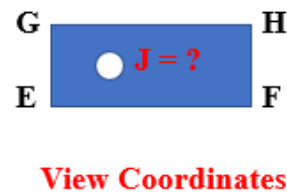
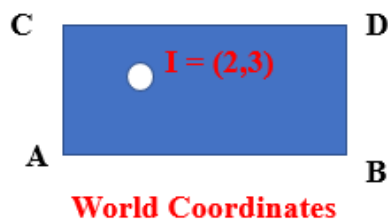


• **Assignment 6:**

- Given that:
 - A = (1,1), B = (5,1), C = (1,4), D= (5,4), I = (2,3) in world coordinates.
 - E = (2,2), F = (4,2), G = (2,3), H = (4,3) in view coordinates.
- Compute the point J which is the projection of point I (from the world coordinates to the view coordinates).



Solution

➤ $Y_{Wmin} = 1, Y_{Wmax} = 4,$
 $X_{Wmin} = 1, X_{Wmax} = 5,$
 $Y_w = 3, X_w = 2$

$Y_{Vmin} = 2, Y_{Vmax} = 3,$
 $X_{Vmin} = 2, X_{Vmax} = 4,$
 $Y_v = ?, X_v = ?$

➤ $S_x = \frac{4-2}{5-1} = \frac{1}{2}$

➤ $S_y = \frac{3-2}{4-1} = \frac{1}{3}$

➤ $t_x = \frac{10-4}{4} = \frac{3}{2}$

➤ $t_y = \frac{8-3}{3} = \frac{5}{3}$

➤ $X_v = \frac{1}{2} * 2 + \frac{3}{2} = 2.5$

➤ $Y_v = \frac{1}{3} * 3 + \frac{5}{3} = 2.6$

$$x_v = s_x x_w + t_x$$

$$y_v = s_y y_w + t_y$$

$$s_x = \frac{x_{v \max} - x_{v \min}}{x_{w \max} - x_{w \min}}$$

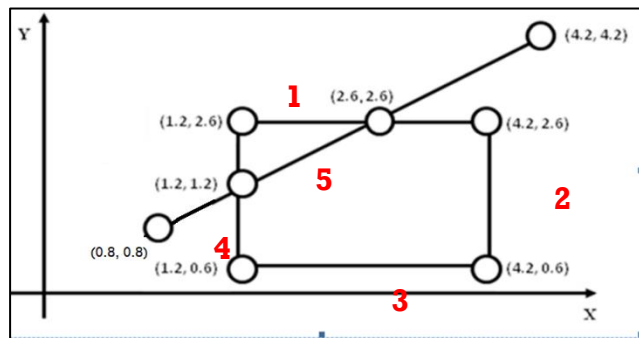
$$s_y = \frac{y_{v \max} - y_{v \min}}{y_{w \max} - y_{w \min}}$$

$$t_x = \frac{x_{w \max} x_{v \min} - x_{w \min} x_{v \max}}{x_{w \max} - x_{w \min}}$$

$$t_y = \frac{y_{w \max} y_{v \min} - y_{w \min} y_{v \max}}{y_{w \max} - y_{w \min}}$$

• **Assignment 7:**

- Compute, analytically; the visible and invisible part of the line connecting (0.8, 0.8) to (4.2, 4.2)
- Use Cohen-Sutherland Clipping algorithm to compute the visible and invisible part of the same line.



Solution

$$\frac{Y-Y_1}{X-X_1} = \frac{Y_2-Y_1}{X_2-X_1}$$

a. Analytically:

➤ Equation for line 1:

- $X_1 = 1.2, X_2 = 4.2, Y_1 = 2.6, Y_2 = 2.6$
- $\frac{Y-2.6}{X-1.2} = \frac{2.6-2.6}{4.2-1.2} = \frac{0}{3} = 0$
- $\frac{Y-2.6}{X-1.2} = 0$
- $Y-2.6 = 0$
- **$Y = 2.6$**

➤ Equation for line 2:

- $X_1 = 4.2, X_2 = 4.2, Y_1 = 2.6, Y_2 = 0.6$
- $\frac{Y-2.6}{X-4.2} = \frac{0.6-2.6}{4.2-4.2} = \frac{-2}{0}$
- $\frac{Y-2.6}{X-4.2} = \frac{-2}{0}$
- $-2(X-4.2) = 0$
- **$X = 4.2$**

