

# REST Constraints



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# This Module

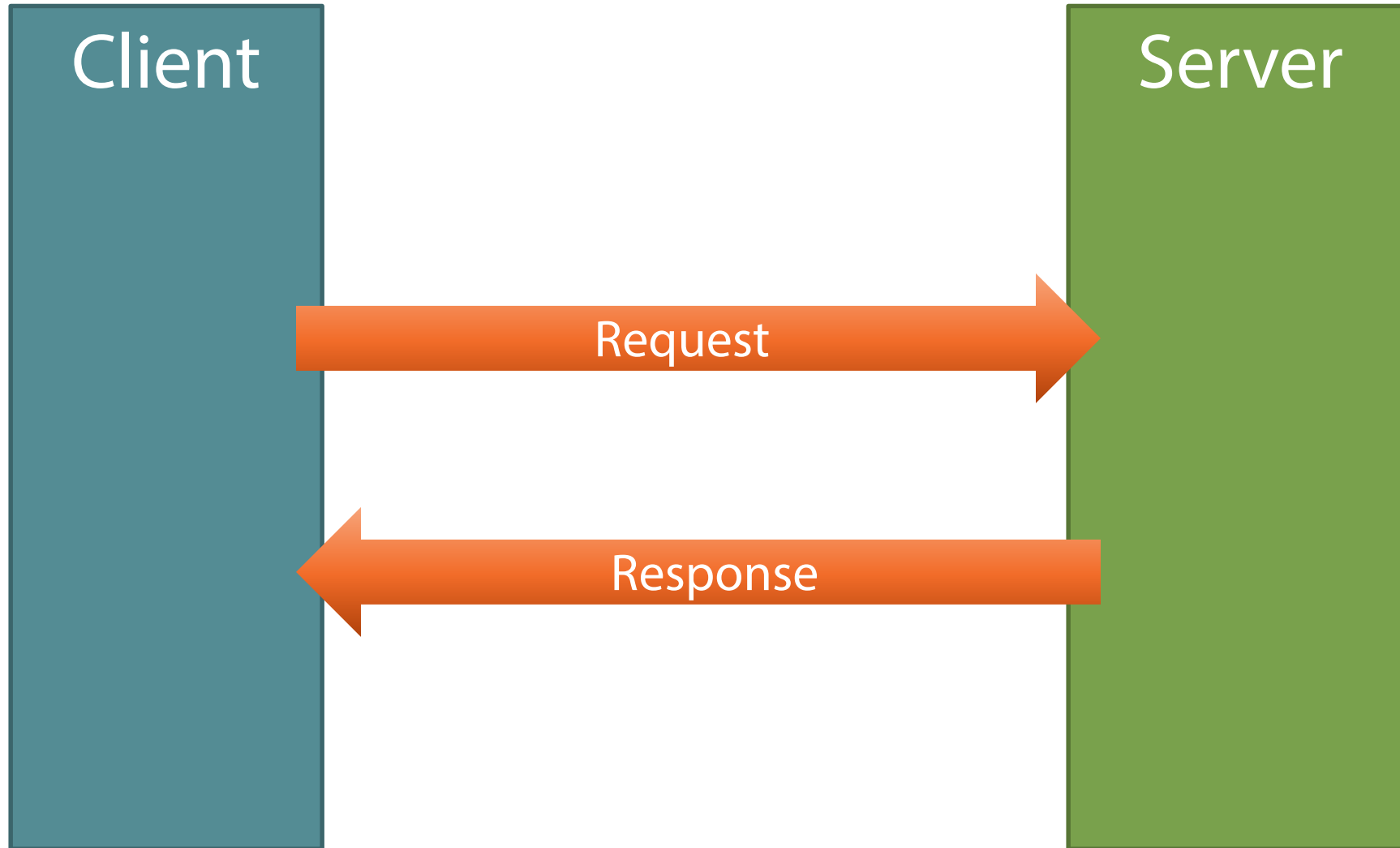
## REST Constraints



