SIC/XE Assembler

Phase 1

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Requirements Specification

Implementing SIC/XE assembler, written in C++, producing code for the absolute loader used in the SIC/XE programming assignments. Implementing the only Pass1 of the assembler. The output of this phase would be used as input for the subsequent phase.

Data Structures:

struct arr:

An object that represents the operations supported by the assembler with 3 properties:

the opCode for the operation code,

length for the operation length and

rgx for the regular expression used to detect this particular operation.

opt_table:

An unordered map that holds all the operations supported by the assembler.

directives:

An unordered map that holds all the directives supported by the assembler.

symtab:

An unordered map that stores all the labels detected by the assembler and their addresses.

Design

- We created multiple functions as each one handles a specific part of the program.
- Support free-formatted assembly language programs. In a free-formatted assembly program, statements are not restricted to begin at a given position in the line. Many consecutive white spaces or tabs should be treated as a single space.

void pass_1(string file);

/**

- Params: file path.

*/

- It's used to execute logic of pass 1.

void print_line_at_file(string line);

/**

- Params: read line.

*/

- It's used to print error and warning at output file.

```
void print_sym_table(string label, int pcCounter);
```

/**

- Params: label , pcCounter

*/

- It's used to print Symbols table at file.

```
void sym_table();
```

/**

*/

- Get label and address from symtab to print it at file.

```
void print_format(string line, int pcCounter,int no_of_line);
```

/**

- Params: label, pcCounter, no_of_line.

*/

- Print read line at output file with a format.

```
bool validate_arr(string operation, string line);
```

/**

- Params: operation, line.

*/

- To validate passed operation.

```
bool validate_dir(string operation, string line);
```

/**

- Params: operation, line.

*/

- To validate passed directive.

```
bool comment_line(string line);
```

/**

- Params: line.

*/

- Check if this line is a comment or not.

```
bool has_plus(string line);
```

/**

- Parsms: line.

*/

- To check if operation format 3 or 4.

```
string get_operand(string line);
```

/**

- Params: line.

*/

- To get operand from line.

```
string has_label(string line);
```

/**

- Params: line.

*/

- To get label from line.

```
string get_operation(string line);
```

/**

- Params: line.

*/

- To get operation from line.

```
string get_comment(string line);
```

/**

- Params: line.

*/

- To get comment from line.

```
string trim(const string &str);
```

/**

- Params: &str.

*/

- To get any string without spaces.

```
int getInstructionLength(string operation, string line);
```

/**

- Params: operation, line.

*/

- To get instruction length.

```
int length_of_ins(string operation, string line);
```

/**

- Params: operation, line.

*/

- To get the length of directive and zero if it's not defined.

```
bool comment_line(string line);
```

/**

- Params: operation, line.

*/

- returns true if the line given is a comment false otherwise.

```
bool start_line(string line);
```

