



LECTURE-12

Hashing and Hash Tables

Introduction, Motivation, Concerns

CS202: Data Structures (Fall 2025)

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Agenda

AVL Tree Deletion

Discuss storing unrelated/unordered data

- IP addresses and domain names

Consider conversions between these two forms

Introduce the idea of hashing:

- Reducing $\mathbf{O}(\log(n))$ operations to $\mathbf{O}(1)$

Consider some of the weaknesses

Helper Functions – Time Complexities

```
void updateHeight(Node* n){ 0(1)  
    //sets the height of the node (n) to the 1+max(height of its children)  
    //code here  
  
}  
  
int getBalanceFactor(Node* n){ 0(1)  
    // returns the balance factor of node, i.e., difference between the heights of  
    // left-subtree and right-subtree  
    //code here  
  
}
```

Insertion in AVL – Time Complexity

1. New node insertion $O(\log n)$
2. Update height $O(1)$
3. Compute balance factor $O(1)$
4. Perform rotations $O(1)$

How many times are these functions called for one insertion?

Deletion in AVL

1. Delete node n from the tree using BST deletion algorithm
2. Update height of n
3. Compute balance factor of n and check for imbalance
If tree is unbalanced, perform rotations

There are Four possible cases

Left-left case → rightRotate(n)

Right-right case → leftRotate(n)

Right-left case → rightRotate(n→right) then leftRotate(n)

Left-Right case → leftRotate(n→left) then rightRotate(n)

Deletion in AVL

```
Node* BSTDelete(Node* n, int key){ // key = value to be removed from tree
    //Find node to be deleted
    if( n->k > key )
        n->left = BSTDelete(n->left , key); //recurse left
    else if ( n->k < key )
        n->right = BSTDelete(n->right , key); // recurse right
    else // key found, BSTDelete logic here
        // 1.Leaf node, 2. node with one child, 3. Node with two children
        updateHeight(n);
        int bf = getBalanceFactor(n);
        if(bf > 2 && FindBalanceFactor(n->left) > 0 )// 1. Left-left case
            RotateRight(n);
        //Similarly add checks for remaining three cases here
        // 2. Right-Right case, 3. Left-Right case, 4. Right-Left case
        return n;
    }
```

Deletion in AVL – Time Complexity

1. Delete Node $O(\log n)$
2. Update height $O(1)$
3. Compute balance factor $O(1)$
4. Perform rotations $O(1)$

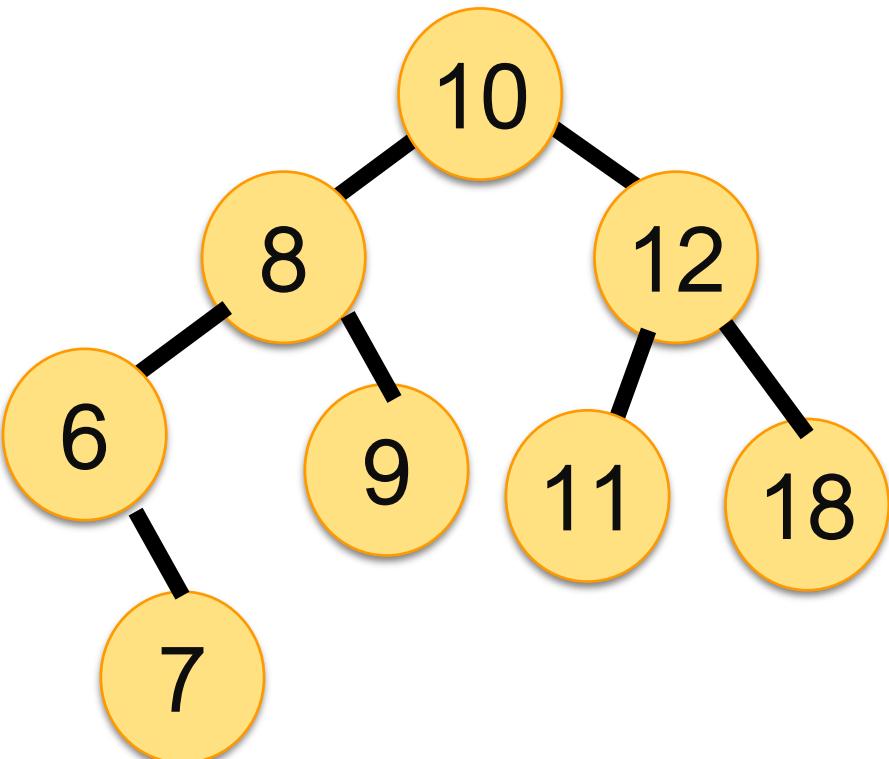
AVL Time Complexities

Search $O(\log n)$

Insertion $O(\log n)$

Deletion $O(\log n)$

Delete



Delete '18'

Delete '10'

Quick recap

- You have covered many linked structures.
- Some with single links eg. Singly Linked Lists! Motivation ??
- Some with multiple links e.g.
 - Doubly Linked List
 - Trees ... BSTrees, AVL treesMotivation ??

What is a **domain name and what is an **IP address**?**

www.daraz.pk

47.246.165.107

How do they match?

Can you compare it to a university analogy?

Every Student name maps to a unique Student ID

Habib Ashraf

28100010

Consider two problems:

- Type a domain name or URL in browser it must be resolved to the correct IP address?

