

Ahmed Mohamed Saleh

Front-End Developer

Building performant, user-centered web apps.

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PROFESSIONAL SUMMARY

Front-End Developer with a passion for building clean, responsive, and user-focused web interfaces. Proficient in modern JavaScript frameworks, including **React** and **Vue**, with hands-on experience in creating fast, scalable, and accessible web applications. Strong background in computer science and practical expertise delivering full-cycle web projects — from design and prototyping to development, optimization, and deployment.

PROFESSIONAL EXPERIENCE

Hudl Statsbomb – Operations Team Leader

Mar 2024 – Present

- Led team operations and ensured timely delivery of sports data projects.
- Reduced report turnaround time by 25% using internal scripting and workflow optimization.
- Partnered with engineering and QA teams to ensure data integrity and timely delivery.
- Mentored new analysts, creating onboarding documentation and enhancing team productivity.

Freelance – Front-End Developer

Jan 2022 – Present

- Developed scalable front-end solutions using React, Next.js, and Vue.
- Implemented component-based architecture, improving scalability and maintainability.
- Translated Figma wireframes into responsive, accessible interfaces.

PROJECTS

DevEvent

[Live](#) — [Code](#)

Built an accessible and SEO-optimized event management web app using **Next.js**, **React**, **TypeScript**, and **Tailwind**. Implemented event creation with Server Actions, MongoDB integration, and skeleton loaders to improve UX and performance.

Mealmeen Platform

[Live](#) — [Code](#)

Developed a full web platform that connects skilled workers with factory and workshop owners, helping workers find job opportunities and showcase their professional profiles. Designed the complete user experience and interface from scratch using **Figma**, and implemented the front end with **Vue.js** and **Tailwind CSS**. Introduced as the graduation project at the **Information Technology Institute (ITI)**.

Would You Rather

[Live](#) — [Code](#)

Interactive single-page game built with **HTML5**, **CSS3** and **JavaScript** using **React**, **Redux** and React-Bootstrap. Implemented a component-driven architecture, predictable client-side state management, and a fully responsive UI for mobile and desktop.

MyReads

[Live](#) — [Code](#)

Built bookshelf app with **REST API integration** and **state management**; implemented responsive grid UI.

EDUCATION

- 2025 Diploma in UI/UX Development — **Information Technology Institute (ITI)**
Focus: Vue.js, TypeScript, Front-End Architecture, UX Research, UI/UX fundamentals & Design Systems
- 2021 Bachelor’s Degree in Management Information Systems — **Ain Shams University**
Core studies in Software Engineering, Web Development, Algorithms, and Database Systems

CERTIFICATIONS

- 2022 Google Africa developers training program (Mobile web development) — **Google**
- 2021 Advanced Front-end development track — **Udacity**

TECHNICAL SKILLS

Languages	HTML, CSS, JavaScript, TypeScript, SQL, Python, C++
Frameworks	React, Next.js, Vue.js, Redux
Tooling & CI/CD	Node.js, Git, GitHub Actions, NPM/Yarn, Vite, Webpack
Testing	Jest, React Testing Library, Cypress
Performance & Accessibility	Lighthouse, Web Vitals, WCAG (a11y)
Design	Figma, Adobe Illustrator, Adobe Photoshob
Other	Tailwind.CSS, Sass, Bootstrap, OOP, REST APIs, GraphQL, SEO, CSS Animation

LANGUAGES

- Arabic Native
- English Fluent