

# coursework\_01

January 22, 2024

## 1 Coursework 1: Image filtering

In this coursework you will practice techniques for image filtering. The coursework includes coding questions and written questions. Please read both the text and the code in this notebook to get an idea what you are expected to implement.

### 1.1 What to do?

- Complete and run the code using `jupyter-lab` or `jupyter-notebook` to get the results.
- Export (File | Save and Export Notebook As...) the notebook as a PDF file, which contains your code, results and answers, and upload the PDF file onto [Scientia](#).
- Instead of clicking the Export button, you can also run the following command instead:  
`jupyter nbconvert coursework_01_solution.ipynb --to pdf`
- If Jupyter complains about some problems in exporting, it is likely that pandoc (<https://pandoc.org/installing.html>) or latex is not installed, or their paths have not been included. You can install the relevant libraries and retry. Alternatively, use the Print function of your browser to export the PDF file.
- If Jupyter-lab does not work for you at the end (we hope not), you can use Google Colab to write the code and export the PDF file.

### 1.2 Dependencies:

You need to install Jupyter-Lab ([https://jupyterlab.readthedocs.io/en/stable/getting\\_started/installation.html](https://jupyterlab.readthedocs.io/en/stable/getting_started/installation.html)) and other libraries used in this coursework, such as by running the command: `pip3 install [package_name]`

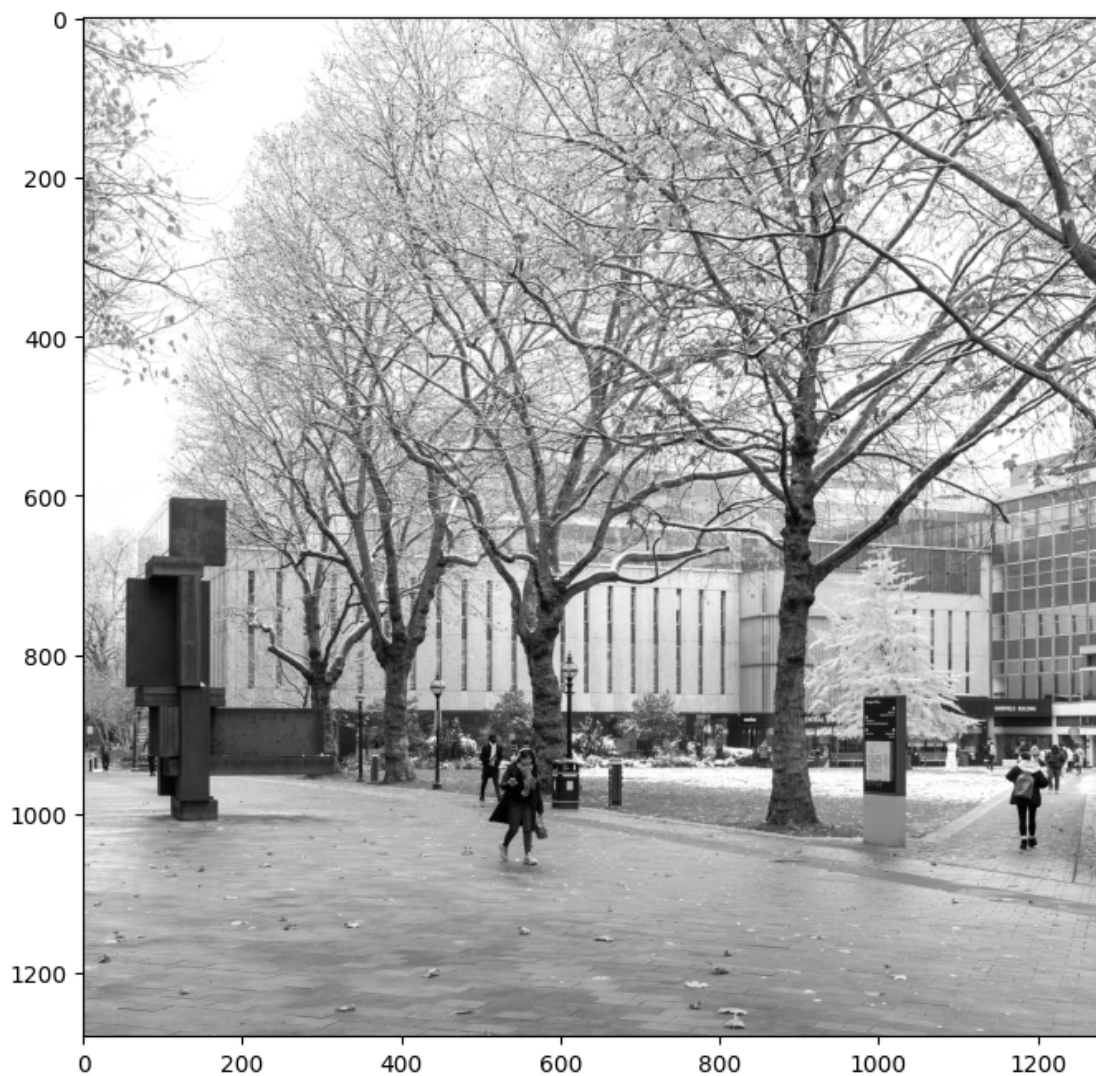
```
[1]: # Import libraries (provided)
import imageio.v3 as imageio
import numpy as np
import matplotlib.pyplot as plt
import noise
import scipy
import scipy.signal
import math
import time
```

