

(Linq, EF)

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Lecture 1

Introduction To LINQ

- Problems in accessing Data from Different DataSource:

We Can't programmatically interact with a database at the native language level

Trouble caused by conflict data types utilized versus the native language of the program

LINQ

- Microsoft's technology to provide a language-level support mechanism for querying data of all types.
 - in-memory arrays and collections,
 - databases,
 - XML documents, and more.
- The returned Set of objects is called “sequence”
- Most sequence are of type `IEnumerable<T>`
- LINQ is not for query as in its name, We can better think of it as Data Integration Engine (DIE)

LINQ Definition

- LINQ is a uniform programming model for any kind of data.
- LINQ enables you to query and manipulate data with a consistent model that is independent from data sources.
- LINQ is just another tool for embedding SQL queries into code.
- LINQ is yet another data abstraction layer.

LINQ is all the previous and more

- LINQ is a methodology that simplifies and unifies the implementation of any kind of data access.
- LINQ does not force you to use a specific architecture; it facilitates the implementation of several existing architectures for accessing data.

LINQ

LINQ to Objects



LINQ to ADO.NET



LINQ to
SQL

LINQ to
DataSet

LINQ to
Entities

LINQ to XML

```
<book>  
  <title/>  
  <author/>  
  <price/>  
</book>
```

LINQ Query Expression

- Query expressions are written in a declarative query syntax introduced in C# 3.0
- Use the same basic query expression patterns to query and transform data in SQL databases, ADO.NET Datasets, XML documents and streams, and .NET collections
- All LINQ query operations consist of three distinct actions:
 1. Obtain the data source.
 2. Create the query.
 3. Execute the query.

LINQ Query Expression

- LINQ use deferred execution:
- A query is not executed until you iterate over the query variable in a foreach statement, this is named deferred execution.
- The benefit of this approach is that you are able to apply the same LINQ query multiple times to the same container, and rest assured you are obtaining the latest and greatest results

LINQ Query Expression

- The general form of the query expression is:
- from id in source
- {Where condition |
- Orderby ordering, ordering, ... [Ascending | Descending] }
- Select expr | ;

LINQ Query Expression

```
class LINQQueryExpressions
{
    static void Main()
    {
        // Specify the data source.
        int[] scores = new int[] { 97, 92, 81, 60 };
        // Define the query expression.
        IEnumerable<int> scoreQuery =
            from score in scores
            where score > 80
            select score;
        // Execute the query.
        foreach (int i in scoreQuery)
        {
            Console.Write(i + " ");
        }
    }
}
```

LINQ Query Expression

```
//Make a change
    Scores[0] = 50;
    Console.WriteLine();
// Re-Execute the query.
    foreach (int i in scoreQuery)
    {
        Console.Write(i + " ");
    }
}
// Output: 97 92 81
//          92 81
```

LINQ and Implicitly Typed Local Variable

```
static void QueryOverInts()
{
    int[] numbers = {10, 20, 30, 40, 1, 2, 3, 8};
    // Use implicit typing here...
    var subset = from i in numbers where i < 10 select i;
    // ...and here.
    foreach (var i in subset)
        Console.WriteLine("Item: {0} ", i);
}
```

LINQ and Extension method

LINQ provides an API known as standard query Methods to support the kinds of operations we're accustomed to in SQL.

All standard query methods, are actually methods of the `System.Linq.Enumerable` static class.

The `Enumerable` type provides a set of methods that do not have a direct C# query operator shorthand notation, but are instead exposed as extension methods.

These generic methods can be called to transform a result set in various manners (`Reverse<>()`, `ToArray<>()`, `ToList<>()`, etc.).

Some are used to extract singletons from a result set, others perform various set operations (`Distinct<>()`, `Union<>()`, `Intersect<>()`, etc.), and still others aggregate results (`Count<>()`, `Sum<>()`, `Min<>()`, `Max<>()`)

LINQ and Extension method

```
static void GetCount()
{
    string[] currentVideoGames = {"Morrowind", "BioShock", "Half Life 2: Episode
                                   1", "The Darkness", "Daxter", "System Shock 2"};

    // Get count from the query.
    int numb = (from g in currentVideoGames
                where g.Length > 6
                orderby g
                select g).Count<string>();

    // numb is the value 5.
    Console.WriteLine("{0} items honor the LINQ query.", numb);
}
```

Returning the Result of a LINQ Query

It is possible to define a field within a class (or structure) whose value is the result of a LINQ query.

