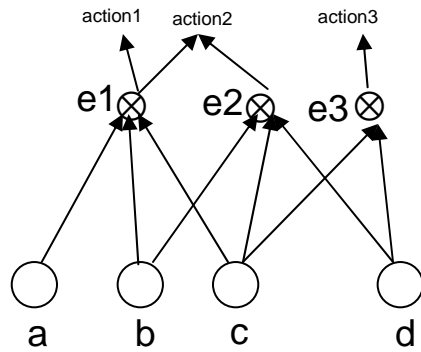


Data-Driven Backward Chaining Rules for CEP

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Sequential

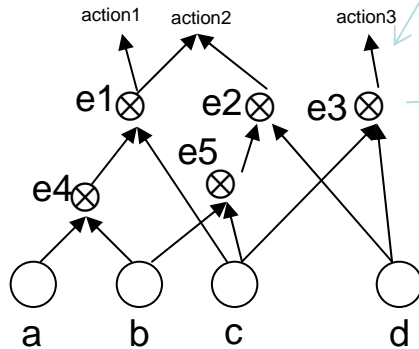


Original program:

```
a x b x c -> e1
b x c x d -> e2
c x d -> e3
```

Action triggers:

```
e1 -> action1.
e1 or e2 -> action2.
e3 -> action3.
```



```
a :- while_do(a,1).
a(1) :- ins(goal(b,a,e4)).
a(1) :- true.

b :- while_do(b,1).
b(1) :- goal(b,a,e4) * del(goal(b,a,e4)) * e4.
b(1) :- true.
b(2) :- ins(goal(c,b,e5)).
b(2) :- true.

c :- while_do(c,1).
c(1) :- goal(c,e4,e1) * del(goal(c,e4,e1)) * e1.
c(1) :- true.
c(2) :- goal(c,b,e5) * del(goal(c,b,e5)) * e5.
c(2) :- true.
c(3) :- ins(goal(d,c,e3)).
c(3) :- true.

d :- while_do(d,1).
d(1) :- goal(d,e5,e2) * del(goal(d,e5,e2)) * e2.
d(1) :- true.
d(2) :- goal(d,c,e3) * del(goal(d,c,e3)) * e3.
d(2) :- true.
```

```
e1 :- while_do(e1,1).
e1(1) :- action1.
e1(1) :- true.
e1(2) :- action2.
e1(2) :- true.
```

```
e2 :- while_do(e2,1).
e2(1) :- action2.
e2(1) :- true.
```

```
e3 :- while_do(e3,1).
e3(1) :- action3.
e3(1) :- true.
```

```
e4 :- while_do(e4,1).
e4(1) :- ins(goal(c,e4,e1)).
e4(1) :- true.
```

```
e5 :- while_do(e5,1).
e5(1) :- ins(goal(d,e5,e2)).
e5(1) :- true.
```

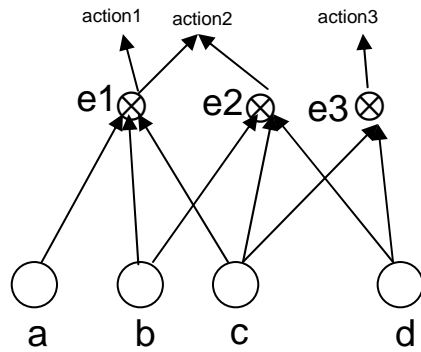
```
action1:- write('action1'),nl.
action2:- write('action2'),nl.
action3:- write('action3'),nl.
```

```
while_do(Pred,N):-
    (FullPred =.. [Pred,N]) *
    execCTR(FullPred) *
    (N1 is N+1) *
    while_do(Pred,N1).
while_do(Pred,N):- true.
```

```
xsb -e "[load],init,ctr_comp('event_01')."
```

```
| ?- execCTR(a).
yes
| ?- execCTR(b).
yes
| ?- execCTR(c).
action1
action2
yes
| ?- execCTR(d).
action3
yes
```

Sequential with times

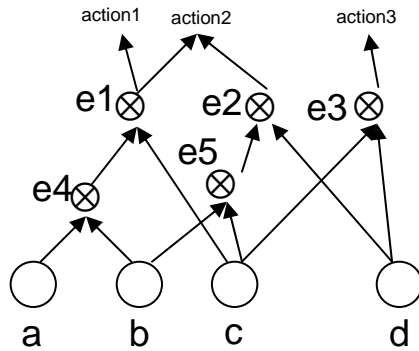


Original program:

```
a([T1,T2]) * b([T3,T4]) * c([T5,T6]) -> e1([T1,T6])
b([T1,T2]) * c([T3,T4]) * d([T5,T6]) -> e2([T1,T6])
c([T1,T2]) * d([T3,T4]) -> e3([T1,T4])
```

Action triggers:

```
e1([T1,T2]) -> action1([T1,T2]).
e1([T1,T2]) or e2([T1,T2]) -> action2([T1,T2]).
e3([T1,T2]) -> action3([T1,T2]).
```



```
a([T1,T2]) :- while_do(a,1,[T1,T2]).
a(1,[T1,T2]) :- ins(goal(b([T3,T4]),a([T1,T2]),e4([T1,T2]))).

b([T1,T2]) :- while_do(b,1,[T1,T2]).
b(1,[T3,T4]) :- goal(b([T3,T4]),a([T1,T2]),e4([T1,T2])) * T2<T3 * del(goal(b([T3,T4]),a([T1,T2]),e4([T1,T2]))) * e4([T1,T4]).
b(1,[T3,T4]) :- true.
b(2,[T1,T2]) :- ins(goal(c([T3,T4]),b([T1,T2]),e5([T1,T2]))).

c([T1,T2]) :- while_do(c,1,[T1,T2]).
c(1,[T3,T4]) :- goal(c([T3,T4]),e4([T1,T2]),e1([T1,T2])) * T2<T3 * del(goal(c([T3,T4]),e4([T1,T2]),e1([T1,T2]))) * e1([T1,T4]).
c(1,[T3,T4]) :- true.
c(2,[T3,T4]) :- goal(c([T3,T4]),b([T1,T2]),e5([T1,T2])) * T2<T3 * del(goal(c([T3,T4]),b([T1,T2]),e5([T1,T2]))) * e5([T1,T4]).
c(2,[T3,T4]) :- true.
c(3,[T1,T2]) :- ins(goal(d([T3,T4]),c([T1,T2]),e3([T1,T2]))).

d([T1,T2]) :- while_do(d,1,[T1,T2]).
d(1,[T3,T4]) :- goal(c([T3,T4]),e5([T1,T2]),e2([T1,T2])) * T2<T3 * del(goal(c([T3,T4]),e5([T1,T2]),e2([T1,T2]))) * e2([T1,T4]).
d(1,[T3,T4]) :- true.
d(2,[T3,T4]) :- goal(d([T3,T4]),c([T1,T2]),e3([T1,T2])) * T2<T3 * del(goal(d([T3,T4]),c([T1,T2]),e3([T1,T2]))) * e3([T1,T4]).

e1([T1,T2]) :- while_do(e1,1,[T1,T2]).
e1(1,[T1,T2]) :- action1([T1,T2]).
e1(1,[T1,T2]) :- true.
e1(2,[T1,T2]) :- action2([T1,T2]).

e2([T1,T2]) :- while_do(e2,1,[T1,T2]).
e2(1,[T1,T2]) :- action2([T1,T2]).
e2(1,[T1,T2]) :- true.

e3([T1,T2]) :- while_do(e3,1,[T1,T2]).
e3(1,[T1,T2]) :- action3([T1,T2]).

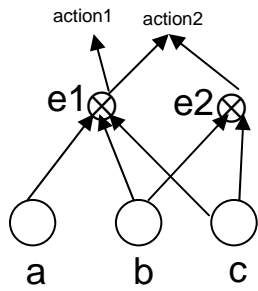
e4([T1,T2]) :- while_do(e4,1,[T1,T2]).
e4(1,[T1,T2]) :- ins(goal(c([T3,T4]),e4([T1,T2]),e1([T1,T2]))).

e5([T1,T2]) :- while_do(e5,1,[T1,T2]).
e5(1,[T1,T2]) :- ins(goal(c([T3,T4]),e5([T1,T2]),e2([T1,T2]))).

action1([T1,T2]) :- write(action1([T1,T2])),nl.
action2([T1,T2]) :- write(action2([T1,T2])),nl.
action3([T1,T2]) :- write(action3([T1,T2])),nl.

while_do(Pred,N,L):- (FullPred =.. [Pred,N,L]) * execCTR(FullPred) * (N1 is N+1) * while_do(Pred,N1,L).
while_do(Pred,N,L):- true.
```

```
xsb -e "[load],init_ctr_comp('event_01_withTimes')."
| ?- execCTR(a([1,1])).
yes
| ?- execCTR(b([2,2])).
yes
| ?- execCTR(c([3,3])).
action1([1,3])
action2([1,3])
yes
| ?- execCTR(d([4,4])).
action3([3,4])
yes
```