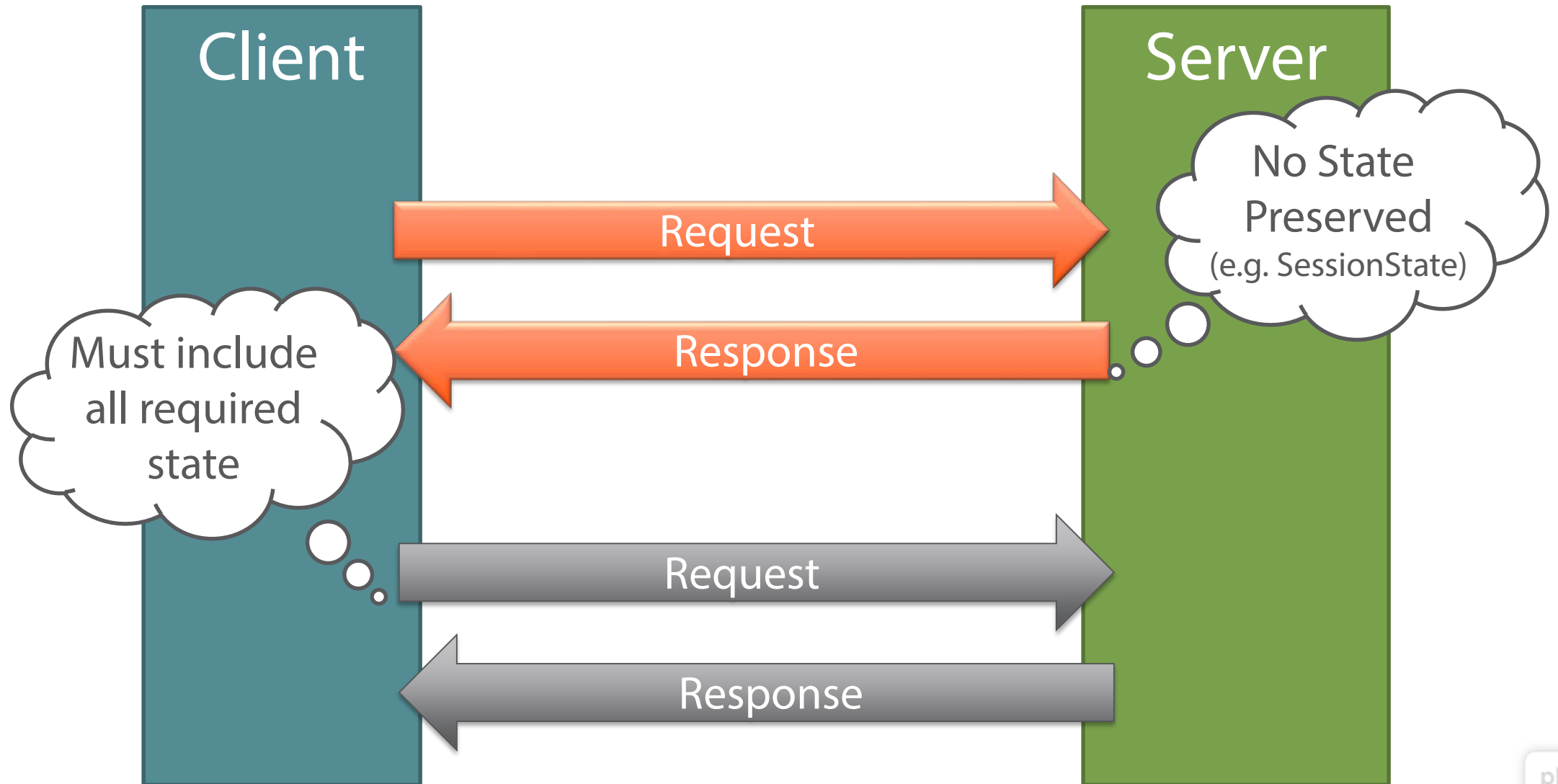
# What Are the Constraints of REST?

- Client-Server
- Stateless Server
- Cache
- Uniform Interface
- Layered System
- Code-On-Demand

