

# Ahmed Mohamed Abd El-Hafez

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[Portfolio](#)

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A passionate and experienced Game Developer with a strong background in Unity3D and game design. Seeking to leverage my skills in game development to create high-quality, immersive gaming experiences.

## EXPERIENCE

### Senior Unity Developer & Co-Team Lead

PraxiLabs (2021 - Present)

- Leadership & Team Collaboration: Act as co-team lead, overseeing code reviews, experiment reviews, and sprint task assignments. Support team members with technical challenges and provide guidance to ensure project success.
- Project Management: Participate in management meetings to design new features and experiments, conduct performance reviews, and contribute to the development plan for team members.
- Cross-Functional Collaboration: Work closely with QA, Learning Experience, and Art teams to ensure seamless integration of new features and experiments.
- Technical Contributions: Implement virtual experiments, develop new features, and perform maintenance and bug fixing to ensure high-quality deliverables.

(2018 – 2020 )

### CO-FOUNDER & GAME DEVELOPER

RASKULLS GAME STUDIO

- Game Development: Developed mobile, PC, and VR games, taking on roles as programmer, game designer, and producer.
- Project Leadership: Managed the end-to-end development process, from concept to release, ensuring timely delivery and high-quality output.
- Team Collaboration: Worked closely with artists, designers, and other developers to create engaging and immersive gaming experiences.

## EDUCATION

### 9-MONTH DIPLOMA, in Game Development

INFORMATION TECHNOLOGY INSTITUTE (ITI) (2017 – 2018).

- **Project Name:** Ice Rush.

**BSC**, Faculty of computer and information science

Ain Shams University (2013 – 2017)

- **Grade:** Very Good.
- **Project Name:** Web based scientific journal management system.

## SKILLS

- **INDUSTRY KNOWLEDGE:** - OOP, Data Structures, Software Development And Export Games to WebGL, Android and IOS.
- **TOOLS & TECHNOLOGIES:** - C#, Unity3D, DOTS Unreal, Virtual Reality ,Augmented & Mixed Reality, Game Testing, And GIT .
- **LANGUAGES:** - Arabic (Native), English (Good).

## CERTIFICATES

- **GIZ Training**, Virtual Reality.
- **GIZ Hackathon:** Participated in and won a Virtual Reality Hackathon.

## HOBBIES

- **Playing video games.**
- **Reading.**