## **Data Types and Variables**

- 1. Declare an integer, float, and character variable in a program.
- 2. Create a program to swap two integers without using a temporary variable.
- 3. Write a program to add two integers and display their sum.
- 4. Create a program that declares and initializes an integer array.
- 5. Write a program that uses const to declare a constant and print its value.
- 6. Create a program that prints the size of different data types (int, float, char, etc.).
- 7. Write a program that demonstrates the overflow of an integer.
- 8. Create a program that swaps two numbers using a third variable.
- 9. Write a program that initializes a character and prints its ASCII code.
- 10. Create a program to find the maximum of two variables using conditional operators.
- 11. Write a program to find the square of an integer.
- 12. Create a program that declares a double variable and outputs its value.
- 13. Write a program to demonstrate typecasting (convert float to int).
- 14. Create a program to calculate the sum of three float numbers.
- 15. Write a program to find the average of three integers.
- 16. Create a program that converts an integer into a float.
- 17. Write a program to demonstrate the use of the bool data type.
- 18. Create a program that swaps the values of two characters.
- 19. Write a program that initializes and prints a string.
- 20. Create a program that takes three different numbers and finds the largest one.