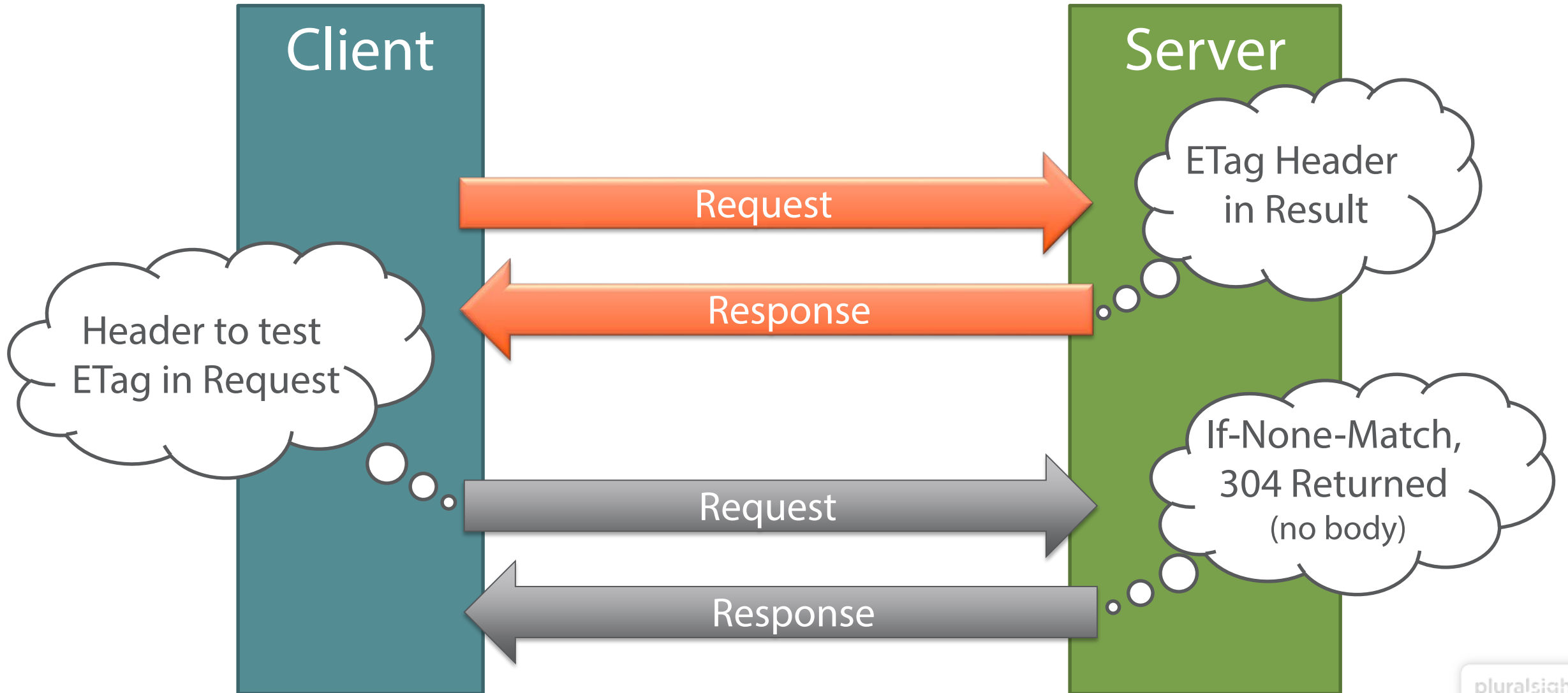
# Client-Server



# Stateless Server



# Cache



# What Are ETags?

- Header used as a unique key for resource

```
HTTP/1.1 200 OK
Content-Type: text/xml; charset=utf-8
Date: Thu, 23 May 2013 21:52:14 GMT
ETag: W/"4893023942098"
Content-Length: 639
```

- Requests should test using If-None-Match:

```
GET /api/nutrition/foods/2 HTTP/1.1
Accept: application/json, text/xml
Host: localhost:8863
If-None-Match: "4893023942098"
```

```
HTTP/1.1 304 Not Modified
```

# What Are ETags?

- For PUT/PATCH it is different

```
PATCH /api/user/diaries/2013-5-12 HTTP/1.1
Accept: application/json, text/xml
Host: localhost:8863
If-Match: "4893023942098"
...
```

```
HTTP/1.1 412 Precondition Failed
```



# Demo

Implementing etags on GET



# Demo

Implementing etags on PUT/DELETE



# Uniform Interface

- Defined in four parts:
  - Identification of resources

```
http://.../api/nutrition/foods/12345
```

```
http://.../api/user/diaries/2013-5-24
```

```
http://.../api/user/diaries/2013-5-24/entries/12
```

# Uniform Interface

- Defined in four parts:
  - Manipulation of resources through representations
    - Same Structures can be sent back as are received through the API
    - Using the standard HTTP verbs to represent the operation

# Uniform Interface

- Defined in four parts:
  - Self-descriptive messages
  - Hypermedia as the engine of application state
    - Represented by links in the results

