

# Software Quality Assurance and Testing

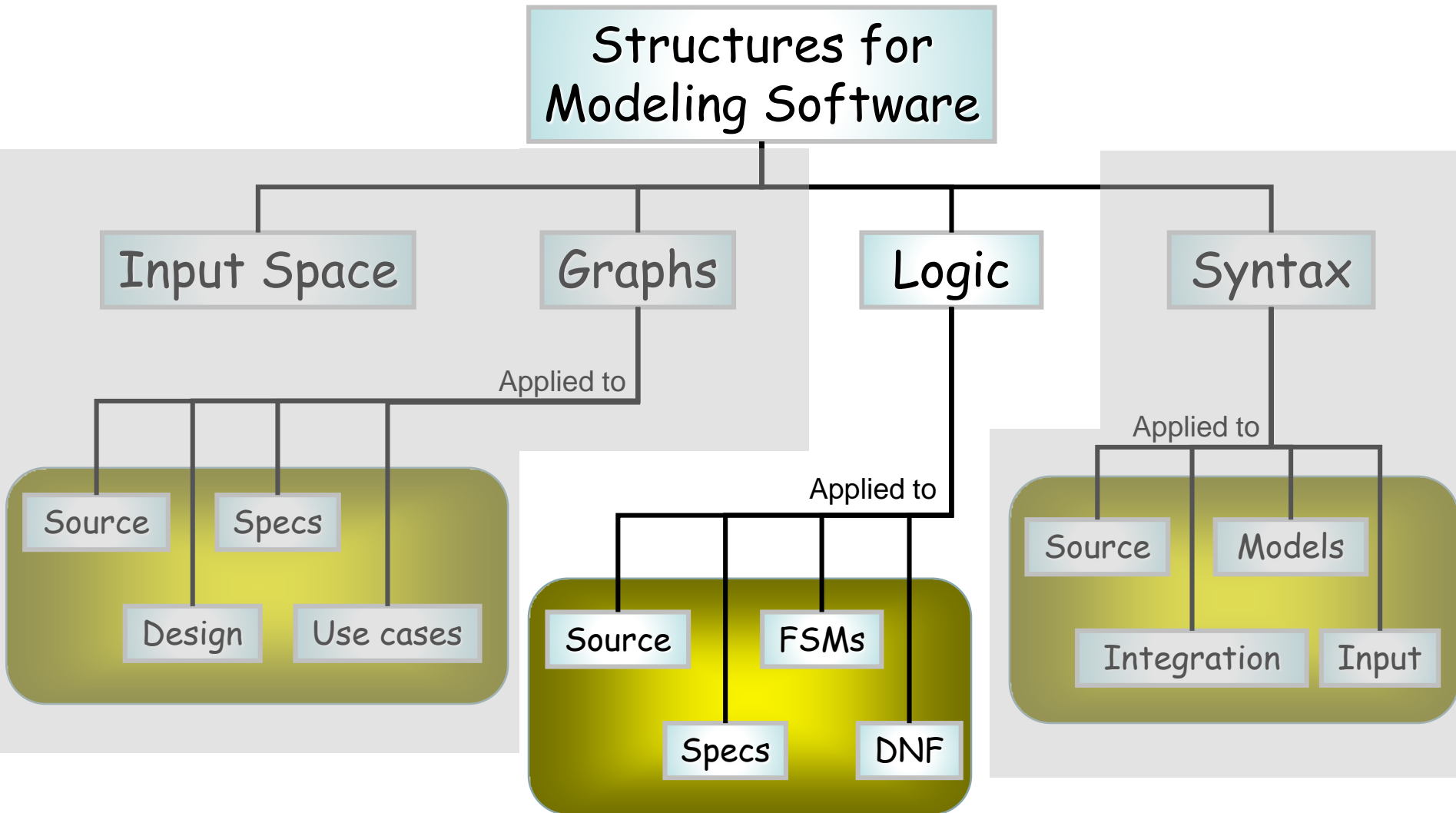
Amr Kamel

Associate Professor,  
Department of Computer Science,  
Faculty of Computers & Information,  
Cairo University.



# Logic Coverage

---



# Semantic Logic Criteria

---

- Logic expressions show up in many situations
- Covering logic expressions is required by the US Federal Aviation Administration for safety critical software
- Logical expressions can come from many sources
  - Decisions in programs
  - FSMs and state-charts
  - Requirements
- Tests are intended to choose some subset of the total number of truth assignments to the expressions

# Logic Predicates and Clauses

---

- A *predicate* is an expression that evaluates to a Boolean value
- Predicates can contain
  - Boolean variables
  - non-Boolean variables that contain  $>$ ,  $<$ ,  $=$ ,  $\geq$ ,  $\leq$ ,  $\neq$
  - Boolean function calls
- Internal structure is created by logical operators
  - $\neg$  – the *negation* operator
  - $\wedge$  – the *and* operator
  - $\vee$  – the *or* operator
  - $\rightarrow$  – the *implication* operator
  - $\oplus$  – the *exclusive or* operator
  - $\leftrightarrow$  – the *equivalence* operator
- A *clause* is a predicate with no logical operators

