**DECEMBER 6, 2018** 

RoboND-Perception-Project

## **GOALS OF THE PROJECT:**

- The goal of this project is to apply learned perception techniques to pr2 pick & place robot.
- Pr2 robot is mounted with RGB-D camera that gives us required data to form 3D point cloud.
- By applying filters we reduce noise from camera data.
- By applying segmentation techniques we get inliers & outliers
- Finally every object is detected by object recognition techniques

## **PROJECT STEPS:**

- 1- Set up your ROS Workspace
- 2- Complete Perception Exercises 1, 2 and 3, which comprise the project perception pipeline
- 3- Downloaded the project repository into the src directory of your ROS Workspace
- 4- assimilate your work from previous exercises to successfully complete a tabletop pick and place operation using PR2
- 5- implement a perception pipeline
- 6- output yaml files that has the data of objects in each scenarios
- 7- extra challenges

# **RUBRIC POINTS:**

# **APPLYING TECHNIQUES FROM EXERCISE 1**

# 1<sup>ST</sup> Outlier Removal Filter

### 1) FUNCTION

Because camera row data has some noise and distortion this filter is applied to remove this noise, And to make point cloud more efficient for the upcoming processes

## 2) CODE

```
# TODO: Statistical Outlier Filtering
outlier_filter = cloud.make_statistical_outlier_filter()

# Set the number of neighboring points to analyze for any given point
outlier_filter.set_mean_k(20)

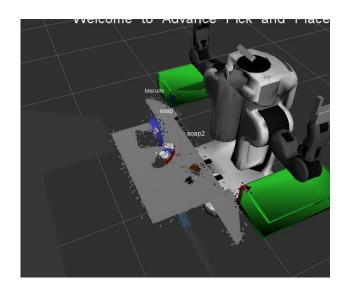
# Set threshold scale factor

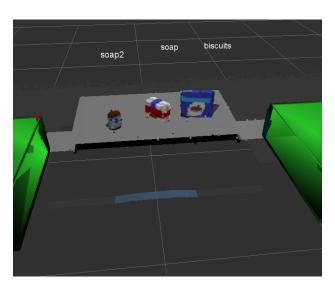
x = .2

# Any point with a mean distance larger than global (mean distance+x*std_dev) will be considered outlier
outlier_filter.set_std_dev_mul_thresh(x)

# Finally call the filter function for magic
cloud_filtered = outlier_filter.filter()
```

## 3) SCREENSHOTS (BEFORE ,AFTER)





# 2<sup>nd</sup> Voxel Grid

### 1) FUNCTION

- Because cameras obtained data varies in respect of its quality ,High quality of the camera gives us data with high size.
- When data size increases it will be a waste of processing power to process all this data ,and can make our project slow
- Thus, Voxel Grid Down sampling is applied to define the size of each point in the cloud
- Here the most suitable case was when leaf size=.005

## 2) Code

# TODO: Voxel Grid Downsampling

vox = cloud\_filtered.make\_voxel\_grid\_filter()

# Choose a voxel (also known as leaf) size

# Note: this (1) is a poor choice of leaf size

# Experiment and find the appropriate size!

 $LEAF_SIZE = .005$ 

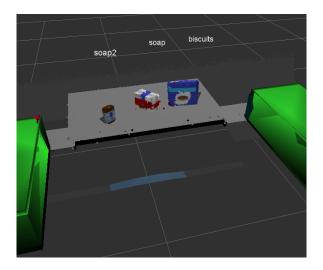
# Set the voxel (or leaf) size

vox.set\_leaf\_size(LEAF\_SIZE, LEAF\_SIZE, LEAF\_SIZE)

# Call the filter function to obtain the resultant downsampled point cloud

cloud\_filtered\_vox = vox.filter()

