

Using GraphX/Pregel on Browsing History to Discover Purchase Intent

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Rubicon Project Buyer Cloud

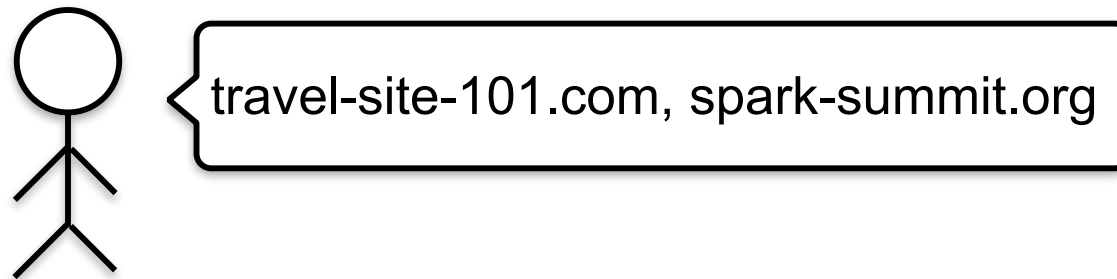


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Problem

- Identify possible new customers for our advertisers using **intent data**, one of which is **browsing history**



Challenges

Sites are **numerous**
and **ever-changing**

Need to build **one**
model per advertiser

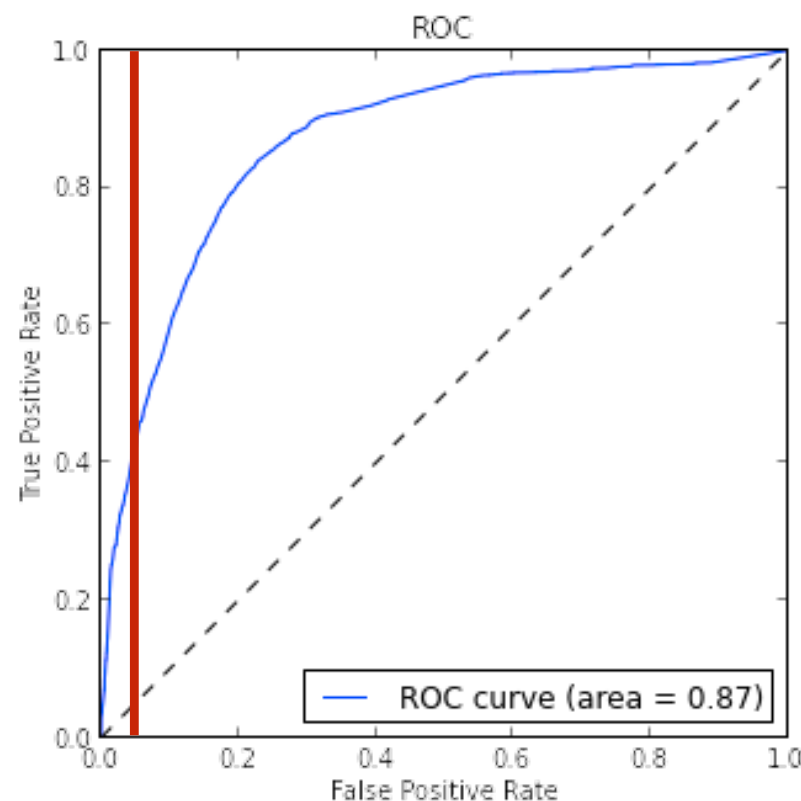
Positive training cases
are **sparse**

Models run **frequently**:
every few hours

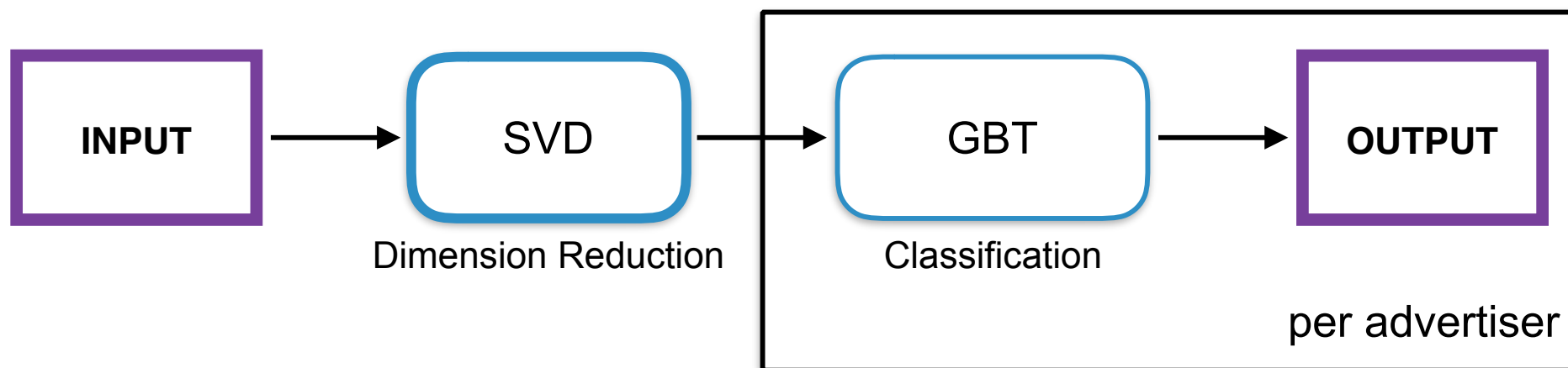


Offline Evaluation Metrics

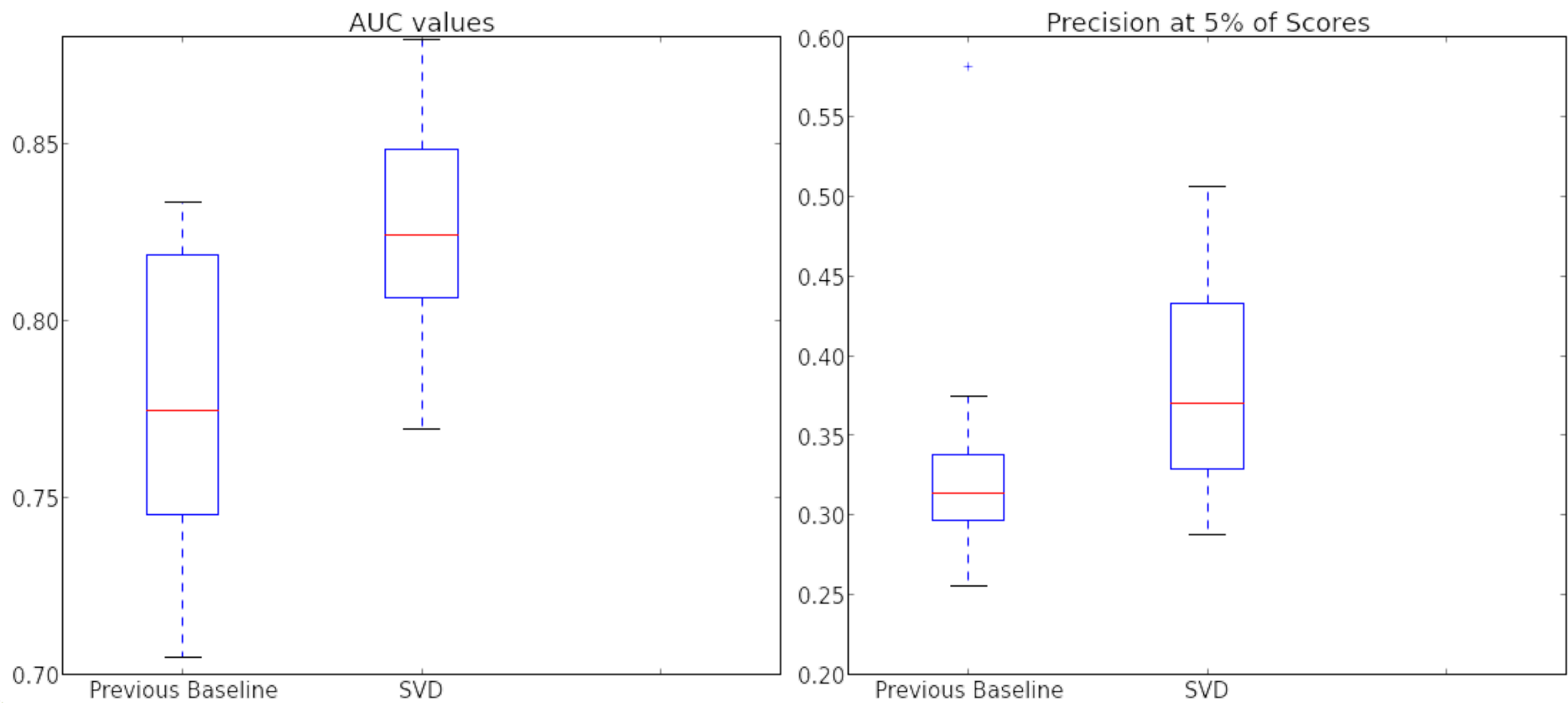
- **AUC**: area under ROC curve
- **Precision at top 5% of score**: model used to identify top users only
- **Baseline**: Previous solution prior to Spark