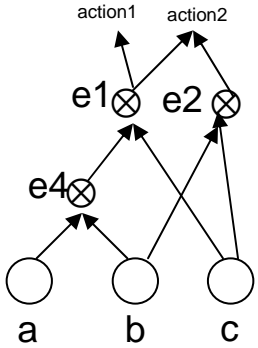


Original program:

$a([T1,T2]) * b([T3,T4]) * c([T5,T6]) \rightarrow e1([T1,T6])$
 $b([T1,T2]) * c([T3,T4]) \rightarrow e2([T1,T6])$

Action triggers:

$e1([T1,T2]) \rightarrow action1([T1,T2]).$
 $e1([T1,T2]) \text{ or } e2([T1,T2]) \rightarrow action2([T1,T2]).$



```

a([T1,T2]) :- while_do(a,1,[T1,T2]).
a(1,[T1,T2]) :- ins(goal(b([_,_]),a([T1,T2]),e4([_,_])))
a(2,[T3,T4]) :- goal_o(a([_,_]),b([T1,T2]),e4([_,_])) * T4<T1 * del(goal_o(a([_,_]),b([T1,T2]),e4([_,_]))) *
e4([T3,T2]).

b([T1,T2]) :- while_do(b,1,[T1,T2]).
b(1,[T3,T4]) :- goal(b([_,_]),a([T1,T2]),e4([_,_])) * T2<T3 * del(goal(b([_,_]),a([T1,T2]),e4([_,_]))) * e4([T1,T4]).
b(2,[T1,T2]) :- ins(goal_o(a([_,_]),b([T1,T2]),e4([_,_]))) // DELTE using K-Click!
b(3,[T1,T2]) :- ins(goal(c([_,_]),b([T1,T2]),e5([_,_])))
b(4,[T3,T4]) :- goal(b([_,_]),c([T1,T2]),e5([_,_])) * T4<T1 * del(goal(b([_,_]),c([T1,T2]),e5([_,_]))) * e5([T3,T2]).

c([T1,T2]) :- while_do(c,1,[T1,T2]).
c(1,[T3,T4]) :- goal(c([_,_]),e4([T1,T2]),e1([_,_])) * T2<T3 * del(goal(c([_,_]),e4([T1,T2]),e1([_,_]))) * e1([T1,T4]).
c(2,[T1,T2]) :- ins(goal_o(e4([_,_]),c([T1,T2]),e1([_,_])))
c(3,[T3,T4]) :- goal(c([_,_]),b([T1,T2]),e2([_,_])) * T2<T3 * del(goal(c([_,_]),b([T1,T2]),e2([_,_]))) * e2([T1,T4]).
c(4,[T1,T2]) :- ins(goal_o(b([_,_]),c([T1,T2]),e5([_,_])))

e4([T1,T2]) :- while_do(e4,1,[T1,T2]).
e4(1,[T1,T2]) :- ins(goal(c([_,_]),e4([T1,T2]),e1([_,_])))
e4(2,[T3,T4]) :- goal_o(e4([_,_]),c([T1,T2]),e1([_,_])) * T4<T1 * del(goal_o(e4([_,_]),c([T1,T2]),e1([_,_]))) *
e1([T3,T2]).

e1([T1,T2]) :- while_do(e1,1,[T1,T2]).
e1(1,[T1,T2]) :- action1([T1,T2]).
e1(2,[T1,T2]) :- action2([T1,T2]).

e2([T1,T2]) :- while_do(e2,1,[T1,T2]).
e2(1,[T1,T2]) :- action2([T1,T2]).

while_do(Pred,N,L):- (FullPred =.. [Pred,N,L]) * execCTR(FullPred) * (N1 is N+1) * while_do(Pred,N1,L).
while_do(Pred,N,L):- true.

```

```

xsb -e
"load,init,ctr_comp('event_01_withTimes')."

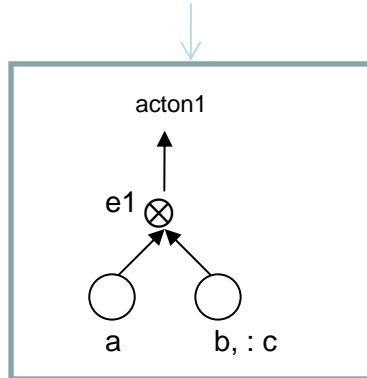
| ?- execCTR(a([1,1])).
yes
| ?- execCTR(b([2,2])).
yes
| ?- execCTR(c([3,3])).
action1([1,3])
action2([1,3])
yes

```

Original program: $(a \times b) \wedge \text{not } c \rightarrow e1$

Informally, event a was fired followed by event b, where event c was not encountered on the execution path.

$(a([T1,T2]) * b([T3,T4])) \wedge \text{not } c([T5,T6]) \rightarrow e1([T1,T4])$



Out-of-order
negation
with times

```
a([T1,T2]) :- while_do(a,1,[T1,T2]).
a(1,[T1,T2]) :- ins(goal(b([_,_]),a([T1,T2]),e1([_,_])))
a(2,[T5,T6]) :- goal_o(a([_,_]),b([T1,T2]),e1([_,_])) * not(goal(.,c([T3,T4]),_.)) * T6<T1 *
               * T5<T3 * T4<T2 * del(goal_o(a([_,_]),b([T1,T2]),e1([_,_]))) * e1([T5,T2]).
```

```
b([T1,T2]) :- while_do(b,1,[T1,T2]).
b(1,[T5,T6]) :- goal(b([_,_]),a([T1,T2]),e1([_,_])) * not(goal(.,c([T3,T4]),_.)) * T2<T5 *
               T1<T3 * T4<T6 * del(goal(b([T3,T4]),a([T1,T2]),e1([_,_]))) * e1([T1,T4]).
b(2,[T1,T2]) :- ins(goal_o(a([_,_]),b([T1,T2]),e1([_,_]))) // DELTE using K-Click!
```

```
c([T1,T2]) :- while_do(c,1,[T1,T2]).
c(1,[T1,T2]) :- ins(goal(.,c([T1,T2]),_.)).
c(2,[T3,T4]) :- e1([T1,T2]) * T1<T3=<T4<T2 * retract(e1 ([T1,T2])).//out-of-order event
```

```
e1([T1,T2]) :- while_do(e1,1,[T1,T2]).
e1(1,[T1,T2]) :- action1.
```

```
retract(e1 ([T1,T2])) :- write(send another event re1([T1,T2])),nl.
```

```
action1([T1,T2]):- write(action1([T1,T2])),nl.
```

```
while_do(Pred,N,L):- (FullPred =.. [Pred,N,L]) * execCTR(FullPred) * (N1 is N+1) *
while_do(Pred,N1,L).
while_do(Pred,N,L):- true.
```

```
xsb -e "[load],init,ctr_comp('event_03_withTimes')."
```

```
?- execCTR(a([1,1])),execCTR(b([2,2])).
   action1([1,2])
```

```
?- execCTR(a([1,1])),execCTR(c([2,2])),execCTR(b([3,3])).
   no action was triggered
```

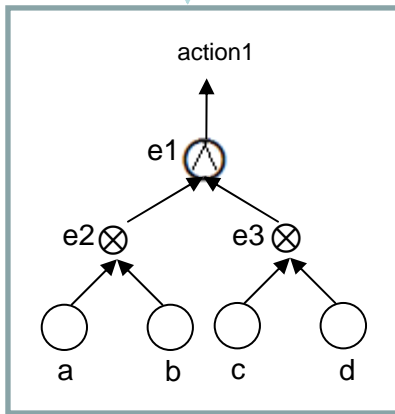
Classical (concurrent) conjunction

Original program:

$(a \times b) \wedge (c \times d) \rightarrow e1$

Action triggers:

$e1 \rightarrow \text{action1.}$



```
a :- while_do(a,1).
a(1) :- ins(goal(b,a,e2)).
```

```
b :- while_do(b,1).
b(1) :- goal(b,a,e2) * del(goal(b,a,e2)) * e2.
```

```
c :- while_do(c,1).
c(1) :- ins(goal(d,c,e3)).
```

```
d :- while_do(d,1).
d(1) :- goal(d,c,e3) * del(goal(d,c,e3)) * e3.
```

```
e1 :- while_do(e1,1).
e1(1) :- action1.
```

```
e2 :- while_do(e2,1).
e2(1) :- goal(e2,e3,e1) * del(goal(e2,e3,e1)) * e1.
e2(1) :- not(goal(e2,e3,e1)) * ins(goal(e3,e2,e1)).
```

```
e3 :- while_do(e3,1).
e3(1) :- goal(e3,e2,e1) * del(goal(e3,e2,e1)) * e1.
e3(1) :- not(goal(e3,e2,e1)) * ins(goal(e2,e3,e1)).
```

```
action1:- write('action1'),nl.
```

```
while_do(Pred,N):- (FullPred =.. [Pred,N]) * execCTR(FullPred) * (N1 is N+1) * while_do(Pred,N1).
while_do(Pred,N):- true.
```

```
xsbe -e "[load],init,ctr_comp('event_02')."
```

```
| ?- execCTR(a),execCTR(b),execCTR(c),execCTR(d).
action1
```

```
| ?- execCTR(a),execCTR(c),execCTR(b),execCTR(d).
action1
```

```
| ?- execCTR(a),execCTR(c),execCTR(d),execCTR(b).
action1
```

```
| ?- execCTR(c),execCTR(a),execCTR(b),execCTR(d).
action1
```

```
| ?- execCTR(c),execCTR(a),execCTR(d),execCTR(b).
action1
```

```
| ?- execCTR(c),execCTR(d),execCTR(a),execCTR(b).
action1
```

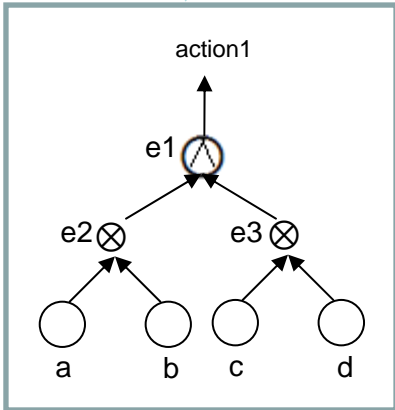
Original program:

$a([T1, T2]) * b([T3, T4]) \rightarrow e2([T1, T4])$
 $c([T1, T2]) * d([T3, T4]) \rightarrow e3([T1, T4])$
 $e2([T1, T2]) \wedge e3([T3, T4]) \rightarrow e1([T5, T6])$

Note: Unlike in a sequential composition, here the order of occurrence of d and c is not important. The only important thing is that $T5 = \min(T1, T3)$ and $T6 = \max(T2, T4)$.

Action triggers:

$e1([T1, T2]) \rightarrow \text{action1}([T1, T2])$.



$a([T1, T2]) :- \text{while_do}(a, 1, [T1, T2]).$
 $a(1, [T1, T2]) :- \text{ins}(\text{goal}(b([T3, T4]), a([T1, T2]), e2([T1, T2])))$.

$b([T1, T2]) :- \text{while_do}(b, 1, [T1, T2]).$
 $b(1, [T3, T4]) :- \text{goal}(b([T3, T4]), a([T1, T2]), e2([T1, T2])) * \text{del}(\text{goal}(b([T3, T4]), a([T1, T2]), e2([T1, T2]))) * e2([T1, T4])$.

$c([T1, T2]) :- \text{while_do}(c, 1, [T1, T2]).$
 $c(1, [T1, T2]) :- \text{ins}(\text{goal}(d([T3, T4]), c([T1, T2]), e3([T1, T2])))$.

$d([T1, T2]) :- \text{while_do}(d, 1, [T1, T2]).$
 $d(1, [T3, T4]) :- \text{goal}(d([T3, T4]), c([T1, T2]), e3([T1, T2])) * \text{del}(\text{goal}(d([T3, T4]), c([T1, T2]), e3([T1, T2]))) * e3([T1, T4])$.

$e1([T1, T2]) :- \text{while_do}(e1, 1, [T1, T2]).$
 $e1(1, [T1, T2]) :- \text{action1}$.

$e2([T1, T2]) :- \text{while_do}(e2, 1, [T1, T2]).$
 $e2(1, [T3, T4]) :- \text{goal}(e2([T3, T4]), e3([T1, T2]), e1([T1, T2])) * \text{del}(\text{goal}(e2([T3, T4]), e3([T1, T2]), e1([T1, T2]))) * \min(T1, T3, T5) * \max(T2, T4, T6) * e1([T5, T6])$.
 $e2(1, [T3, T4]) :- \text{not}(\text{goal}(e2([T3, T4]), e3([T1, T2]), e1([T1, T2]))) * \text{ins}(\text{goal}(e3([T3, T4]), e2([T3, T4]), e1([T1, T2])))$.

$e3([T1, T2]) :- \text{while_do}(e3, 1, [T1, T2]).$
 $e3(1, [T3, T4]) :- \text{goal}(e3([T3, T4]), e2([T1, T2]), e1([T1, T2])) * \text{del}(\text{goal}(e3([T3, T4]), e2([T1, T2]), e1([T1, T2]))) * \min(T1, T3, T5) * \max(T2, T4, T6) * e1([T5, T6])$.
 $e3(1, [T3, T4]) :- \text{not}(\text{goal}(e3([T3, T4]), e2([T1, T2]), e1([T1, T2]))) * \text{ins}(\text{goal}(e2([T3, T4]), e3([T3, T4]), e1([T1, T2])))$.

$\text{action1} :- \text{write}('action1'), \text{nl}$.

$\text{while_do}(\text{Pred}, N, L) :- (\text{FullPred} =.. [\text{Pred}, N, L]) * \text{execCTR}(\text{FullPred}) * (N1 \text{ is } N+1) * \text{while_do}(\text{Pred}, N1, L)$.
 $\text{while_do}(\text{Pred}, N, L) :- \text{true}$.

$\text{min}(T1, T2, T3) :- (T1 < T2 \rightarrow T3 = T1 ; T3 = T2)$.

`xsb -e "[load],init_ctr_comp('event_02_withTimes')."`

`?- execCTR(a([1,1]),execCTR(b([2,2])),execCTR(c([3,3])),execCTR(d([4,4])).`
`action1([1,4])`

`?- execCTR(a([1,1]),execCTR(c([2,2])),execCTR(b([3,3])),execCTR(d([4,4])).`
`action1([1,4])`

`?- execCTR(a([1,1]),execCTR(c([2,2])),execCTR(d([3,3])),execCTR(b([4,4])).`
`action1([1,4])`

`?- execCTR(c([1,1]),execCTR(a([2,2])),execCTR(b([3,3])),execCTR(d([4,4])).`
`action1([1,4])`

`?- execCTR(c([1,1]),execCTR(a([2,2])),execCTR(d([3,3])),execCTR(b([4,4])).`
`action1([1,4])`

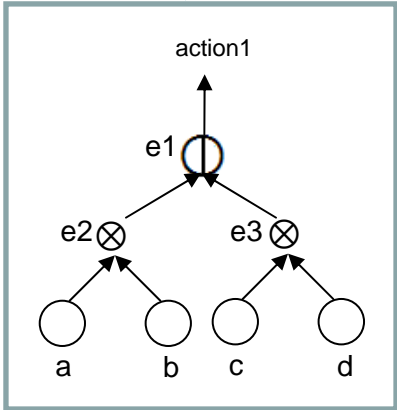
`?- execCTR(c([1,1]),execCTR(d([2,2])),execCTR(a([3,3])),execCTR(b([4,4])).`
`action1([1,4])`