# Example and Facts

---

- $(a < b) \vee f(z) \wedge D \wedge (m \geq n * o)$  has four clauses:
  - $(a < b)$  – relational expression
  - $f(z)$  – Boolean-valued function
  - $D$  – Boolean variable
  - $(m \geq n * o)$  – relational expression
- Most predicates have few clauses
  - 88.5% have 1 clause
  - 9.5% have 2 clauses
  - 1.35% have 3 clauses
  - Only 0.65% have 4 or more !
- Sources of predicates
  - Decisions in programs
  - Guards in finite state machines
  - Decisions in UML activity graphs
  - Requirements, both formal and informal
  - SQL queries

*from a study of 63 open  
source programs,  
>400,000 predicates*

# Translating from English

---

- “I am interested in CS496 and CS352”
- *course* = CS495 OR *course* = CS352

Humans have trouble translating from English to Logic

“If you leave before 6:30 AM, take ring-road to Giza, if you leave after 7:00 AM, take 26 of July Corridor to Lebanon Sq, then ring-road to Giza”

- $(time < 6:30 \rightarrow path = Ring\ Road) \wedge (time > 7:00 \rightarrow path = 26of\ July\ Corridor)$
- Hmm ... this is incomplete !
- $(time < 6:30 \rightarrow path = Ring\ Road) \wedge (time \geq 6:30 \rightarrow path = 26of\ July\ Corridor)$

# Logic Coverage Criteria

---

- We use predicates in testing as follows:
  - Developing a model of the software as one or more predicates
  - Requiring tests to satisfy some combination of clauses
- Abbreviations:
  - $P$  is the set of predicates
  - $p$  is a single predicate in  $P$
  - $C$  is the set of clauses in  $P$
  - $C_p$  is the set of clauses in predicate  $p$
  - $c$  is a single clause in  $C$

# Predicate and Clause Coverage

---

- The first (and simplest) two criteria require that each predicate and each clause be evaluated to both true and false

**Predicate Coverage (PC)** : For each  $p$  in  $P$ ,  $TR$  contains two requirements:  $p$  evaluates to true, and  $p$  evaluates to false.

- When predicates come from conditions on edges, this is equivalent to edge coverage
- PC does not evaluate all the clauses, so ...

**Clause Coverage (CC)** : For each  $c$  in  $C$ ,  $TR$  contains two requirements:  $c$  evaluates to true, and  $c$  evaluates to false.



# Predicate Coverage Example

---

$$((a < b) \vee D) \wedge (m \geq n * o)$$

predicate coverage

Predicate = true

$a = 5, b = 10, D = \text{true}, m = 1, n = 1, o = 1$   
 $= (5 < 10) \vee \text{true} \wedge (1 \geq 1 * 1)$   
 $= \text{true} \vee \text{true} \wedge \text{TRUE}$   
 $= \text{true}$

Predicate = false

$a = 10, b = 5, D = \text{false}, m = 1, n = 1, o = 1$   
 $= (10 < 5) \vee \text{false} \wedge (1 \geq 1 * 1)$   
 $= \text{false} \vee \text{false} \wedge \text{TRUE}$   
 $= \text{false}$

# Clause Coverage Example

$$((a < b) \vee D) \wedge (m \geq n * o)$$

clause coverage

<u><math>(a &lt; b) = \text{true}</math></u> <u><math>a = 5, b = 10</math></u>	<u><math>(a &lt; b) = \text{false}</math></u> <u><math>a = 10, b = 5</math></u>	<u><math>D = \text{true}</math></u> <u><math>D = \text{true}</math></u>	<u><math>D = \text{false}</math></u> <u><math>D = \text{false}</math></u>
-----------------------------------------------------------------------------------	------------------------------------------------------------------------------------	----------------------------------------------------------------------------	------------------------------------------------------------------------------

<u><math>m \geq n * o = \text{true}</math></u> <u><math>m = 1, n = 1, o = 1</math></u>	<u><math>m \geq n * o = \text{false}</math></u> <u><math>m = 1, n = 2, o = 2</math></u>
-------------------------------------------------------------------------------------------	--------------------------------------------------------------------------------------------

Two tests

- 1)  $a = 5, b = 10, D = \text{true}, m = 1, n = 1, o = 1$   
2)  $a = 10, b = 5, D = \text{false}, m = 1, n = 2, o = 2$

true cases

false cases

# Problems with PC and CC

---

- PC does not fully exercise all the clauses, especially in the presence of short circuit evaluation
- CC does not always ensure PC
  - That is, we can satisfy CC without causing the predicate to be both true and false
  - This is definitely not what we want !
- The simplest solution is to test all combinations  
...