➤ Equation for line 3:

- $X_1 = 1.2, X_2 = 4.2, Y_1 = 0.6, Y_2 = 0.6$
- $\frac{Y-0.6}{X-1.2} = \frac{0.6-0.6}{4.2-1.2} = \frac{0}{3} = 0$
- $\frac{Y-0.6}{X-1.2} = 0$
- $Y-0.6 = 0$
- **$Y = 0.6$**

➤ Equation for line 4:

- $X_1 = 1.2, X_2 = 1.2, Y_1 = 2.6, Y_2 = 0.6$
- $\frac{Y-2.6}{X-1.2} = \frac{0.6-2.6}{1.2-1.2} = \frac{-2}{0}$
- $\frac{Y-2.6}{X-1.2} = \frac{-2}{0}$
- $-2(X-1.2) = 0$
- **$X = 1.2$**


➤ Equation for line 5:

- $X_1 = 0.8, X_2 = 4.2, Y_1 = 0.8, Y_2 = 4.2$
- $\frac{Y-0.8}{X-0.8} = \frac{4.2-0.8}{4.2-0.8} = 1$
- $\frac{Y-0.8}{X-0.8} = 1$
- $Y-0.8 = X-0.8$
- **$Y = X$**


➤ Solve equation 5 with equation 1:

- $Y = X$
- $Y = 2.6$
- $X = 2.6$

➤ Solve equation 5 with equation 2:

- $Y = X$
- $X = 4.2$
- $Y = 4.2$ 

➤ Solve equation 5 with equation 3:

- $Y = X$
- $Y = 0.6$
- $X = 0.6$ 

➤ Solve equation 5 with equation 4:

- $Y = X$
- $Y = 1.2$
- $X = 1.2$

➤ The line new end points are (1.2, 1.2) (2.6, 2.6)

b. Cohen-Sutherland Clipping:

- $Y_{\min} = 0.6$, $Y_{\max} = 2.6$, $X_{\min} = 1.2$, $X_{\max} = 4.2$,
 $Y_0 = 0.8$, $Y_1 = 4.2$, $X_0 = 0.8$, $X_1 = 4.2$
- For (0.8, 0.8):
 - Region code: **5, bottom & left**
 - For bottom:
 - $Y = Y_{\min} = 0.6$
 - $X = X_0 + [(X_1 - X_0) * (Y_{\min} - Y_0)/(Y_1 - Y_0)]$
 $= 0.8 + [(4.2 - 0.8) * (0.6 - 0.8)/(4.2 - 0.8)]$
 $= 0.8 + (0.6 - 0.8) = 0.6$
 - The point is (0.6, 0.6)
 - For left:
 - $X = X_{\min} = 1.2$
 - $Y = Y_0 + [(Y_1 - Y_0) * (X_{\min} - X_0)/(X_1 - X_0)]$
 $= 0.8 + [(4.2 - 0.8) * (1.2 - 0.8)/(4.2 - 0.8)]$
 $= 0.8 + (1.2 - 0.8) = 1.2$
 - The point is (1.2, 1.2)
- For (4.2, 4.2):
 - Region code: **10, top & right**
 - For bottom:
 - $Y = Y_{\max} = 2.6$
 - $X = X_0 + [(X_1 - X_0) * (Y_{\max} - Y_0)/(Y_1 - Y_0)]$
 $= 0.8 + [(4.2 - 0.8) * (2.6 - 0.8)/(4.2 - 0.8)]$
 $= 0.8 + (2.6 - 0.8) = 2.6$
 - The point is (2.6, 2.6)
 - For right:
 - $X = X_{\max} = 4.2$
 - $Y = Y_0 + [(Y_1 - Y_0) * (X_{\max} - X_0)/(X_1 - X_0)]$
 $= 0.8 + [(4.2 - 0.8) * (4.2 - 0.8)/(4.2 - 0.8)]$
 $= 0.8 + (4.2 - 0.8) = 4.2$
 - The point is (4.2, 4.2)
- The line new end points are (1.2, 1.2) (2.6, 2.6)

• **Assignment 8:**

- a. Justify the following :
- WHITE (Hex: #FFFFFF), given that it has 255,255,255 values in RGB.
 - BLACK (Hex: #000000), given that it has 0,0,0 values in RGB system.
- b. Compute the RGB values for the white and black colors, given that they have Hex #FFFFFF and #000000 respectively

Solution

a.