### 1.3 1. Moving average filter (20 points).

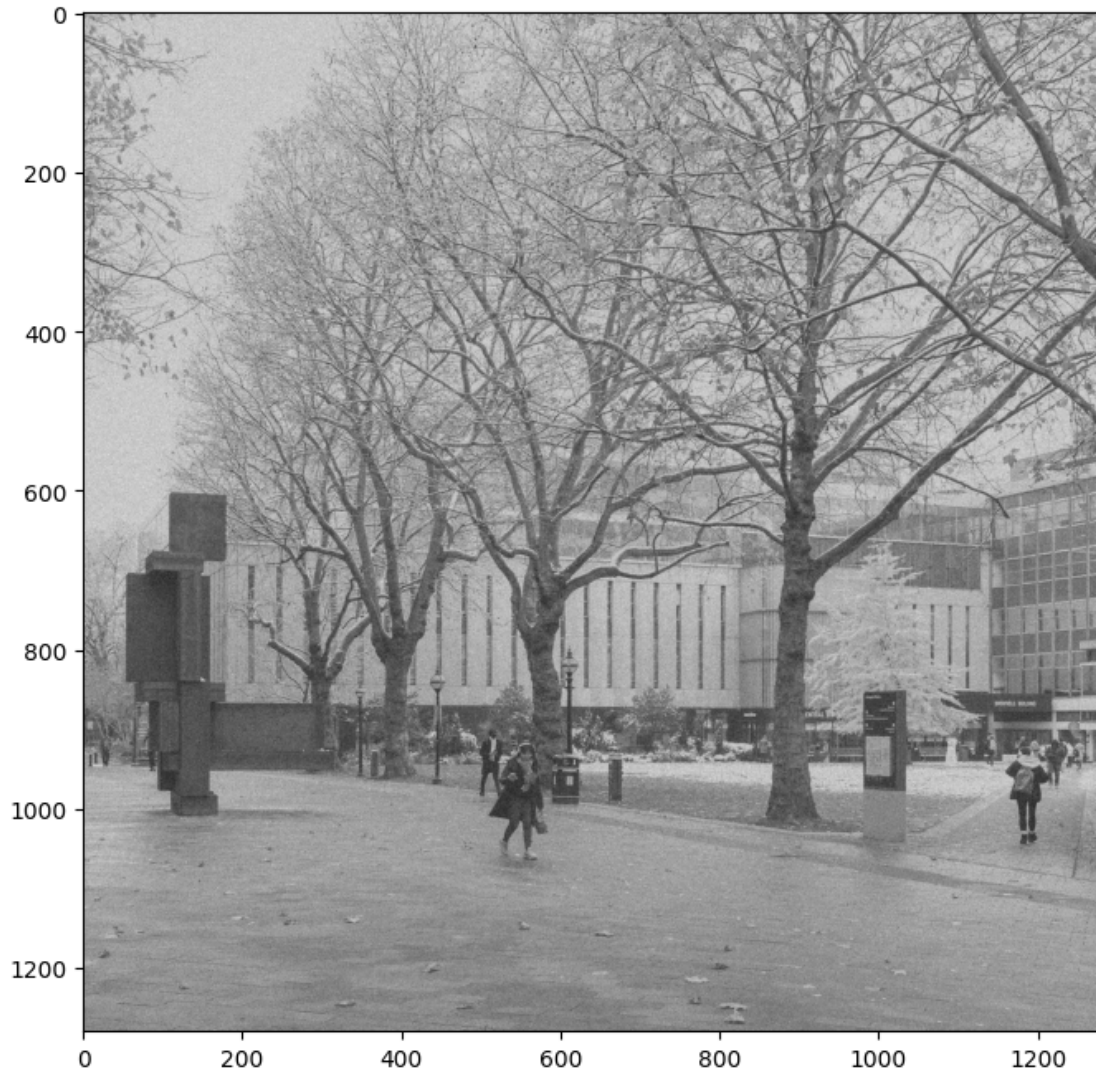
Read the provided input image, add noise to the image and design a moving average filter for denoising.

You are expected to design the kernel of the filter and then perform 2D image filtering using the function `scipy.signal.convolve2d()`.

```
[2]: # Read the image (provided)
image = imageio.imread('campus_snow.jpg')
plt.imshow(image, cmap='gray')
plt.gcf().set_size_inches(8, 8)
```



```
[3]: # Corrupt the image with Gaussian noise (provided)
image_noisy = noise.add_noise(image, 'gaussian')
plt.imshow(image_noisy, cmap='gray')
plt.gcf().set_size_inches(8, 8)
```



1.3.1 Note: from now on, please use the noisy image as the input for the filters.

1.3.2 1.1 Filter the noisy image with a 3x3 moving average filter. Show the filtering results.

```
[4]: # Design the filter h
h = np.full((3, 3), 1/9)

# Convolve the corrupted image with h using scipy.signal.convolve2d function
```

```

image_filtered = scipy.signal.convolve2d(image_noisy, h)

# Print the filter (provided)
print('Filter h:')
print(h)

# Display the filtering result (provided)
plt.imshow(image_filtered, cmap='gray')
plt.gcf().set_size_inches(8, 8)

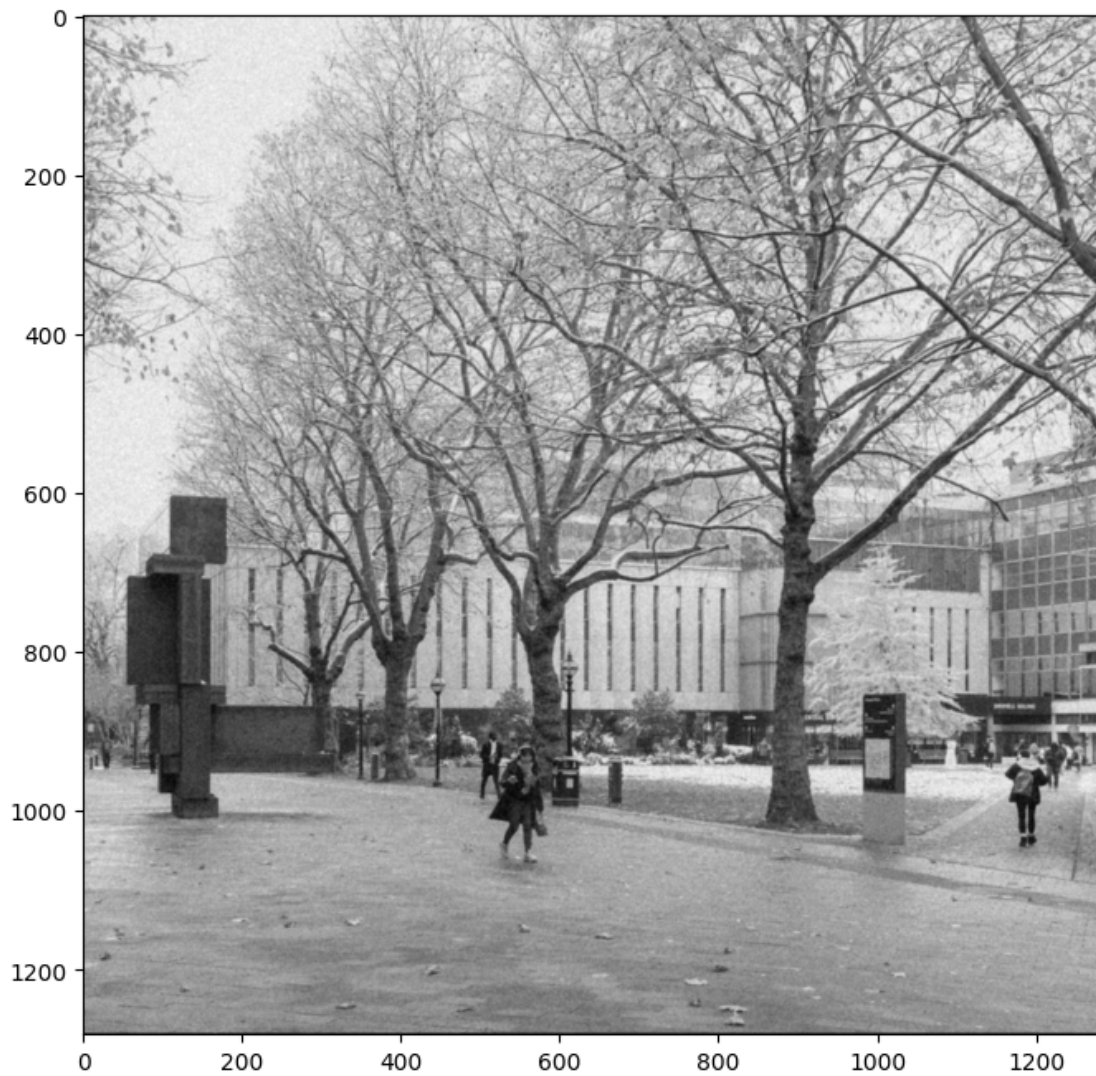
```