To do so, however, you cannot make use of implicit typing (as the `var` keyword cannot be used for fields), and the target of the LINQ query cannot be instance-level data; therefore, it must be static.

```
class LINQBasedFieldsAreClunky
{
    private static string[] currentVideoGames = {"Morrowind",
        "Uncharted 2", "Fallout 3", "Daxter", "System Shock 2"};
    // Can't use implicit typing here! Must know type of subset!
    private IEnumerable<string> subset = from g in currentVideoGames
        where g.Contains(" ") orderby g select g;
```

Returning the Result of a LINQ Query

```
public void PrintGames()
{
    foreach (var item in subset)
    {
        Console.WriteLine(item);
    }
}
```

Returning the Result of a LINQ Query

Implicitly typed variables cannot be used to define parameters, return values, or fields of a class or structure.

So, how you could return a query result to an external caller?. The answer is, it depends. If you have a result set consisting of strongly typed data, such as an array of strings or a `List<T>` of Cars, you could abandon the use of the `var` keyword and use a proper `IEnumerable<T>` or `IEnumerable` type class Program

```
{
    static void Main(string[] args)
    {
        Console.WriteLine("***** LINQ Return Values *****\n");
        IEnumerable<string> subset = GetStringSubset();
        foreach (string item in subset)
        {
```


Returning the Result of a LINQ Query

```
        Console.WriteLine(item);
    }
    Console.ReadLine();
}
static IEnumerable<string> GetStringSubset()
{
    string[] colors = {"Light Red", "Green","Yellow", "Dark Red", "Red",
                       "Purple"};
    // Note subset is an IEnumerable<string>-compatible object.
    IEnumerable<string> theRedColors = from c in colors
                                      where c.Contains("Red") select c;
    return theRedColors;
}
}
```

Extension Methods of Enumerable class

The Enumerable class supports a set of extension methods that allows you to use two (or more) LINQ queries as the basis to find unions, differences, concatenations, and intersections of data.

- Except Method

Extension method, which will return a LINQ result set that contains the differences between two containers, which in this case, is the value Yugo:

```
static void DisplayDiff()
{
    List<string> myCars = new List<String> {"Yugo", "Aztec", "BMW"};
    List<string> yourCars = new List<String> {"BMW", "Saab", "Aztec" };
    var carDiff =(from c in myCars select c).Except(from c2 in yourCars select c2);
    Console.WriteLine("Here is what you don't have, but I do:");
    foreach (string s in carDiff)
        Console.WriteLine(s); // Prints Yugo.
}
```

Extension Methods of Enumerable class

- Intersect Method

Extension method will return a result set that contains the common data items in a set of containers. For example, the following method returns the sequence Aztec and BMW:

```
static void DisplayIntersection()
{
    List<string> myCars = new List<String> { "Yugo", "Aztec", "BMW" };
    List<string> yourCars = new List<String> { "BMW", "Saab", "Aztec" };
    // Get the common members.
    var carIntersect = (from c in myCars select c).Intersect(from c2 in yourCars select
                                                                c2);
    Console.WriteLine("Here is what we have in common:");
    foreach (string s in carIntersect)
        Console.WriteLine(s); // Prints Aztec and BMW.
}
```

Extension Methods of Enumerable class

- Union Method

Extension method returns a result set that includes all members of a batch of LINQ queries. Like any proper union, you will not find repeating values if a common member appears more than once. Therefore, the following method will print out the values Yugo, Aztec, BMW, and Saab:

```
static void DisplayUnion()
{
    List<string> myCars = new List<String> { "Yugo", "Aztec", "BMW" };
    List<string> yourCars = new List<String> { "BMW", "Saab", "Aztec" };
    // Get the union of these containers.
    var carUnion = (from c in myCars select c).Union(from c2 in yourCars select c2);
    Console.WriteLine("Here is everything:");
    foreach (string s in carUnion)
        Console.WriteLine(s); // Prints all common members.
}
```

Extension Methods of Enumerable class

- Concat Method

Extension method returns a result set that is a direct concatenation of LINQ result sets. For example, the following method prints out the results Yugo, Aztec, BMW, BMW, Saab, and Aztec:

```
static void DisplayConcat()
{
    List<string> myCars = new List<String> { "Yugo", "Aztec", "BMW" };
    List<string> yourCars = new List<String> { "BMW", "Saab", "Aztec" };
    var carConcat = (from c in myCars select c).Concat(from c2 in yourCars select
                                                         c2);
    // Prints: Yugo Aztec BMW BMW Saab Aztec.
    foreach (string s in carConcat)
        Console.WriteLine(s);
}
```

Extension Methods of Enumerable class

- Distinct Method

When you call the Concat() extension method, you could very well end up with redundant entries in the fetched result, which could be exactly what you want in some cases. However, in other cases, you might want to remove duplicate entries in your data.

