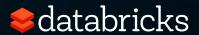
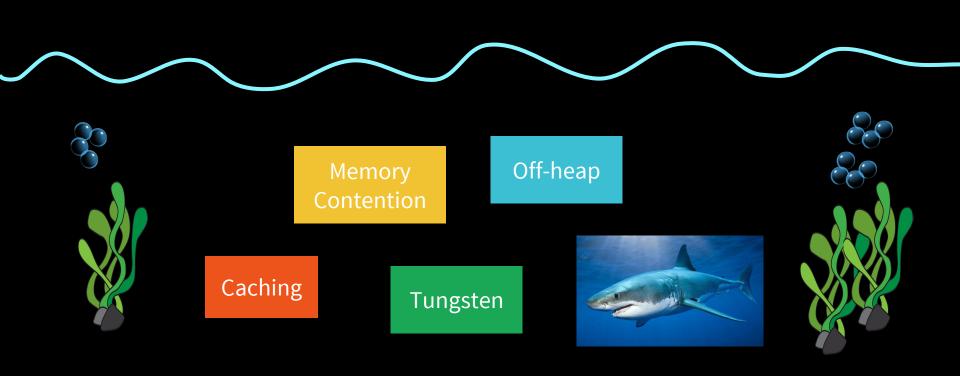
Deep Dive: Memory Management in Apache Spark

Andrew Or

@andrewor14 **y** June 8th, 2016



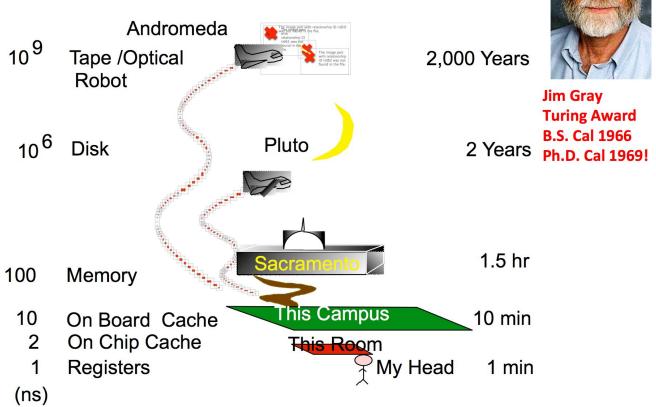
students.select("name").orderBy("age").cache().show()



Efficient memory use is critical to *good performance*



Jim Gray's Storage Latency Analogy: How Far Away is the Data?



Memory contention poses three challenges for Apache Spark

How to arbitrate memory between execution and storage?

How to arbitrate memory across tasks running in parallel?

How to arbitrate memory across operators running within the same task?



Two usages of memory in Apache Spark

Execution

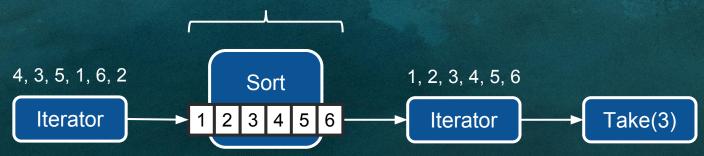
Memory used for shuffles, joins, sorts and aggregations