Filter h:

```

[[0.11111111 0.11111111 0.11111111]
 [0.11111111 0.11111111 0.11111111]
 [0.11111111 0.11111111 0.11111111]]

```





### 1.3.3 1.2 Filter the noisy image with a 11x11 moving average filter.

```
[5]: # Design the filter h
h = np.full((11, 11), 1/11**2)

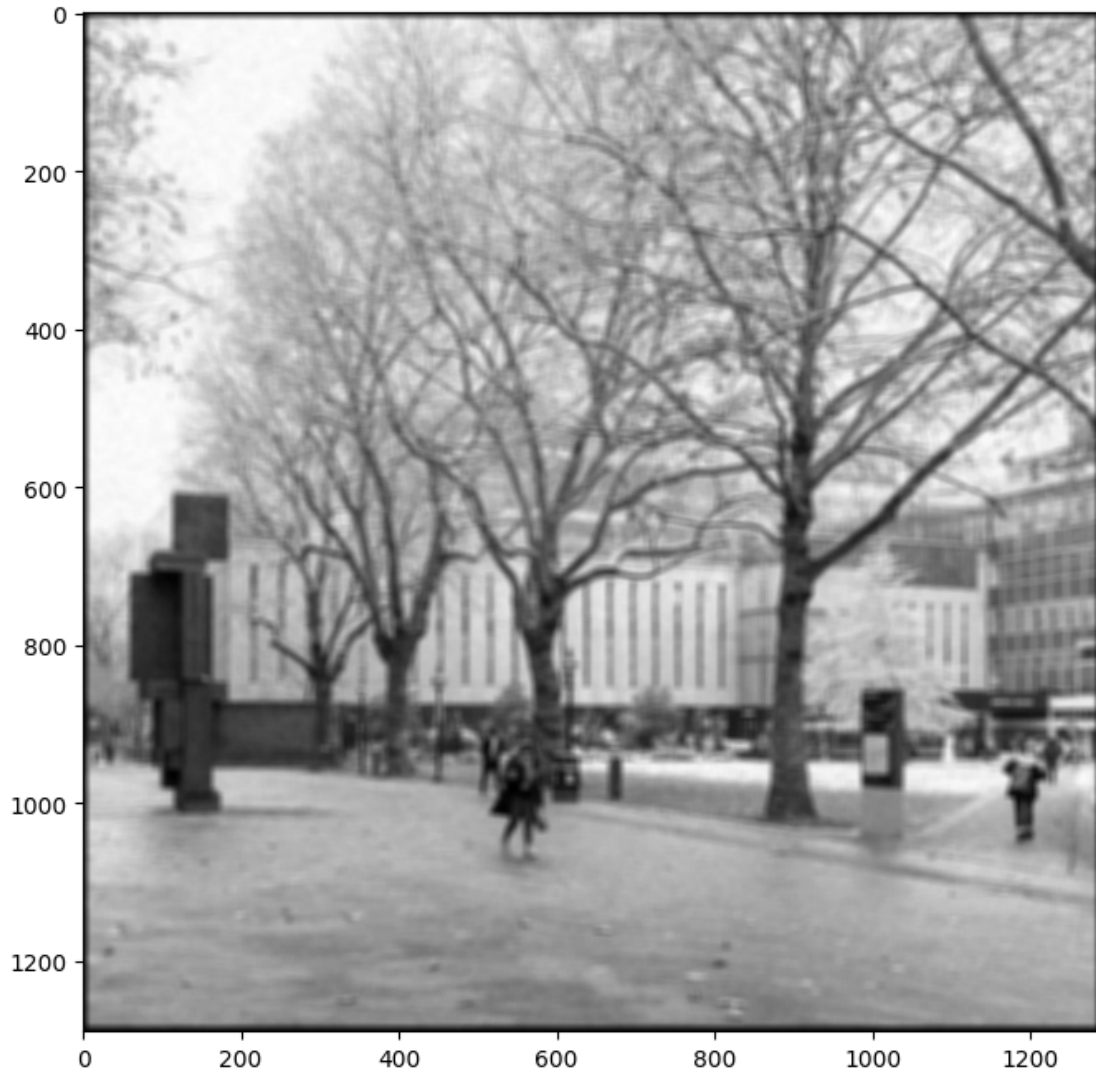
# Convolve the corrupted image with h using scipy.signal.convolve2d function
image_filtered = scipy.signal.convolve2d(image_noisy, h)

# Print the filter (provided)
print('Filter h:')
print(h)

# Display the filtering result (provided)
plt.imshow(image_filtered, cmap='gray')
plt.gcf().set_size_inches(8, 8)
```