### 3) SREENSHOTS



# 3<sup>rd</sup> Pass-Through Filter

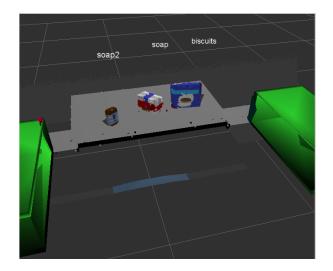
### 1) FUNCTION

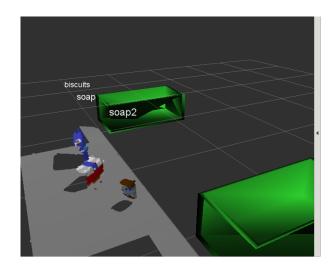
- This technique is applied to limit the data obtained from RGB-D camera to make it only view only needed area
- In this case the only needed view was the table and objects on it, So we applied Pass Through Filter to x and z axis

# 2) CODE

```
# TODO: PassThrough Filter
  passthrough = cloud filtered vox.make passthrough filter()
  # Assign axis and range to the passthrough filter object.
  filter axis = 'z'
  passthrough.set_filter_field_name(filter_axis)
  axis min = 0.6
  axis_max = 1
  passthrough.set filter limits(axis min, axis max)
  cloud filtered pass = passthrough.filter()
  #filter x
  passthrough = cloud filtered pass.make passthrough filter()
  filter_axis = 'x'
  passthrough.set filter field name(filter axis)
  axis min = .35
  axis max = 1
  passthrough.set_filter_limits(axis_min, axis_max)
  cloud filtered pass = passthrough.filter()
```

## 3) SCREENSHOTS (Before, After)





## 4th RANSAC Plane

### 1) Function

- To separate the table and object
- We used plane model
- At the end we gets two point clouds one contains the objects and the other one contains the table

## 2) Code

```
# TODO: RANSAC Plane Segmentation

seg = cloud_filtered_pass.make_segmenter()

# Set the model you wish to fit

seg.set_model_type(pcl.SACMODEL_PLANE)

seg.set_method_type(pcl.SAC_RANSAC)

# Max distance for a point to be considered fitting the model

# Experiment with different values for max_distance

# for segmenting the table

max_distance = .012
```

seg.set\_distance\_threshold(max\_distance)

# Call the segment function to obtain set of inlier indices and model coefficients

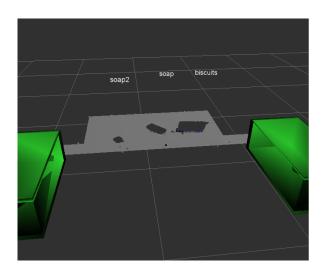
inliers, coefficients = seg.segment()

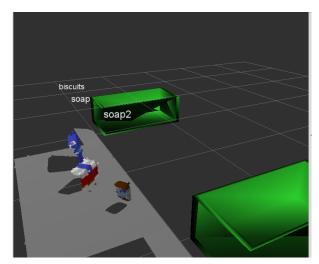
# TODO: Extract inliers and outliers

extracted\_inliers = cloud\_filtered\_pass.extract(inliers, negative=False)

extracted\_outliers = cloud\_filtered\_pass.extract(inliers, negative=True)

## 3) Screenshots





# **APPLYING TECHNIQUES FROM EXERCISE 2**

# 1st Euclidean Clustering

### 1) Function

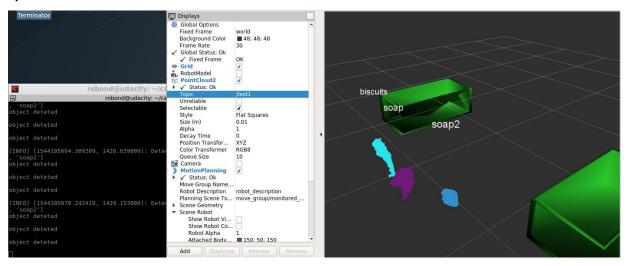
- This code is applied to separate each object from objects point cloud
- This code seperates objects by identifying the density of point coulds in a particular space
- Parameters needed to be modified is:
  - o minimum distance between two points to form segment
  - o minimum points in one segment
  - o maximum points in one segment