# Combinatorial Coverage

- CoC requires every possible combination
- Sometimes called Multiple Condition Coverage

**Combinatorial Coverage (CoC):** For each  $p$  in  $P$ , TR has test requirements for the clauses in  $C_p$  to evaluate to each possible combination of truth values.

	$a < b$	$D$	$m \geq n * o$	$((a < b) \vee D) \wedge (m \geq n * o)$
1	T	T	T	T
2	T	T	F	F
3	T	F	T	T
4	T	F	F	F
5	F	T	T	T
6	F	T	F	F
7	F	F	T	F
8	F	F	F	F

# Combinatorial Coverage

---

- This is simple, but quite expensive!
- $2^N$  tests, where  $N$  is the number of clauses
  - Impractical for predicates with more than 3 or 4 clauses
- Literature has lots of alternative suggestions – some confusing
- The general idea is simple:

Test each clause independently from the other clauses
- Getting the details right is hard
- What exactly does “independently” mean?
- In our course, we adopt the idea of “*making clauses active*” ...

# Active Clauses

---

- Clause coverage has a weakness: The values do not always make a difference
- To really test the results of a clause, the clause should be the determining factor in the value of the predicate

## **Determination:**

A clause  $C_i$  in predicate  $p$ , called the *major clause*, determines  $p$  if and only if the values of the remaining *minor clauses*  $c_j$  are such that changing  $c_i$  changes the value of  $p$

This is considered to *make the clause active*

# Determining Predicates

---

$$\underline{\mathbf{P = A \vee B}}$$

if  $B = \text{true}$ ,  $p$  is always true.  
so if  $B = \text{false}$ ,  $A$  determines  $p$ .  
if  $A = \text{false}$ ,  $B$  determines  $p$ .

$$\underline{\mathbf{P = A \wedge B}}$$

if  $B = \text{false}$ ,  $p$  is always false.  
so if  $B = \text{true}$ ,  $A$  determines  $p$ .  
if  $A = \text{true}$ ,  $B$  determines  $p$ .

- **Goal:** Find tests for each clause when the clause determines the value of the predicate
- This is formalized in a family of criteria that have subtle, but very important, differences

# Active Clause Coverage

$p = a \vee b$		
<b>a is major clause</b>		<b>b is major clause</b>
1) a = true, b = false	3) a = false, b = true	
2) a = false, b = false	4) <del>a = false, b = false</del>	Duplicate

**Active Clause Coverage (ACC)** : For each  $p$  in  $P$  and each major clause  $C_i$  in  $C_p$ , choose minor clauses  $C_j, j \neq i$ , so that  $C_i$  determines  $p$ . TR has two requirements for each  $C_i$  :  $C_i$  evaluates to true and  $C_i$  evaluates to false.

- This is a form of **MCDC**, which is required by the **FAA** for safety critical software
- **Ambiguity**: Do the minor clauses have to have the same values when the major clause is true and false?



# Resolving the Ambiguity

---

$$p = a \vee (b \wedge c)$$

Major clause : a

a = true, b = false, c = true

a = false, b = false, c = false

Is this allowed?

- This question caused confusion among testers
- Considering this carefully leads to three separate criteria:
  - Minor clauses do not need to be the same
  - Minor clauses do need to be the same
  - Minor clauses force the predicate to become both true and false

# General Active Clause Coverage

---

General Active Clause Coverage (GACC) For each  $p$  in  $P$  and each major clause  $c_i$  in  $C_p$ , choose minor clauses  $c_j$  such that  $c_i$  determines  $p$ . TR has two requirements for each  $c_i$ :  $c_i$  evaluates to true and  $c_i$  evaluates to false. The values chosen for the minor clauses  $c_j$  do not need to be the same when  $c_i$  is true as when  $c_i$  is false, that is,  $c_j(c_i = \text{false})$  for all  $c_j$  OR  $c_j(c_i = \text{true}) \neq c_j(c_i = \text{false})$ .

**This is complicated!**

- It is possible to satisfy GACC without satisfying predicate coverage
- We really want to cause predicates to be both true and false !

# Restricted Active Clause Coverage

---

**Restricted Active Clause Coverage (RACC):** For each  $p$  in  $P$  and each major clause  $c_i$  in  $C_p$ , choose minor clauses  $c_j, j \neq i$ , so that  $c_i$  determines  $p$ . TR has two requirements for each  $c_i$ :  $c_i$  evaluates to true and  $c_i$  evaluates to false. The values chosen for the minor clauses  $c_j$  must be the same when  $c_i$  is true as when  $c_i$  is false, that is, it is required that  $c_j(c_i = \text{true}) = c_j(c_i = \text{false})$  for all  $c_j$ .