Filter h:

```
[[0.00826446 0.00826446 0.00826446 0.00826446 0.00826446 0.00826446
 0.00826446 0.00826446 0.00826446 0.00826446 0.00826446]
 [0.00826446 0.00826446 0.00826446 0.00826446 0.00826446 0.00826446
 0.00826446 0.00826446 0.00826446 0.00826446 0.00826446]
 [0.00826446 0.00826446 0.00826446 0.00826446 0.00826446 0.00826446
 0.00826446 0.00826446 0.00826446 0.00826446 0.00826446]
 [0.00826446 0.00826446 0.00826446 0.00826446 0.00826446 0.00826446
 0.00826446 0.00826446 0.00826446 0.00826446 0.00826446]
 [0.00826446 0.00826446 0.00826446 0.00826446 0.00826446 0.00826446
 0.00826446 0.00826446 0.00826446 0.00826446 0.00826446]
 [0.00826446 0.00826446 0.00826446 0.00826446 0.00826446 0.00826446
 0.00826446 0.00826446 0.00826446 0.00826446 0.00826446]
 [0.00826446 0.00826446 0.00826446 0.00826446 0.00826446 0.00826446
 0.00826446 0.00826446 0.00826446 0.00826446 0.00826446]
 [0.00826446 0.00826446 0.00826446 0.00826446 0.00826446 0.00826446
 0.00826446 0.00826446 0.00826446 0.00826446 0.00826446]
 [0.00826446 0.00826446 0.00826446 0.00826446 0.00826446 0.00826446
 0.00826446 0.00826446 0.00826446 0.00826446 0.00826446]
 [0.00826446 0.00826446 0.00826446 0.00826446 0.00826446 0.00826446
 0.00826446 0.00826446 0.00826446 0.00826446 0.00826446]
 [0.00826446 0.00826446 0.00826446 0.00826446 0.00826446 0.00826446
 0.00826446 0.00826446 0.00826446 0.00826446 0.00826446]]
```



### 1.3.4 1.3 Comment on the filtering results. How do different kernel sizes influence the filtering results?

We see a larger blurring effect as we increase the kernel size. This is because as the kernel increases, the window is larger therefore more neighbouring pixels being averaged in and the main pixel weighing less.

This causes smoothing/blurring over the noise present. With a 3x3 kernel we can see a small reduction in the noise, however in the 11x11 there is a much more significant reduction. However as a side-effect the larger 11x11 kernel means that even though we loose noise we loose a lot of the finer/smaller details in the image as well.

### 1.4 2. Edge detection (56 points).

Perform edge detection using Sobel filtering, as well as Gaussian + Sobel filtering.

### 1.4.1 2.1 Implement 3x3 Sobel filters and convolve with the noisy image.

```
[6]: # Design the filters
sobel_x = np.array([
    [1, 0, -1],
    [2, 0, -2],
    [1, 0, -1]
])
sobel_y = np.array([
    [1, 2, 1],
    [0, 0, 0],
    [-1, -2, -1]
])

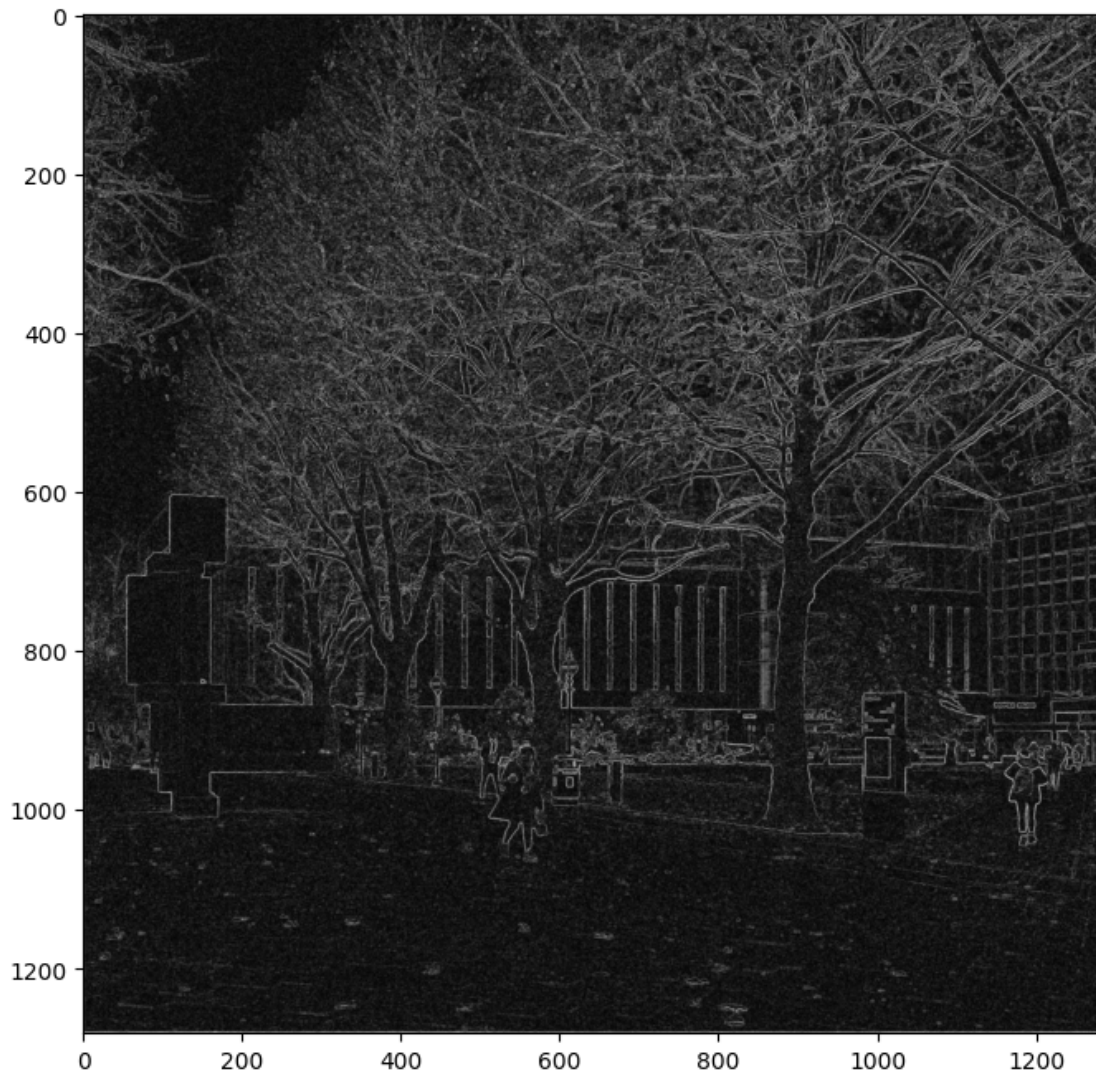
# Image filtering
image_edge_x = scipy.signal.convolve2d(image_noisy, sobel_x)
image_edge_y = scipy.signal.convolve2d(image_noisy, sobel_y)

# Calculate the gradient magnitude
grad_mag = np.sqrt(np.square(image_edge_x) + np.square(image_edge_y))

# Print the filters (provided)
print('sobel_x:')
print(sobel_x)
print('sobel_y:')
print(sobel_y)

# Display the magnitude map (provided)
plt.imshow(grad_mag, cmap='gray')
plt.gcf().set_size_inches(8, 8)
```

```
sobel_x:
[[ 1  0 -1]
 [ 2  0 -2]
 [ 1  0 -1]]
sobel_y:
[[ 1  2  1]
 [ 0  0  0]
 [-1 -2 -1]]
```



