## Control Structures (if, else, switch)

- 1. Write a program that determines the eligibility for voting based on age.
- 2. Create a program that reads a number and checks if it's divisible by 5 and 11.
- 3. Write a program to print "Pass" if marks are greater than 50 using if condition.
- 4. Create a program that calculates a discount on a product price based on conditions.
- 5. Write a program to check whether a number is divisible by 2 or 3.
- 6. Create a program that prints "Valid" if the input is between 1 and 100, otherwise "Invalid".
- 7. Write a program to find whether a character is a digit or alphabet.
- 8. Create a program that reads an integer and checks if it's a perfect square.
- 9. Write a program to print the day of the week using a switch statement.
- 10. Create a program that uses a switch statement to calculate an arithmetic operation.
- 11. Write a program that asks for a month number and displays the number of days.
- 12. Create a program to check if a number is a multiple of 4 and 6.