# Links

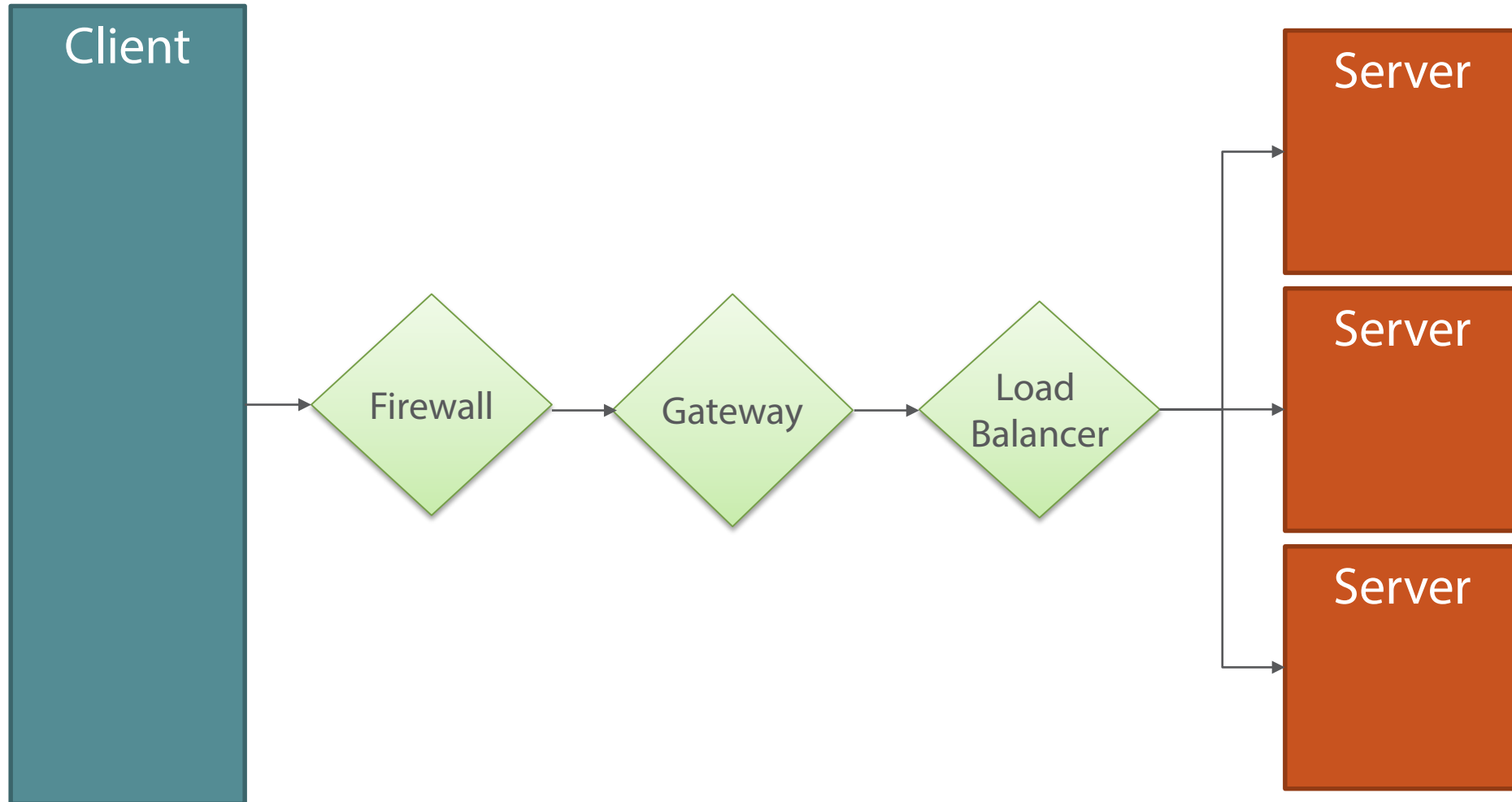
```
{  
  "links": [ {  
    "href": "http://.../api/camps/ATL2016",  
    "rel": "self",  
    "method": "GET"  
  }, {  
    "href": "http://.../api/camps/ATL2016/speaker/1 ",  
    "rel": "createSpeaker",  
    "method": "POST"  
  } ],  
  ...  
}
```