**1.4.2 2.2** Implement a function that generates a 2D Gaussian filter given the parameter  $\sigma$ .

```
[7]: # Design the Gaussian filter
def gaussian_filter_2d(sigma):
    # sigma: the parameter sigma in the Gaussian kernel (unit: pixel)
    #
    # return: a 2D array for the Gaussian kernel

    k = 3 # We take 3 s.d in the kernel either side
    vs = np.arange(-k * sigma, k * sigma + 1)
    xs, ys = np.meshgrid(vs, vs)
```



```

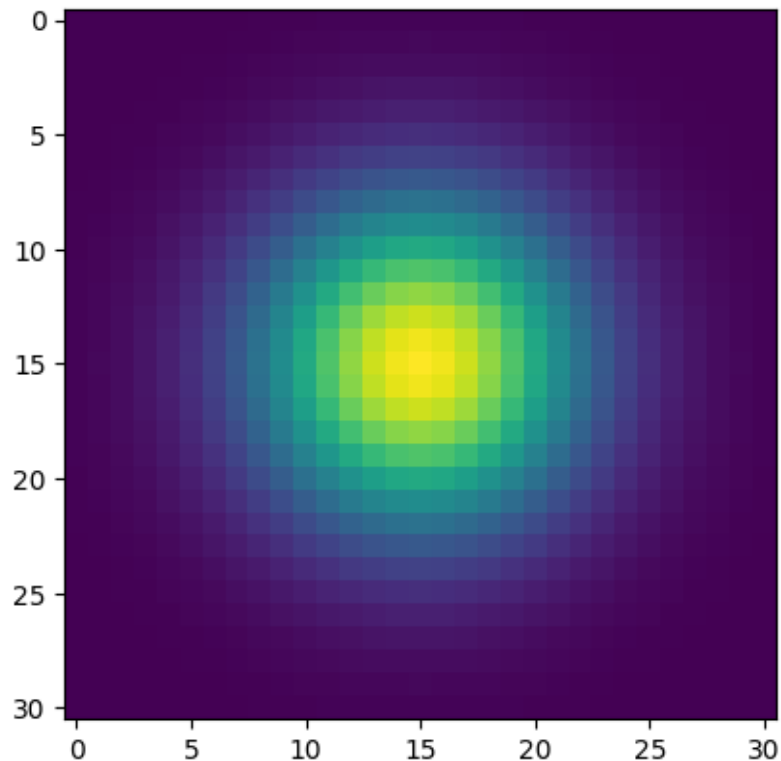
h = np.exp(-(np.square(xs) + np.square(ys)) / (2 * sigma ** 2))
normal = 2 * np.pi * (sigma ** 2)

return h / normal

# Visualise the Gaussian filter when sigma = 5 pixel (provided)
sigma = 5
h = gaussian_filter_2d(sigma)
plt.imshow(h)

```

[7]: <matplotlib.image.AxesImage at 0x17329c310>



**1.4.3 2.3 Perform Gaussian smoothing ( $\sigma = 5$  pixels) and evaluate the computational time for Gaussian smoothing. After that, perform Sobel filtering and show the gradient magnitude map.**

```

[8]: # Construct the Gaussian filter
h = gaussian_filter_2d(5)

# Perform Gaussian smoothing and count time
start_2d = time.time()
image_smoothed = scipy.signal.convolve2d(image_noisy, h)

