## Deep network classification by scattering and homotopy dictionary learning

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## Overview

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  - Setting Up
  - introduction : Invariant Scattering Convolution Networks

- public github repo
  - papers;
  - presentations
  - report pdf

## introduction: Invariant Scattering Convolution Networks

- Lipschitz continuity condition :
  - determin if the transformation is stable to additive noise
  - there exists C > 0 such that for all x and x' such that :

$$\|\Phi x' - \Phi x\| \le C \|x' - x\| \tag{1}$$

- Lipschitz continuous to deformations :
  - Lipschitz continuity relative to deformations is obtained if there exists C > 0 such that for all \( \tau \) and x:

$$\|\Phi x_{\tau} - \Phi x\| \le C \|\mathbf{x}\| \sup_{u} |\nabla(\tau(u))| \tag{2}$$

- wavelet transform vs Fourier transform :
  - wavelets are stable to deformations (+) but they are translation covariant (-)
  - Fourier sinusoidal waves are not stable to deformations (-) but they are translation invariant (+)

introduction: Invariant Scattering Convolution Networks

## Notation

- G : group of rotations **r** of angles  $2k\pi/K$  for 0 < k < K
- Two-dimensional directional wavelets are obtained by rotating a single band-pass filter  $\psi$  by  $r \in G$  and dilating it by  $2^j$  for  $j \in \mathbb{Z}$ .

$$\psi_{\lambda}(u) = 2^{-2j}\psi(2^{-j}r^{-1}u) \text{ with } \lambda = 2^{-j}r$$
 (3)

- A wavelet transform commutes with translations, and is therefore not translation invariant.
  - Solution : introduce nonlinearity : Q

$$Qx = M(x * \psi_{\lambda}) \tag{4}$$

The operator M should commute with the action of any diffeomorphism