Ai project proposal

Idea:

The n puzzle is a classical problem for modelling algorithms involving heuristics commonly used huristics for this problem include counting number of misplaced tiles and finding the sum of the taxicab distances between each block and its position in

The goal configuration.

Methodology:

We will use A* or depth first search algorithm to solve the problem of the n-puzzle.

Team members:

- Ahmed Adel Hamed El-Bastawesy.
- Ahmed Samir Mohamed El-Melegy .
- Ahmed Samir Helmy Serkis.

Used Technology:

- Angular js
- Html
- Css.
- Bootsrap.
- Jquery.