```

```

end_2d = time.time()
print(f"Time taken for 2D: {end_2d - start_2d}s")

plt.imshow(image_smoothed, cmap='gray')

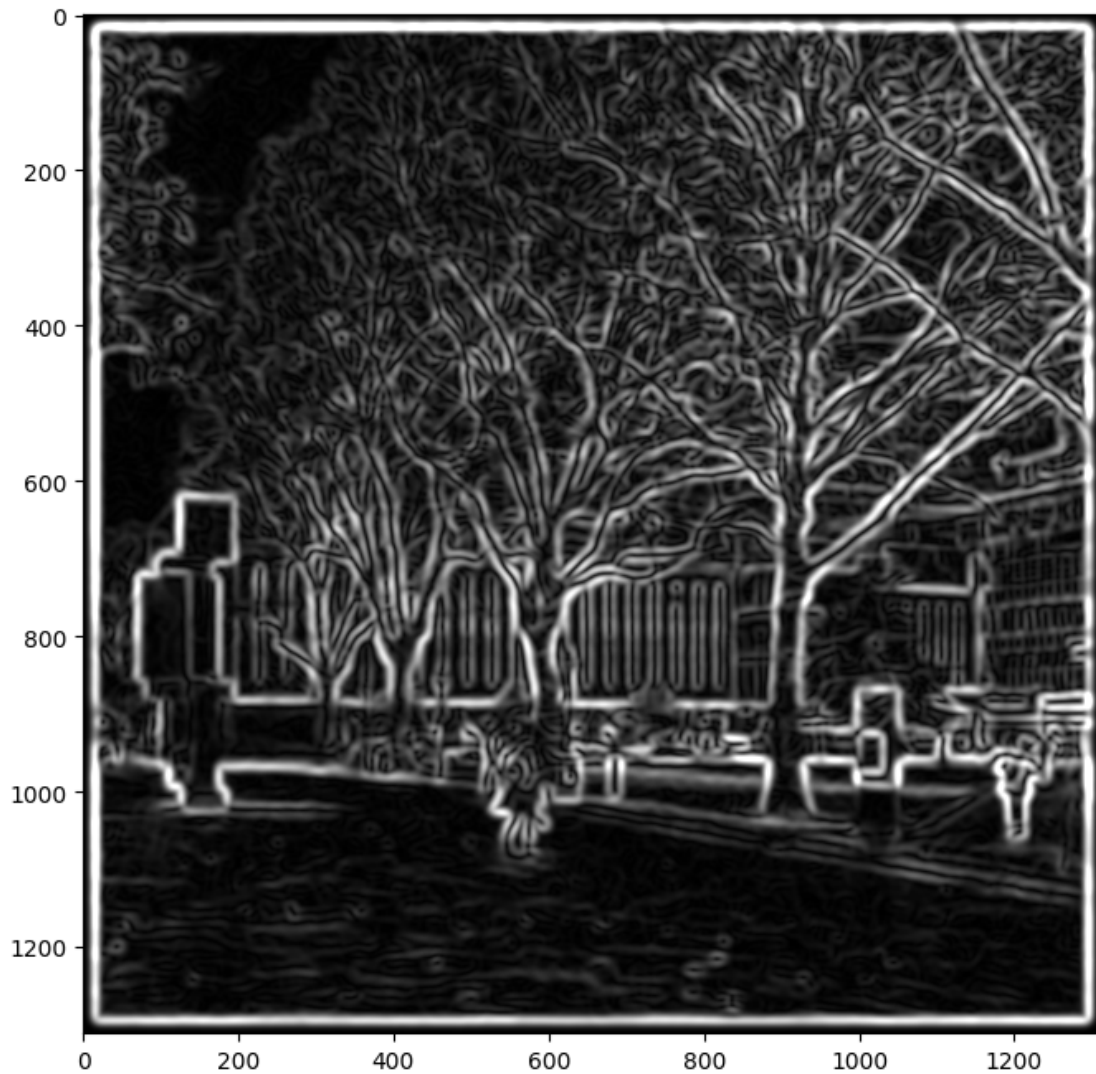
# Image filtering
image_edge_x = scipy.signal.convolve2d(image_smoothed, sobel_x)
image_edge_y = scipy.signal.convolve2d(image_smoothed, sobel_y)

# Calculate the gradient magnitude
grad_mag = np.sqrt(np.square(image_edge_x) + np.square(image_edge_y))

# Display the gradient magnitude map (provided)
plt.imshow(grad_mag, cmap='gray', vmin=0, vmax=100)
plt.gcf().set_size_inches(8, 8)

```

Time taken for 2D: 2.0710999965667725s



1.4.4 2.4 Implement a function that generates a 1D Gaussian filter given the parameter  $\sigma$ . Generate 1D Gaussian filters along x-axis and y-axis respectively.

```
[9]: # Design the Gaussian filter
def gaussian_filter_1d(sigma):
    # sigma: the parameter sigma in the Gaussian kernel (unit: pixel)
    #
    # return: a 1D array for the Gaussian kernel

    k = 3
    xs = np.arange(-k * sigma, k * sigma + 1)

    h = np.exp(-np.square(xs)/(2*sigma**2))
```

```

    normal = np.sqrt(2 * np.pi * (sigma ** 2))

    return (h / normal)[np.newaxis,:]

# sigma = 5 pixel (provided)
sigma = 5

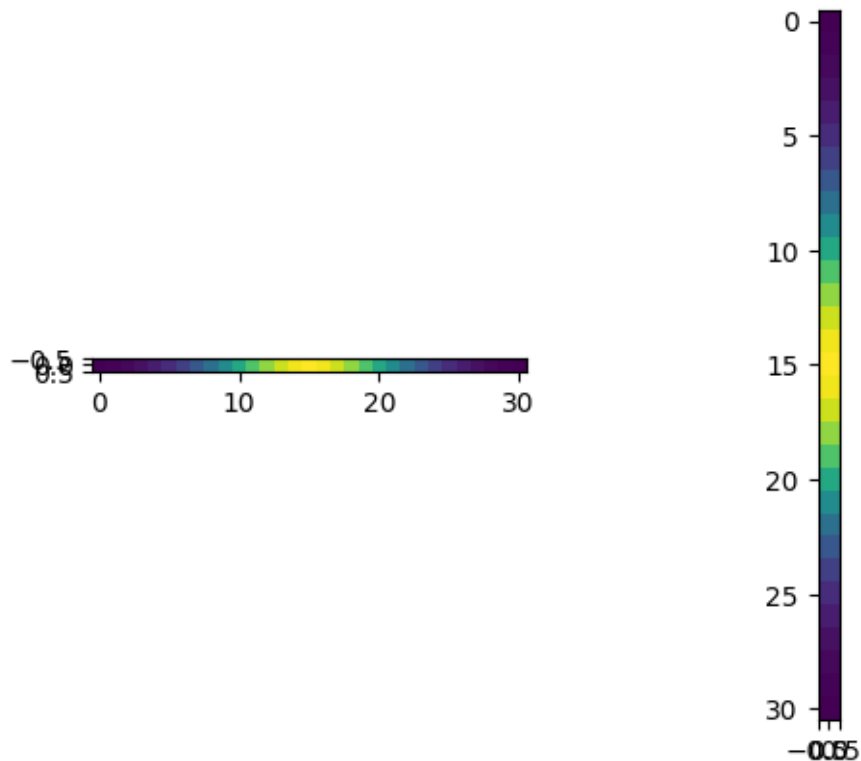
# The Gaussian filter along x-axis. Its shape is (1, sz).
h_x = gaussian_filter_1d(sigma)

# The Gaussian filter along y-axis. Its shape is (sz, 1).
h_y = gaussian_filter_1d(sigma).T

# Visualise the filters (provided)
plt.subplot(1, 2, 1)
plt.imshow(h_x)
plt.subplot(1, 2, 2)
plt.imshow(h_y)