Linear Dimensionality Reduction



Evaluation



SVD: Top Sites

Home Improvement Advertiser

[deal-site-101.com](#)

[chat-site-001.com](#)

[ecommerce-site-001.com](#)

[chat-site-002.com](#)

[invitation-site-001.com](#)

[classified-site-001.com](#)

Telecom Advertiser

[developer-forum-001.com](#)

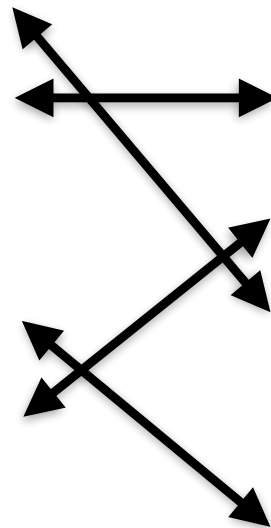
[chat-site-001.com](#)

[invitation-site-001.com](#)

[deal-site-101.com](#)

[college-site-001.com](#)

[chat-site-002.com](#)

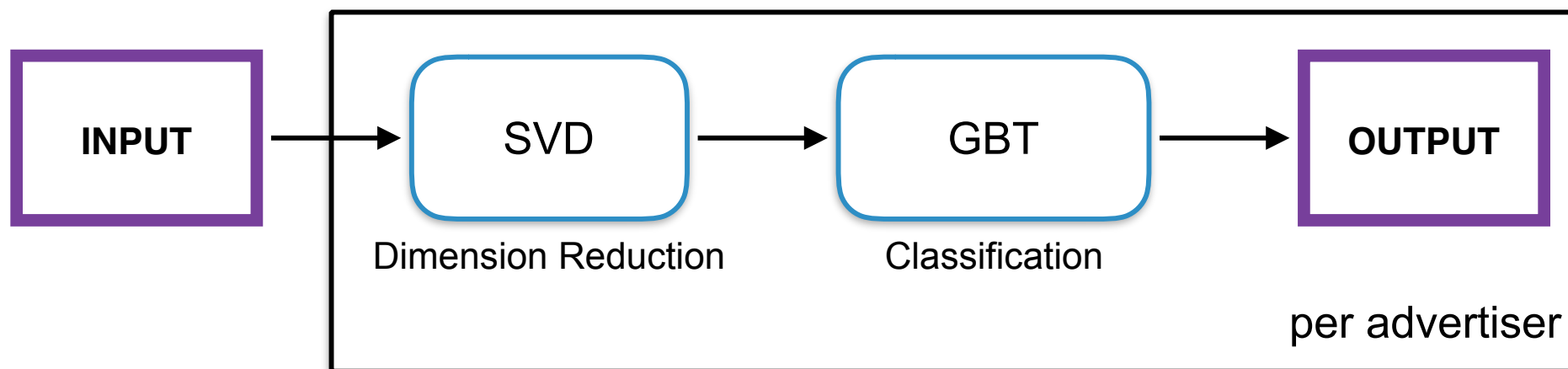


The Issue with SVDs