Storage

Memory used to cache data that will be reused later

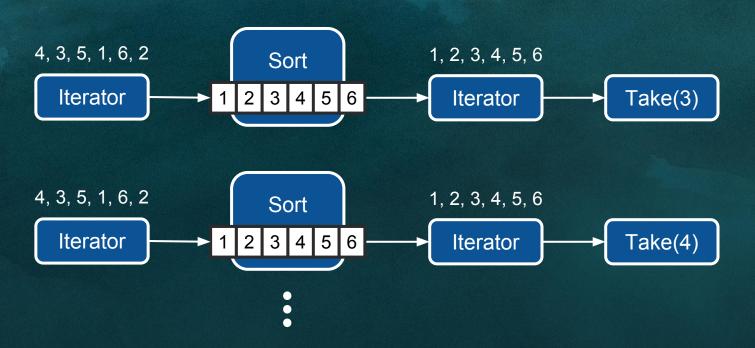


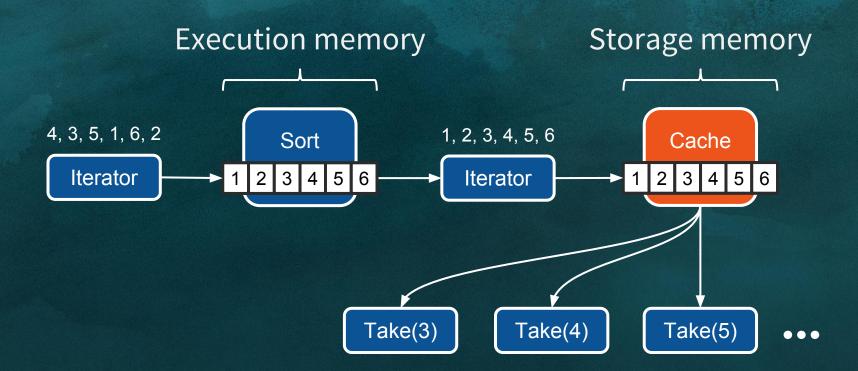
Execution memory

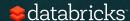


What if I want the sorted values again?



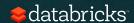






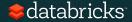
Challenge #1

How to arbitrate memory between execution and storage?



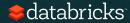












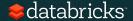




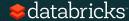








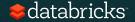
Inefficient memory use leads to bad performance







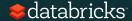
Execution can only use a fraction of the memory, even when there is no storage!



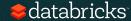




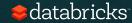
Efficient use of memory required user tuning



Fast forward to 2016... How could we have done better?



Execution Storage

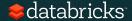


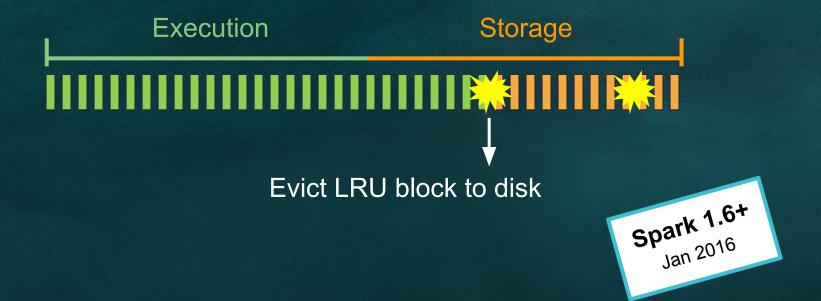
Execution

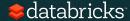
Storage

What happens if there is already storage?

Spark 1.6+ Jan 2016



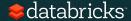




Execution Storage

What about the other way round?

Spark 1.6+ Jan 2016







Design considerations

Why evict storage, not execution?

Spilled execution data will always be read back from disk, whereas cached data may not.

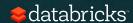
What if the application relies on caching?

Allow the user to specify a minimum unevictable amount of cached data (not a reservation!).



Challenge #2

How to arbitrate memory across tasks running in parallel?



Worker machine has 4 cores

Each task gets 1/4 of the total memory

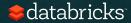
Slot 1 Slot 2 Slot 3 Slot 4



The share of each task depends on number of actively running tasks (N)

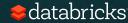


Now, another task comes along so the first task will have to spill



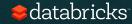
Each task is now assigned 1/N of the memory, where N = 2

Task 1



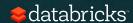
Each task is now assigned 1/N of the memory, where N = 4

Task 1 Task 2 Task 3 Task 4



Last remaining task gets all the memory because N = 1



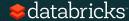


Static vs dynamic assignment

Both are fair and starvation free

Static assignment is simpler

Dynamic assignment handles stragglers better

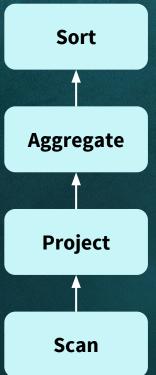


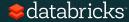
Challenge #3

How to arbitrate memory across operators running within the same task?



