual sales, further solidifying their contribution to the business's success.

2. Electronics:

Review Electronics pricing, introduce new products, and launch targeted campaigns to recover 10% of 2023's lost profit (\$65K), strengthening overall profitability

3. Inventory:

Optimize inventory by reducing overstock of slow-moving items (e.g., Deck of Cards) and securing sufficient stock for high-demand products (Colorbuds, Lego Bricks, Action Figures) to improve cash flow and cut storage costs

Recommendations

Medium Priority

4. Expand Downtown Advantage:

To sustain strong growth, increasing inventory and marketing efforts for Art & Crafts products could add an estimated \$0.5M in annual sales, further solidifying their contribution to the business's success.

5. Leverage Seasonal Trends:

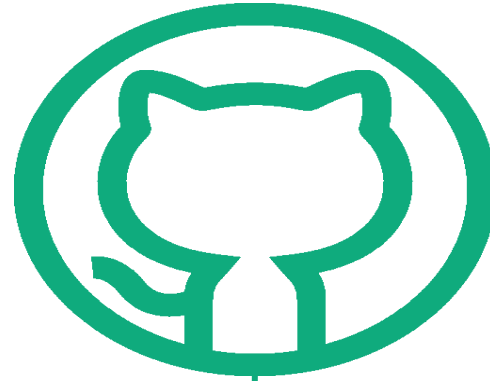
Leverage historical data to optimize seasonal promotions for Toys and Art & Crafts during peak holidays, driving a projected 5% sales lift (\$0.35M in added revenue).

Low Priority

6. Investigate Underperforming Locations:

Investigate customer pain points and operational inefficiencies at struggling Airport and Residential stores to implement fixes, reversing downward trends.

Deliverables



Dashboard



GitHub



Documentation



Team Members

- Dalia Fawzi Noah
- Sondos Abd El-Razek Ahmad
- Ahmed Fayez Abdel Monem
- Malak Ayman Elmarasy
- Esraa Selim
- Nada Amin Elgamal

Thank You