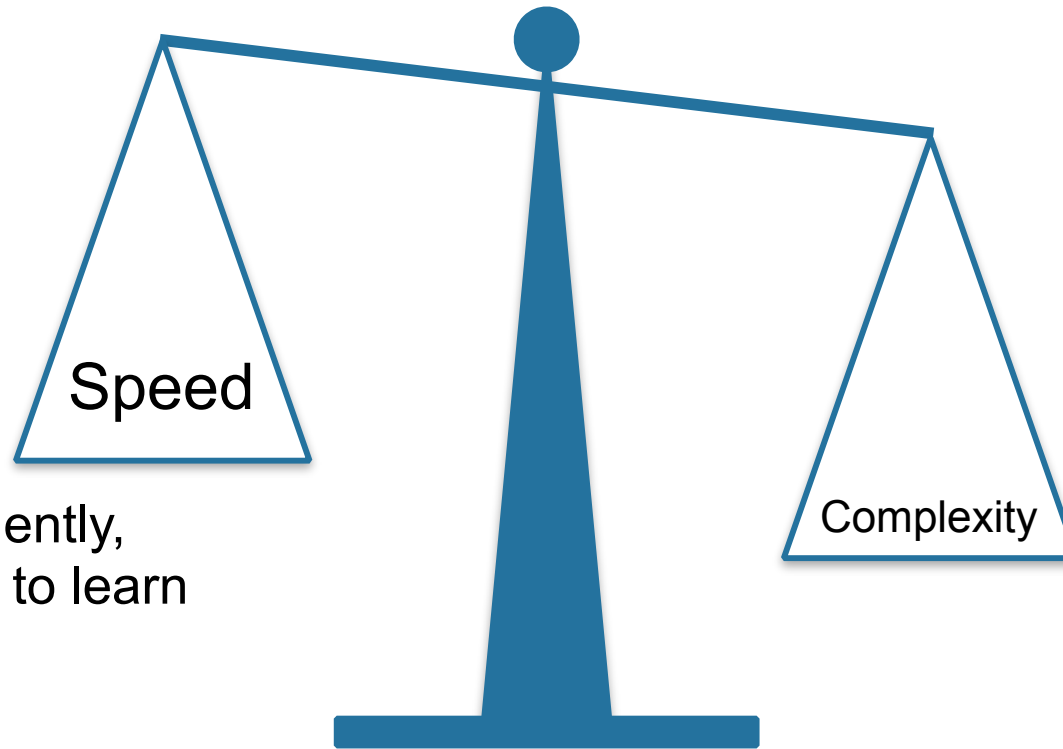
- Dominated by the **same** signal across **all** advertisers
- Identify online buyers, but **not those specific to each advertiser**
- Not appropriate for our use case



SVD per Advertiser?



Non-linear Approaches?



Too Complex:

Cannot run frequently,
we become slow to learn
about new sites

Too Simple:

Possibly same
problem as SVD



Can We Simplify?

Intuition:

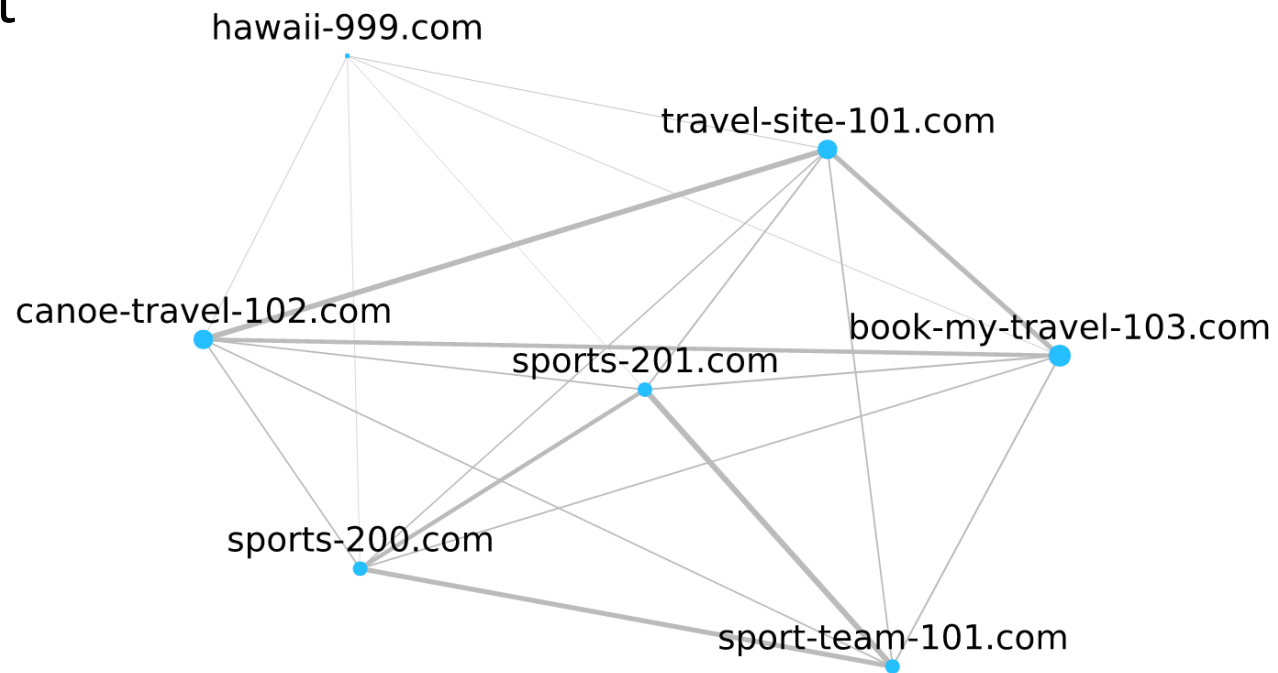
Given a known positive training case, target other users that have **similar site history** as the current user.