/**

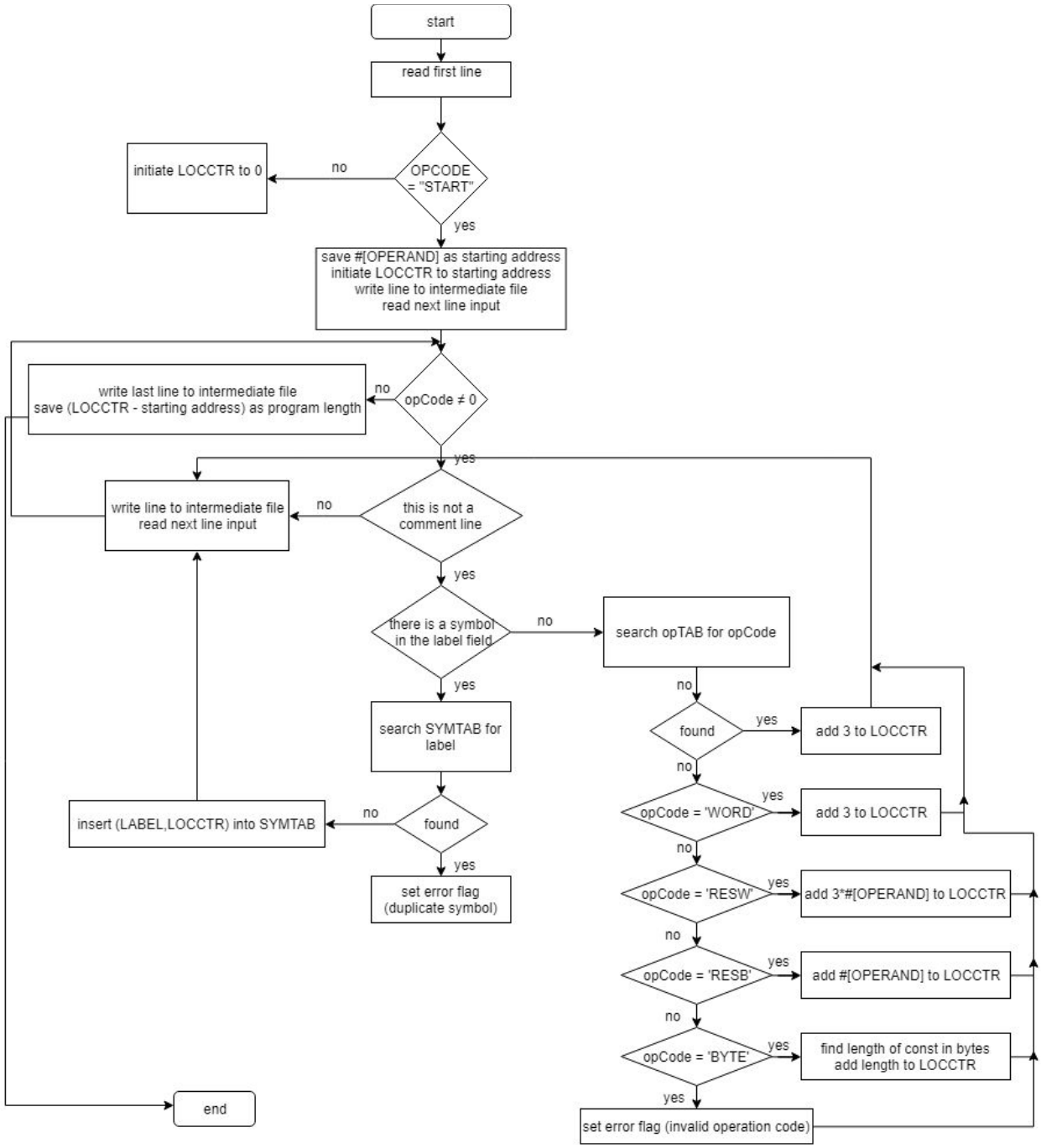
- Params: operation, line.

*/

- returns true if the line has given is a start line, false otherwise.