- This has been a common interpretation by aviation developers
- RACC often leads to infeasible test requirements
- There is no logical reason for such a restriction

# Correlated Active Clause Coverage

---

**Correlated Active Clause Coverage (CACC)**: For each  $p$  in  $P$  and each major clause  $c_i$  in  $C_p$ , choose minor clauses  $c_j, j \neq i$ , so that  $c_i$  determines  $p$ . TR has two requirements for each  $c_i$  :  $c_i$  evaluates to true and  $c_i$  evaluates to false. The values chosen for the minor clauses  $c_j$  must cause  $p$  to be true for one value of the major clause  $c_i$  and false for the other, that is, it is required that  $p(c_i = \text{true}) \neq p(c_i = \text{false})$ .

- A more recent interpretation
- Implicitly allows minor clauses to have different values
- Explicitly satisfies (subsumes) predicate coverage

# CACC and RACC

	a	b	c	$a \wedge (b \vee c)$
1	T	T	T	T
2	T	T	F	T
3	T	F	T	T
4	T	F	F	F
5	F	T	T	F
6	F	T	F	F
7	F	F	T	F
8	F	F	F	F

major clause  $P_a: b = \text{true or } c = \text{true}$

**CACC** can be satisfied by choosing any of rows 1, 2, 3 AND any of rows 5, 6, 7 – a total of nine pairs

	a	b	c	$a \wedge (b \vee c)$
1	T	T	T	T
2	T	T	F	T
3	T	F	T	T
4	T	F	F	F
5	F	T	T	F
6	F	T	F	F
7	F	F	T	F
8	F	F	F	F

**RACC** can only be satisfied by row pairs (1, 5), (2, 6), or (3, 7)

Only three pairs

# Inactive Clause Coverage

---

- The **active** clause coverage criteria ensure that “major” clauses **do affect** the predicates
- **Inactive** clause coverage takes the opposite approach – major clauses **do not affect** the predicates

**Inactive Clause Coverage (ICC):** For each  $p$  in  $P$  and each major clause  $c_i$  in  $C_p$ , choose minor clauses  $c_j, j \neq i$ , so that  $c_i$  does not determine  $p$ . TR has four requirements for each  $c_i$  : (1)  $c_i$  evaluates to true with  $p$  true, (2)  $c_i$  evaluates to false with  $p$  true, (3)  $c_i$  evaluates to true with  $p$  false, and (4)  $c_i$  evaluates to false with  $p$  false.

# General and Restricted ICC

---

**General Inactive Clause Coverage (GICC):** For each  $p$  in  $P$  and each major clause  $c_i$  in  $C_p$ , choose minor clauses  $c_j, j \neq i$ , so that  $c_i$  does not determine  $p$ . The values chosen for the minor clauses  $c_j$  do not need to be the same when  $c_i$  is true as when  $c_i$  is false, that is,  $c_j(c_i = \text{true}) = c_j(c_i = \text{false})$  for all  $c_j$  OR  $c_j(c_i = \text{true}) \neq c_j(c_i = \text{false})$  for all  $c_j$ .

**Restricted Inactive Clause Coverage (RICC):** For each  $p$  in  $P$  and each major clause  $c_i$  in  $C_p$ , choose minor clauses  $c_j, j \neq i$ , so that  $c_i$  does not determine  $p$ . The values chosen for the minor clauses  $c_j$  must be the same when  $c_i$  is true as when  $c_i$  is false, that is, it is required that  $c_j(c_i = \text{true}) = c_j(c_i = \text{false})$  for all  $c_j$ .

- $c_i$  does not determine  $p$ , so cannot correlate with  $p$
- Predicate coverage is always guaranteed

