CS-Lab1-

Ahmed Alhasan, Yash Pawal, Mohsen Pirmoradiyan 1/26/2020

Question 1: Be careful when comparing

```
## [1] "Subtraction is wrong!"
## [1] "Subtraction is correct!"
```

A computer number is an exact value of a floating-point number. Given x as a real number $[x]_c$ is the floating-point number closest to x. So x is a computer number if and only if $x = [x]_c$. The computer numbers, therefor, do not correspond to the real numbers in a natural way. An integer is exactly represented by a computer fixed-point number, a real number, however, may or may not have an exact representation by a floating-point number. x as a real number to be represented by a computer number is rounded to the nearest floating-point number. An important point is that the computer numbers (fixed-point and floating-point) are finite. Because the numbers are to be represented to a fixed number of bits. The fraction 1/3 in decimal form is actually 0.333... which is infinitely recurring, hence no exact representation for this real number exist by a computer floating-point. In fact the representation of 1/3 is a rounded number to the nearest floating-point. The fraction 1/12 also has the same situation as 1/3. It recurs infinitely and therefor it can not be accurately represented by a computer number. A rounding error, as a result, will exist in computations containing such fractions. The fractions 1/2 and 1/4 are finite numbers and can be represented accurately by a floating-point computer number. As a rsult of rounding error discussed above we get a wrong answer for the first comparison. Both sides of the equality are rounded to the nearest floating-point and these nearest floating points are not the same. By rounding these numbers so that they have a finite number of digits after decimal points, we will get a correct result:

```
x1 <- 1/3
x2 <- 1/4
if (round((x1 - x2), 2) == round(1/12, 2)){
   print("Subtraction is correct!")
}else{
   print("Subtraction is wrong!")
}</pre>
```

[1] "Subtraction is correct!"

Question 2: Derivative

```
## [1] 1.110223
## [1] 0
```

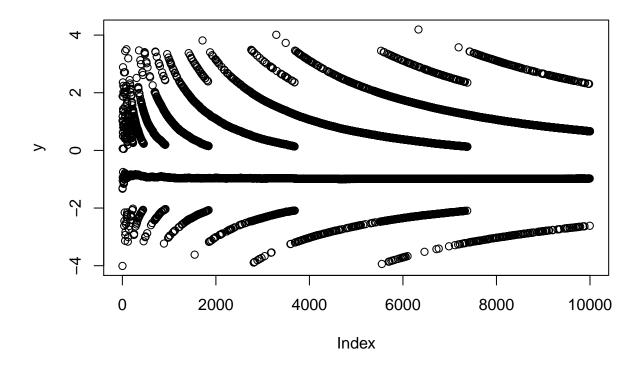
The true value for the derivative of f(x) = x is 1. However, the result of this function for x = 1 is 1.110223 and for x = 100000 is 0. When x = 100000 it is very large compared to e and due to loss of significant figures the two quantities ((x + e)and(-x)) are equal but with opposite sign values, so we get 0 as the result. In fact the very large value (100000) dominates the statements, so the significant digits of the very small number is lost. In other words loss of significant digits or underflow happens.

Discussion: There is a discussion within group members to name this phenomenon. We wonder if it can be referred to as "Cancelation" or not? One of the member believe in "canceletion" and so to avoid this error happening we should sort the numbers ascending: 10000-10000+1e-15 so that the smaller number at the end of the terms will not be lost, however, this is not agreed by the other members.One of the other member believes that this happens just because of

underflow and cancellation is not the case here and rearrangement should not be implemented since the function definition would be changed.

When x = 1

Question 3: Variance



Ideally the value of variance should converge to 1, however for our function it doesn't due to catastrophic cancellation. Therefore, this algorithm may not be regarded as an acceptable approach for computing the variance. For the improvement we implement the cramer approach and we used the code provided on lisam by Krsysztof:

```
var_YC<-function(v_x){
## v_x is a numerical vector of length greater than 2
## this function calculates the sample variance
## using the Youngs and Cramer algorithm
    T <- v_x[1]
    RSS <- 0
    n <- length(v_x)
    for (j in 2:n){
     T <- T+v_x[j]
     RSS <- RSS+((j*v_x[j]-T)^2)/(j*(j-1))
    }
    RSS / (n-1)
}</pre>
```

[1] 0.9762649

The result from this approach is reasonable. In the first algorithm very similar numbers cancel each other, however in this algorithm the subtractive cancellation is avoided.

Question 4: Linear Algebra

Not scaled data:

```
## Error in solve.default(A): system is computationally singular:
## reciprocal condition number = 7.13971e-17
```

The linear system does not have an answer as the matrix A is singular. This Matrix is not invertible. It can happen because of dependency between some variables, i.e., two or more variables are highly correlated. The will end in singularity in which the inverse of the matrix does not exist.

```
## The condition number:
## 1.157834e+15
```

The condition number is very high. If a matrix is singular then its condition number is very large.

