



LECTURE-15

HT Advanced Topics and Priority Queue Introduction

Hash Tables Advanced and Priority Queue Introduction



For Poll Ev

CS202: Data Structures (Fall 2025)

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Agenda

- Double Hashing
- Chained and Open Addressing HashTables performance analysis
- Comparision in performance of AVL and HashTables

RECAP: Deletion OA HT --- Issue resolved

Keep a flag “deleted” in the struct (which takes the value 0 or 1)

- For insert, treat “deleted=1” as “none” and do the insertion
- For search, treat “deleted=1” as “continue looking head”

How can we address clustering?

- Reduce rate of collisions
 - 1. Associate a good hash function
 - 2. Monitor the load factor: take action.
 - 3. Double hashing!

Double Hashing

- Uses a primary **$h(key)$** and secondary function **$d(key)$** to handle collisions by placing an item in the first available cell of the series:

Index = { $[h(key) + j*d(key)] \bmod m$ } for $j = 0, 1, \dots, m-1$

- The secondary hash function $d(key)$ is not allowed to have zero values
- q and m must be coprime.
- Secondary hash function is:
 $d(key) = q - [hc(key) \bmod q]$
where, $q < m$, and q is a prime and the possible values for $d_2(k)$ are $1, 2, \dots, q$

Double Hashing in Action!

- $h(k) = k$, $m = 13$ $q = 7$
- $d(k) = 7 - (k \bmod 7)$
- $\text{Index} = [h(k) + (j * d(k))] \bmod 13$
- Insert keys 18, 41, 22, 44, 59, 32, 31, and 73 (left to right)

0	1	2	3	4	5	6	7	8	9	10	11	12
		41			18				22			

How many probes for 44?

$$\text{Index} = [h(44) + (j * d(44))] \bmod 13$$

$$h(44) = 44$$

$$d(44) = 5$$

- For $j = 0$ index $(44 + 0 \% 13)$ comes out to be 5
- For $j = 1$ index $((44 + 5) \% 13)$ comes out to be 10

0	1	2	3	4	5	6	7	8	9	10	11	12
		41			18	32	59		22	44		

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0	1	2	3	4	5	6	7	8	9	10	11	12
		41			18	32	59		22	44		

How many probes for 31?

$$\text{Index} = [h(31) + (j * d(31))] \bmod 13$$

$$h(31) = 31 \quad d(31) = 4$$

- For $j = 0$ index $(31 + 0 \% 13)$ comes out to be 5
- For $j = 1$ index $((31 + 4) \% 13)$ comes out to be 9
- For $j = 2$ index $(31 + [4 + 4] \% 13)$ comes out to be 0

0	1	2	3	4	5	6	7	8	9	10	11	12
31		41			18	32	59		22	44		

Recall: Load Factor (α) = n/m.

- α can never be greater than 1. Why?
- if α is small, less slots of the array have to be probed to search an element in an Open Addressing HT. Why?
- if α is large, in a Chained HT chains are longer because of more collisions and search time is increased. Why?

Performance Analysis of Hashing

If Hash Function is independent!

- Suppose we want to **insert** an item with key **k** and there are already **n** items in a table of size **m**

0	1	2	3	4	5	6	7	8	9	10	11	12

- What is the probability of finding a free slot **without linear probing?** $8/13$
- What is the probability of finding a free slot on first probe?
 $[1 - (8/13)] * [8/13]$

Performance Analysis of Hashing

How do we analyse the performance for an average number of probes into a OA HT with a certain α .

We need the expected average of number of probes!

Expected Value: Average of all possible outcomes, weighted by their probability of occurrence.

$$\mathbb{E}[X] = \sum_{k=1}^{\infty} k(1-p)^{k-1}p = \frac{1}{p}$$

From the Geometric Series
<http://bit.ly/47yRssU>
Link to Khan Academy
calculating sum of geometric series

Numbers to our analysis

What is the Expected Value or average number of probes if $\alpha = \frac{50}{100}$ when $E(x) = 1/p = 1/(1-\alpha)$?

$$E(x) = 1/ (50/100) = 100/50 = 2 \text{ probes}$$

What is the Expected Value or average number of probes if $\alpha = \frac{90}{100}$ when $E(x) = 1/p = 1/(1-\alpha)$?

$$E(x) = 1/ (10/100) = 100/10 = 10 \text{ probes}$$

Which is performing better?

Chaining vs Open Addressing in HTs

- **Chaining Pros:**
 - **NO CLUSTERING.** Chains of other keys cannot mix to increase length of chain.
A higher load factor is not as adverse to Chained HT as it is to OA HT!
- **Open Addressing Pros:**
 - Array is **BETTER CACHE LOCALITY.**
A Chained Hashtable has all elements scattered in memory like all linked structures

Comparing AVLs and Hash Tables

- What is the relationship of a data item to its placement in these data structures?
- AVL allows us to exploit order of data items!
- HT arbitrarily assigns data to index dictated by the associated HT!