Classical
(concurrent)
conjunction
with
times

Original program:

```
a([T1,T2]) * b([T3,T4]) -> e2([T1,T4])
c([T1,T2]) * d([T3,T4]) -> e3([T1,T4])
e2([T1,T2]) | e3([T1,T2]) -> e1([T1,T2])

Action triggers:
e1([T1,T2]) -> action1([T1,T2]).
```



```
a([T1,T2]) :- while_do(a,1,[T1,T2]).
a(1,[T1,T2]) :- ins(goal(b([T3,T4]),a([T1,T2]),e2([T1,T4]))).
```

```
b([T1,T2]) :- while_do(b,1,[T1,T2]).
b(1,[T3,T4]) :- goal(b([T3,T4]),a([T1,T2]),e2([T1,T4])) * del(goal(b([T3,T4]),a([T1,T2]),e2([T1,T4])) * e2([T1,T4])).
```

```
c([T1,T2]) :- while_do(c,1,[T1,T2]).
c(1,[T1,T2]) :- ins(goal(d([T3,T4]),c([T1,T2]),e3([T1,T4]))).
```

```
d([T1,T2]) :- while_do(d,1,[T1,T2]).
d(1,[T3,T4]) :- goal(d([T3,T4]),c([T1,T2]),e3([T1,T4])) * del(goal(d([T3,T4]),c([T1,T2]),e3([T1,T4])) * e3([T1,T4])).
```

```
e1([T1,T2]) :- while_do(e1,1,[T1,T2]).
e1(1,[T1,T2]) :- action1.
```

```
e2([T1,T2]) :- while_do(e2,1,[T1,T2]).
e2(1,[T3,T4]) :- goal(e2([T3,T4]),e3([T1,T2]),e1([T1,T4])) * del(goal(e2([T3,T4]),e3([T1,T2]),e1([T1,T4])) * T3<T2 * e1([T1,T4])).
e2(1,[T3,T4]) :- not(goal(e2([T3,T4]),e3([T1,T2]),e1([T1,T4])) * ins(goal(e3([T3,T4]),e2([T3,T4]),e1([T1,T4]))).
```

```
e3([T1,T2]) :- while_do(e3,1,[T1,T2]).
e3(1,[T3,T4]) :- goal(e3([T3,T4]),e2([T1,T2]),e1([T1,T4])) * del(goal(e3([T3,T4]),e2([T1,T2]),e1([T1,T4])) * T3<T2 * e1([T1,T4])).
e3(1,[T3,T4]) :- not(goal(e3([T3,T4]),e2([T1,T2]),e1([T1,T4])) * ins(goal(e2([T3,T4]),e3([T3,T4]),e1([T1,T4]))).
```

```
action1([T1,T2]) :- write(action1([T1,T2])),nl.
```

```
while_do(Pred,N,L):- (FullPred =.. [Pred,N,L]) * execCTR(FullPred) * (N1 is N+1) * while_do(Pred,N1,L).
while_do(Pred,N,L):- true.
```

Classical
(concurrent)
conjunction
with time
overlapping

```
xsb -e "[load],init,ctr_comp('event_02_withTimesOverlapping')."
```

```
?- execCTR(a([1,1])),execCTR(b([2,2])),execCTR(c([3,3])),execCTR(d([4,4])).
no action triggered
```

```
?- execCTR(a([1,1])),execCTR(c([2,2])),execCTR(b([3,3])),execCTR(d([4,4])).
action1 ([1,4])
```

```
?- execCTR(a([1,1])),execCTR(c([2,2])),execCTR(d([3,3])),execCTR(b([4,4])).
action1 ([1,4])
```

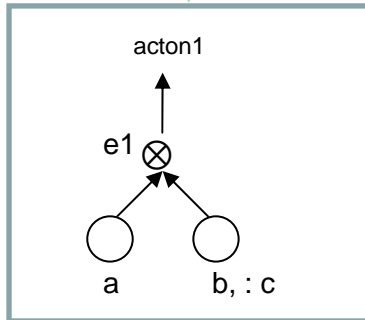
```
?- execCTR(c([1,1])),execCTR(a([2,2])),execCTR(b([3,3])),execCTR(d([4,4])).
action1 ([1,4])
```

```
?- execCTR(c([1,1])),execCTR(a([2,2])),execCTR(d([3,3])),execCTR(b([4,4])).
action1 ([1,4])
```

```
?- execCTR(c([1,1])),execCTR(d([2,2])),execCTR(a([3,3])),execCTR(b([4,4])).
no action triggered
```


Original program: $(a \times b) \wedge \text{not } c \rightarrow e1$

Informally, event a was fired followed by event b , where event c was not encountered on the execution path.



```
a :- while_do(a,1).
a(1) :- ins(goal(b,a,e1)).

b :- while_do(b,1).
b(1) :- goal(b,a,e1) * not(goal(_,c,_)) * del(goal(b,a,e1)) * e1.
```

```
c :- while_do(c,1).
c(1) :- ins(goal(_,c,_)).
```

```
e1 :- while_do(e1,1).
e1(1) :- action1.
```

```
action1:- write('action1'),nl.
```

```
while_do(Pred,N):- (FullPred =.. [Pred,N]) * execCTR(FullPred) * (N1 is N+1) * while_do(Pred,N1).
while_do(Pred,N):- true.
```

Negation

```
xsb -e "[load],init,ctr_comp('event_03')."
```

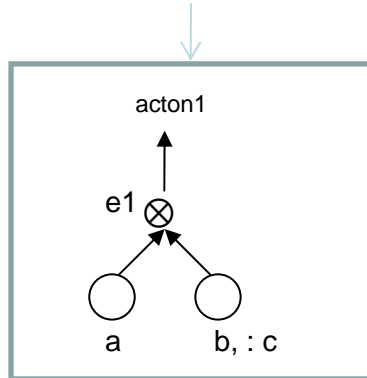
```
?- execCTR(a),execCTR(b).
action1
```

```
?- execCTR(a),execCTR(c),execCTR(b).
no action was triggered
```

Original program: $(a \times b) \wedge \text{not } c \rightarrow e1$

Informally, event a was fired followed by event b , where event c was not encountered on the execution path.

$(a([T1,T2]) * b([T3,T4])) \wedge \text{not } c([T5,T6]) \rightarrow e1([T1,T4])$



$a([T1,T2]) :- \text{while_do}(a,1,[T1,T2]).$
 $a(1,[T1,T2]) :- \text{ins}(\text{goal}(b([_,_]),a([T1,T2]),e1([_,_])))$.

$b([T1,T2]) :- \text{while_do}(b,1,[T1,T2]).$
 $b(1,[T5,T6]) :- \text{goal}(b([_,_]),a([T1,T2]),e1([_,_]))) * \text{not}(\text{goal}([_,c([T3,T4]),_])) * T2 < T5 * T1 < T3 * T4 < T6 * \text{del}(\text{goal}(b([T3,T4]),a([T1,T2]),e1([_,_]))) * e1([T1,T4]).$

$c([T1,T2]) :- \text{while_do}(c,1,[T1,T2]).$
 $c(1,[T1,T2]) :- \text{ins}(\text{goal}([_,c([T1,T2]),_])).$

$e1([T1,T2]) :- \text{while_do}(e1,1,[T1,T2]).$
 $e1(1,[T1,T2]) :- \text{action1}.$

$\text{action1}([T1,T2]) :- \text{write}(\text{action1}([T1,T2])), \text{nl}.$

$\text{while_do}(\text{Pred},N,L) :- (\text{FullPred} =.. [\text{Pred},N,L]) * \text{execCTR}(\text{FullPred}) * (N1 \text{ is } N+1) * \text{while_do}(\text{Pred},N1,L).$
 $\text{while_do}(\text{Pred},N,L) :- \text{true}.$

Negation
with
times

`xsb -e "[load],init_ctr_comp('event_03_withTimes')."`

`?- execCTR(a([1,1])),execCTR(b([2,2])).`
`action1([1,2])`

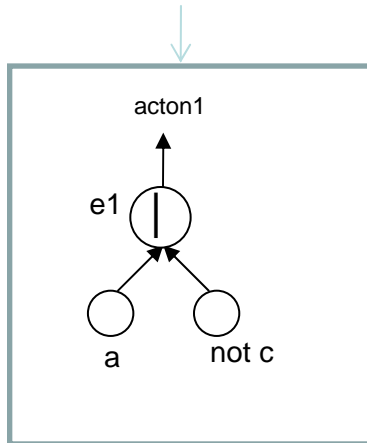
`?- execCTR(a([1,1])),execCTR(c([2,2])),execCTR(b([3,3])).`
`no action was triggered`

Original program:

$a \mid \text{not } c \rightarrow e1$

Informally, event “a” was fired and event “c” was not encountered on the execution path of “a”.