### 2) Code

```
# TODO: Euclidean Clustering
  cloud_objects_white=XYZRGB_to_XYZ(extracted_outliers)
  tree = cloud_objects_white.make_kdtree()
  # TODO: Create Cluster-Mask Point Cloud to visualize each cluster separately
  ec = cloud_objects_white.make_EuclideanClusterExtraction()
  # Set tolerances for distance threshold
  # as well as minimum and maximum cluster size (in points)
  # NOTE: These are poor choices of clustering parameters
  # Your task is to experiment and find values that work for segmenting objects.
  ec.set ClusterTolerance(.03)
  ec.set_MinClusterSize(50)
  ec.set MaxClusterSize(3000)
  # Search the k-d tree for clusters
  ec.set SearchMethod(tree)
  # Extract indices for each of the discovered clusters
  cluster indices = ec.Extract()
  #Assign a color corresponding to each segmented object in scene
  cluster_color = get_color_list(len(cluster_indices))
  color_cluster_point_list = []
  for j, indices in enumerate(cluster_indices):
    for i, indice in enumerate(indices):
      color_cluster_point_list.append([cloud_objects_white[indice][0],
                        cloud_objects_white[indice][1],
                        cloud_objects_white[indice][2],
                        rgb_to_float(cluster_color[j])])
  #Create new cloud containing all clusters, each with unique color
  cluster_cloud = pcl.PointCloud_PointXYZRGB()
```

cluster cloud.from list(color cluster point list)

### 3) Screenshots



# **APPLYING TECHNIQUES FROM EXERCISE 3**

# 1st Calculating Color Histograms, Surface Normals

### 1) Function

- To Calculate a special pattern based on color histograms and surface normals features
- This enables us to find special pattern for each segment in our project
- To make our pattern more optimized we took each feature more tan one time to make the code accurate
- Here we took 32 bins for color histogram ,20 different orientation for surface normals

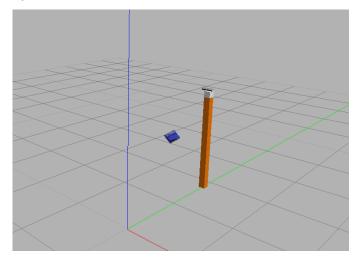
## 2) Code

```
def compute_color_histograms(cloud,nbins=32, using_hsv=True):
    # Compute histograms for the clusters
    point_colors_list = []
    # Step through each point in the point cloud
    for point in pc2.read_points(cloud, skip_nans=True):
        rgb_list = float_to_rgb(point[3])
        if using_hsv:
```

```
point_colors_list.append(rgb_to_hsv(rgb_list) * 255)
    else:
      point_colors_list.append(rgb_list)
 # Populate lists with color values
  channel_1_vals = []
  channel_2_vals = []
  channel_3_vals = []
  for color in point colors list:
    channel_1_vals.append(color[0])
    channel_2_vals.append(color[1])
    channel_3_vals.append(color[2])
  # TODO: Compute histograms
  ch1_hist =np.histogram(channel_1_vals,nbins, (0, 256))
  ch2_hist = np.histogram(channel_2_vals,nbins, (0, 256))
  ch3_hist = np.histogram(channel_3_vals,nbins, (0, 256))
  # Concatenate the histograms into a single feature vector
  hist_features = np.concatenate((ch1_hist[0], ch2_hist[0], ch3_hist[0])).astype(np.float64)
  # Normalize the result
  norm_features = hist_features / np.sum(hist_features)
  # TODO: Concatenate and normalize the histograms
  # Generate random features for demo mode.
  # Replace normed_features with your feature vector
  normed_features = norm_features
  return normed_features
def compute_normal_histograms(normal_cloud):
 norm_x_vals = []
  norm_y_vals = []
  norm_z_vals = []
```

```
for norm component in pc2.read points(normal cloud,
                    field_names = ('normal_x', 'normal_y', 'normal_z'),
                    skip nans=True):
  norm_x_vals.append(norm_component[0])
  norm_y_vals.append(norm_component[1])
  norm_z_vals.append(norm_component[2])
# TODO: Compute histograms of normal values (just like with color)
x_hist =np.histogram(norm_x_vals,32, (0, 256))
y_hist = np.histogram(norm_y_vals,32, (0, 256))
z_hist = np.histogram(norm_z_vals,32, (0, 256))
# Concatenate the histograms into a single feature vector
hist_features = np.concatenate((x_hist[0], y_hist[0], z_hist[0])).astype(np.float64)
# Normalize the result
norm_features = hist_features / np.sum(hist_features)
# TODO: Concatenate and normalize the histograms
# Replace normed_features with your feature vector
normed_features = norm_features
return normed features
```

