# Module Interface Specification for MECHTRON 4TB6

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# 1 Revision History

Date	Version	Notes
2023/01/18	1.0	Final Version

## 2 Symbols, Abbreviations and Acronyms

See SRS Documentation at https://github.com/ahmed-nazir/Capstone/blob/main/docs/SRS/SRS.pdf

## Contents

In	ntroduction
M	IIS .
4.	1 Module - ui_main.py
	4.1.1 Description
	4.1.2 Classes
4.	2 Module - ui_functions.py
	4.2.1 Description
	4.2.2 Classes
	4.2.3 Functions
	4.2.4 Exception Handling
4.	3 Module - arduino_code_generator.py
	4.3.1 Description
	4.3.2 Classes
4.	4 Module - main.py
	4.4.1 Description
	4.4.2 Classes
4.	5 Module - resource_rc.py
	4.5.1 Description
	4.5.2 Functions
4.	6 Module - mainArduino.ino
	4.6.1 Description
	4.6.2 Functions
4.	7 Module - mainESP8266.ino
	4.7.1 Description
	4.7.2 Functions

## 3 Introduction

The following document details the Module Interface Specifications for the Formulate system. Formulate enables teams to streamline data collection and storage, resulting in testing overhead reduction and increased control of raw test data gathered by automating aspects of the testing procedure.

Complementary documents include the System Requirement Specifications and Module Guide. The full documentation and implementation can be found at <a href="https://github.com/ahmed-nazir/Capstone">https://github.com/ahmed-nazir/Capstone</a>.

## 4 MIS

This section describes all the modules and their respective classes and/or functions. It should be noted that exception handling only applies to some modules as some of them are automatically generated by external software and do not require error handling.

### 4.1 Module - ui\_main.py

#### 4.1.1 Description

Python file generated by PyQt designer which sets up the application's window and its design

#### 4.1.2 Classes

Class: Ui\_MainWindow() - Contains all methods for setting up the application's window and its static front end design

Methods	Parameters	Return
setupUi() - Takes a PyQt MainWindow object and sets	Self, MainWindow	None
up it's layout according to the ui file created in designer	[QMainWindow]	
retranslateUi() - Sets the static text of the GUI's but-	Self, MainWindow	None
tons and labels	[QMainWindow]	

## 4.2 Module - ui\_functions.py

#### 4.2.1 Description

Imports all necessary libraries for backend functions, creates connection to database, and contains class for UI functions

#### 4.2.2 Classes

Class: UIFunctions() - Contains the functions that are connected to buttons in the application's UI

Methods	Parameters	Return
toggleMenu() - Handles the animation for toggling the	Self, maxWidth	None
side menu	[integer], enable	
	[boolean]	
login_into_app() - Checks if the enter user-	Self	None
name/password are valid and correct and signs		
user into their account		
continue_signup() - Checks if all the sign up fields are	Self	None
valid and stores account/login details in database		
move_to_submit_test() - Ensures that only logged in	Self	None
users are allow to reach the submit test page		
browse_and_display_pictures() - Opens a popup where	Self	None
users are allowed to navigate through their file directory,		
select a picture, and display that picture in the UI		
upload_test_info() - Submits test data and user-inputed	Self	None
test information to the database, and uploads test pic-		
ture to azure blob storage		
startTest() - Starts the test on the device and begins	Self	None
collecting data		
runProg() - Creates another thread which will allow the	Self	None
GUI to be operable while it is conducting tests		
stopTest() - Stops reading values from the Arduino and	Self	None
gathers all the data in a viewable table		
declineData() - Erases the data collected from the last	Self	None
test and does not submit it to the database		
submitData() - Submits data from the test to the Azure	Self	None
database		
retrieveData() - Retrieves data from the local onboard	Self	None
storage	G 16	27
connect_wireless() - Connects to the device via Wi-Fi	Self	None
disconnect_wireless() - Disconnects the PC from the de-	Self	None
vice Wi-Fi network	G 16	NT.
connectWired() - Connects to the device via COM port	Self	None
(wired connection)	C 1C	NT.
disconnect_wired() - Disconnects from the COM port	Self	None
currently connect	C.16	NI
view_dashboard() - Directs user to PowerBi dashboard	Self	None
on their browser	C-If	None
ping() - Retrieves the currently configured sensors and	Self	None
displays it for the user	Colt	No
select_com() - Checks the current COM ports detected	Self	None
and displays them in a drop down	Colt	None
make_config_page() - Loads the saved sensors in the con-	Self	None
figuration page drop down	Colt	None
autofill_config() - Automatically fills out the fields in	Self	None
the sensor config menu when users select a saved sensor	Self	None
gen_config_sensors() - Generates the Arduino code if the	Den	None
fields are not empty  sayoConfiguration () Sayos the sensor configuration	Self	None
saveConfiguration1() - Saves the sensor configuration	pell	MOHE