$a([T1, T2]) \mid \text{not } c([T3, T4]) \rightarrow e1([T1, T2])$



```
a([T1,T2]) :- while_do(b,1,[T1,T2]).
a(1,[T1,T2]) :- {not(goal(_,c([T3,T4]),_)) V {goal(_,c([T3,T4]),_) * {[T4<T1] V [T2<T3]} } } * e1([T1,T2]).
```

```
c([T1,T2]) :- while_do(c,1,[T1,T2]).
c(1,[T1,T2]) :- ins(goal(_,c([T1,T2]),_)).
```

```
e1([T1,T2]) :- while_do(e1,1,[T1,T2]).
e1(1,[T1,T2]) :- action1.
```

```
action1([T1,T2]):- write(action1([T1,T2])),nl.
```

```
while_do(Pred,N,L):- (FullPred =.. [Pred,N,L]) * execCTR(FullPred) * (N1 is N+1) * while_do(Pred,N1,L).
while_do(Pred,N,L):- true.
```

?- execCTR(a([1,2])) and not c occurs in [1,2].
action1([1,2])

?- execCTR(a([1,4]),execCTR(b([2,3]))).
no action was triggered

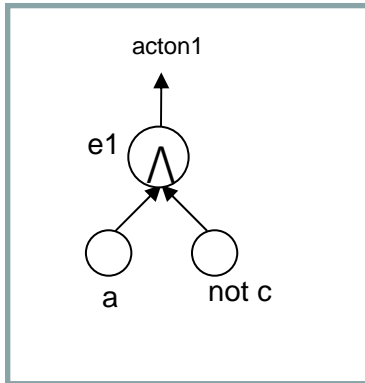
Negation
with
times and
concur.conj.
(binary
events only)

Original program:

$a \wedge \text{not } c \rightarrow e1([T1, T6])$

Informally, an interval $[T1, T6]$ is observed. Event “a” was fired on that interval and event “c” did not happen either before, after or during “a” (within that interval).

$a([T1, T2]) \wedge \text{not } c([T3, T4]) \rightarrow e1([T1, T6])$



$a([T1, T2]) :- \text{while_do}(b, 1, [T1, T2]).$
 $a(1, [T2, T3]) :- \{ \text{not}(\text{goal}(_, c([T4, T5]), _)) \vee \{ \text{goal}(_, c([T4, T5]), _) * \{ [T5 < T1] \vee [T6 < T4] \} \} \} * e1([T1, T6]).$

$c([T1, T2]) :- \text{while_do}(c, 1, [T1, T2]).$
 $c(1, [T1, T2]) :- \text{ins}(\text{goal}(_, c([T1, T2]), _)).$

$e1([T1, T2]) :- \text{while_do}(e1, 1, [T1, T2]).$
 $e1(1, [T1, T2]) :- \text{action1}.$

$\text{action1}([T1, T2]) :- \text{write}(\text{action1}([T1, T2])), \text{nl}.$

$\text{while_do}(\text{Pred}, N, L) :- (\text{FullPred} =.. [\text{Pred}, N, L]) * \text{execCTR}(\text{FullPred}) * (N1 \text{ is } N+1) * \text{while_do}(\text{Pred}, N1, L).$
 $\text{while_do}(\text{Pred}, N, L) :- \text{true}.$

?- $\text{execCTR}(a([1, 2])).$
 $\text{action1}([1, 2])$

?- $\text{execCTR}(a([1, 4]), \text{execCTR}(b([2, 3])).$
no action was triggered

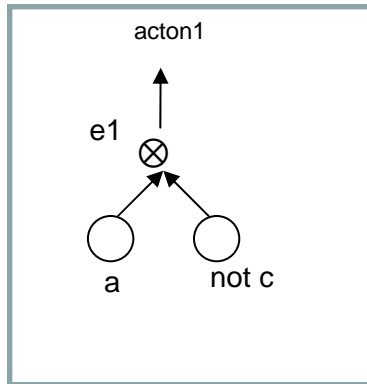
Negation
with
times and
class.conj.
(binary
events only)

Original program:

$a \times \text{not } c \rightarrow e1([T1, T5])$

Informally, an interval $[T1, T5]$ is observed. Event “a” was fired on that interval and event “c” did not happen after “a” (within that interval).

$a([T1, T2]) \times \text{not } c([T3, T4]) \rightarrow e1([T1, T5])$



$a([T1, T2]) :- \text{while_do}(b, 1, [T1, T2]).$
 $a(1, [T1, T2]) :- \{ \text{not}(\text{goal}(_, c([T3, T4]), _)) \vee \{ \text{goal}(_, c([T3, T4]), _) * T5 < T3 \} \} * e1([T1, T5]).$

$c([T1, T2]) :- \text{while_do}(c, 1, [T1, T2]).$
 $c(1, [T1, T2]) :- \text{ins}(\text{goal}(_, c([T1, T2]), _)).$

$e1([T1, T2]) :- \text{while_do}(e1, 1, [T1, T2]).$
 $e1(1, [T1, T2]) :- \text{action1}.$

$\text{action1}([T1, T2]) :- \text{write}(\text{action1}([T1, T2])), \text{nl}.$

$\text{while_do}(\text{Pred}, N, L) :- (\text{FullPred} =.. [\text{Pred}, N, L]) * \text{execCTR}(\text{FullPred}) * (N1 \text{ is } N+1) * \text{while_do}(\text{Pred}, N1, L).$
 $\text{while_do}(\text{Pred}, N, L) :- \text{true}.$



?- $\text{execCTR}(a([1, 2])).$
 $\text{action1}([1, 2])$

?- $\text{execCTR}(a([1, 4]), \text{execCTR}(b([2, 3])).$
no action was triggered

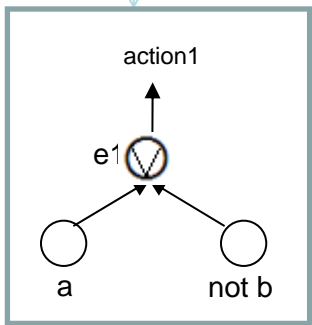
Negation
with
times and
ser.conj.
(binary
events only)

Original program:

$a \vee \text{not } b \rightarrow e1([T1, T6])$

Informally, an interval $[T1, T4]$ is observed. E1 is triggered when either “a” was fired on that interval or “b” did not happen within that interval.

$a([T2, T3]) \vee \text{not } b([T4, T5]) \rightarrow e1([T1, T6])$



$a([T2, T3]) \text{ :- while_do}(a, 1, [T2, T3]).$
 $a(1, [T2, T3]) \text{ :- } T1 < T2 * T3 < T4 * e1([T1, T6]).$

$b([T1, T2]) \text{ :- while_do}(b, 1, [T1, T2]).$
 $b(1, [T1, T2]) \text{ :- ins(goal(, b([T1, T2]), ,)).}$

$e1([T1, T2]) \text{ :- while_do}(e1, 1, [T1, T2]).$
 $e1(1, [T1, T2]) \text{ :- action1.}$
 $e1(2, [T1, T6]) \text{ :- measure?}[T1, T6] * \{ \text{not } b[T2, T3] \vee [b[T2, T3] * (T3 < T1 \vee T6 < T2)] \} * \text{action1.}$

$\text{action1}([T1, T2]) \text{ :- write(action1}([T1, T2])), \text{nl.}$

$\text{while_do}(\text{Pred}, N, L) \text{ :- (FullPred =.. [Pred, N, L]) * execCTR(FullPred) * (N1 is N+1) * while_do(Pred, N1, L).}$
 $\text{while_do}(\text{Pred}, N, L) \text{ :- true.}$

$?- \text{execCTR}(a([1, 2])).$
 $\text{action1}([1, 2])$

 $?- \text{execCTR}(a([1, 4])), \text{execCTR}(b([2, 3])).$
no action was triggered

Negation with times and disjunction (binary events only)

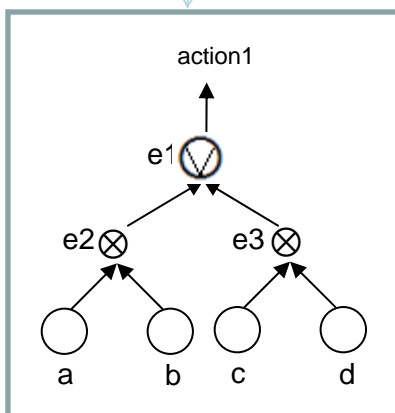
Original program:

$(a \times b) \vee (c \times d) \rightarrow e1$

Action triggers:

$e1 \rightarrow \text{action1}$.