# Infeasibility & Subsumption

---

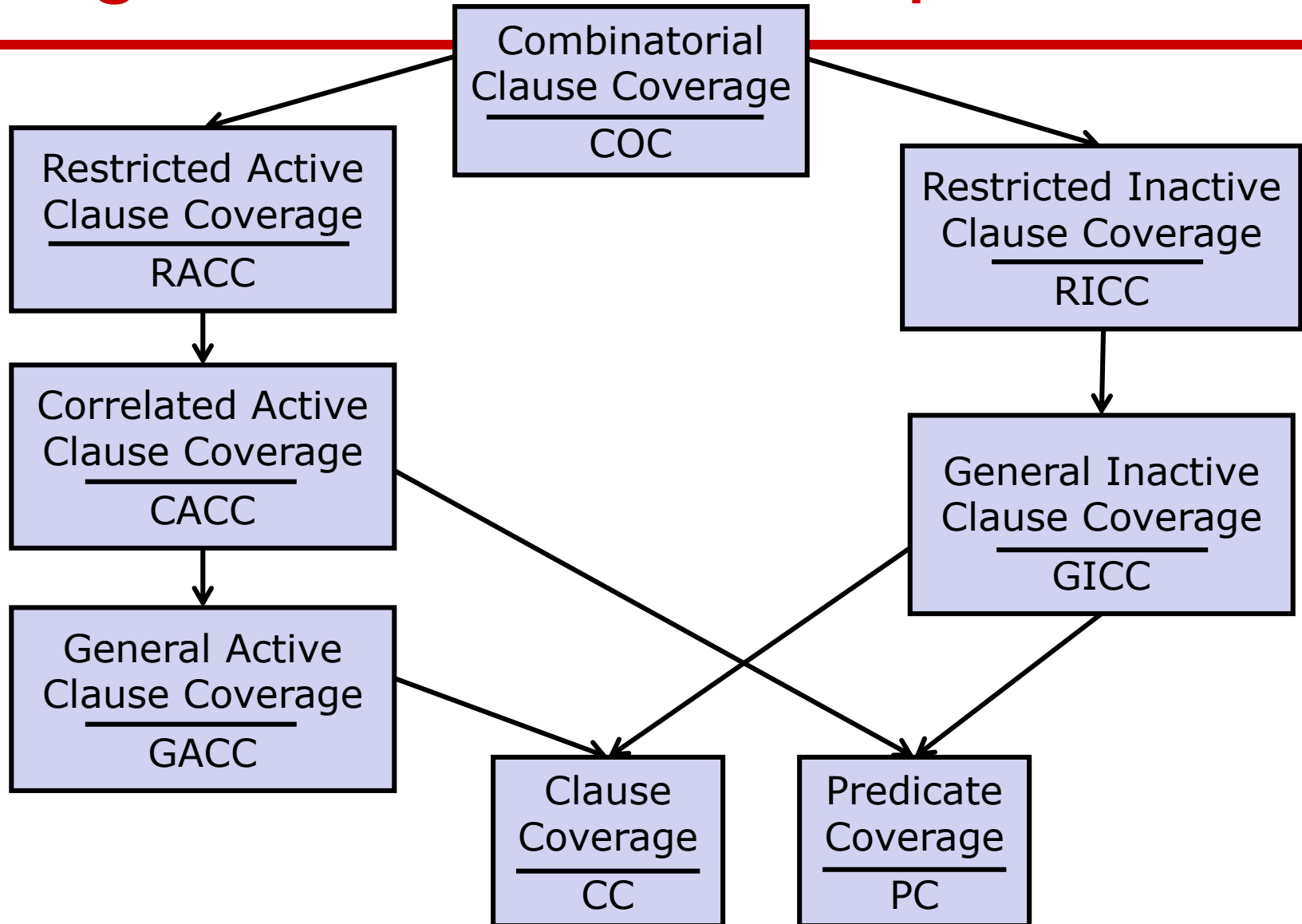
- Consider the predicate:

$$(a > b \wedge b > c) \vee c > a$$

- $(a > b) = \text{true}, (b > c) = \text{true}, (c > a) = \text{true}$  *infeasible*
- As with graph-based criteria, infeasible test requirements have to be recognized and ignored
- Recognizing infeasible test requirements is hard, and in general, undecidable
- Software testing is inexact - engineering, not science



# Logic Criteria Subsumption



# Making Clauses Determine a Predicate

---

- Finding values for minor clauses  $c_j$  is easy for simple predicates
- But how to find values for more complicated predicates ?
- Definitional approach:
  - $p_{c=true}$  is predicate  $p$  with every occurrence of  $c$  replaced by *true*
  - $p_{c=false}$  is predicate  $p$  with every occurrence of  $c$  replaced by *false*
- To find values for the minor clauses, connect  $p_{c=true}$  and  $p_{c=false}$  with exclusive *OR*

$$p_c = p_{c=true} \oplus p_{c=false}$$

- After solving,  $p_c$  describes exactly the values needed for  $c$  to determine  $p$

# Examples

---

$$p = a \vee b$$

$$\begin{aligned} P_a &= P_{a=\text{true}} \oplus P_{a=\text{false}} \\ &= (\text{true} \vee b) \oplus (\text{false} \vee b) \\ &= \text{true} \oplus b \\ &= \neg b \end{aligned}$$

$$p = a \wedge b$$

$$\begin{aligned} P_a &= P_{a=\text{true}} \oplus P_{a=\text{false}} \\ &= (\text{true} \wedge b) \oplus (\text{false} \wedge b) \\ &= b \oplus \text{false} \\ &= b \end{aligned}$$

$$p = a \vee (b \wedge c)$$

$$\begin{aligned} P_a &= P_{a=\text{true}} \oplus P_{a=\text{false}} \\ &= (\text{true} \vee (b \wedge c)) \oplus (\text{false} \vee (b \wedge c)) \\ &= \text{true} \oplus (b \wedge c) \\ &= \neg (b \wedge c) \\ &= \neg b \vee \neg c \end{aligned}$$