To do so, simply call the Distinct() extension method

```
static void DisplayConcatNoDups()
```

```
{
```

```
List<string> myCars = new List<String> { "Yugo", "Aztec", "BMW" };
```

```
List<string> yourCars = new List<String> { "BMW", "Saab", "Aztec" };
```

```
var carConcat = (from c in myCars select c).Distinct(from c2 in yourCars select c2);
```

```
// Prints: Yugo Aztec BMW Saab.
```

```
foreach (string s in carConcat.Distinct())
```

```
Console.WriteLine(s);
```

```
}
```

The Internal Representation of LINQ Query Statements

At this point, we have been introduced to the process of building query expressions using various C# query operators (such as `from`, `in`, `where`, `orderby`, and `select`).

Also, we discovered that some functionality of the LINQ to Objects API can be accessed only when calling extension methods of the `Enumerable` class.

The truth of the matter, however, is that when compiled, the C# compiler actually translates all C# LINQ operators into calls on methods of the `Enumerable` class.

A great many of the methods of `Enumerable` have been prototyped to take delegates as arguments.

Building Query Expressions Using the Enumerable Type and Lambda Expressions

Consider the following QueryStringsWithEnumerableAndLambdas() method, which is processing the local string array now making direct use of the Enumerable extension methods.

```
static void QueryStringsWithEnumerableAndLambdas()
{
    string[] currentVideoGames = {"Morrowind", "Uncharted 2", "Fallout 3",
                                   "Daxter", "System Shock 2"};
    // Build a query expression using extension methods
    // granted to the Array via the Enumerable type.
    var subset = currentVideoGames.Where(game => game.Contains("
        ")).OrderBy(game => game).Select(game => game);
```


Building Query Expressions Using the Enumerable Type and Lambda Expressions

```
// Print out the results.  
foreach (var game in subset)  
    Console.WriteLine("Item: {0}", game);  
Console.WriteLine();  
}
```

LINQ to Object

• Linq and Array

```
static void QueryOverStrings()
{
    // Assume we have an array of strings. (Step 1)
    string[] currentVideoGames = {"Morrowind", "BioShock", "Half Life 2: Episode 1", "The
        Darkness", "Daxter", "System Shock 2"};
    // Build a query expression to represent the items in the array
    // that have more than 6 letters. (Step 2)
    IEnumerable<string> subset = from g in currentVideoGames
    where g.Length > 6 orderby g select g;
    // Print out the results. (Step 3)
    foreach (string s in subset)
        Console.WriteLine("Item: {0}", s);
}
```

LINQ to Object

• Linq and Generic Collection

```
class Car
{
    public string PetName = string.Empty;
    public string Color = string.Empty;
    public int Speed;
    public string Make = string.Empty;
}
static void Main(string[] args)
{
    // Make a List<> of Car objects using object init syntax. (Step 1)
    List<Car> myCars = new List<Car>() {
        new Car{ PetName = "Henry", Color = "Silver", Speed = 100, Make = "BMW"},
        new Car{ PetName = "Daisy", Color = "Tan", Speed = 90, Make = "BMW"},
        new Car{ PetName = "Mary", Color = "Black", Speed = 55, Make = "VW"},
        new Car{ PetName = "Clunker", Color = "Rust", Speed = 5, Make = "Yugo"},
        new Car{ PetName = "Melvin", Color = "White", Speed = 43, Make = "Ford"} };
}
```

LINQ to Object

• Linq and Generic Collection

// Create a query expression . (Step 2)

```
var fastCars = from c in myCars where  
c.Speed > 90 && c.Make == "BMW" select c;
```

//Execute the Query. (Step 3)

```
foreach (var car in fastCars)  
{  
    Console.WriteLine("{0} is going too fast!", car.PetName);  
}  
}
```

LINQ to Object

• Linq and Non-Generic Collection

LINQ are designed to work with any type implementing IEnumerable<T>, The Non-Generic collection doesn't implement IEnumerable<T>. So, need to transform it to a Generic Collection First

```
class Car
{
    public string PetName = string.Empty;
    public string Color = string.Empty;
    public int Speed;
    public string Make = string.Empty;
}
static void Main(string[] args)
{
    // Make a List<> of Car objects using object init syntax. (Step 1)
    ArrayList myCars = new ArrayList() {
        new Car { PetName = "Henry", Color = "Silver", Speed = 100, Make = "BMW" },
        new Car { PetName = "Daisy", Color = "Tan", Speed = 90, Make = "BMW" },
    }
```