Note: disjunction is just transformed into disjunctive Horn rules.



```
a :- while_do(a,1).
a(1) :- ins(goal(b,a,e2)).
```

```
b :- while_do(b,1).
b(1) :- goal(b,a,e2) * del(goal(b,a,e2)) * e2.
```

```
c :- while_do(c,1).
c(1) :- ins(goal(d,c,e3)).
```

```
d :- while_do(d,1).
d(1) :- goal(d,c,e3) * del(goal(d,c,e3)) * e3.
```

```
e1 :- while_do(e1,1).
e1(1) :- action1.
```

```
e2 :- while_do(e2,1).
e2(1) :- e1.
```

```
e3 :- while_do(e3,1).
e3(1) :- e1.
```

```
action1:- write('action1'),nl.
```

```
while_do(Pred,N):- (FullPred =.. [Pred,N]) * execCTR(FullPred) * (N1 is N+1) * while_do(Pred,N1).
while_do(Pred,N):- true.
```

```
xsb -e "[load],init,ctr_comp('event_04')."
```

```
| ?- execCTR(a),execCTR(b).
action1
```

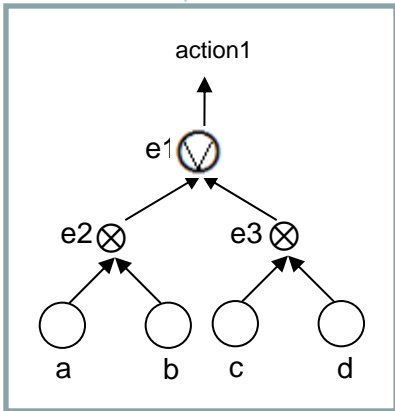
```
| ?- execCTR(c),execCTR(d).
action1
```

Original program:

$a([T1,T2]) * b([T3,T4]) \rightarrow e2([T1,T4])$
 $c([T1,T2]) * d([T3,T4]) \rightarrow e3([T1,T4])$
 $e2([T1,T2]) \vee e3([T1,T2]) \rightarrow e1([T1,T2])$

Action triggers:

$e1([T1,T2]) \rightarrow action1([T1,T2])$.



Disjunction
with
times

```
a([T1,T2]) :- while_do(a,1,[T1,T2]).
a(1,[T1,T2]) :- ins(goal(b([T3,T4]),a([T1,T2]),e2([T1,T4]))).

b([T1,T2]) :- while_do(b,1,[T1,T2]).
b(1,[T3,T4]) :- goal(b([T3,T4]),a([T1,T2]),e2([T1,T4])) * del(goal(b([T3,T4]),a([T1,T2]),e2([T1,T4]))).

c([T1,T2]) :- while_do(c,1,[T1,T2]).
c(1,[T1,T2]) :- ins(goal(d([T3,T4]),c([T1,T2]),e3([T1,T4]))).

d([T1,T2]) :- while_do(d,1,[T1,T2]).
d(1,[T3,T4]) :- goal(d([T3,T4]),c([T1,T2]),e3([T1,T4])) * del(goal(d([T3,T4]),c([T1,T2]),e3([T1,T4]))).

e1([T1,T2]) :- while_do(e1,1,[T1,T2]).
e1(1,[T1,T2]) :- action1.

e2([T1,T2]) :- while_do(e2,1,[T1,T2]).
e2(1,[T1,T2]) :- e1([T1,T2]).

e3([T1,T2]) :- while_do(e3,1,[T1,T2]).
e3(1,[T1,T2]) :- e1([T1,T2]).

action1([T1,T2]) :- write(action1([T1,T2])),nl.

while_do(Pred,N,L):- (FullPred =.. [Pred,N,L]) * execCTR(FullPred) * (N1 is N+1) * while_do(Pred,N1,L).
while_do(Pred,N,L):- true.
```

```
xsb -e "[load],init,ctr_comp('event_04_withTimes')."

?- execCTR(a([1,1]),execCTR(b([2,2])),
  action1([1,2])

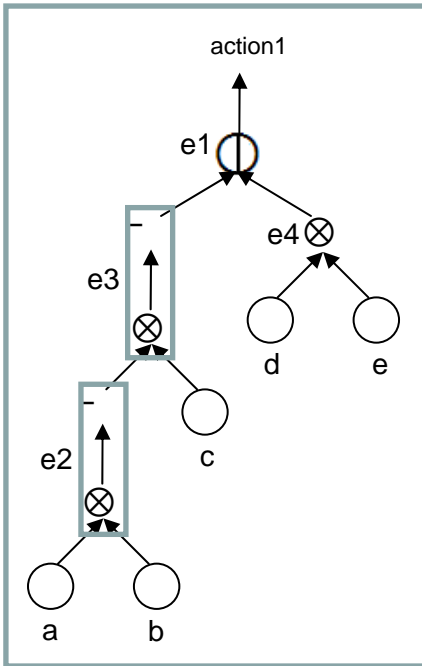
?- execCTR(c([1,1]),execCTR(d([2,2])),
  action1([1,2])
```


Original program:

$\neg (a \times b \times c) \mid (d \times e) \rightarrow e1$

Action triggers:

$e1 \rightarrow \text{action1}.$



Isolation

```
a :- while_do(a,1).
a(1) :- ins(goal(b,a,iso(e2))).
```

```
b :- while_do(b,1).
b(1) :- goal(b,a,iso(e2)) * del(goal(b,a,iso(e2))) * e2.
```

```
c :- while_do(c,1).
c(1) :- goal(c,e2,iso(e3)) * del(goal(c,e2,iso(e3))) * e3.
```

```
d :- while_do(d,1).
d(1) :- ins(goal(e,d,e4)).
d(1) :- true.
d(2) :- goal(X,Y,iso(Z)), del(goal(X,Y,iso(Z))).
```

```
e :- while_do(e,1).
e(1) :- goal(e,d,e4) * del(goal(e,d,e4)) * e4.
e(1) :- true.
e(2) :- goal(X,Y,iso(Z)), del(goal(X,Y,iso(Z))).
```

```
e1 :- while_do(e1,1).
e1(1) :- action1.
```

```
e2 :- while_do(e2,1).
e2(1) :- ins(goal(c,e2,iso(e3))).
```

```
e3 :- while_do(e3,1).
e3(1) :- goal(e3,e4,e1) * del(goal(e3,e4,e1)) * e1.
e3(1) :- not(goal(e3,e4,e1)) * ins(goal(e4,e3,e1)).
```

```
e4 :- while_do(e4,1).
e4(1) :- goal(e4,e3,e1) * del(goal(e4,e3,e1)) * e1.
e4(1) :- not(goal(e4,e3,e1)) * ins(goal(e3,e4,e1)).
```

```
action1:- write('action1'),nl.
```

```
while_do(Pred,N):- (FullPred =.. [Pred,N]) * execCTR(FullPred) * (N1 is N+1) * while_do(Pred,N1).
while_do(Pred,N):- true.
```



```
xsb -e "[load],init_ctr_comp('event_05')."
```

```
?- execCTR(a),execCTR(b),execCTR(c),execCTR(d), execCTR(e).
action1
```

```
?- execCTR(d), execCTR(e),execCTR(a),execCTR(b),execCTR(c).
action1
```

Note: isolation is propagated to all operations below

Original program: $\neg (a \times b \times c) \mid (d \times e) \rightarrow e1$

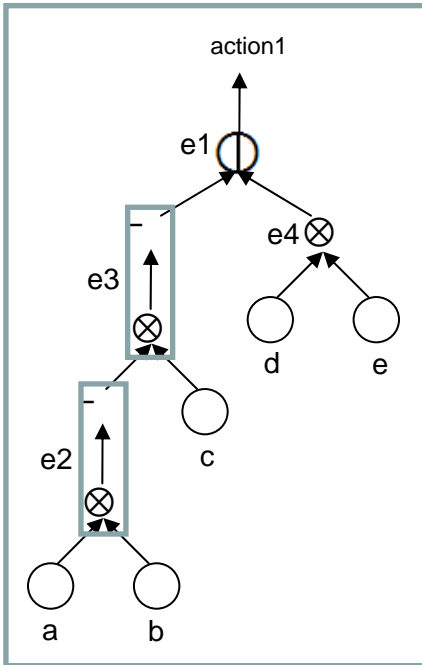
$o(a([T1,T2]) * b([T3,T4]) * c([T5,T6])) \rightarrow e3([T1,T6])$

$d([T1,T2]) * e([T3,T4]) \rightarrow e4([T1,T4])$

$e3([T1,T2]) \mid e4([T1,T2]) \rightarrow e1([T1,T2])$

Action triggers:

$e1([T1,T2]) \rightarrow \text{action1}([T1,T2])$.