```

[9]: <matplotlib.image.AxesImage at 0x2865f94e0>



1.4.5 2.6 Perform Gaussian smoothing ( $\sigma = 5$  pixels) using two separable filters and evaluate the computational time for separable Gaussian filtering. After that, perform Sobel filtering, show the gradient magnitude map and check whether it is the same as the previous one without separable filtering.

```
[10]: # Perform separable Gaussian smoothing and count time
start_1d = time.time()
image_smoothed_x = scipy.signal.convolve2d(image_noisy, h_x)
image_smoothed_prime = scipy.signal.convolve2d(image_smoothed_x, h_y)
end_1d = time.time()
print(f"Time taken for 1D: {end_1d - start_1d}s")

# Image filtering
image_edge_x = scipy.signal.convolve2d(image_smoothed_prime, sobel_x)
image_edge_y = scipy.signal.convolve2d(image_smoothed_prime, sobel_y)

# Calculate the gradient magnitude
grad_mag2 = np.sqrt(np.square(image_edge_x) + np.square(image_edge_y))

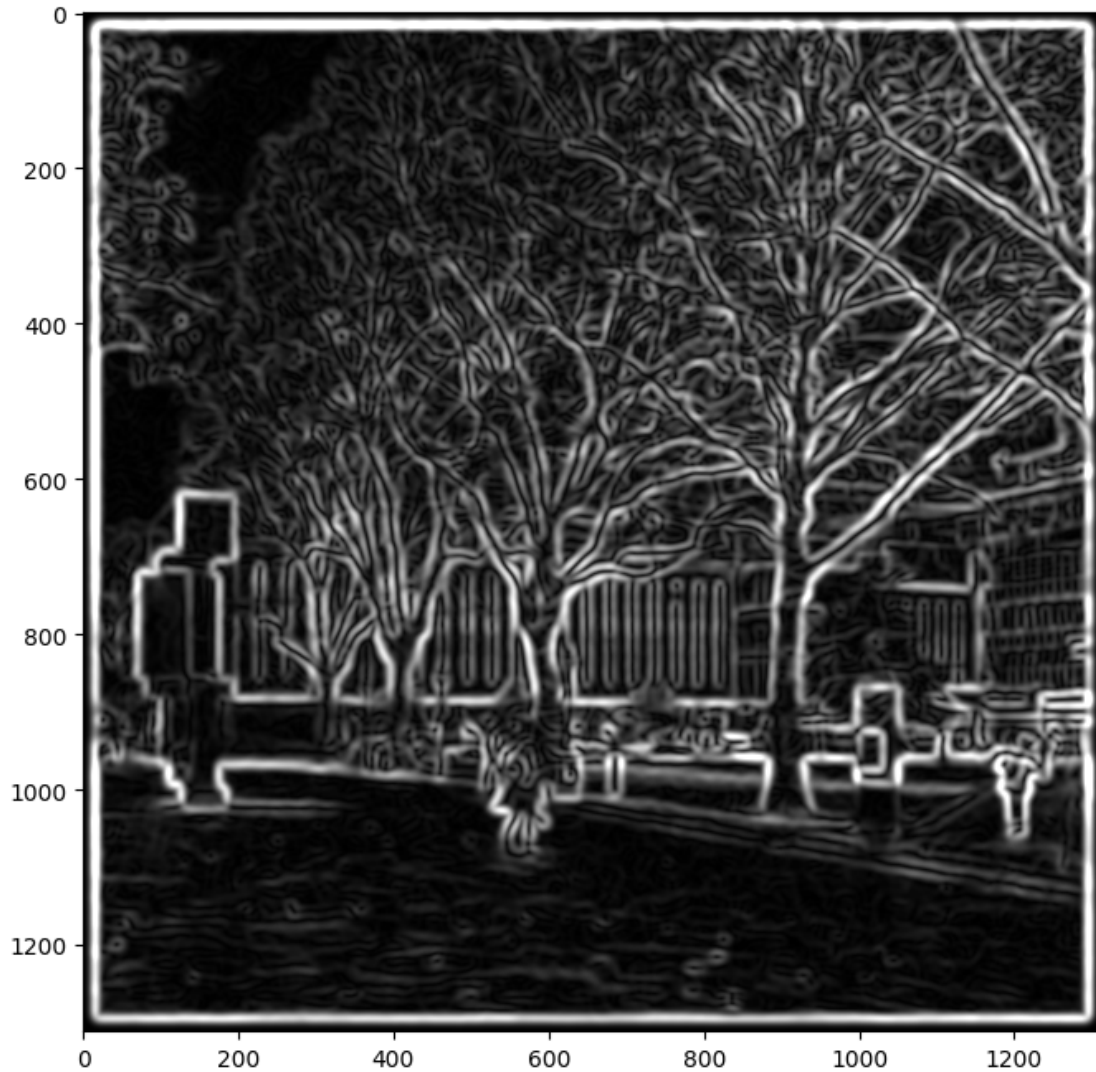
# Display the gradient magnitude map (provided)
plt.imshow(grad_mag2, cmap='gray', vmin=0, vmax=100)
plt.gcf().set_size_inches(8, 8)

# Check the difference between the current gradient magnitude map
# and the previous one produced without separable filtering. You
# can report the mean difference between the two.
np.mean(np.abs(grad_mag - grad_mag2))
```

Time taken for 1D: 0.2691028118133545s

```
[10]: 4.0599042934483934e-13
```





#### 1.4.6 2.7 Comment on the Gaussian + Sobel filtering results and the computational time.

Applying Gaussian and then sobel results in less noise detected as edges, we detect edges that are of bigger objects and loose the edges on small objects and noise. We see applying 1D is much faster compared to 2D ( $\sim 8x$ ) which makes sense as the complexity of convolution w/ 2D is  $N \times N \times K \times K$  compared to  $N \times N \times K$  with 1D and our kernel size can get quite large with gaussian filtering as we take 3 s.d's of values either side

### 1.5 3. Challenge: Implement 2D image filters using Pytorch (24 points).

[Pytorch](#) is a machine learning framework that supports filtering and convolution.

