```
1 using System;
 2 using System.Collections.Generic;
 3 using System.Linq;
 4 using System.Text;
 5 using System.Threading.Tasks;
 6 using System.Windows;
 7 using System.Windows.Controls;
 8 using System.Windows.Data;
9 using System.Windows.Documents;
10 using System.Windows.Input;
11 using System.Windows.Media;
12 using System.Windows.Media.Imaging;
13 using System.Windows.Navigation;
14 using System.Windows.Shapes;
using System.Windows.Threading;
17  namespace Klausur_SS2
18 {
19
       /// <summary>
20
       /// Interaktionslogik für MainWindow.xaml
       /// </summary>
21
       public partial class MainWindow : Window
22
23
24
25
26
           List< PKW> pkw= new List<PKW>();
27
           List<LKW> 1kw = new List<LKW>();
           DispatcherTimer timer = new DispatcherTimer();
28
29
           public bool isAlted;
30
           public MainWindow()
31
           {
                InitializeComponent();
32
                timer.Interval = TimeSpan.FromMilliseconds(17);
33
34
                timer.Tick += anemiere;
35
36
37
           }
38
39
           private void anemiere(object sender, EventArgs e)
40
                Zeichenflaeche.Children.Clear();
41
42
                foreach (PKW item in pkw)
43
                    item.Bewegen(timer.Interval,Zeichenflaeche);
45
                    item.Zeichen(Zeichenflaeche,isAlted);
46
                }
47
                foreach(LKW item in lkw)
48
                    item.Bewegen(timer.Interval, Zeichenflaeche);
49
50
                    item.Zeichen(Zeichenflaeche,isAlted);
51
52
                }
53
           }
```

```
54
55
            private void Button_Click(object sender, RoutedEventArgs e)
56
                Zeichenflaeche.Children.Clear();
57
58
                pkw.Clear();
59
                lkw.Clear();
60
                for (int i = 0; i < 10; i++)
61
62
                    pkw.Add(new PKW(Zeichenflaeche));
63
                }
64
                for (int i = 0; i < 10; i++)
65
66
                    lkw.Add(new LKW(Zeichenflaeche));
67
68
                timer.Start();
            }
69
70
71
            private void Grid_KeyDown(object sender, KeyEventArgs e)
72
73
                if (e.Key == Key.Left)
74
75
                    lkw.ForEach(x => x.links());
76
                    pkw.ForEach(x => x.links());
77
                }
                else if (e.Key == Key.Right)
78
79
80
                    lkw.ForEach(x => x.Rechts());
81
                    pkw.ForEach(x => x.Rechts());
82
                }
                else if (e.Key == Key.Up)
83
84
                {
85
86
                    isAlted = !isAlted;
                }
87
88
89
90
91
92
            }
93
        }
94 }
95
```