For a well-behaved system Ax = b, a small change in b $(b + \delta b)$ will cause a relatively small change in $x(x + \delta x)$. It means that if δb is small we expect that the resulting solution (\tilde{x}) should be close to x. Such a system is well-conditioned, that is, if $\|\delta b\|/\|b\|$ is small, then $\|\delta x\|/\|x\|$ is likewise small. By definition:

$$\|\delta x\|/\|x\| \le \|A\| \|A^{-1}\| \|\delta b\|/\|b\|$$

condition number with respect to inversion is $||A|| ||A^{-1}||$. As the condition number tends to infinity the upper bound of relative change in the solution caused by perturbation $||\delta b|| / ||b||$ increases. In other words the system is very sensitive to small changes and thus is very susceptible to roundoff error. We do not want this upper bound to be large, so a large condition number is bad.

In this question the condition number is very high and we may conclude that it is an ill-conditioned matrix.

Scaling the data set

```
##
                        [,1]
               -110.6123672
## Channel1
## Channel2
               -221.2873564
## Channel3
                 378.1193651
## Channel4
                -129.7293023
## Channel5
                 413.3177902
## Channel6
                 -79.6081556
## Channel7
               -203.0804959
## Channel8
                  82.8265719
## Channel9
               -132.4268940
## Channel10
                 255.8453173
## Channel11
                -328.5537576
## Channel12
               -304.2824757
## Channel13
                 624.2810079
## Channel14
                -299.0199845
## Channel15
                  40.8283196
## Channel16
               -257.6026907
## Channel17
                 169.2845086
## Channel18
                 296.6422779
## Channel19
                -325.0603985
## Channel20
                  -3.0061504
## Channel21
                 554.5561922
```

```
## Channel22
              -1366.0306884
  Channel23
                1860.3712583
   Channel24
              -1416.1508534
  Channel25
                 631.8507017
   Channel26
                -112.0430143
  Channel27
##
                  17.0058292
   Channel28
                -228.9169969
  Channel29
                 444.2652834
   Channel30
                -597.3771973
   Channel31
                 438.1421237
   Channel32
                 315.0439168
##
   Channel33
                -349.8128628
   Channel34
                -285.9130097
   Channel35
                 418.5794391
   Channel36
                 -79.1066085
   Channel37
                -305.9378992
   Channel38
                 284.2524830
   Channel39
                -435.5696023
##
  Channel40
                819.7566701
## Channel41
                -885.0128709
##
  Channel42
                 324.5897799
   Channel43
                 524.5893652
## Channel44
                -583.4383039
   Channel45
                -140.1767449
   Channel46
                 577.2409424
   Channel47
                -294.2702846
                 -68.0751871
   Channel48
   Channel49
                 -90.4927776
   Channel50
                 404.1462685
   Channel51
                -699.0030347
   Channel52
                1258.8888457
   Channel53
               -1672.7374520
   Channel54
                1486.2359579
   Channel55
                -812.3647333
   Channel56
                 192.4958628
##
  Channel57
                 -32.9108742
   Channel58
                   7.3739491
  Channel59
                 -88.6896542
   Channel60
                 344.8764025
##
  Channel61
                -454.3518890
   Channel62
                 447.6203573
##
  Channel63
                -197.4180972
   Channel64
                 222.3366513
   Channel65
                -399.2564804
   Channel66
                 364.8682783
##
   Channel67
                -367.1635176
   Channel68
                 243.9238488
   Channel69
                 -76.2955745
  Channel70
                -318.1918486
   Channel71
                 327.6656428
##
   Channel72
                -178.5232382
## Channel73
                 119.1853879
## Channel74
                 445.1155355
## Channel75
                 -20.0131180
```

```
## Channel76
               -642.7508884
## Channel77
                369.4810726
## Channel78
                -74.9013178
## Channel79
                -23.4853654
## Channel80
               -676.8615059
## Channel81
               1013.4537410
## Channel82
               -889.7622776
## Channel83
                403.0065793
## Channel84
                424.0848037
## Channel85
               -801.0956082
## Channel86
                655.0134198
## Channel87
                659.1829737
## Channel88
              -2150.8325565
## Channel89
               1671.8088784
## Channel90
                298.6977110
## Channel91
               -332.1727810
## Channel92
               -487.3689702
## Channel93
                278.6277351
## Channel94
                201.6627326
## Channel95
               -609.5081418
## Channel96
                565.2851754
## Channel97
               -133.3407557
               -368.0087287
## Channel98
## Channel99
                238.2015991
## Channel100
                 24.6418181
## Fat
                 -1.6666403
## Moisture
                 -0.9341099
## The condition number:
   490471520662
```

When we scale the data the round-off error becomes less significan, even though the new condition number is lower it is not necessarily well-conditioned, but we have lesser perturbation to deal with.