- RACC requires the same choice for  $b$  &  $c$  values, CACC does not

# A More Subtle Example

---

$$\begin{aligned} P_a &= P_{a=\text{true}} \oplus P_{a=\text{false}} \\ &= ((\text{true} \wedge b) \vee (\text{true} \wedge \neg b)) \oplus ((\text{false} \wedge b) \vee (\text{false} \wedge \neg b)) \\ &= (b \vee \neg b) \oplus \text{false} \\ &= \text{true} \oplus \text{false} \\ &= \text{true} \end{aligned}$$

$$p = (a \wedge b) \vee (a \wedge \neg b)$$

$$\begin{aligned} P_b &= P_{b=\text{true}} \oplus P_{b=\text{false}} \\ &= ((a \wedge \text{true}) \vee (a \wedge \neg \text{true})) \oplus ((a \wedge \text{false}) \vee (a \wedge \neg \text{false})) \\ &= (a \vee \text{false}) \oplus (\text{false} \vee a) \\ &= a \oplus a \\ &= \text{false} \end{aligned}$$

- $a$  always determines the value of this predicate
- $b$  never determines the value –  $b$  is irrelevant!

# Tabular Method for Determination

- A truth table

b & c are the same, a differs, and p differs ...

thus  
valu

Agai  
cau

Final

For  
cau

Likewise, for clause c, only one pair, TFT and TFF, cause c to determine the value of p

## Example

	a	b	c	$a \wedge (b \vee c)$	$p_a$	$p_b$	$p_c$
1	T	T	T	T			
2	T	T	F	T			
3	T	F	T	T			
4	T	F	F	F			
5	F	T	T	F			
6	F	T	F	F			
7	F	F	T	F			
8	F	F	F	F			

In sum, three separate pairs of rows can cause a to determine the value of p, and only one pair each for b and c

# Logic Coverage Summary

---

- Predicates are often very simple - in practice, most have less than 3 clauses
  - In fact, most predicates only have one clause!
  - With only clause, PC is enough
  - With 2 or 3 clauses, CoC is practical
  - Advantages of ACC and ICC criteria significant for large predicates
    - CoC is impractical for predicates with many clauses
- **Control software** often has many complicated predicates, with lots of clauses

# Logic Expressions from Source

---

- When a predicate only has one clause, COC, ACC, ICC, and CC all collapse to predicate coverage (PC)
- Applying logic criteria to program source is hard because of reachability and controllability:
  - *Reachability*: Before applying the criteria on a predicate at a particular statement, we have to get to that statement
  - *Controllability*: We have to find input values that indirectly assign values to the variables in the predicates
  - Variables in the predicates that are not inputs to the program are called *internal variables*

# Thermostat (*Pg 1 of 2*)

---

```
1 // Jeff Offutt & Paul Ammann—September 2014
2 // Programmable Thermostat
6 import java.io.*;
10 public class Thermostat
11 {
12     private int curTemp;           // Current temperature reading
13     private int thresholdDiff;     // Temp difference until heater on
14     private int timeSinceLastRun;  // Time since heater stopped
15     private int minLag;            // How long I need to wait
16     private boolean Override;      // Has user overridden the program
17     private int overTemp;          // OverridingTemp
18     private int runTime;           // output of turnHeaterOn—how long to run
19     private boolean heaterOn;      // output of turnHeaterOn – whether to run
20     private Period period;         // morning, day, evening, or night
21     private DayType day;           // week day or weekend day
```



# Thermostat (*Pg 2 of 2*)

---

```
23 // Decide whether to turn the heater on, and for how long.
24 public boolean turnHeaterOn (ProgrammedSettings pSet)
25 {
26     int dTemp = pSet.getSetting (period, day);
28     if (((curTemp < dTemp - thresholdDiff) ||
29         (Override && curTemp < overTemp - thresholdDiff)) &&
30         (timeSinceLastRun > minLag))
31     { // Turn on the heater
32         // How long? Assume 1 minute per degree (Fahrenheit)
33         int timeNeeded = curTemp - dTemp;
34         if (Override)
35             timeNeeded = curTemp - overTemp;
36         setRunTime (timeNeeded);
37         setHeaterOn (true);
38     return (true);
39 }
```

```
40 else
41 {
42     setHeaterOn (false);
43     return (false);
44 }
45 } // End turnHeaterOn
```

# Two Thermostat Predicates

---

28-30 : (((curTemp < dTemp - thresholdDiff) ||  
          (Override && curTemp < overTemp - thresholdDiff)) &&  
          timeSinceLastRun > minLag))  
34 : (Override)

## Simplify

a: curTemp < dTemp - thresholdDiff

b: Override

c: curTemp < overTemp - thresholdDiff

d: timeSinceLastRun > minLag)