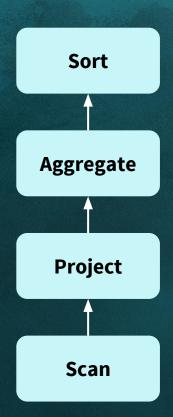
```
SELECT age, avg(height)
  FROM students
  GROUP BY age
  ORDER BY avg(height)
students.groupBy("age")
  .avg("height")
  .orderBy("avg(height)")
  .collect()
```





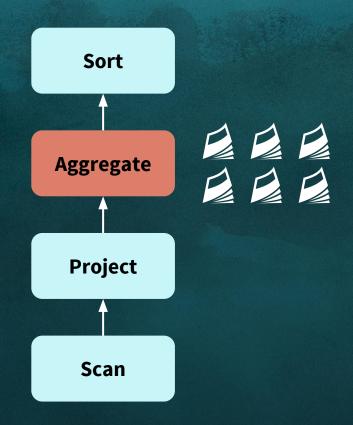
Worker has 6 pages of memory





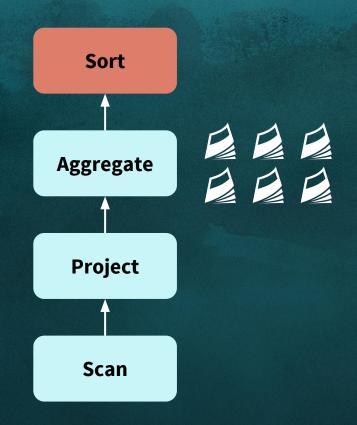


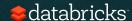
```
Map { // age \rightarrow heights 20 \rightarrow [154, 174, 175] 21 \rightarrow [167, 168, 181] 22 \rightarrow [155, 166, 188] 23 \rightarrow [160, 168, 178, 183] }
```





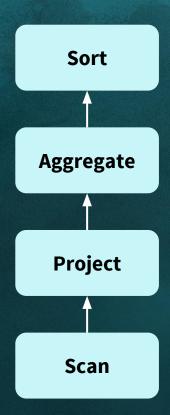
All 6 pages were used by *Aggregate*, leaving no memory for *Sort*!





Solution #1:
Reserve a page for each operator



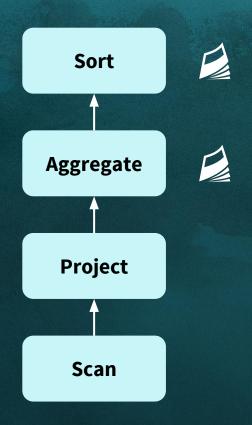


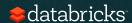


Solution #1:
Reserve a page for each operator

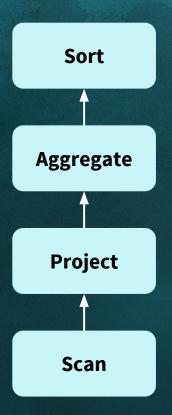


Starvation free, but still not fair... What if there were more operators?

