## **Digital Systems II**

Lab1: ALU

## By:

**Ahmad Abdallah Waheeb (04)** 

**Ahmad Mohamed El-Zeny (06)** 

## Problem Statement:

Using Arduino along with a 16 X 2 LCD Keypad Shield to implement a simple ALU that supports multiple operations.

## Design:

We implemented two auxiliary modules. The first module is (ALU Driver) module. it stores different sets of values for (A, B, opCode).

```
byte a : 16;
byte b : 16;
byte opcode : 3;
```

The second module (Result Array) stores the ALU result for the equivalent set of inputs given by the ALU Driver.

```
ALU_Driver alu[8];
int result[8];
int iteratorr = -1;
```

We added 8 different sets of Values (A,B,opCode) one for each operation.

```
void setup() {
     //setting the alu values
     alu[0].a = 10;
     alu[0].b = 1;
     alu[0].opcode = 1;
     alu[1].a = 3;
     alu[1].b = 5;
     alu[1].opcode = 2;
     alu[2].a = 3;
     alu[2].b = 5;
     alu[2].opcode = 3;
     alu[3].a = 3;
     alu[3].b = 5;
     alu[3].opcode = 4;
     alu[4].a = 3;
     alu[4].b = 5;
     alu[4].opcode = 5;
     alu[5].a = 5;
     alu[5].b = 3;
     alu[5].opcode = 6;
     alu[6].a = 5;
     alu[6].b = 3;
     alu[6].opcode = 7;
     alu[7].a = 5;
     alu[7].b = 7;
     alu[7].opcode = 0;
```

We set up a function that performs different operations depending on the opCode value then stores the result at the results array.

```
String getRes() {
   switch (alu[iteratorr].opcode) {
           result[iteratorr] = alu[iteratorr].a + alu[iteratorr].b;
           String woord;
           woord += alu[iteratorr].a;
           woord += "+";
           woord += alu[iteratorr].b;
           woord += "=";
           woord += result[iteratorr];
           return woord;
       case 1: {
           result[iteratorr] = alu[iteratorr].a - alu[iteratorr].b;
           String woord;
           woord += alu[iteratorr].a;
           woord += "-";
           woord += alu[iteratorr].b;
           woord += "=";
```

Finally, at the loop we iterate on the results array to return the performed operation through the getRes() function.

```
void loop() {
    lcd.setCursor(9, 1);  // move cursor to second line "1" and 9 span
   lcd.setCursor(0, 1);
                                // move to the begining of the second line
    delay(50);
    lcd_key = read_LCD_buttons(); // read the buttons
   Serial.println(adc_key_in);
    switch (lcd_key)
                                 // depending on which button was pushed, we
       case btnUP: {
           if (iteratorr >= 7) {
               iteratorr = -1;
           iteratorr++;
           lcd.print(getRes());
           break;
        case btnDOWN: {
           if (iteratorr <= 0) {
               iteratorr = 8;
           iteratorr--;
           lcd.print(getRes());
           break;
```