Algorithms Description

Here is a flowchart of the algorithm we used

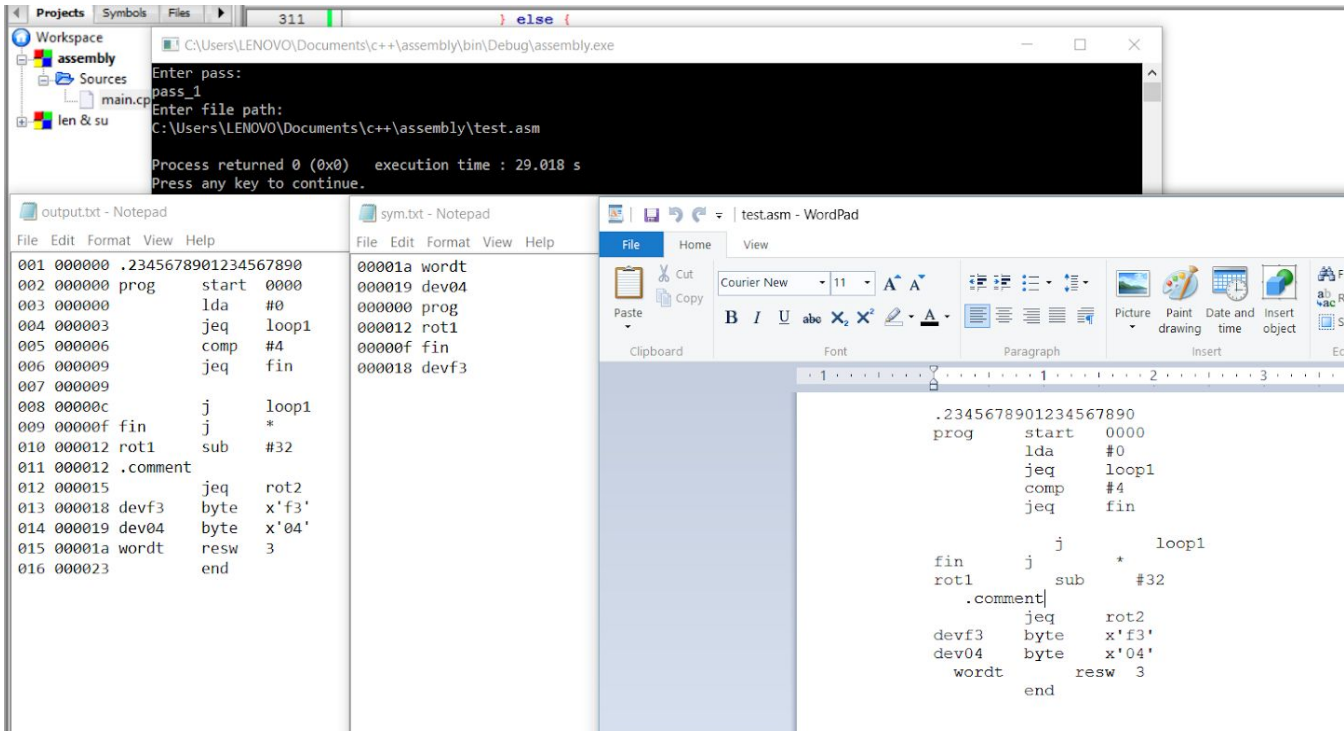