The [Conv2D](#) operator takes an input array of dimension  $N \times C_1 \times X \times Y$ , applies the filter and outputs an array of dimension  $N \times C_2 \times X \times Y$ . Here, since we only have one image with one colour channel, we

will set N=1, C1=1 and C2=1. You can read the documentation of Conv2D for more detail.

```
[11]: # Import libraries (provided)
import torch
```

**1.5.1 3.1 Expand the dimension of the noisy image into 1x1xXxY and convert it to a Pytorch tensor.**

```
[12]: # Expand the dimension of the numpy array
image_noisy_expanded = image_noisy[None, None, :, :]

# Convert to a Pytorch tensor using torch.from_numpy
image_noisy_tensor = torch.from_numpy(image_noisy_expanded)
```

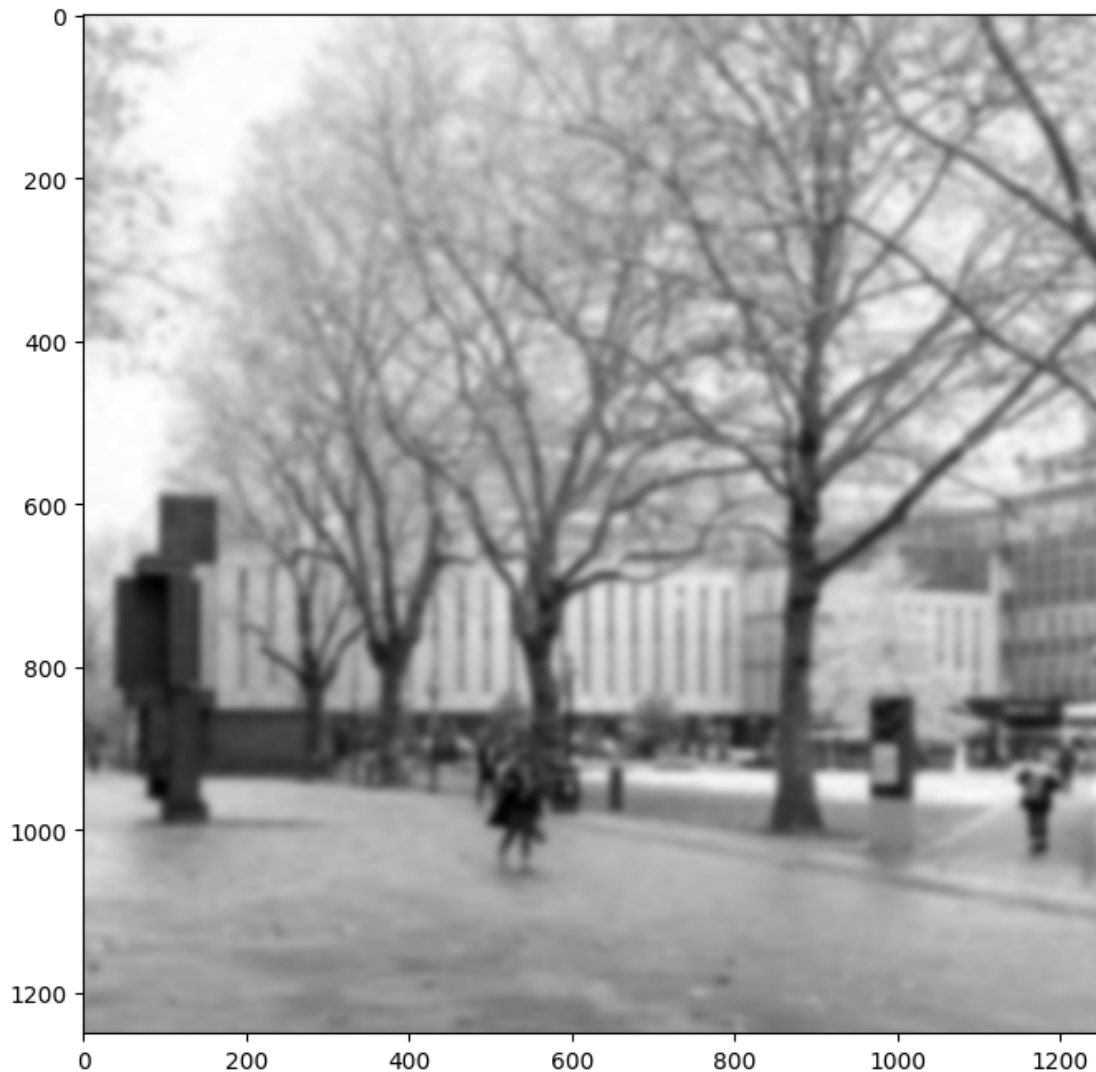
**1.5.2 3.2 Create a Pytorch Conv2D filter, set its kernel to be a 2D Gaussian filter and perform filtering.**

```
[13]: # A 2D Gaussian filter when sigma = 5 pixel (provided)
sigma = 5
h = gaussian_filter_2d(sigma)

# Create the Conv2D filter
filter = torch.nn.Conv2d(1, 1, h.shape, bias=False)
filter.weight.data = torch.from_numpy(h[None, None, :, :])

# Filtering
output = filter(image_noisy_tensor).detach()
image_filtered = output.squeeze().numpy()

# Display the filtering result (provided)
plt.imshow(image_filtered, cmap='gray')
plt.gcf().set_size_inches(8, 8)
```



### 1.5.3 3.3 Implement Pytorch Conv2D filters to perform Sobel filtering on Gaussian smoothed images, show the gradient magnitude map.

```
[14]: # Create Conv2D filters
sobel_x_filter = torch.nn.Conv2d(1, 1, sobel_x.shape, bias=False)
sobel_x_filter.weight.data = torch.from_numpy(np.double(sobel_x[None, None, :, :
↪]))

sobel_y_filter = torch.nn.Conv2d(1, 1, sobel_y.shape, bias=False)
sobel_y_filter.weight.data = torch.from_numpy(np.double(sobel_y[None, None, :, :
↪]))

# Perform filtering
```

```

filtered_x = sobel_x_filter(output).detach().squeeze().numpy()
filtered_y = sobel_y_filter(output).detach().squeeze().numpy()

# Calculate the gradient magnitude map
grad_mag3 = np.sqrt(np.square(filtered_x) + np.square(filtered_y))

# Visualise the gradient magnitude map (provided)
plt.imshow(grad_mag3, cmap='gray', vmin=0, vmax=100)
plt.gcf().set_size_inches(8, 8)

```