#### 4.2.3 Functions

Function	Parameters	Return
hash_new_password() - Generates a hashed password	password [string]	salt [string],
based on the user's inputted password		hashed_pass
		[string]
is_correct_password() - Checks if inputted password	salt_hex [string],	Boolean
matches stored password in database	stored_hash	
	[string],	
	pass_to_check	
	[string]	
connect_to_database() - Creates a connection to the	None	conn [connection
database to be able to read and write values from the		object], cursor
application to the database		[cursor object]

#### 4.2.4 Exception Handling

Input validation of the user information and try/except statements are the main forms of exception handling. User fields for signing up are checked to ensure that they are not empty and that the password follows the rules of having 8 minimum characters and includes an alphabet, number, and an non-alphanumeric character. When logging in, inputted passwords are checked to ensure that they match the passwords stored in the database. In addition, most functions preform their work in a try statement and deal with errors in a except statement. Connectivity to the device and logged in state of users are checked before they are able to move to 'Start Test' and 'Submit Test' pages, respectively. Furthermore, checks for empty user fields or test information are checked before test data is submitted. If any of these conditions fail, an exception is raised which gets handled in the except statements. The except statements create an error popup with the appropriate message to signal to the user where they have gone wrong.

## 4.3 Module - arduino\_code\_generator.py

#### 4.3.1 Description

This module generates Arduino code based on the users inputs in the configure sensors page. It produces a mainArduino.ino file which the user can use to flash their Arduino.

#### 4.3.2 Classes

Class: CodeGenerator() - Contains the functions that write the Arduino code

Methods	Parameters	Return
generate() - gets the data which give information on the	data	None
sensors attached and generates the mainArduino.ino file		

## 4.4 Module - main.py

#### 4.4.1 Description

Imports backend functions and frontend setup of GUI. This is also used to start and run the desktop application

#### 4.4.2 Classes

Class: MainWindow() - Initializes a PyQt main window that is defined in ui\_main.py and connects the buttons in the desktop application's UI to backend functions defined in ui\_functions.py

Methods	Parameters	Return
init() - Initializes the application and connects UI	Self	None
buttons to backend functions		
changeText() - Add text to menu buttons when toggling	Self	None
full side menu and vice-versa		

## 4.5 Module - resource\_rc.py

#### 4.5.1 Description

Python file generated by PyQt resource compiler and sets up all the PyQt resources (local images) to be displayed during runtime of application

#### 4.5.2 Functions

Function	Parameters	Return
qInitResources() - Registers the raw byte data of each	None	None
image to the Qt resource system		
qCleanupResources() - Unregisters the raw byte data of	None	None
each image to the Qt resource system		

## 4.6 Module - mainArduino.ino

#### 4.6.1 Description

This module runs on the Arduino and collects all the data from the various sensors connected to it. It also takes the data and sends it to the PC wired or wirelessly.

#### 4.6.2 Functions

Function	Parameters	Return
setup() - Initializes all the sensors, SD card module and	None	None
the serial communication lines between the PC and Wi-		
Fi module		
loop() - This function reads data from the sensors and	None	None
creates a bytestring to send to the PC		

## 4.7 Module - mainESP8266.ino

### 4.7.1 Description

This module runs on the NodeMCU (ESP8266) and allows for the Arduino to send data to it and relay that information to the PC via Wi-Fi.

#### 4.7.2 Functions

Function	Parameters	Return
setup() - Initializes the ESP8266 as a wireless access	None	None
point so our PC can connect to it, it also initializes the		
serial port to allow for communication between the PC		
and Arduino		
loop() - This function acts as a relay to pass information	None	None
sent from the Arduino to the PC via TCP and also send		
information from the PC to the Arduino		

# 5 Appendix

N/A