Note: isolation is propagated to all operations below

```
a([T1,T2]) :- while_do(a,1,[T1,T2]).
a(1,[T1,T2]) :- ins(goal(b([T3,T4]),a([T1,T2]),iso(e2([T1,T2])))).
```

```
b([T1,T2]) :- while_do(b,1,[T1,T2]).
b(1,[T3,T4]) :- goal(b([T3,T4]),a([T1,T2]),iso(e2([T1,T2])) * del(goal(b([T3,T4]),a([T1,T2]),iso(e2([T1,T2])))) * e2([T1,T4])).
```

```
c([T1,T2]) :- while_do(c,1,[T1,T2]).
c(1,[T3,T4]) :- goal(c([T3,T4]),e2([T1,T2]),iso(e3([T1,T2])) * del(goal(c([T3,T4]),e2([T1,T2]),iso(e3([T1,T2])))) * e3([T1,T4])).
```

```
d([T1,T2]) :- while_do(d,1,[T1,T2]).
d(1,[T1,T2]) :- ins(goal(e([T1,T2]),d([T1,T2]),e4([T1,T2]))).
d(1,[T1,T2]) :- true.
d(2,[T1,T2]) :- goal(X,Y,iso(Z)), del(goal(X,Y,iso(Z))).
```

```
e([T1,T2]) :- while_do(e,1,[T1,T2]).
e(1,[T3,T4]) :- goal(e([T3,T4]),d([T1,T2]),e4([T1,T2])) * del(goal(e([T3,T4]),d([T1,T2]),e4([T1,T2])) * e4([T1,T4])).
e(1,[T1,T2]) :- true.
e(2,[T1,T2]) :- goal(X,Y,iso(Z)), del(goal(X,Y,iso(Z))).
```

```
e1([T1,T2]) :- while_do(e1,1,[T1,T2]).
e1(1,[T1,T2]) :- action1([T1,T2]).
```

```
e2([T1,T2]) :- while_do(e2,1,[T1,T2]).
e2(1,[T1,T2]) :- ins(goal(c([T3,T4]),e2([T1,T2]),iso(e3([T1,T2])))).
```

```
e3([T1,T2]) :- while_do(e3,1,[T1,T2]).
e3(1,[T3,T4]) :- goal(e3([T3,T4]),e4([T1,T2]),e1([T1,T2])) * del(goal(e3([T3,T4]),e4([T1,T2]),e1([T1,T2])) * e1([T1,T4])).
e3(1,[T3,T4]) :- not(goal(e3([T3,T4]),e4([T1,T2]),e1([T1,T2])) * ins(goal(e4([T3,T4]),e3([T3,T4]),e1([T1,T2])))).
```

```
e4([T1,T2]) :- while_do(e4,1,[T1,T2]).
e4(1,[T3,T4]) :- goal(e4([T3,T4]),e3([T1,T2]),e1([T1,T2])) * del(goal(e4([T3,T4]),e3([T1,T2]),e1([T1,T2])) * e1([T1,T4])).
e4(1,[T3,T4]) :- not(goal(e4([T3,T4]),e3([T1,T2]),e1([T1,T2])) * ins(goal(e3([T3,T4]),e4([T3,T4]),e1([T1,T2])))).
```

```
action1([T1,T2]) :- write(action1([T1,T2])),nl.
```

```
while_do(Pred,N,L):- (FullPred =.. [Pred,N,L]) * execCTR(FullPred) * (N1 is N+1) * while_do(Pred,N1,L).
while_do(Pred,N,L):- true.
```

```
xsb -e "[load],init_ctr_comp('event_05_withTimes')."
```

```
?- execCTR(a([1,1])),execCTR(b([2,2])),execCTR(c([3,3])),execCTR(d([4,4])),execCTR(e([5,5])).
action1([1,5])
```

```
?- execCTR(d([1,1])),execCTR(e([2,2])),execCTR(a([3,3])),execCTR(b([4,4])),execCTR(c([5,5])).
action1([1,5])
```

Isolation
with
times

Original program: $a * b^{10} * c \rightarrow e1$

Informally, event a was fired, b was fired 10 times, followed by event c , triggering event $e1$.

Note: b^N can also be represented as:

$b * b * \dots * b$ (N times)

N-times

```
a :- while_do(a,1).
a(1) :- ins(goal(b,a,e3)).
```

```
b :- while_do(b,1).
b(1) :- goal(b,a,e3) * del(goal(b,a,e3)) * e3.
b(1) :- true.
b(2) :- goal(e3,e2,N) * del(goal(e3,e2,N)) * e2(N).
```

```
c :- while_do(c,1).
c(1) :- goal(e2,c,e1) * del(goal(e2,c,e1)) * e1.
```

```
e1 :- while_do(e1,1).
e1(1) :- action1.
```

```
e2(N) :- while_do(e2,1, N).
e2(1,N) :- N = 0 * ins(goal(e2,c,e1)).
e2(1,N) :- N > 0 * ins(goal(e3,e2,N-1)).
```

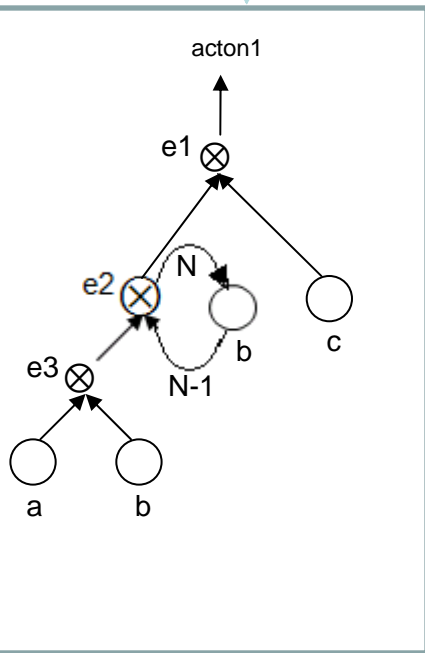
```
e3 :- while_do(e3,1).
e3(1) :- N = 10, N1 is N-1, ins(goal(e3,e2,N1)). % N is the constant 10
```

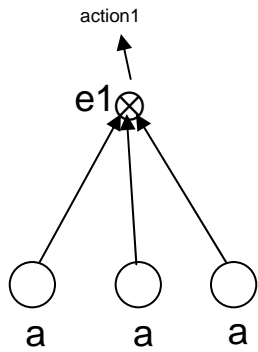
```
action1:- write('action1'),nl.
```

```
while_do(Pred,N):- (FullPred =.. [Pred,N]) * execCTR(FullPred) * (N1 is N+1) * while_do(Pred,N1).
while_do(Pred,N):- true.
```

```
xsb -e "[load],init,ctr_comp('event_06')."
```

```
?- execCTR(a),execCTR(b),execCTR(b),execCTR(b),execCTR(b),execCTR(b),execCTR(b),execCTR(b),
execCTR(b),execCTR(b),execCTR(b),execCTR(c).
action1
```





Original program:

$a \times a \times a \rightarrow m$

Action triggers:

$m \rightarrow \text{action1}$.

(N-times
with time
interval)

$a :- \text{while_do}(a, 1).$

$a(1, [T1, T2]) :- \text{ins}(\text{goal}(a([_, _]), a([T1, T2]), e1([_, _])))$.

$a(2, [T3, T4]) :- \text{goal}(a([T3, T4]), a([T1, T2]), e1([_, _])) * T2 < T3 * \text{del}(\text{goal}(a([T3, T4]), a([T1, T2]), e1)) * e1([T1, T4]).$

$a(3, [T3, T4]) :- \text{goal}(a([T3, T4]), e1([T1, T2]), e2([_, _])) * T2 < T3 * \text{del}(\text{goal}(a([T3, T4]), e1([T1, T2]), e1)) * e2([T1, T4]).$

$a(4, [T3, T4]) :- \text{goal}(a([T3, T4]), e2([T1, T2]), m([_, _])) * T4 < T2 * \text{del}(\text{goal}(a([T3, T4]), e2([T1, T2]), m([_, _]))) * m([T1, T4]).$

$e1([T1, T2]) :- \text{ins}(\text{goal}(a([_, _]), e1([T1, T2]), e2([_, _])))$.