LINQ to Object

• Linq and Non-Generic Collection

```
new Car{ PetName = "Mary", Color = "Black", Speed = 55, Make = "VW"},  
new Car{ PetName = "Clunker", Color = "Rust", Speed = 5, Make = "Yugo"},  
new Car{ PetName = "Melvin", Color = "White", Speed = 43, Make = "Ford"} };
```

// Transform ArrayList into an IEnumerable<T>-compatible type.

```
IEnumerable<Car> myCarsEnum = myCars.OfType<Car>();
```

// Create a query expression . (Step 2)

```
var fastCars = from c in myCarsEnum where  
c.Speed > 90 && c.Make == "BMW" select c;
```

//Execute the query. (Step 3)

```
foreach (var car in fastCars)
```

```
    Console.WriteLine("{0} is going too fast!", car.PetName);
```

```
}
```

LINQ to ADO.NET

LINQ to ADO.NET API provides some additional types and infrastructure to enable LINQ/database integration.

LINQ to ADO.NET is a blanket term that describes two database-centric aspects of LINQ.

➤ First we have LINQ to DataSet.

This API is essentially a set of extensions to the standard ADO.NET DataSet programming model that allows DataSets, DataTables, and DataRows to be a natural target for a LINQ query expression.

➤ Second component of LINQ to ADO.NET is LINQ to SQL.

This API allows you to interact with a relational database by abstracting away the underlying ADO.NET data types (connections, commands, data adapters, etc.) through the use of entity classes.

LINQ to DataSet

DataSet type is the center piece of the disconnected layer and is used to represent a cached copy of interrelated DataTable objects and (optionally) the relationships between them.

So, We have to Query over the DataTable.

But...

DataTable doesn't implement IEnumerable<T>

So...

We need to change it to get a LINQ Compatible DataTable by:
using the AsEnumerable() Method of the DataTable, which return:
EnumerableRowCollection

LINQ to DataSet

```
public static void Main  
{
```

```
    //Assume there is a dataset (ds) contains a DataTable (Department)
```

```
    // Get a DataTable containing the current Table
```

```
    DataTable dept = ds.Tables["Department"];
```

```
    // Get enumerable version of DataTable.
```

```
    EnumerableRowCollection enumData = dept.AsEnumerable();
```

```
    // OR Store return value as IEnumerable<T>.
```

```
    IEnumerable<DataRow> enumData = dept.AsEnumerable();
```

```
    //OR Store return value implicitly.
```

```
    var enumData = dept.AsEnumerable();
```

LINQ to DataSet

//Query on the LINQ Compatible DataTable

```
var query = from d in enumData
```

```
    select new
```

```
    {
```

```
        DepartmentId = (int)d["DepartmentId"],
```

```
        DepartmentName = (string)d["Name"]
```

```
    };
```

//Execute the Query

```
foreach (var q in query)
```

```
    Console.WriteLine("Department Id = {0} , Name = {1}",
```

```
        q.DepartmentId, q.DepartmentName);
```

```
}
```

LINQ to DataSet

```
public static void Main  
{
```

```
    //Assume there is a dataset (ds) contains a 2 DataTables  
    //(Department) and (Employee) with a relation between them  
    // Get a DataTable containing the current Table
```

```
    DataTable dept = ds.Tables["Department"];
```

```
    DataTable emp = ds.Tables["Employee"];
```

```
    // Get enumerable version of DataTable.
```

```
    EnumerableRowCollection enumDept = dept.AsEnumerable();
```

```
    EnumerableRowCollection enumEmp = emp.AsEnumerable();
```

LINQ to DataSet

//Query on the LINQ Compatible DataTable

```
var query = from d in enumDept
             join e in  enumEmp
             on (int)d["DepartmentId"] equals (int)e["DepartmentId"]
             select new
             {
                 EmployeeId = (int)e["EmployeeId"],
                 Name = (string)e["Name"],
                 DepartmentId = (int)d["DepartmentId"],
                 DepartmentName = (string)d["Name"]
             };
```

LINQ to DataSet

//Execute the Query

foreach (var q in query)

{

 Console.WriteLine("Employee Id = {0} , Name = {1} ,

 Department Name = {2}", q.EmployeeId, q.Name,

 q.DepartmentName);

}

Console.ReadLine();

}