### 3) Screenshots



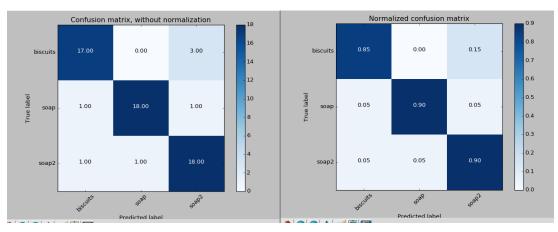
# 2<sup>nd</sup> Training our model with SVM

# 1) Function

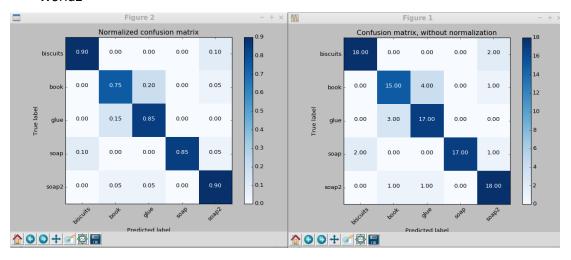
- SVM is a machine learning technique is used train our captured\_features for each element In the scene to form a model that recognizes each element in our segments
- Model accuracy for each object is obtained from confusion matrix

## 2) Confusion Matrix for each world

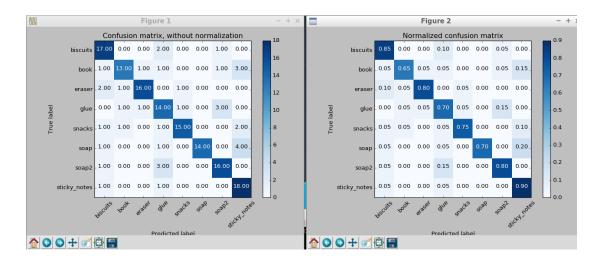
#### - World 1



#### - World2



World 3



## **PUBLISHING MESSAGES NEEDED & OUTPUT DATA**

1st Publish Detected Objects, Call pr2\_mover function

## 1) Code

```
# Publish the list of detected objects

rospy.loginfo('Detected {} objects: {}'.format(len(detected_objects_labels),

detected_objects_labels))

detected_objects_pub.publish(detected_objects)

# Suggested location for where to invoke your pr2_mover() function within pcl_callback()

# Could add some logic to determine whether or not your object detections are robust

# before calling pr2_mover()

try:

pr2_mover(detected_objects)

except rospy.ROSInterruptException:

pass
```

# 2nd Implement pr2\_mover function

#### 1) Function

- To check if elements in object list is in the deteted objects
- Define pick place and place pose of each detected objected
- Define arm name that will grab each object
- Define list name of objects
- Outputs all detected objects data to yml file