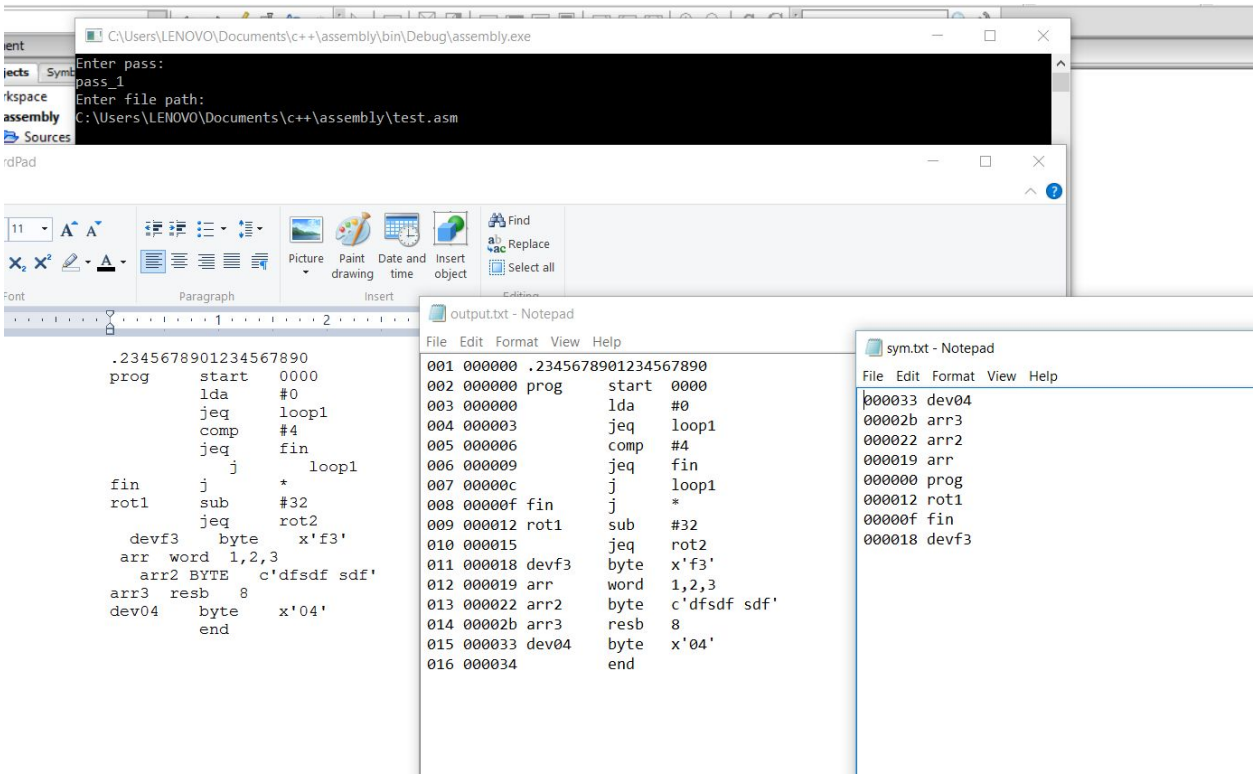
Assumptions

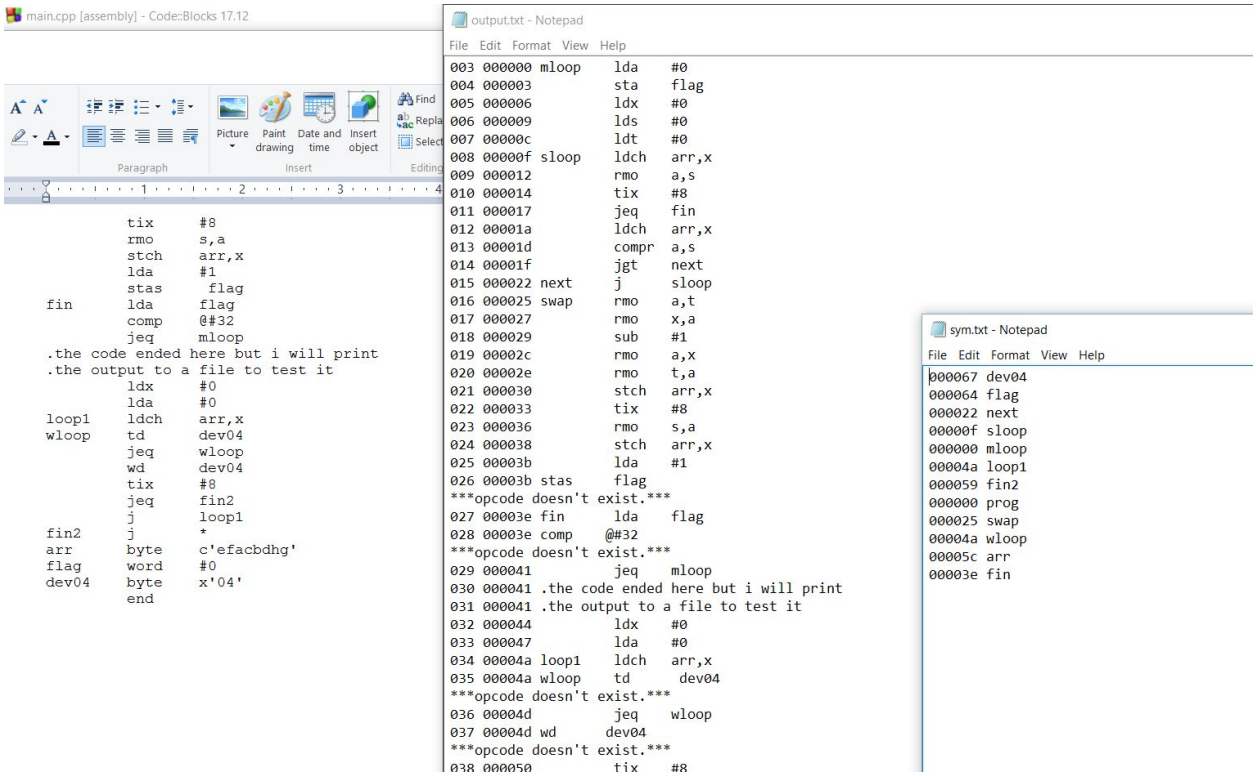
We assumed that any comment must be preceded by a dot.