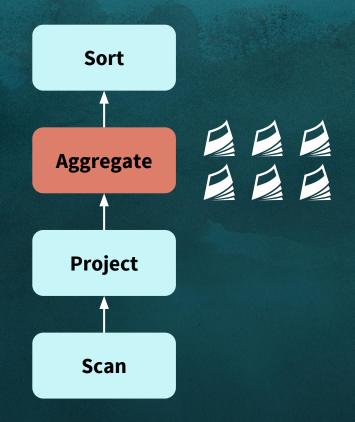


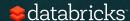




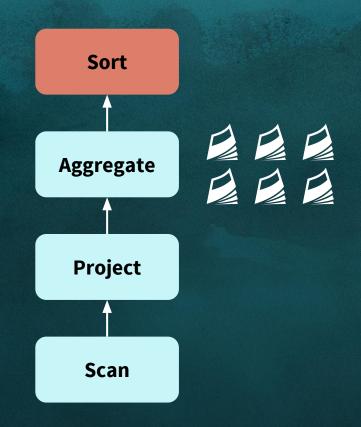






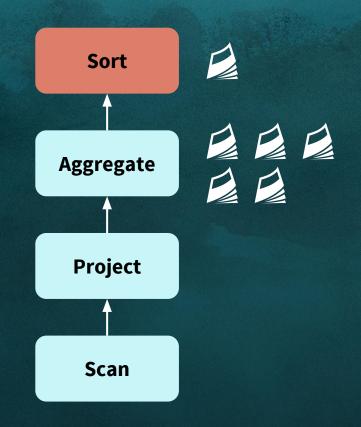


Sort forces Aggregate to spill a page to free memory





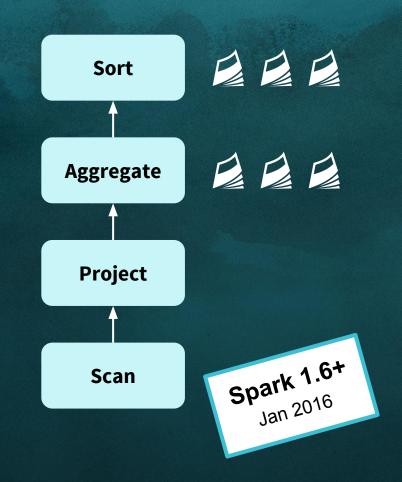
Sort needs more memory so it forces Aggregate to spill another page (and so on)

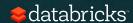




Sort finishes with 3 pages

Aggregate does not have to spill its remaining pages



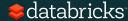


Recap: Three sources of contention

How to arbitrate memory ...

- between execution and storage?
- across tasks running in parallel?
- across operators running within the same task?

Instead of avoid statically reserving memory in advance, deal with memory contention when it arises by forcing members to spill



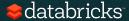
Project Tungsten

Binary in-memory data representation

Cache-aware computation

Code generation (next time)





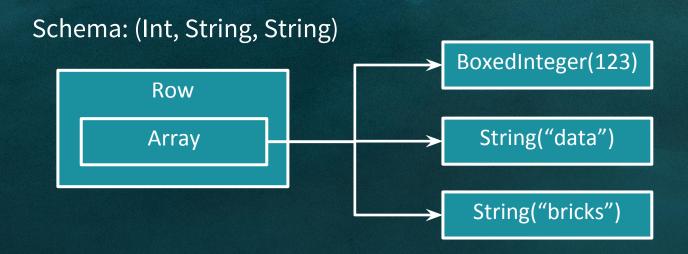
Java objects have large overheads

"abcd"

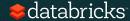
- Native: 4 bytes with UTF-8 encoding
- Java: 48 bytes
 - 12 byte header
 - 2 bytes per character (UTF-16 internal representation)
 - 20 bytes of additional overhead
 - 8 byte hash code



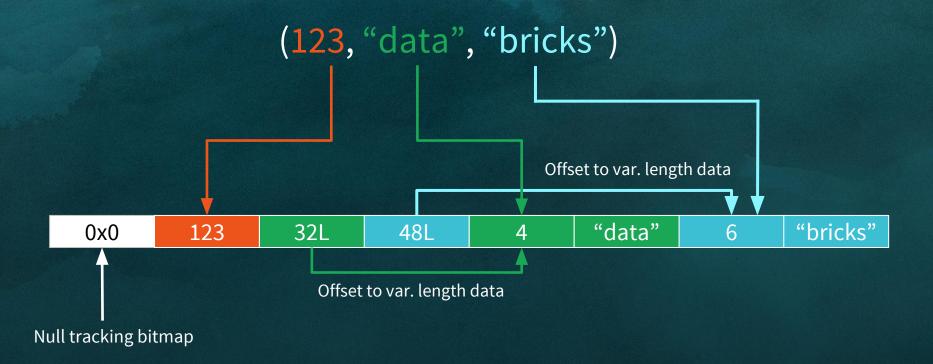
Java objects based row format



5+ objects, high space overhead, expensive hashCode()



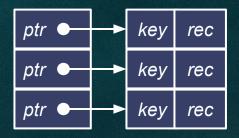
Tungsten row format





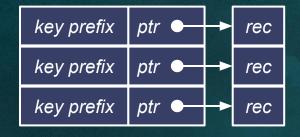
Cache-aware computation

E.g. sorting a list of records



Naive layout

Poor cache locality



Cache-aware layout

Good cache locality

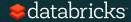


Off-heap memory

Available for execution since Apache Spark 1.6 Available for storage since Apache Spark 2.0

Very important for large heaps

Many potential advantages: memory sharing, zero copy I/O, dynamic allocation



For more info...

Deep Dive into Project Tungsten: Bringing Spark Closer to Bare Metal https://www.youtube.com/watch?v=5ajs8EIPWGI

Spark Performance: What's Next

https://www.youtube.com/watch?v=JX0CdOTWYX4

Unified Memory Management

https://issues.apache.org/jira/browse/SPARK-10000





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Thank you

andrew@databricks.com

@andrewor14 🔰



