

```

#include<iostream>
using namespace std;
class Square
{
    float L,W;
public:
    void setL(float l){L=l;}
    void setW(float w){W=w;}
    float getL(){return L;}
    float getW(){return W;}
};

Square operator+(Square s,Square u)
{
    Square c;
    c.setL(s.getL()*u.getL());
    c.setW(s.getW()*1);
    return c;
}

int main()
{
    Square x,y,z; float a,b,c,d;
    cout<<"Enter Length Square1 :"<<endl;
    cin>>a; x.setL(a);
    cout<<"Enter Width Square1 :"<<endl;
    cin>>b; x.setW(b);
    cout<<"Enter Length Square2 :"<<endl;
    cin>>c; y.setL(c);
    cout<<"Enter Width Square2 :"<<endl;
    cin>>d; y.setW(d);
    z=x+y;
    cout<<"Length And Width  rectangle is:" <<z.getL()<<","<<z.getW()<<endl;

    return 0;
}

```

```

C:\Windows\system32\cmd.exe
Enter Length Square1 :
2
Enter Width Square1 :
3
Enter Length Square2 :
2
Enter Width Square2 :
3
Length And Width  rectangle is:4,3
Press any key to continue . . . _

```