What is the challenge?

Domain registrations **reached 368.4 million as of early 2025.**

Most popular **.com** domain names! Nearly half!

- Type a student roll number and **very quickly** locate their data?

What is the challenge?

- What Data Structure would you use to hold the students' data?
- An array, a linked structure (linked list, BSTs, AVL)?
- What is the **efficiency** of search in each? Which is the **fastest**?

A Naïve Solution

Q: What if I do not have to search in an array?

A: What if I use the Student ID as the index into the student array!

Some natural questions that follow:

What is the number of digits in a roll number?

What is the size of array that I will have to declare to accommodate the students?

Any issues that you can identify?

A Naïve Solution

Q: What can you say about the utilization of this array?

A: First few digits are same for everyone! So lots of slots will remain empty!

Q: Can I use a smaller array for only for the last few digits of the students' roll number? Can I reduce 8 digit to 3 digit? How?

Q: Size of array is drastically reduced, can you identify a potential problem?

IMPORTANT TERMS:

Hashing

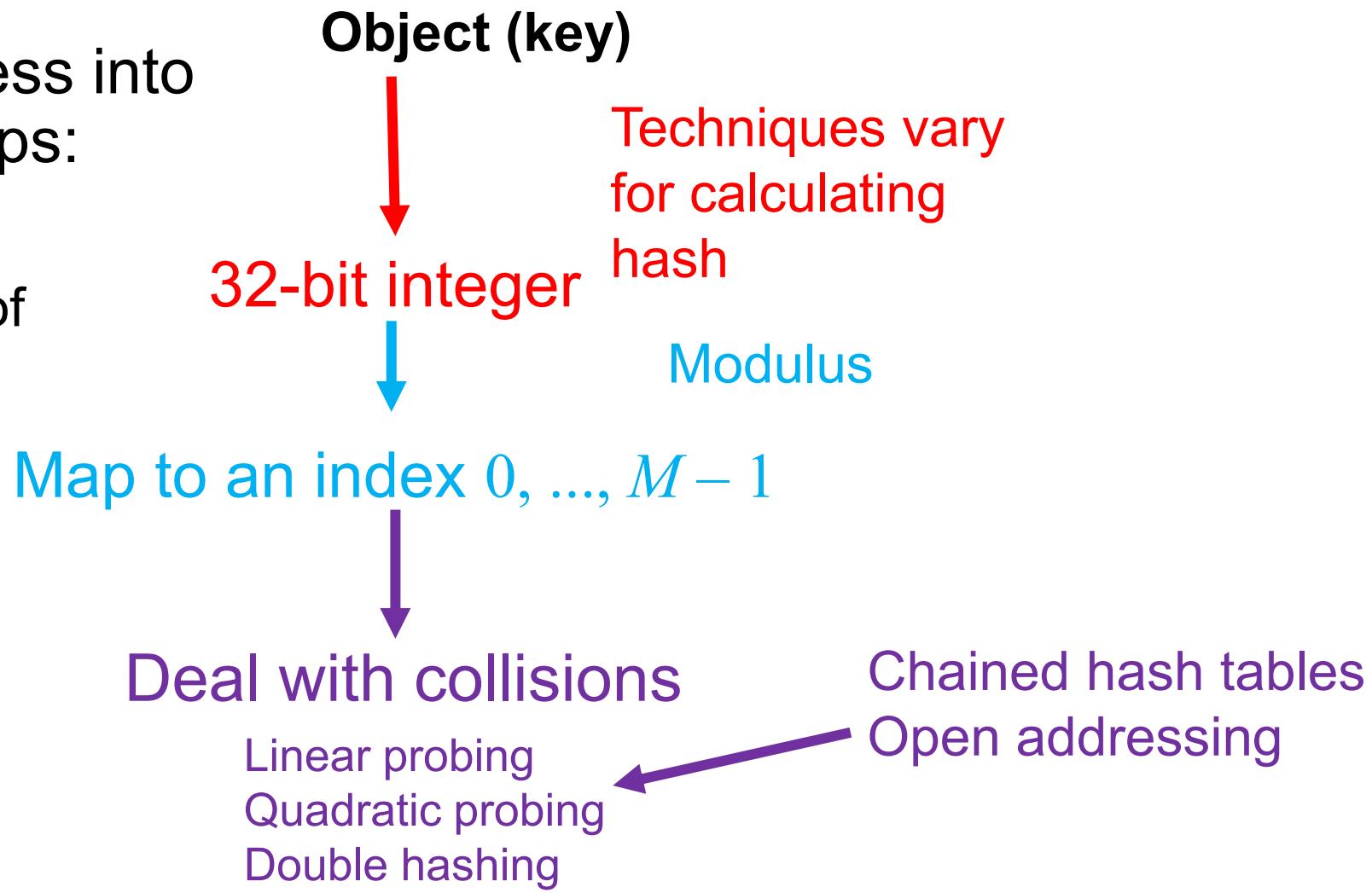
Collision

Hash tables

The hash process

We will break the process into three **independent** steps:

- We will try to get each of these down to $O(1)$



Hash Function examples

- What if the key is a string or alphanumeric (like car reg. numbers **CAR 123**)
- Naïve hash function:
 - Use Ascii value of 1st letter as an index.
- What is a good hash function?