# Demo

Implementing Links



# Layered System

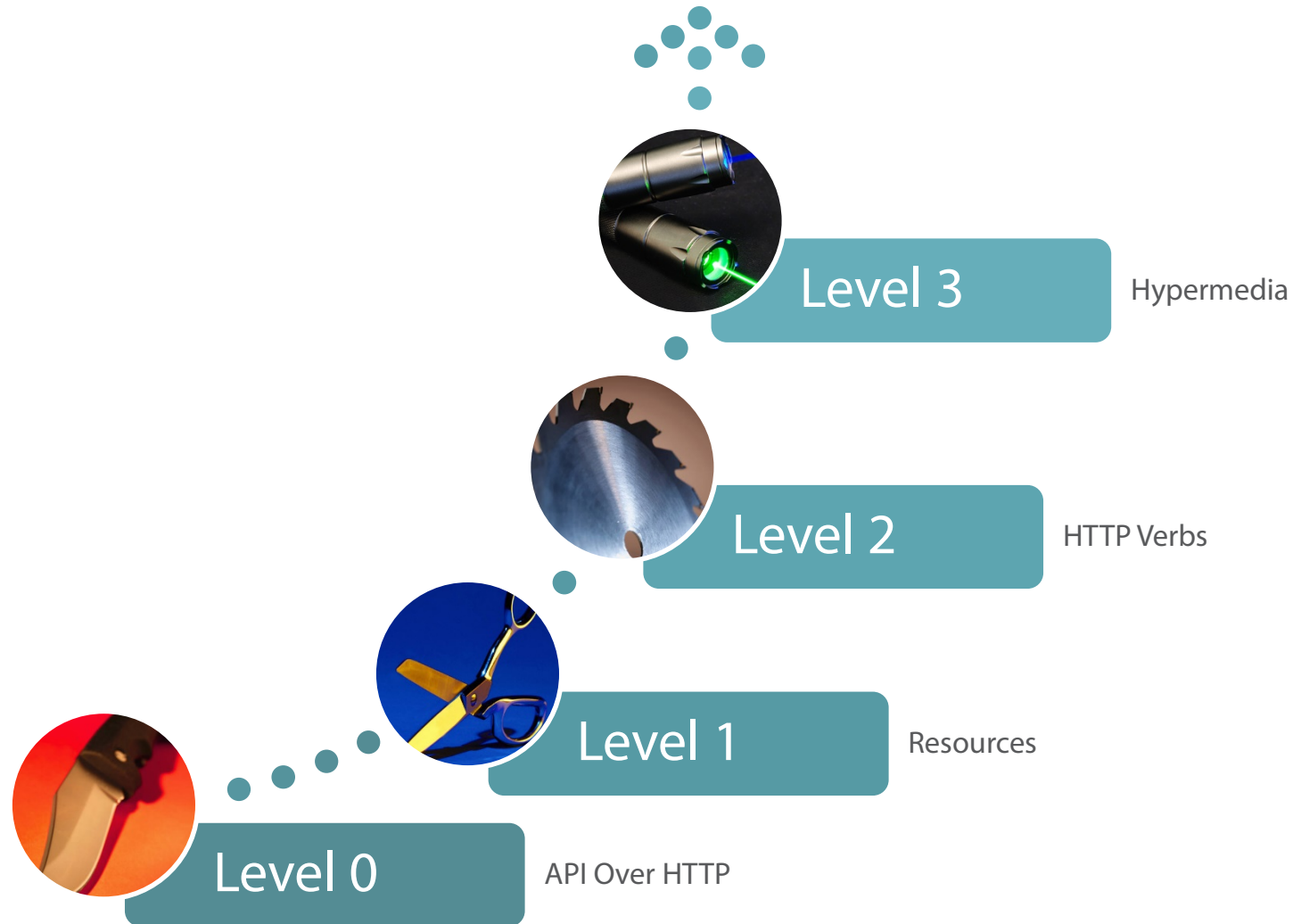




# Code On-Demand

- Mentioned as Optional by Original REST Paper
  - The ability to deliver code from the server for the client to execute
  - Very rarely adopted
  - Possible in the JavaScript world, but rarely would clients trust the server

# A REST Maturity Model\*



\* Leonard Richardson's Model of REST 'Completeness'  
<http://shawnw.me/restrmm>

# Pragmatism

- Richardson Maturity Model is used as a Cudgel
  - Build "Enough" maturity for your API
  - Over-Building is worse than Under-Building
  - Remember your users
  - Don't get caught up in the Dogma Trap

# What We've Learned

## REST Constraints

Build enough REST for your needs

Caching and Links can help make your API easier to use

Don't get bogged down in the dogma