Computer io: we can use windows.h to simulate io actions on the computer.

Phone io: not as simple as computer io.

However: https://developer.android.com/reference/android/accessibilityservice/package-summary

This is a testing library from the standard python, it allows you to do things like simulate touch.

Cross platform development:

Kotlin is a language explicitly made to be cross platform

Except the parts where we interface with the device’s inputs and main(), android applications don’t have a main().