One natural way is to treat sites as a **graph**.



Sites as Graphs

- Easy to interpret
- Easy to visualize
- Graph algos well studied



Spark GraphX

- Spark's API for parallel graph computations
- Comes with some common graph algorithms
- API for developing new graph algorithms:
e.g. via **pregel**



Pregel API

- Pass **messages** from vertices to other, typically adjacent, vertices: “Think like a vertex”
- Define an algorithm by stating:
 - how to **send messages**
 - how to **merge** multiple messages
 - how to **update a vertex** with message

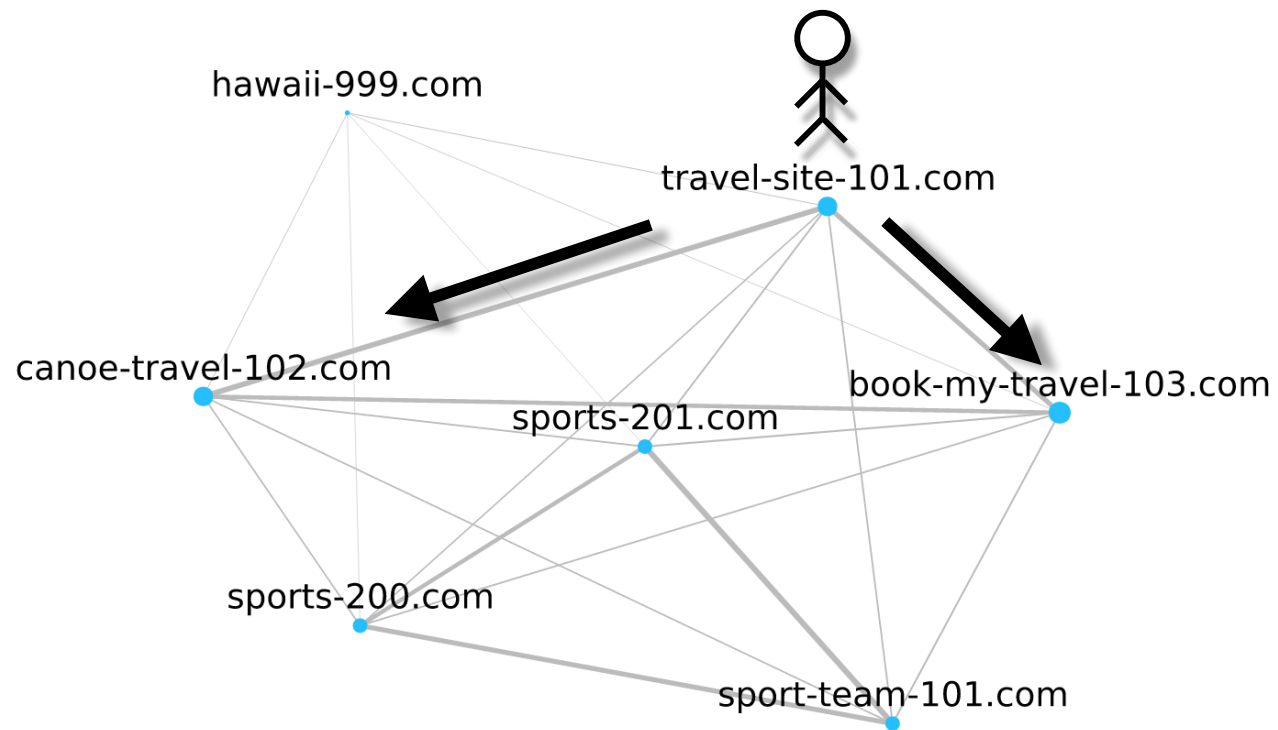
repeat



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Propagation Based Approach

- Pass positive (converter) information across edges
- Give credit to “similar” sites



