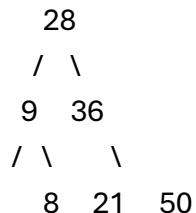


## Version 1

**Q1) O(logN)**

**Q2) Any element greater than 50**

**Q3) Award full credit for either of the first two trees:**



**Award only 2 pts for the following tree:**



**Q4) Award 2 pts for each correct condition. *No partial grading for single incomplete conditions.***

```
// Condition 1
If (balance < -1 && getBalance(root->right) <= 0)
    return leftRotate(root);

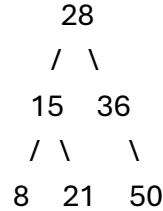
// Condition 2
if (balance > 1 && getBalance(root->left) < 0)
    return leftRightRotate(root);
```

## Version 2

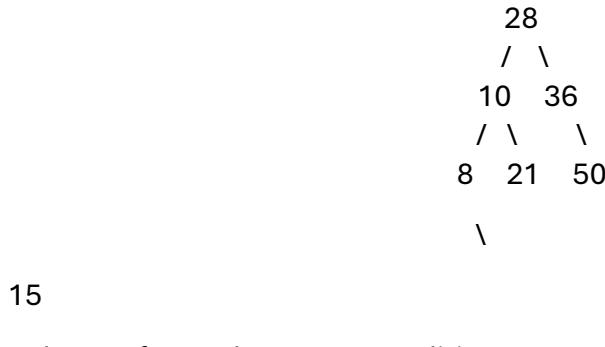
**Q1) O(logN)**

**Q2) Any element greater than 36 but less than 50**

**Q3) Award full credit for:**



**Award only 2 pts for the following tree:**



**Q4) Award 2 pts for each correct condition. *No partial grading for single incomplete conditions.***

```
// Condition 1
If (balance > 1 && getBalance(root -> left) >= 0)
    return rightRotate(root);
// Condition 2
if (balance < -1 && getBalance(root -> right) > 0)
    return rightLeftRotate(root);
Node* rebalance(Node* root) {
    if (root == nullptr)
        return root;
    updateHeight(root);
    int bal = getBalance(Node* root);
    // Condition 1
    if
        return leftRotate(root);
    // Condition 2
    if
        return leftRightRotate(root);
}
```