### 2) Code

```
def pr2_mover(object_list):
  # TODO: Initialize variables
  #declare
  test_scene_num = Int32()
  object_name = String()
  arm_name = String()
  pick_pose = Pose()
  place pose = Pose()
  #initialize
  test scene num.data = 1
  object_list_param = rospy.get_param('/object_list')
  dropbox_list_param = rospy.get_param('/dropbox')
  # TODO: Parse parameters into individual variables
  labels = []
  centroids = [] # to be list of tuples (x, y, z)
  dict_list = []
  centroid =[]
  for object in object_list:
    labels.append(object.label)
    points_arr = ros_to_pcl(object.cloud).to_array()
    centroid=np.mean(points arr, axis=0)[:3]
    centroid = [np.asscalar(centroid[0]),np.asscalar(centroid[1]),np.asscalar(centroid[2])]
    centroids.append(centroid)
  # TODO: Create 'place_pose' for the object
```

```
for i in range(0, len(object list param)):
    object_name_l = object_list_param[i]['name']
    object group = object list param[i]['group']
    for i in range(0,len(labels)):
        detected_object_name=labels[i]
        if(object_name_l==detected_object_name):
          print('object deteted \n')
          object_name.data=object_name_I
          pick pose.position.x=centroids[i][0]
          pick_pose.position.y=centroids[i][1]
          pick pose.position.z=centroids[i][2]
          for i in range(0,len(dropbox_list_param)):
             dropbox name=dropbox list param[i]['name']
             dropbox group=dropbox list param[i]['group']
             dropbox pos=dropbox list param[i]['position']
             if(object_group==dropbox_group):
               arm_name.data=dropbox_name
               place pose.position.x=dropbox pos[0]
               place_pose.position.y=dropbox_pos[1]
               place pose.position.z=dropbox pos[2]
          yaml_dict = make_yaml_dict(test_scene_num, arm_name, object_name, pick_pose,
place_pose)
          dict_list.append(yaml_dict)
  send to yaml('output1.yml', dict list)
               # Wait for 'pick_place_routine' service to come up
        #rospy.wait_for_service('pick_place_routine')
               #try:
                 #pick_place_routine = rospy.ServiceProxy('pick_place_routine', PickPlace)
                 # TODO: Insert your message variables to be sent as a service request
                 #resp = pick_place_routine(test_scene_num, object_name, arm_name,
pick_pose, place_pose)
                 #print ("Response: ",resp.success)
```

#except rospy.ServiceException, e:
 #print "Service call failed: %s"%e

### APPLY OBJECT RECOGNITION MODEL IN EACH WORLD

### Code

```
detected_objects_labels = []
  detected_objects = []
  # Classify the clusters! (loop through each detected cluster one at a time)
  for index, pts_list in enumerate(cluster_indices):
    # Grab the points for the cluster from the extracted outliers (cloud objects)
    pcl_cluster_object = extracted_outliers.extract(pts_list)
    # TODO: convert the cluster from pcl to ROS using helper function
    cluster_ros=pcl_to_ros(pcl_cluster_object)
    # Extract histogram features
    chists = compute_color_histograms(cluster_ros,nbins=32 ,using_hsv=True)
    normals = get_normals(cluster_ros)
    nhists = compute normal histograms(normals)
    feature = np.concatenate((chists, nhists))
    #labeled_features.append([feature, model_name])
    # TODO: complete this step just as is covered in capture_features.py
    # Make the prediction, retrieve the label for the result
    # and add it to detected_objects_labels list
    prediction = clf.predict(scaler.transform(feature.reshape(1,-1)))
```

```
label = encoder.inverse_transform(prediction)[0]
detected_objects_labels.append(label)

# Publish a label into RViz
label_pos = list(cloud_objects_white[pts_list[0]])
label_pos[2] += .4
object_markers_pub.publish(make_label(label,label_pos, index))

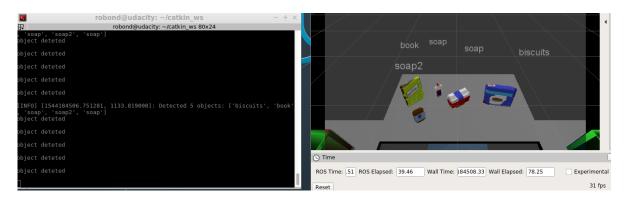
# Add the detected object to the list of detected objects.
do = DetectedObject()
do.label = label
do.cloud = cluster_ros
detected_objects.append(do)
```

## Results

## - World 1



### - World 2



### - World 3