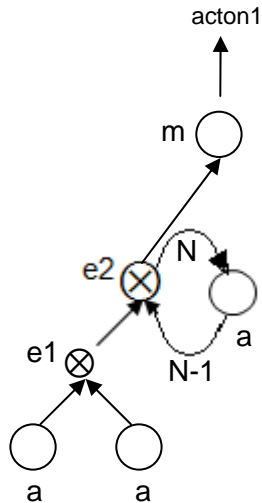
$e2([T1, T2]) :- \text{ins}(\text{goal}(a([_, _]), e2([T1, T2]), m([_, _])))$.

$e1 :- \text{while_do}(e1, 1).$

$e1(1) :- \text{action1}.$

$\text{while_do}(\text{Pred}, N) :- (\text{FullPred} =.. [\text{Pred}, N]) * \text{execCTR}(\text{FullPred}) * (N1 \text{ is } N+1) * \text{while_do}(\text{Pred}, N1).$

$\text{while_do}(\text{Pred}, N) :- \text{true}.$

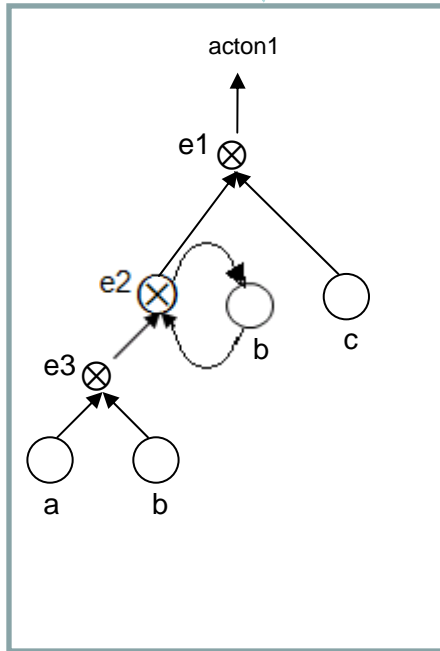


`xs_b -e "[load],init_ctr_comp('event_01')."`

```
| ?- execCTR(a).
yes
| ?- execCTR(a).
yes
| ?- execCTR(a).
action1
yes
```

Original program: $a * b^+ * c \rightarrow e1$

Informally, event a was fired, b was fired at least once, followed by event c, triggering event e1.



a :- while_do(a,1).
a(1) :- ins(goal(b,a,e3)).

***-times**

b :- while_do(b,1).
b(1) :- goal(b,a,e3) * del(goal(b,a,e3)) * e3.
b(1) :- true.
b(2) :- goal(e2,c,e1) * del(goal(e2,c,e1)) * e2.

c :- while_do(c,1).
c(1) :- goal(e2,c,e1) * del(goal(e2,c,e1)) * e3.

e1 :- while_do(e1,1).
e1(1) :- action1.

e2 :- while_do(e2,1, N).
e2(1) :- ins(goal(e2,c,e1)).

e3 :- while_do(e3,1).
e3(1) :- ins(goal(e3,b,e2)).

action1:- write('action1'),nl.

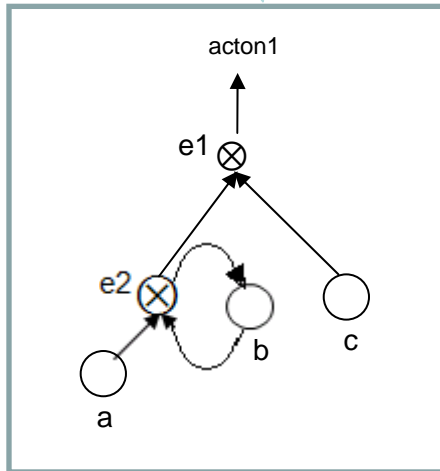
while_do(Pred,N):- (FullPred =.. [Pred,N]) * execCTR(FullPred) * (N1 is N+1) *
while_do(Pred,N1).
while_do(Pred,N):- true.

xsb -e "[load],init,ctr_comp('event_06'_star)."

?- execCTR(a),execCTR(b) , execCTR(b) ,execCTR(c).
action1

Original program: $a * b^+ * c \rightarrow e1$

Informally, event a was fired, b was fired at least once, followed by event c, triggering event e1.



$a :- \text{while_do}(a, 1).$

$a(1, [T1, T2]) :- \text{ins}(\text{goal}(b([_, _]), a([T1, T2]), e2([_, _]))).$

$b([T3, T4]) :- \text{while_do}(b([T3, T4]), 1).$

$b(1, [T3, T4]) :- \text{findall}(\text{goal}(b([_, _]), a([T1, T2]), e3([_, _])), \text{goal}(b([_, _]), a([T1, T2]), e3([_, _])), L),$
 $\text{while_do}(\text{member}(\text{goal}(b([_, _]), a([T1, T2]), e3([_, _])), L) ($
 $\quad T2 < T3 * \text{del}(\text{goal}(b([_, _]), a([T1, T2]), e3([_, _])) * e2([T1, T4]) ,$
 $\quad).$

$b(2, [T3, T4]) :-$

$\text{findall}(\text{goal}(c([X, Y]), e2([T1, T2]), e1([Z, W])), \text{goal}(c([X, Y]), e2([T1, T2]), e1([Z, W])), L),$
 $\text{while_do}(\text{member}(\text{goal}(c([X, Y]), e2([T1, T2]), e1([Z, W])), L) ($
 $\quad \text{del}(\text{goal}(c([X, Y]), e2([T1, T2]), e1([Z, W]))) * e2([T1, T4])$
 $\quad).$

$c :- \text{while_do}(c, 1).$

$c(1, ([T3, T4])) :- \text{goal}(c([X, Y]), e2([T1, T2]), e1([Z, W])) * \text{del}(\text{goal}(c([X, Y]), e2([T1, T2]),$
 $e1([Z, W]))) * e1([T1, T4]).$

$e1 :- \text{while_do}(e1, 1).$

$e1(1, [T1, T2]) :- \text{action1}([T1, T2]).$

$e2 :- \text{while_do}(e2, 1, N).$

$e2(2, [T1, T2]) :- \text{ins}(\text{goal}(c([_, _]), e2([T1, T2]), e1([_, _]))).$

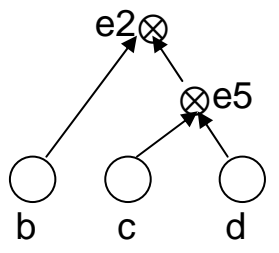
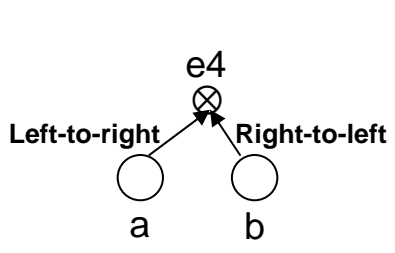
$\text{action1}([T1, T2]) :- \text{write}('action1'), \text{nl}.$

$\text{while_do}(\text{Pred}, N) :- (\text{FullPred} =.. [\text{Pred}, N]) * \text{execCTR}(\text{FullPred}) * (N1 \text{ is } N+1) *$
 $\text{while_do}(\text{Pred}, N1).$
 $\text{while_do}(\text{Pred}, N) :- \text{true}.$

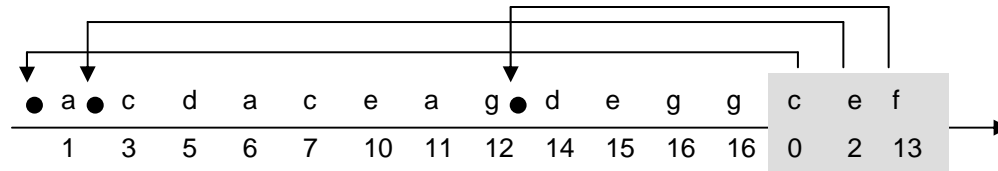
Fixed
*-times

`xsb -e "[load],init,ctr_comp('event_06'_star)."`

`?- execCTR(a), execCTR(b), execCTR(b), execCTR(c).`
`action1`



Processing Out-of-Order Events



Received Order of Events