28-30: (a || (b && c)) && d

34: b

# Reachability for Thermostat Predicates

28-30 : True

34 : ((a || (b && c)) && d)

curTemp < dTemp - thresholdDiff

Need to solve for the internal variable dTemp

pSet.getSetting (period, day);

```
setSetting (Period.MORNING, DayType.WEEKDAY, 69);  
setPeriod (Period.MORNING);  
setDay (DayType.WEEKDAY);
```

# Predicate Coverage (*true*)

---

$(a \parallel (b \ \&\& \ c)) \ \&\& \ d$

a: **true**    b: **true**  
c: **true**    d: **true**

a: curTemp < dTemp – thresholdDiff: **true**  
b: Override: **true**  
c: curTemp < overTemp – thresholdDiff: **true**  
d: timeSinceLastRun > (minLag): **true**

```
thermo = new Thermostat(); // Needed object
settings = new ProgrammedSettings(); // Needed object
settings.setSetting (Period.MORNING, DayType.WEEKDAY, 69); // dTemp
thermo.setPeriod (Period.MORNING); // dTemp
thermo.setDay (DayType.WEEKDAY); // dTemp
thermo.setCurrentTemp (63); // clause a
thermo.setThresholdDiff (5); // clause a
thermo.setOverride (true); // clause b
thermo.setOverTemp (70); // clause c
thermo.setMinLag (10); // clause d
thermo.setTimeSinceLastRun (12); // clause d
assertTrue (thermo.turnHeaterOn (settings)); // Run test
```

# Correlated Active Clause Coverage (1 of 6)

---

$$Pa = ((a \parallel (b \&\& c)) \&\& d) \oplus ((a \parallel (b \&\& c)) \&\& d)$$

$$((\textcolor{red}{T} \parallel (b \&\& c)) \&\& d) \oplus ((\textcolor{red}{F} \parallel (b \&\& c)) \&\& d)$$

$$(T \&\& d) \oplus ((b \&\& c) \&\& d)$$

$$d \oplus ((b \&\& c) \&\& d)$$

$$T \oplus ((b \&\& c) \&\& T)$$

$$!(b \&\& c) \&\& d$$

$$(\textcolor{red}{!}b \parallel \textcolor{red}{!}c) \&\& d$$

# Correlated Active Clause Coverage (2 of 6)

(a    (b && c)) && d					
	a	b	c	d	
P <sub>a</sub> :	<b>T</b>	t	f	t	
	<b>F</b>	t	f	t	
P <sub>b</sub> :	f	<b>T</b>	t	t	
	f	<b>F</b>	t	t	
P <sub>c</sub> :	<del>f</del>	<del>t</del>	<b>T</b>	<del>t</del>	duplicates
	<del>f</del>	<del>t</del>	<b>F</b>	<del>t</del>	
P <sub>d</sub> :	t	t	t	<b>T</b>	
	t	t	t	<b>F</b>	

Six tests needed for CACC on Thermostat

# Correlated Active Clause Coverage

(3 of 6)

	curTemp	dTemp	thresholdDiff
a=t : curTemp < dTemp - thresholdDiff	63	69	5
a=f : !(curTemp < dTemp - thresholdDiff)	66	69	5

dTemp:

```
settings.setSettings (Period.MORNING, DayType.WEEKDAY, 69)
thermo.setPeriod (Period.MORNING);
thermo.setDay (Daytype.WEEKDAY);
```

	Override
b=t : Override	T
b=f : !Override	F

These values then need to be placed into calls to turnHeaterOn() to satisfy the 6 tests for CACC

	curTemp	overTemp	thresholdDiff
c=t : curTemp < overTemp - thresholdDiff	63	72	5
c=f : !(curTemp < overTemp - thresholdDiff)	66	67	5

	timeSinceLastRun	minLag
d=t : timeSinceLastRun > minLag	12	10
d=f : !(timeSinceLastRun > minLag)	8	10

# Correlated Active Clause Coverage

(4 of 6)

dTemp = 69 (period = MORNING, daytype = WEEKDAY)

## 1. T t f t

```
thermo.setCurrentTemp (63);  
thermo.setThresholdDiff (5);  
thermo.setOverride (true);  
thermo.setOverTemp (67); // c is false  
thermo.setMinLag (10);  
thermo.setTimeSinceLastRun (12);
```

## 2. F t f t

```
thermo.setCurrentTemp (66); // a is false  
thermo.setThresholdDiff (5);  
thermo.setOverride (true);  
thermo.setOverTemp (67); // c is false  
thermo.setMinLag (10);  
thermo.setTimeSinceLastRun (12);
```



# Correlated Active Clause Coverage

---

(5 of 6)

dTemp = 69 (period = MORNING, daytype = WEEKDAY)