1. **RGB value of 255, 255, 255**

$$255/16 = 15 + 15/16$$

$$255/16 = 15 + 15/16$$

$$255/16 = 15 + 15/16$$

- Hexadecimal: #FF FF FF

2. **RGB value of 0, 0, 0**

$$0/16 = 0 + 0/16$$

$$0/16 = 0 + 0/16$$

$$0/16 = 0 + 0/16$$

- Hexadecimal: #00 00 00

b.

1. **Hex value of #FFFFFF**

$$(15 (F) * 16) + 15 = 255$$

$$(15 (F) * 16) + 15 = 255$$

$$(15 (F) * 16) + 15 = 255$$

- RGB: 255, 255, 155

2. **Hex value of #000000**

$$(0 * 16) + 0 = 0$$

$$(0 * 16) + 0 = 0$$

$$(0 * 16) + 0 = 0$$

- RGB: 0, 0, 0

• **Assignment 9:**

- Given that we have a brass (an alloy of copper and zinc) material object with shinny constant $n = 27.897$, exposed to a single light source; with the following data:

	Object Reflection Constants			Object light intensity		
	K_a	K_d	K_s	i_a	i_d	i_s
Red	0.3294	0.7803	0.9921	10	20	30
Green	0.2235	0.5689	0.9411	40	50	60
Blue	0.0274	0.1137	0.8078	70	80	90

$$L = (3, 2, 5) \quad \& \quad N = (1, 2, 3) \quad \& \quad V = (4, 5, 6) \quad \& \quad R = (7, 8, 9)$$

Compute:

- shade value for each surface point I_p for Red
 - shade value for each surface point I_p for Green
 - shade value for each surface point I_p for Blue
- . Give your comment about the dominate shaded color

Solution

a. I_p for Red:

$$\begin{aligned}
 I_p &= (0.3294 * 10) + (0.7803 * [(3, 2, 5) \cdot (1, 2, 3)] * 20) \\
 &\quad + (0.9921 * [(7, 8, 9) \cdot (4, 5, 6)]^{27.897} * 30) \\
 I_p &= 3.294 + (0.7803 * (3 + 4 + 15) * 20) + (0.9921 * (28 + 40 + 54)^{27.897} * 30) \\
 I_p &= 3.294 + (0.7803 * 22 * 20) + (0.9921 * 122^{27.897} * 30) \\
 I_p &= 4.75 * 10^{59}
 \end{aligned}$$

b. I_p for Green:

$$\begin{aligned}
 I_p &= (0.2235 * 40) + (0.5689 * [(3, 2, 5) \cdot (1, 2, 3)] * 50) \\
 &\quad + (0.9411 * [(7, 8, 9) \cdot (4, 5, 6)]^{27.897} * 60) \\
 I_p &= 8.94 + (0.5689 * (3 + 4 + 15) * 50) + (0.9411 * (28 + 40 + 54)^{27.897} * 60) \\
 I_p &= 8.94 + (0.5689 * 22 * 50) + (0.9411 * 122^{27.897} * 60) \\
 I_p &= 9.02 * 10^{59}
 \end{aligned}$$

c. I_p for Blue:

$$I_p = (0.0274 * 70) + (0.1137 * [(3, 2, 5) \cdot (1, 2, 3)] * 80)$$

$$+ (0.8078 * [(7, 8, 9) \cdot (4, 5, 6)]^{27.897} * 90)$$

$$I_p = 1.918 + (0.1137 * (3 + 4 + 15) * 80) + (0.8078 * (28 + 40 + 54)^{27.897} * 90)$$

$$I_p = 1.918 + (0.1137 * 22 * 80) + (0.8078 * 122^{27.897} * 90)$$

$$I_p = 1.16 * 10^{60}$$

The dominate shaded color is the blue.