Example Scenario

travel-site-101.com



1 converter / 40,000 visitors

canoe-travel-102.com

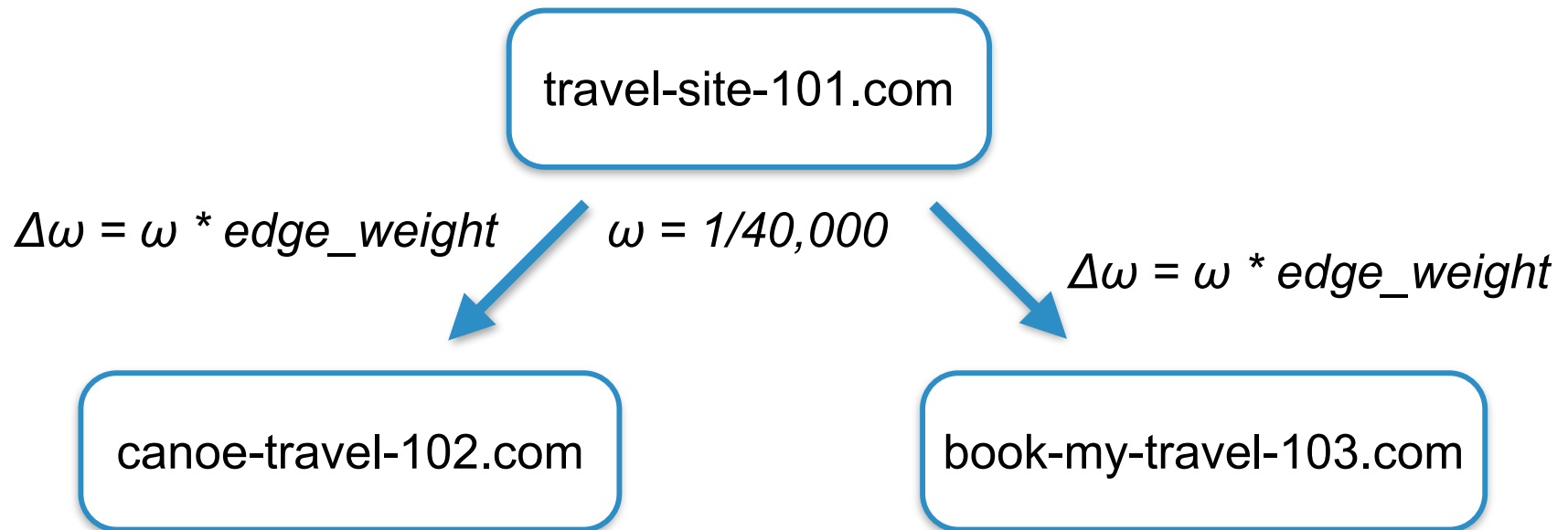
0 converter / 48,000 visitors

book-my-travel-103.com

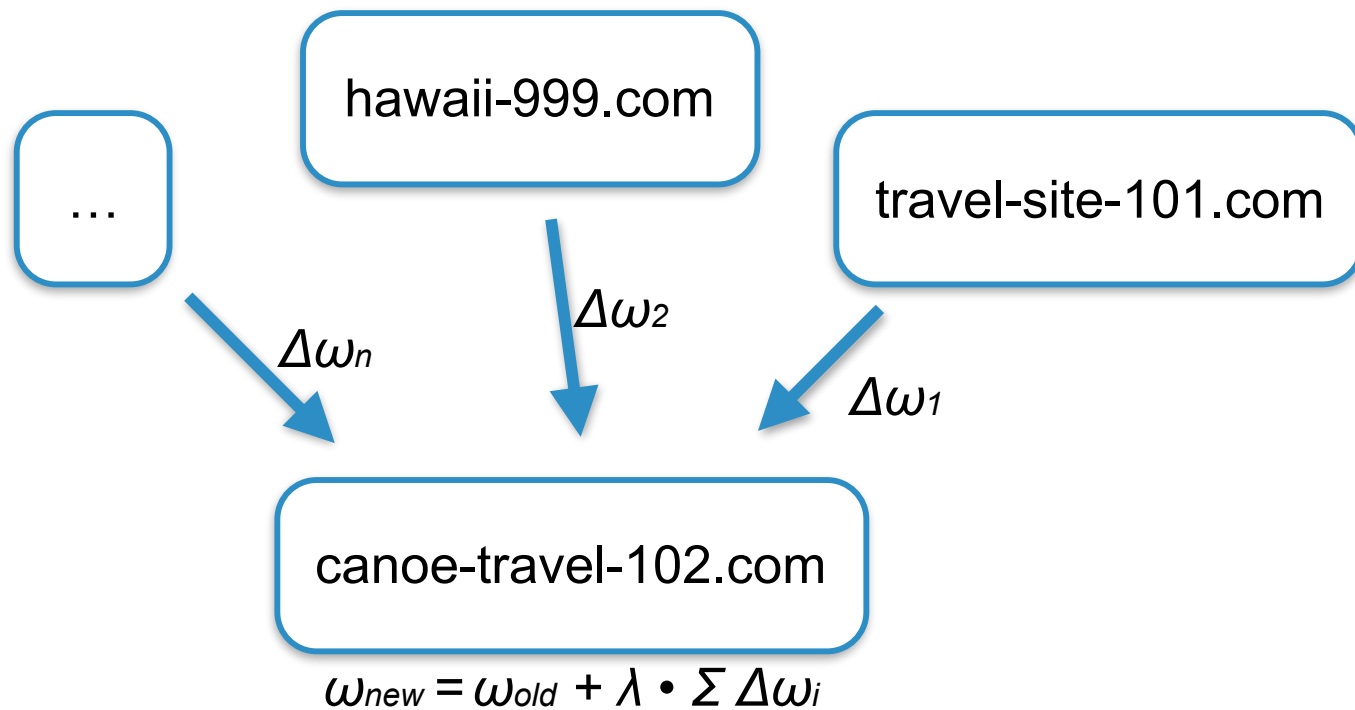
0 converter / 41,000 visitors



Sending Messages



Receiving Messages



Weights After One Iteration

travel-site-101.com



2.5×10^{-5}

canoe-travel-102.com

1.2×10^{-5}

book-my-travel-103.com

0.8×10^{-5}



Simplified Code

```
type MT = Double; type ED = Double; type VD = Double
val lambda = ...; val maxIterations = ...
val initialMsg = 0.0

def updateVertex(id: VertexId, w: VD, delta_w: MT): VD =
  w + lambda * delta_w
def sendMessage(edge: EdgeTriplet[VD, ED]): Iterator[(VertexId, MT)] = {
  Iterator((edge.srcId, edge.attr * edge.dstAttr),
    (edge.dstId, edge.attr * edge.srcAttr))
}
def mergeMsgs(w1: MT, w2: MT): MT = x + y

val graph: Graph[VD, ED] = ...
graph.pregel(initialMessage, maxIterations, EdgeDirection.out)(
  updateVertex, sendMessage, mergeMessage)
```



Model Output & Application

- **Model output** is a mapping of sites to final scores
- To **apply** the model, aggregate scores of sites visited by user

<u>SITE</u>	<u>SCORE</u>
travel-site-101.com	0.5
canoe-travel-102.com	0.4
sport-team-101.com	0.1
...	...

