

## **Description:**

Suppose you have a four-diving wheel robot, you are required to design the system so that the robot avoid any object in front.



**Figure 1: Object Detection Robot** 

## **Detailed Requirements**

- 1. Read System Requirement Specifications
  - 1. Car Components:
    - 1. ATmega32 microcontroller
    - 2. Four motors (M1, M2, M3, M4)
    - 3. One button to change default direction of rotation (PBUTTONO)
    - 4. Keypad button 1 to start
    - 5. Keypad button 2 to stop
    - 6. One Ultrasonic sensor connected as follows
      - 1. Vcc to 5V in the Board
      - 2. GND to the ground In the Board
      - 3. Trig to PB3 (Port B, Pin 3)
      - 4. Echo to PB2 (Port B, Pin 2)
    - 7. **LCD**
  - 2. System Requirements:
    - 1. The car starts initially from 0 speed
    - 2. The default rotation direction is to the right
    - 3. Press (Keypad Btn 1), (Keypad Btn 2) to start or stop the robot respectively
    - 4. After Pressing Start:
      - 1. The LCD will display a centered message in line 1 "Set Def. Rot."
      - 2. The LCD will display the selected option in line 2 "Right"
      - 3. The robot will wait for 5 seconds to choose between Right and Left
        - 1. When PBUTTON0 is pressed **once**, the default rotation will be **Left** and the **LCD line 2 will be updated**
        - 2. When PBUTTON0 is pressed **again**, the default rotation will be **Right** and the **LCD line 2 will be updated**
        - 3. For each press the default rotation will changed and the LCD line 2 is undated
        - 4. After the 5 seconds the default value of rotation is set
      - 4. The robot will move **after 2 seconds** from setting the default direction of rotation.



- 5. For No obstacles or object is far than 70 centimeters:
  - 1. The robot will move forward with 30% speed for 5 seconds
  - 2. After 5 seconds it will move with 50% speed as long as there was no object or objects are located at more than 70 centimeters distance
  - 3. The LCD will display the speed and moving direction in line 1: "Speed:00% Dir: F/B/R/S", F: forward, B: Backwards, R: Rotating, and S: Stopped
  - 4. The LCD will display Object distance in line 2 "Dist.: 000 Cm"
- 6. For Obstacles located between 30 and 70 centimeters
  - 1. The robot will decrease its speed to 30%
  - 2. LCD data is updated
- 7. For Obstacles located between 20 and 30 centimeters
  - The robot will stop and rotates 90 degrees to right/left according to the chosen configuration
  - 2. The LCD data is updated
- 8. For Obstacles located less than 20 centimeters
  - The robot will stop, move backwards with 30% speed until distance is greater than 20 and less than 30
  - 2. The LCD data is updated
  - 3. Then preform point 8
- 9. Obstacles surrounding the robot (Bonus)
  - 1. If the robot rotated for 360 degrees without finding any distance greater than 20 it will stop
  - 2. LCD data will be updated.
  - 3. The robot will frequently (each 3 seconds) check if any of the obstacles was removed or not and move in the direction of the furthest object

## 2. Prepare your design

- Please note that any functionality based on timers should be separated in a separate module, and all timers should be operating in **Normal mode, ICU** will be software implemented
- Create a PDF file with the name Obstacle Avoidance Robot V1.0 Design
- 3. The design document should contain the below fields
  - Cover Page
  - 2. Table of content
  - 3. Project introduction
  - 4. High Level Design
    - 1. Layered architecture
    - 2. Modules Descriptions
    - 3. Drivers' documentation
  - 5. Low Level Design
    - 1. Provide the flowchart for each function in each module
    - 2. Pre-compiling configurations for each module
    - 3. Linking configurations for each module

## **Delivery**

- 1. Deliver the Design Document
- 2. English Video recording 5 minutes maximum discuss your design