The start operand has to be decimal.

Sample Runs:




C:\Users\LENOVO\Documents\c++\assembly\bin\Debug\assembly.exe
Enter pass:
pass_1
Enter file path:
C:\Users\LENOVO\Documents\c++\assembly\test.asm
Picture
Paint drawing
Date and time
Insert object
Find
Replace
Select all
.2345678901234567890
prog start 0000
lda #0
jeq loop1
comp #4
jeq fin
j loop1
fin j *
rot1 sub #32
jeq rot2
devf3 byte x'f3'
arr word 1,2,3
arr2 BYTE c'dfsdf sdf'
arr3 resb 8
dev04 byte x'04'
end
output.txt - Notepad
File Edit Format View Help
001 000000 .2345678901234567890
002 000000 prog start 0000
003 000000 lda #0
004 000003 jeq loop1
005 000006 comp #4
006 000009 jeq fin
007 00000c j loop1
008 00000f fin j *
009 000012 rot1 sub #32
010 000015 jeq rot2
011 000018 devf3 byte x'f3'
012 000019 arr word 1,2,3
013 000022 arr2 byte c'dfsdf sdf'
014 00002b arr3 resb 8
015 000033 dev04 byte x'04'
016 000034 end
sym.txt - Notepad
File Edit Format View Help
000033 dev04
00002b arr3
000022 arr2
000019 arr
000000 prog
000012 rot1
00000f fin
000018 devf3


main.cpp [assembly] - Code::Blocks 17.12
Picture
Paint drawing
Date and time
Insert object
tix #8
rmo s,a
stch arr,x
lda #1
stas flag
fin lda flag
comp @#32
jeq mloop
.the code ended here but i will print
.the output to a file to test it
ldx #0
lda #0
loop1 ldch arr,x
wloop td dev04
jeq wloop
wd dev04
tix #8
jeq fin2
j loop1
fin2 j *
arr byte c'efacbdhg'
flag word #0
dev04 byte x'04'
end
output.txt - Notepad
File Edit Format View Help
003 000000 mloop lda #0
004 000003 sta flag
005 000006 ldx #0
006 000009 lds #0
007 00000c ldt #0
008 00000f sloop ldch arr,x
009 000012 rmo a,s
010 000014 tix #8
011 000017 jeq fin
012 00001a ldch arr,x
013 00001d compr a,s
014 00001f jgt next
015 000022 next j sloop
016 000025 swap rmo a,t
017 000027 rmo x,a
018 000029 sub #1
019 00002c rmo a,x
020 00002e rmo t,a
021 000030 stch arr,x
022 000033 tix #8
023 000036 rmo s,a
024 000038 stch arr,x
025 00003b lda #1
026 00003b stas flag
opcode doesn't exist.
027 00003e fin lda flag
028 00003e comp @#32
opcode doesn't exist.
029 000041 jeq mloop
030 000041 .the code ended here but i will print
031 000041 .the output to a file to test it
032 000044 ldx #0
033 000047 lda #0
034 00004a loop1 ldch arr,x
035 00004a wloop td dev04
opcode doesn't exist.
036 00004d jeq wloop
037 00004d wd dev04
opcode doesn't exist.
038 000050 tix #8
sym.txt - Notepad
File Edit Format View Help
000067 dev04
000064 flag
000022 next
00000f sloop
000000 mloop
00004a loop1
000059 fin2
000000 prog
000025 swap
00004a wloop
00005c arr
00003e fin