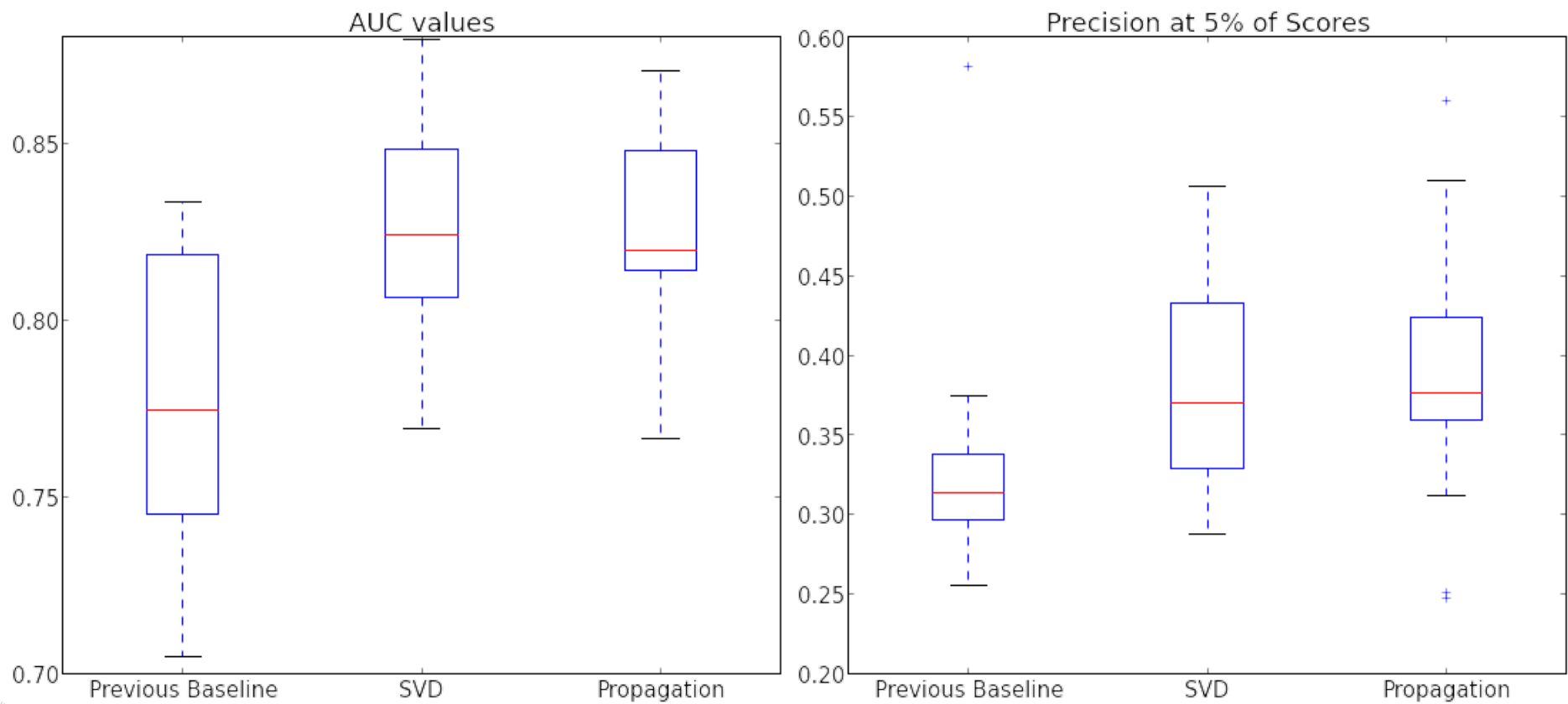


Other Factors

- **Edge Weights:** Cosine Similarity, Jaccard Index, Conditional Probability
- **Edge/Vertex Removal:** Remove sites and edges on the long-tail
- **Hyper parameter Tuning:** lambda, numIterations and others through testing (there is no convergence)



Evaluation



Propagation: Top Sites



Challenges (from earlier)

Sites are **numerous**
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Positive training cases
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Models run **frequently**:
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Resolutions

Graph built **just in time** for training

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Graph built **once**;
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Graph built **just in time** for training

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Propagation resolves sparsity: **intuitive** and **interpretable**

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Resolutions

Graph built **just in time** for training

Graph built **once**;
propagation runs **per advertiser**

Propagation resolves sparsity: **intuitive** and **interpretable**

Evaluating users **fast**;
does **not** require GraphX



General Spark Learnings

- **Many small jobs > one large job:** We split big jobs into multiple smaller, concurrent, jobs and increased throughput (more jobs could run concurrently).
- **Serialization:** Don't save SparkContext as a member variable, define Python classes in a separate file, check if your object serializes/deserializes well!
- Use **rdd.reduceByKey()** and others over **rdd.groupByKey()**.
- Be careful with **rdd.coalesce()** vs **rdd.repartition()**, **rdd.partitionBy()** can be your friend in the right circumstances.



THANK YOU.

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