## 3. **fT t t**

```
thermo.setCurrentTemp (66); // a is false
thermo.setThresholdDiff (5);
thermo.setOverride (true);
thermo.setOverTemp (72); // to make c true
thermo.setMinLag (10);
thermo.setTimeSinceLastRun (12);
```

## 4. **F fT t**

```
thermo.setCurrentTemp (66); // a is false
thermo.setThresholdDiff (5);
thermo.setOverride (false); // b is false
thermo.setOverTemp (72);
thermo.setMinLag (10);
thermo.setTimeSinceLastRun (12);
```

# Correlated Active Clause Coverage

---

(6 of 6)

dTemp = 69 (period = MORNING, daytype = WEEKDAY)

## 5. **t t t T**

```
thermo.setCurrentTemp (63);  
thermo.setThresholdDiff (5);  
thermo.setOverride (true);  
thermo.setOverTemp (72);  
thermo.setMinLag (10);  
thermo.setTimeSinceLastRun (12);
```

## 6. **t t t F**

```
thermo.setCurrentTemp (63);  
thermo.setThresholdDiff (5);  
thermo.setOverride (true);  
thermo.setOverTemp (72);  
thermo.setMinLag (10);  
thermo.setTimeSinceLastRun (8); // d is false
```

# Program Transformation Issues

---

```
if ((a && b) || c)
{
    S1;
}
else
{
    S2;
}
```

Transform (1) ?

```
if (a) {
    if (b)
        S1;
    else {
        if (c)
            S1;
        else
            S2;
    }
}
else {
    if (c)
        S1;
    else
        S2;
}
```

# Problems With Transformation 1

---

- We trade one problem for two problems :
  - Maintenance becomes harder
  - Reachability becomes harder
- Consider coverage :
  - CACC on the original requires four rows marked in table
  - PC on the transformed version requires five different rows
- PC on the transformed version has two problems :
  - It does not satisfy CACC on the original
  - It is more expensive (more tests)

a	b	c	$(a \wedge b) \vee c$	CACC	PC <sub>T</sub>
T	T	T	T		X
T	T	F	T	X	
T	F	T	T	X	X
T	F	F	F	X	X
F	T	T	T		X
F	T	F	F	X	
F	F	T	T		
F	F	F	F		X

# Program Transformation Issue 2

---

```
if ((a && b) || c)
{
    S1;
}
else
{
    S2;
}
```

  
Transform (1) ?

```
d = a && b;
e = d || c;
if (e)
{
    S1;
}
else
{
    S2;
}
```

# Problems With Transformation 2

---

- We move complexity into computations
  - Logic criteria are not effective testing computations

a	b	c	$(a \wedge b) \vee c$	CACC	PC <sub>T</sub>
T	T	T	T		X
T	T	F	T	X	
T	F	T	T	X	
T	F	F	F	X	
F	T	T	T		
F	T	F	F	X	
F	F	T	T		
F	F	F	F		X

- Consider coverage :
  - CACC on the original four requires rows marked in the table
  - PC on the transformed version requires only two
- PC on the transformed version becomes equivalent to clause coverage on the original
  - Not an effective testing technique

# Transforming Does Not Work

---

**Logic coverage criteria exist to  
help us make better software**

**Circumventing the criteria  
is unsafe**

# Side Effects in Predicates

---

- Side effects occur when a value is changed while evaluating a predicate
  - A clause appears twice in the same predicate
  - A clause in between changes the value of the clause that appears twice

- Example :

`A && (B || A)`

`B is : changeVar (A)`

- Evaluation : Runtime system checks *A*, then *B*, if *B* is false, check *A* again
- But now *A* has a different value!
- How do we write a test that has two different values for the same predicate?

**We suggest a social solution : Go ask the programmer**



# Summary : Logic Coverage for Source Code

---

- Predicates appear in decision statements (if, while, for, etc.)
- Most predicates have less than four clauses
  - But some programs have a few predicates with many clauses
- The hard part of applying logic criteria to source is usually resolving the internal variables
  - Sometimes setting variables requires calling other methods
- Non-local variables (class, global, etc.) are also input variables if they are used
- If an input variable is changed within a method, it is treated as an internal variable thereafter
- Avoid transformations that hide predicate structure

# Correlated Active Clause Coverage

$$P_a = ((a \parallel (b \&\& c)) \&\& d) \oplus ((a \parallel (b \&\& c)) \&\& d)$$

$$((T \parallel (b \&\& c)) \&\& d) \oplus ((F \parallel (b \&\& c)) \&\& d)$$

$$(T \&\& d) \oplus ((b \&\& c) \&\& d)$$

$$d \oplus ((b \&\& c) \&\& d)$$

$$T \oplus ((b \&\& c) \&\& T)$$

$$!(b \&\& c) \&\& d$$

$$(!b \parallel !c) \&\& d$$

Check with the logic coverage web app

<http://cs.gmu.edu:8080/offutt/coverage/LogicCoverage>